



SHIELDS 0

MOVE 5

ARMOR 20

SPARK 4

HULL 12

250 PTS.

STURMPANZER IIA
CATEGORY 3

WEAPONS

Lightning Gun: (B) F 3d3(+2/+1/+0) 5"/10"/15"

Rockets: (A) RF/F/LF 4d3 6"/12"/18" (See note below)

SPECIAL NOTES

Baltic League (Germany)

Rockets: 4 attacks only.

Lightning Gun
+1d3 Dmg

SPARK
DIE

Lightning Gun
+1d3 Dmg

SPARK
DIE

Lightning Gun
+1d3 Rng

SPARK
DIE

Movement
+1d3 Pts

SPARK
DIE

Shields
+1d3 Pts

SPARK
DIE



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