

# E-Z LOCK

## MODULAR TERRAIN SYSTEM

### PRODUCERS

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## Basic Instructions

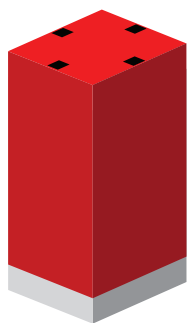


Before proceeding with this document, make sure you have read the beginners guide to card modeling included with this model set!

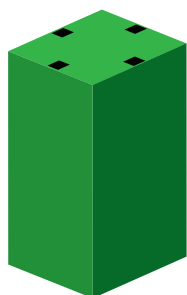
Please note that many images in this document depict parts from our DRAGONSHIRE: Village Building Construction Kit. These parts are physically identical to the parts in this set, the only difference being surface texture art.

# FAT DRAGON GAMES

## E-Z Lock Parts



E-Z Lock  
Pillar



Standard  
Pillar



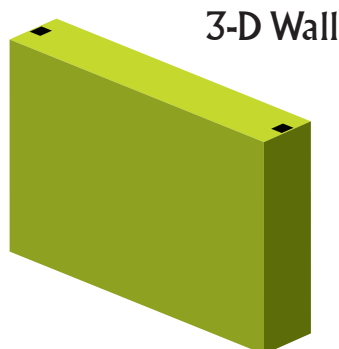
E-Z Lock  
Connector



Connector



Connector  
Link



3-D Wall



E-Z Lock  
Cover



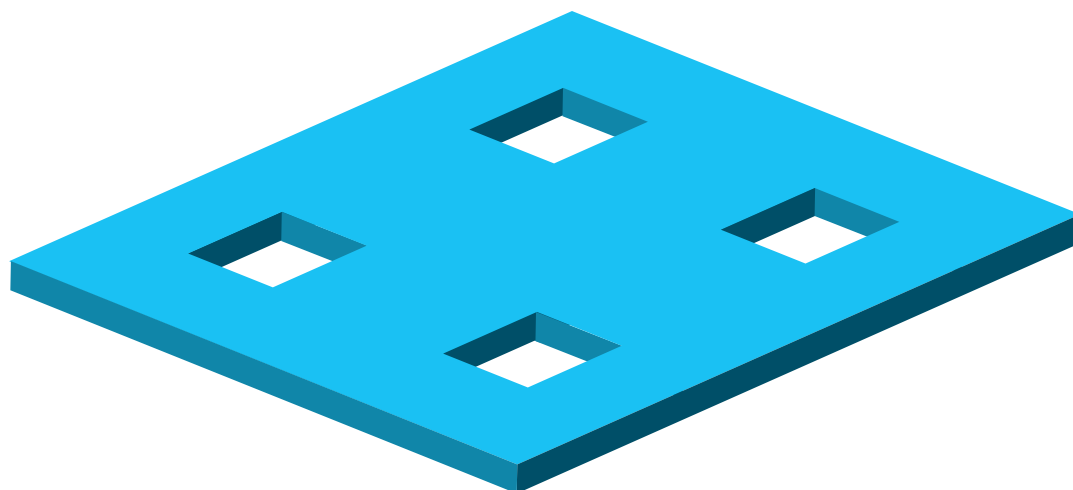
Bobby Pin/  
Hair pin



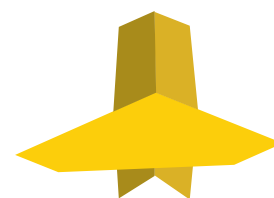
Connector  
Base  
(Corner)



Connector  
Base  
(Center)



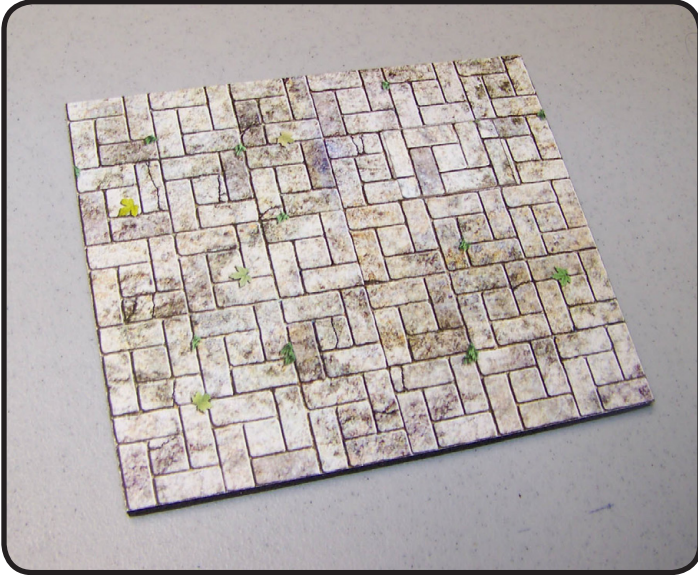
E-Z Lock Tile



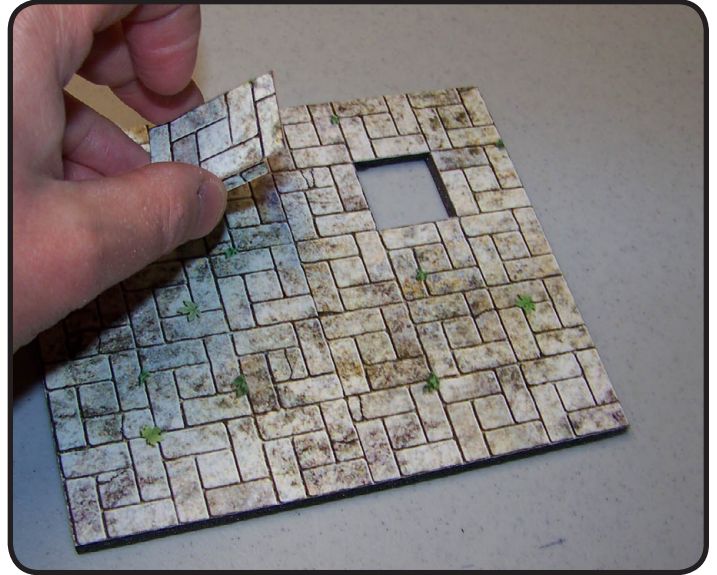
E-Z Lock  
Support



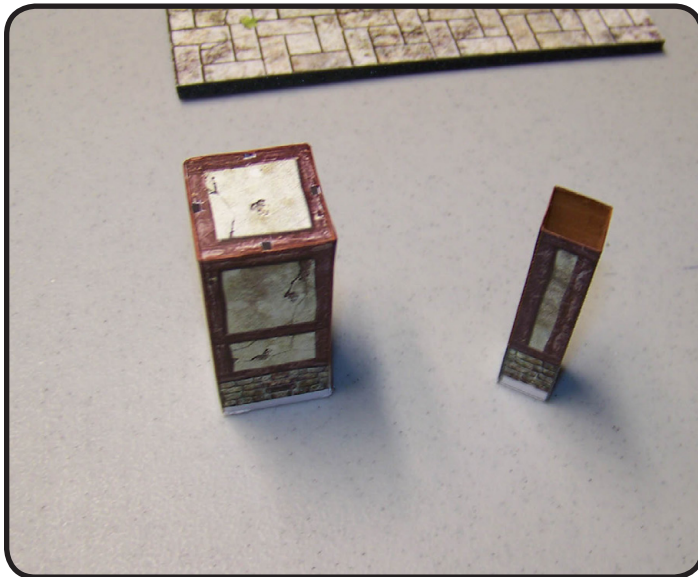
## Step by step...



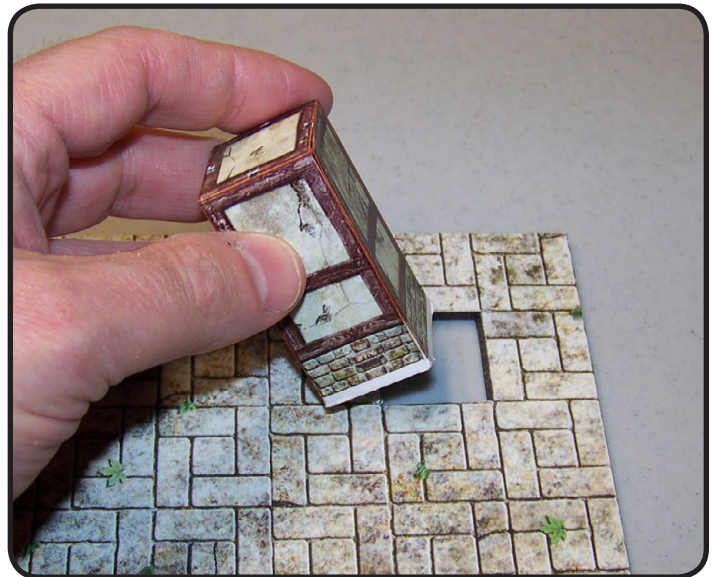
1: Mount the tile sections to pieces of foam core. These can be connected to each other with toothpicks or simply pieces of tape along the bottom.



2: E-Z LOCK COVERS are used to hide any holes you cut in the tiles.



3: E-Z LOCK PILLARS and E-Z LOCK CONNECTORS are used to anchor your constructions to the base tiles.

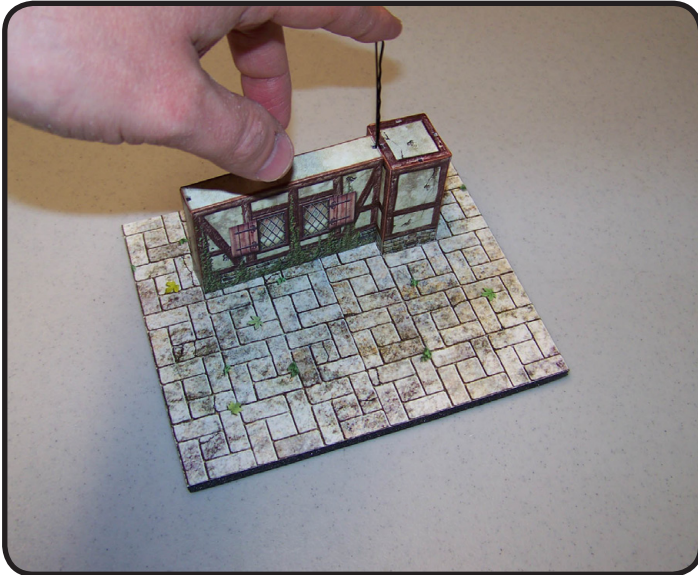


4: Simply insert the pillar into the hole as shown.

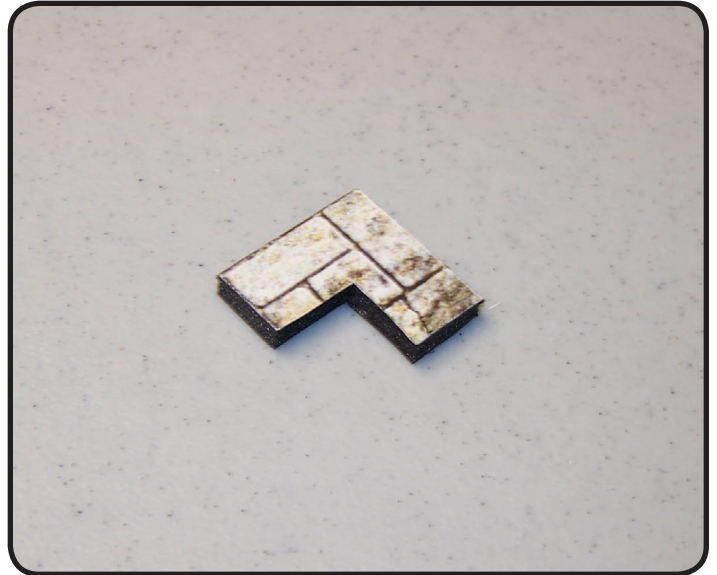


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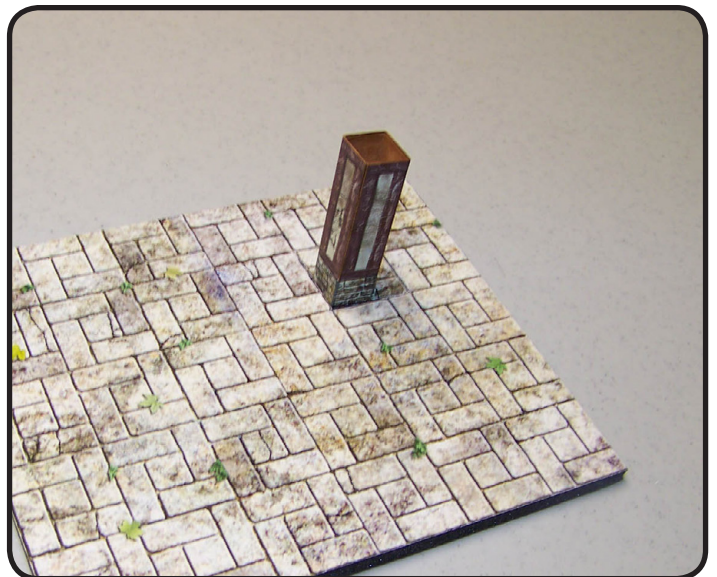
5: Simply insert the bobby pin into the holes you have cut in each piece.



6: The connector base allows you to use a E-Z LOCK Connector post in the standard 1" openings.



7: The connector base inserted into the hole.

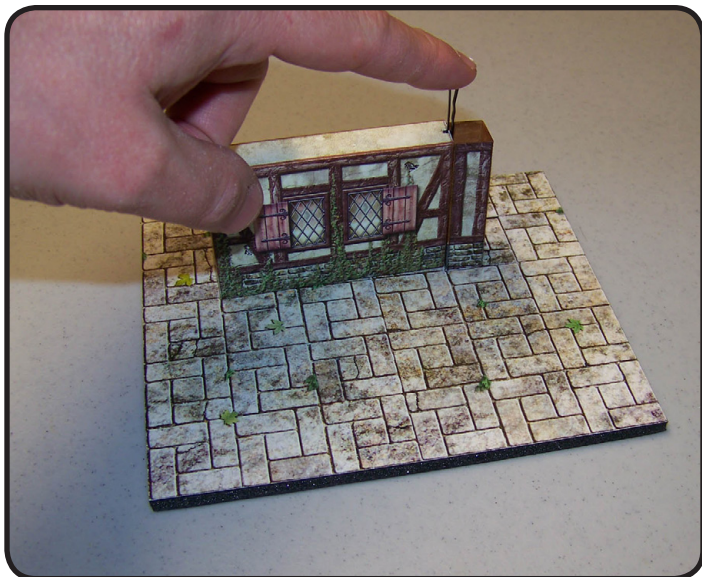


8: Insert the E-Z LOCK connector into the tile opening. You do not need the connector to fit too tightly into the base, its main function is to make your construction bump proof.

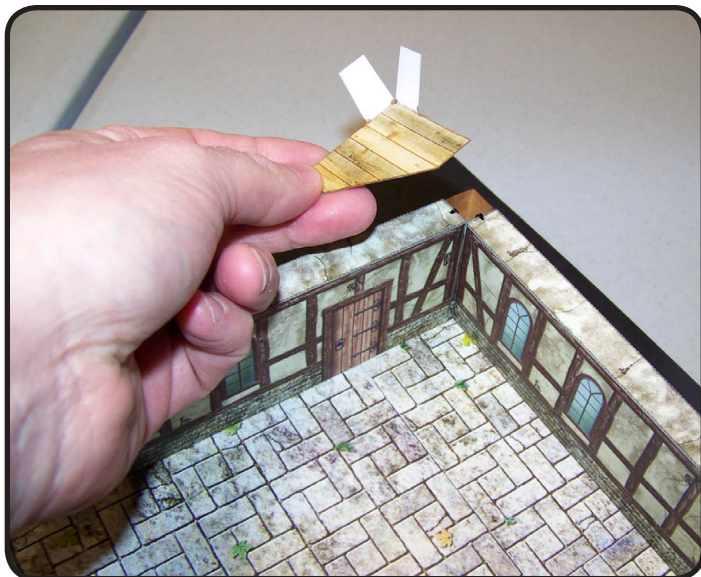


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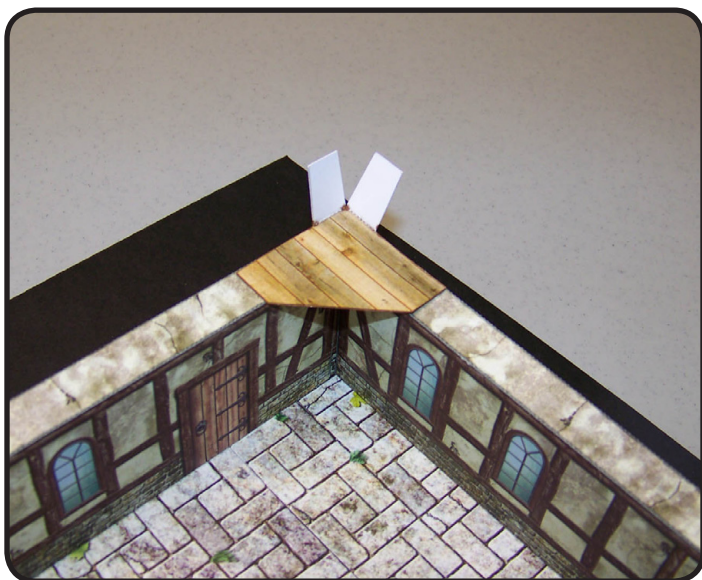
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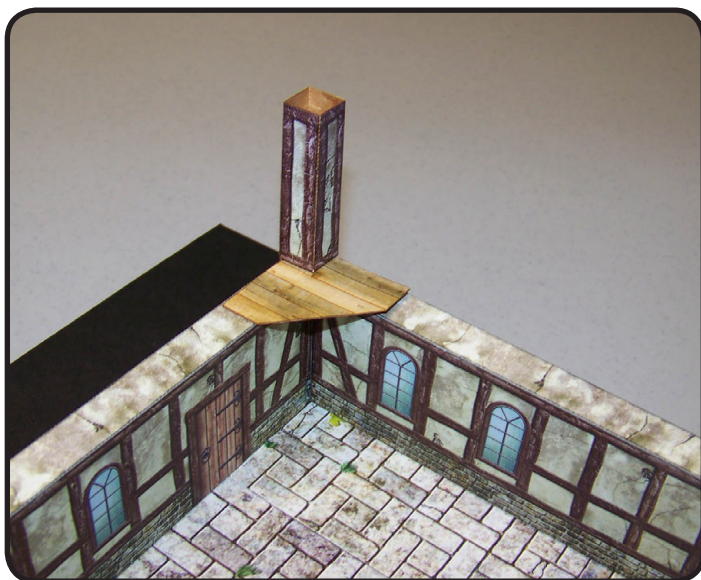
9: Use standard bobby pins to connect wall sections to the connector post.



10: Use the E-Z LOCK support piece to add a second level to your building. While it isn't clear in this photo, the support piece is comprised of two pieces glued together, so you have two tabs pointing up, and two tabs pointing down.



11: Here is the support inserted into the lower connector pillar. The support piece will allow a second pillar to be added above it, and to support a floor section when added.

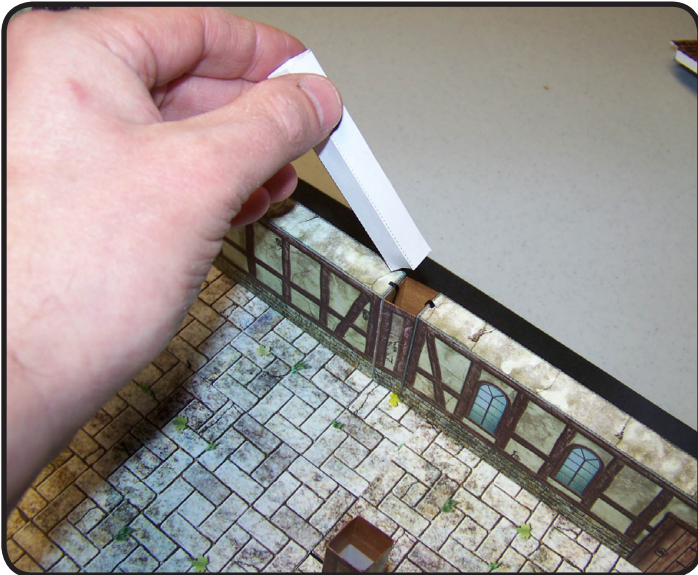


12: Insert a connector pillar as shown.

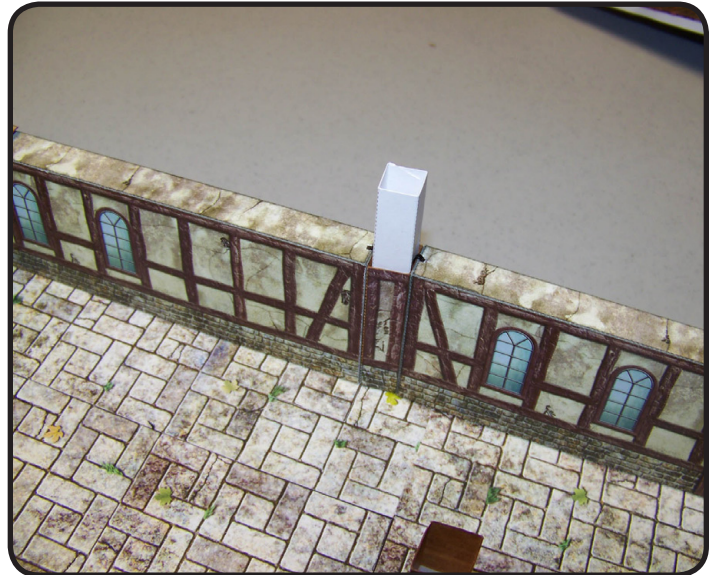


# E-Z LOCK

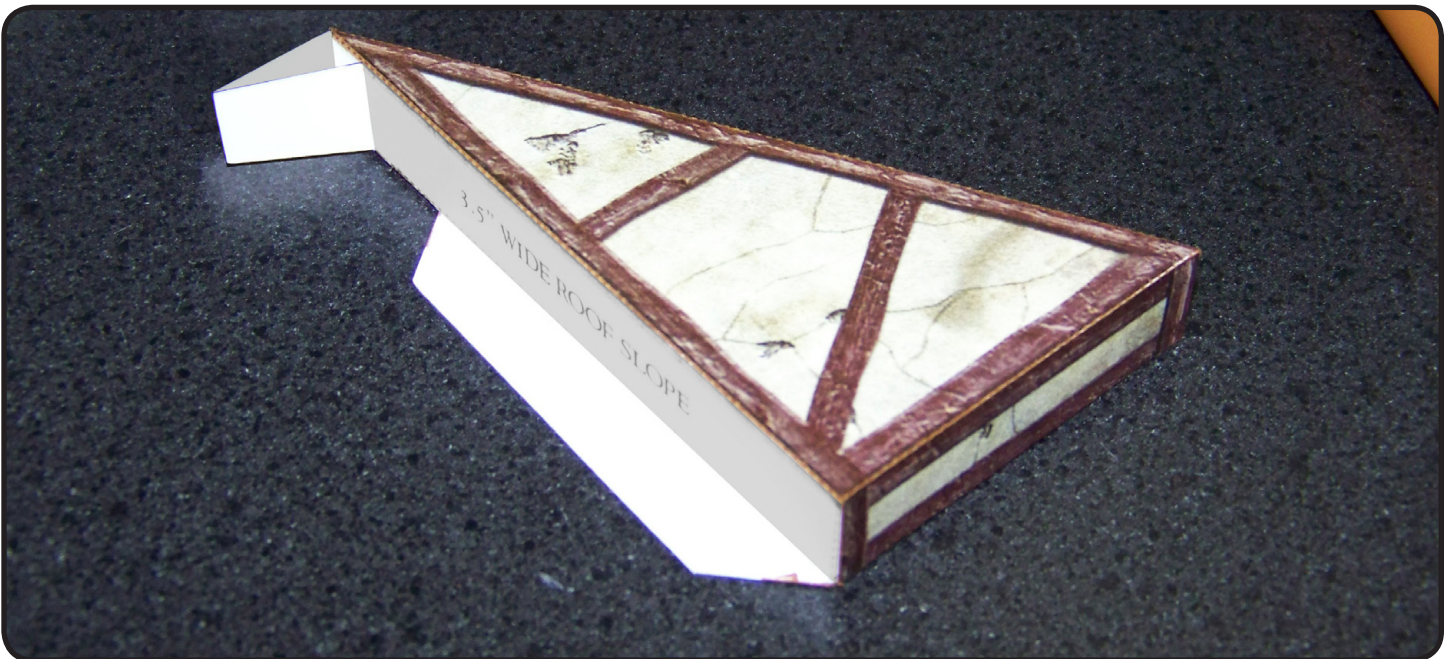
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13: For connectors that will not have a support piece inserted into them, you can use a connector link piece to connect the upper and lower connector pillars.

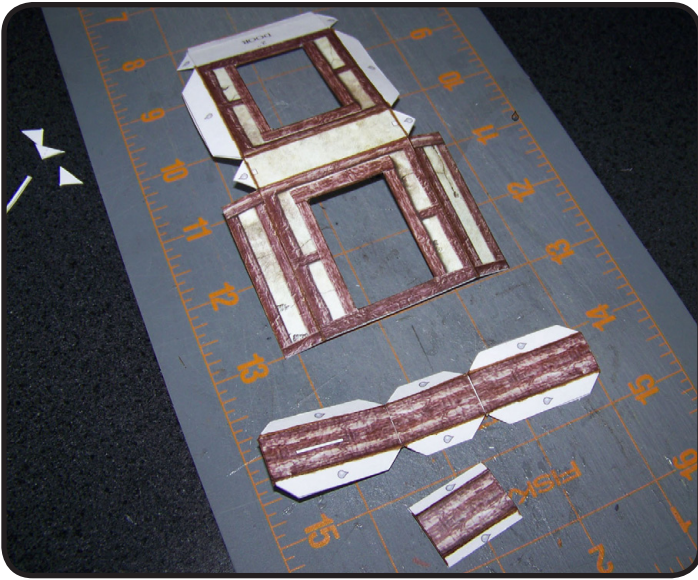


14: Here is the link inserted into the lower connector pillar.



15: The completed roof ends look like this. Note that the tab on the end glues in a triangular shape for insertion into the post below it during building construction.

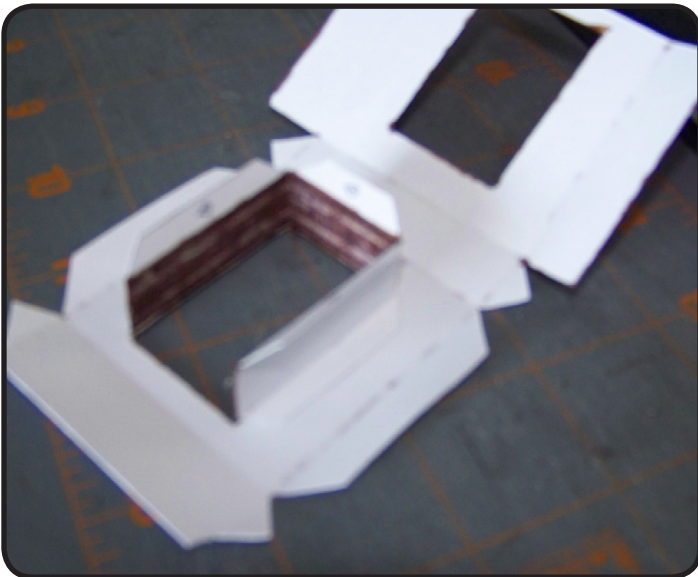




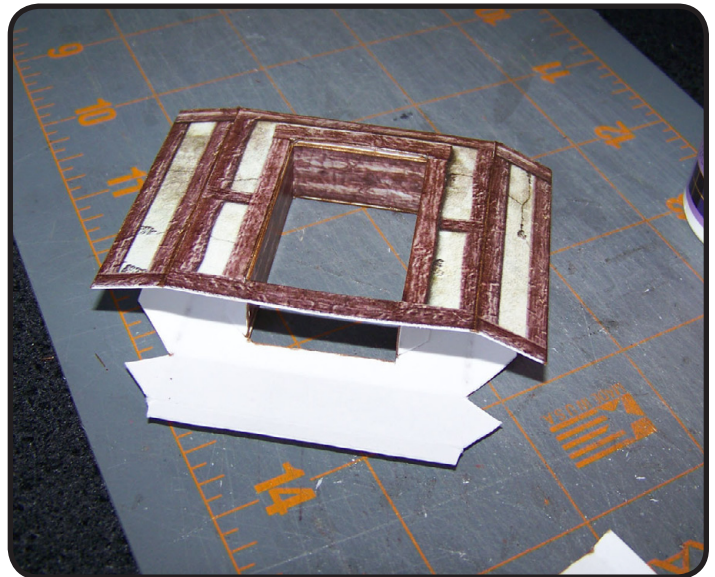
16: For opening doors on upper levels, you need to use the 'raised' version of the door frames to allow a foam-core tile to be placed against it and still have the door open. Cut, score and test fold the three pieces.



17: Begin by gluing the middle section of the door frame to the top of the interior face opening as shown above.



18: Now glue the sides.

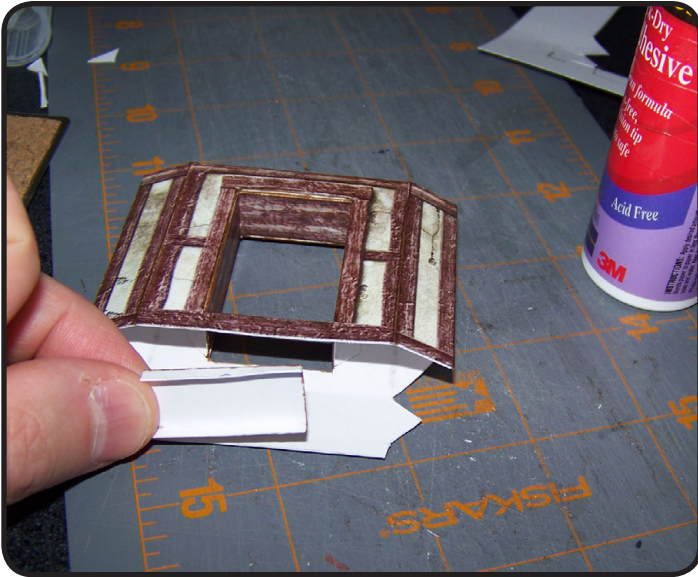


19: Flip the opposite exterior wall over and glue into place.

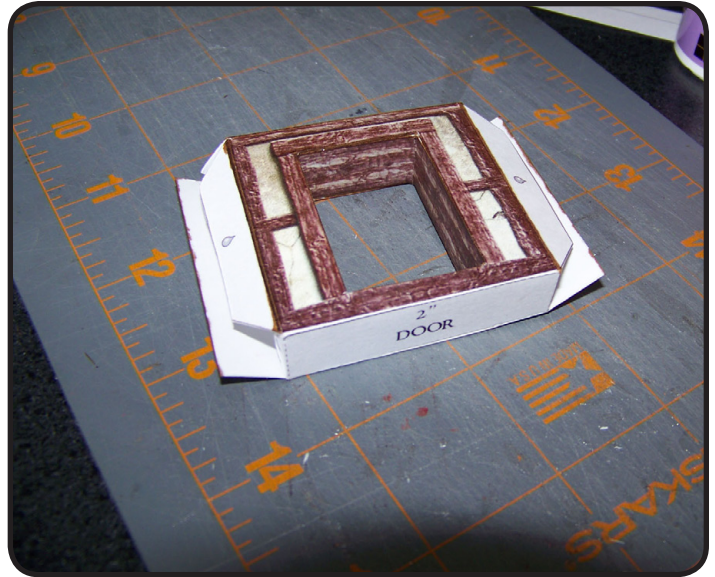


# E-Z LOCK

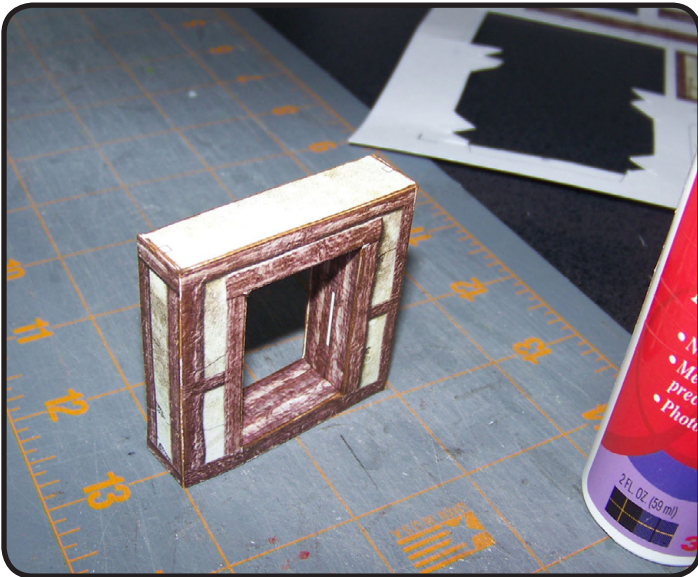
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20: Insert and glue the lower interior piece in place.

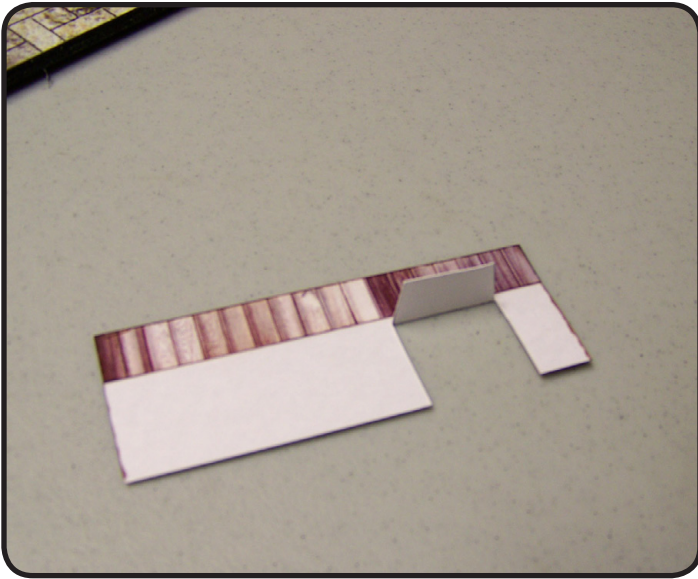


21: Now glue the bottom flap of the wall section.

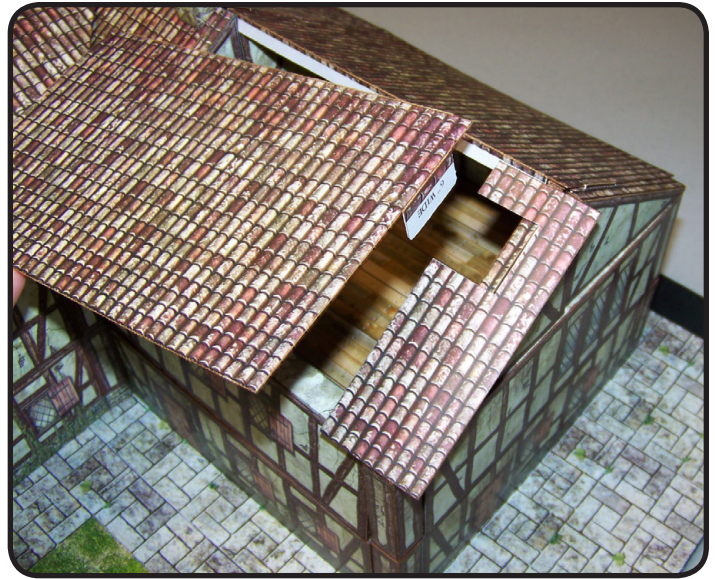


22: Finish by gluing the side flaps shut. The raised opening allows the door to still open while the frame is adjacent to a foamcore tile on upper levels.

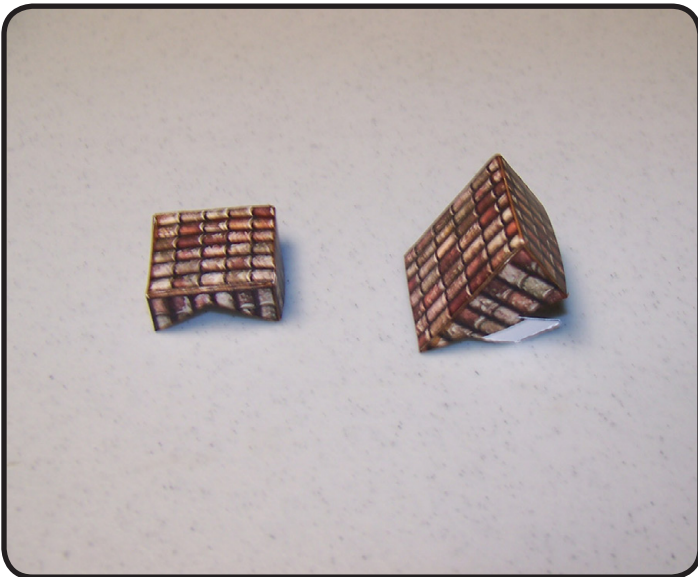




23: If you want your roofs to extend beyond the sides of the building you simple add a roof extension piece to each end. Assemble as depicted above.



24: Insert the extension piece first, then add your roof panel (you can always opt to glue the extension into place permanently.)



25: The roof adapters can be used to place miniatures on the roof sections (you need to have the attachment slots cut on the roof panels first.)

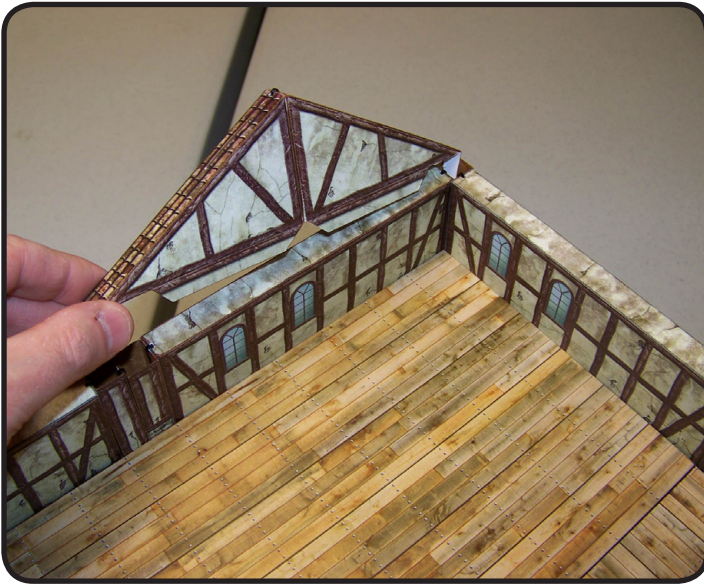


26: Adapters in place.

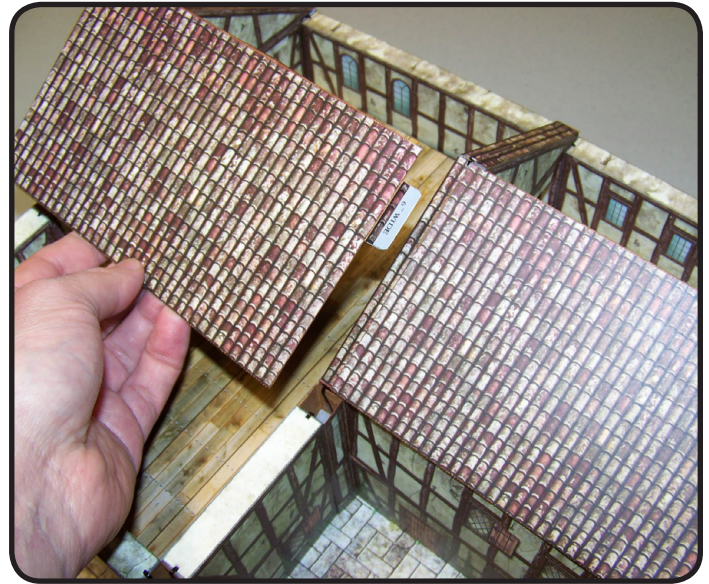


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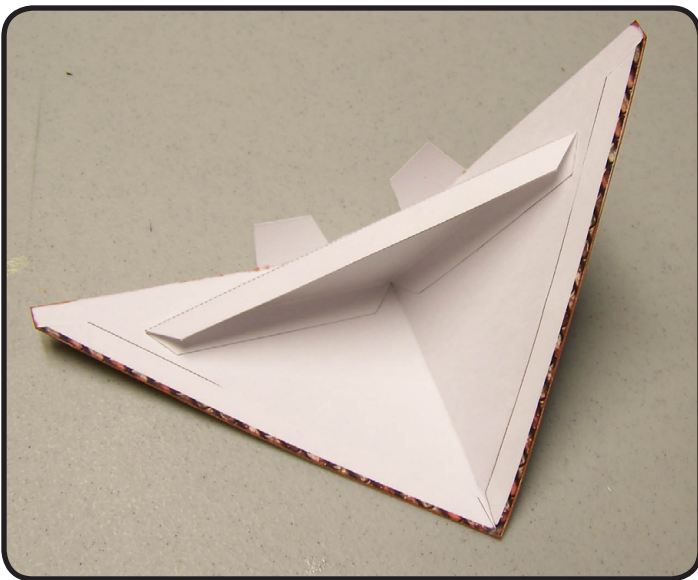
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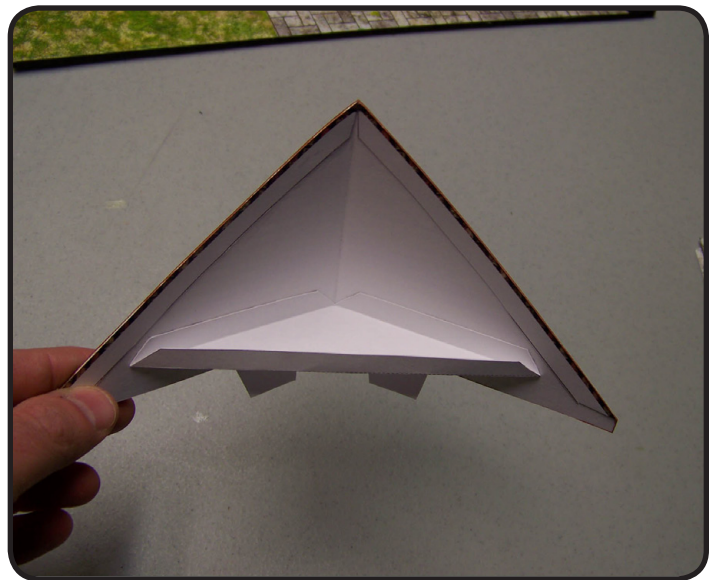
27: To add a roof, add roof ends as shown by inserting the end tabs into the connector pillars.



28: Roof sections simply fit into the slots on each end section.



29: To have roofs that have sections adjoining at right angles ('T' sections), you will need to construct this adaptor piece. Simply fold it along the ridge, fold and glue the edge flaps inward to reinforce the edges, and glue the brace into place as shown.



30: Here is another view of the finished piece. Note the brace has a small edge flap that needs to be folded inward to keep it from flexing.

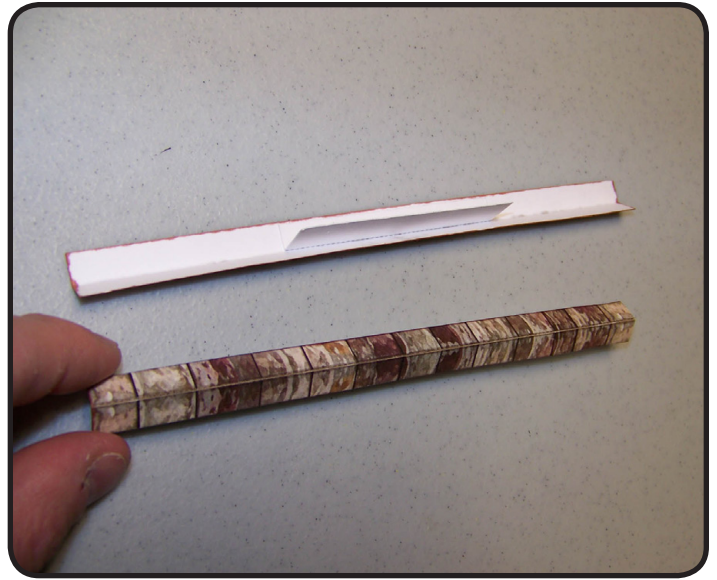


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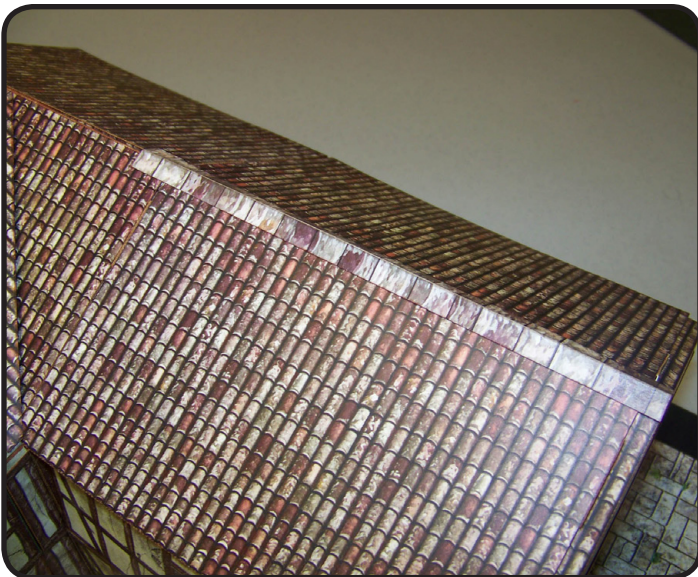
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31: Here is the adaptor put in place.



32: If you find there is too much gap at the roof peaks, you can make these small covers to put over the gaps until a roof section needs to be removed. Just fold the main section and glue the small tab piece near the center as shown.



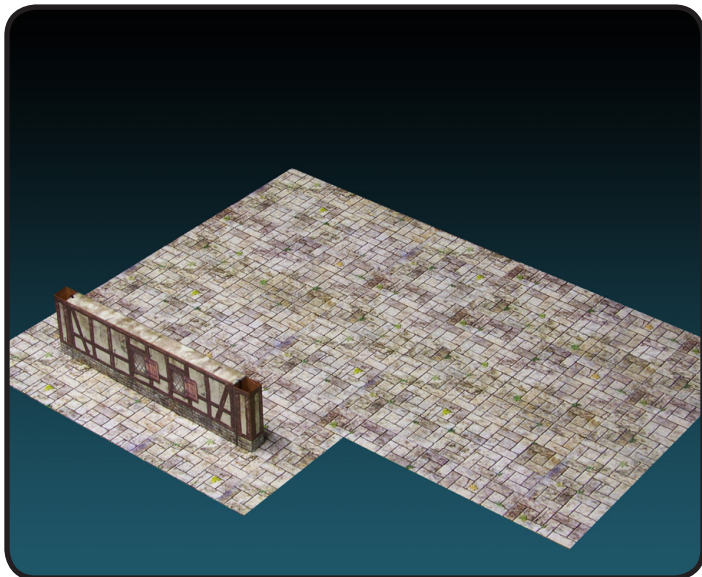
33: Just insert the tab between the roof sections to hold the cover in place.



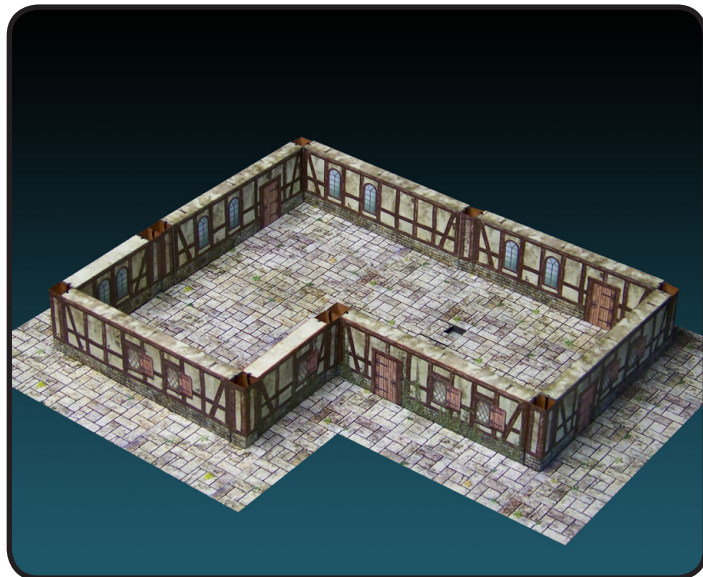
34: Roof sections can be removed a necessary during play to allow access to the interior of your building.



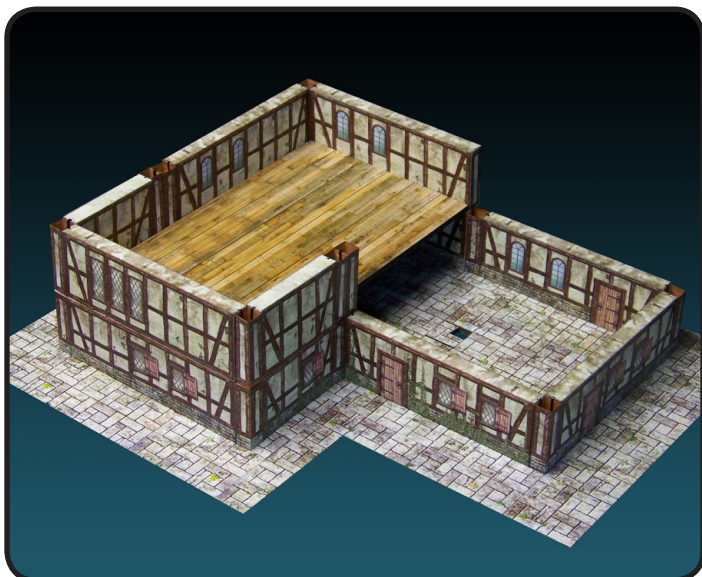
## Putting it all together...



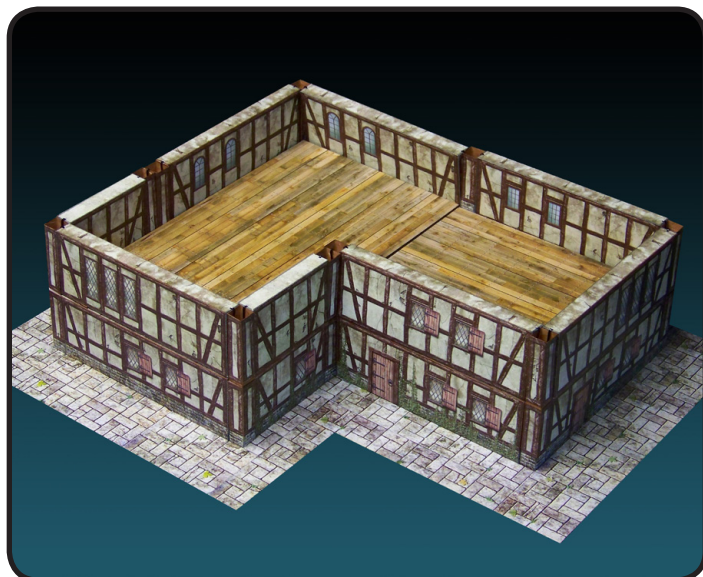
1: Start with anchoring a corner with an E-Z LOCK connector pillar and add walls. You only need 2-3 E-Z LOCK connector pillars to keep the building bump proof, all other corners can use standard connectors (do not lock into the base tile.)



2: Finish your first floor layout.

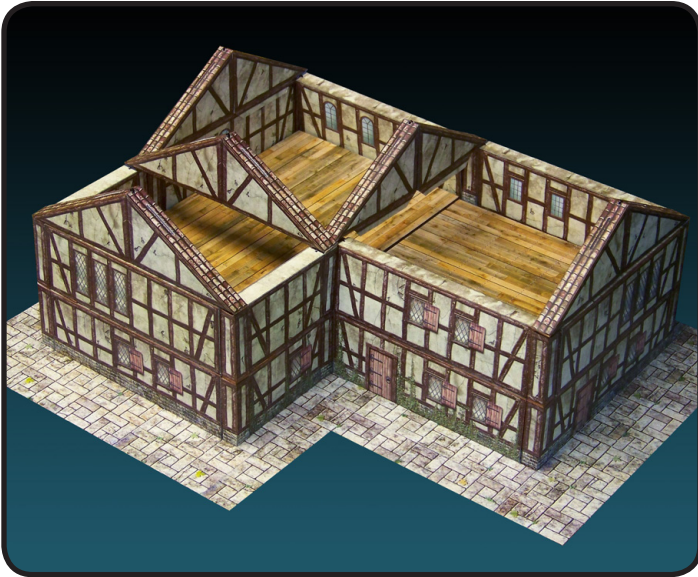


3: Add support pieces at all corners and begin your second level.

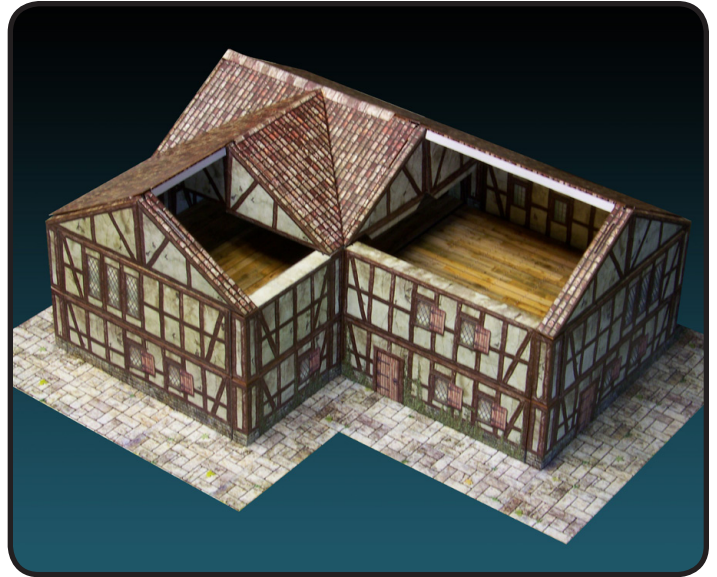


4: The finished second level. We used a standard pillar on the first floor in the middle to help support the upper floor when in place.

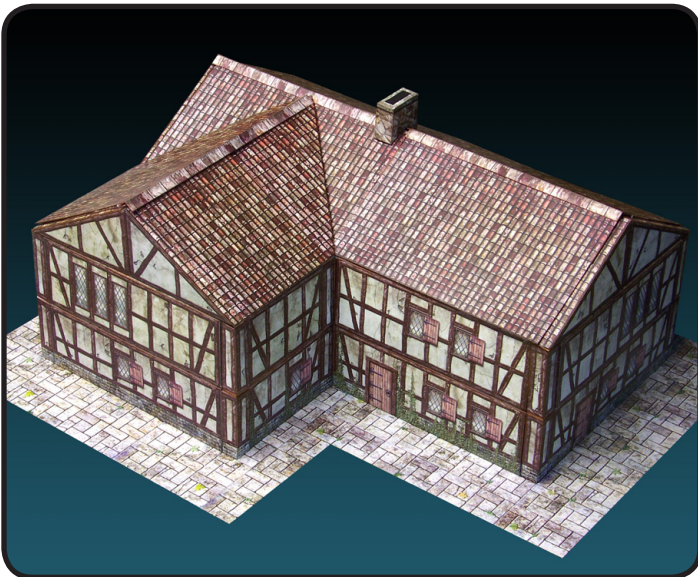




5: Add roof ends.



6: Add your roof adaptor and start adding roof sections.



7: Add roof peak covers and a chimney and you are finished!





## Project Patrons

Randall Porter	Michael Cucchiarella	Stefan Sheckells
Roderick Edwards	Lou Tufano	Rebekah Konet
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John Tobias	Mike Nutt	DamoWela
P. Dennis Waltman	Beau Hartlerode	Glen Allison
Greg Larson	James Aldridge	Randy Williamson
Simon A. Crouch	Christopher Meeks	Graham Lewry
Vance Rutherford	Dan Garcia	Bob Runnicles
Jeffrey "Lanky" White	Michael Campbell	James Wood
MD Jones	Benn Vance	Christian Rinnen
Wyatt Anderson	Mike Bramnik	Jennifer Prall
Alek Dembowski	Mike McGannon	Aaron Gallagher
Indi	Lewis Phillips	Scott Maynard
Cathy Pengilly	César Alcácer	Tim and Bridget Quinn
Zephalo	Paul Graves	Kieran Beecroft
Gary Barker	Stephen Mode	J. Patrick Walker
Felix Munoz	Doug Palmer	Gerald Ocker
Caleb T.	Pierre-Luc Lapointe	Nicholas Riley
Brett Robertson	Bradley Eng-Kohn	Jim U
Garth Elliott	Kevin Hamilton	Bess L. Walker
Joshua Koelker	Vincent J Hammack	Von Strubel
Nathan Heazlett	Jenevieve (Tasha) DeFer	Daniel Genovese
James H. Bumgarner	Jon Watts	Wade A Stewart
Dennis Frank	Christopher M Stephenson	Steve "EOTB" Smith
Daniel G. Gaghan	Warren Sistrom	Cassandra Anderson
Vincent Williams	Josh Glover	Pamela Brozowski
cabo	Ira Kroll	Lee Dowd
Tim Weimer, THE Questmaster	Sean Foran	M.T. Nielsen
Nancy Hutchins	Herman Duyker	Jeremy Bryan
Guillermo Llosa	Peter Haertl	James "The Geek" Pearson
James M. Rivera	Brian Clark	Robert Lee Mayers
Scott LaBarge	Sean Torrens	Jon Duke
JD Figura	Joe Petrussek	Kim Miller
Mike Slawienski and Family	Richard B.	Karen J. Grant
Brent S. Rasmussen	Boris Henri Geary	Marian McBrine
Paul Agapow	Samuel Crider	Hans Hackenjos
Robert "Treebore" Miller	Richard Smith	OldSchoolDM
Victor Pérez Cazorla	Eben Lowe	Jesse B.
Issallia Grimalleon	David Wolf	Leif Hardison





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Witt Sullivan  
Jerry Cummings  
Topher Kohan  
Matthew Swetnam  
Christopher MZ Sauro  
Ben Erdin  
Torolf  
Jean-F. "Gen" Bouchard  
Maurice Schekkerman  
Jefferson Jay Thacker (aka Perram)  
Bryan Sager  
Mario de Gortari  
Emmis Tournon  
Jerry L. Meyer Jr. CWT  
M. Richman  
Michael Y McAlexander  
Mike Maxson  
Justin Burr  
Alexander Y. Hawson, M.D.  
Matthew Wasiak  
Matthew J. McPherson  
Thomas G. Treptow  
Jimmy "JR" Ray Tyner 3rd  
Calvin Shafer  
D. Taylor  
Todd Beckley "Rendmarrow"  
Jack Cheevers  
Leila & Michael Ross  
Brian Kelsay  
Bill Parrott  
Stephen Dewey  
Wendi McKeagney  
Keith Koleno  
Erik L. King  
Alistair Lamb  
Roy MacInnis  
Steven K. Watkins  
Anthony Phillips  
Goonius Maximus  
Indra Djedi  
Chris Detlef  
ArthurDent  
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Jules Beulen  
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Kristopher Volter  
Nicholas C. Hutchind  
Matt Leonard  
Frank A Laycock  
Brett A. Veasey  
Dan Malec  
Gary Lau  
Keith Preston  
BC Gaming Group  
Uwe von Herrenhut  
Jörg "Percy" Hoss  
Chris Baldi "The Healer"  
John Hume  
Grant Lindsay  
Brian Wilk  
John Carrington  
Scott Carter  
Thomas Putney  
Eric Nielsen  
Dwain Thola  
Aaron B.  
Randy Graham  
Ross Ramsay  
Peter Garvey  
Andy Tepper  
Gary Strombo  
Jeffrey Shabel  
Patrick "Noffham" Seymour  
Greg Spanier  
Floris van der Zwan  
Sam Wong  
Alan Winterrowd  
Jose Cavero