

E-Z DUNGEONS

EXPANSION SET 2



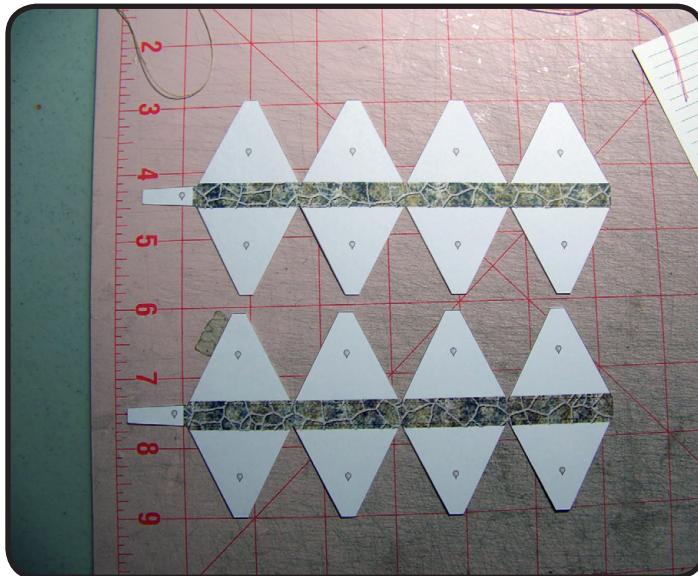
Before proceeding with this document, make sure you have read the beginners guide to card modeling included with this model set!

FAT DRAGON GAMES

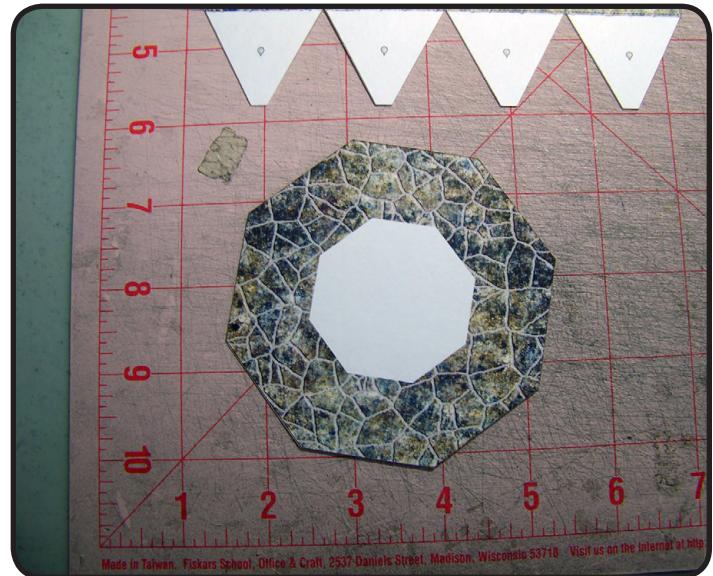
E-Z DUNGEONS

Dais Construction

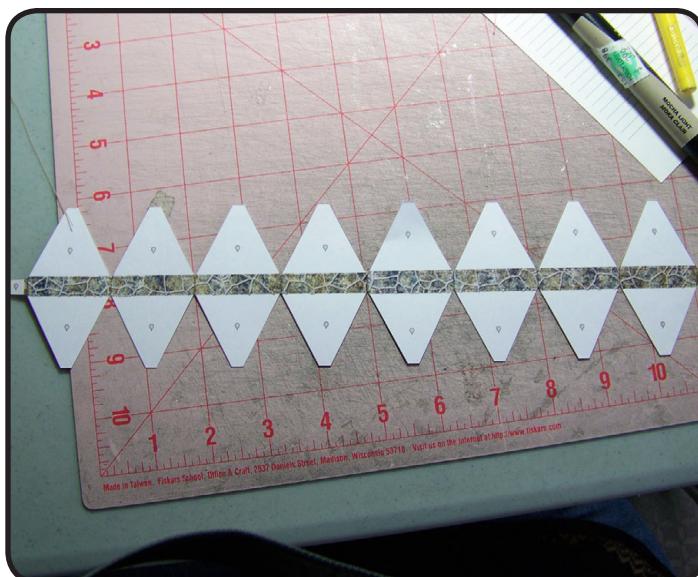
All three parts of the dais build in exactly the same way. If you only want to use some sections the white alignment block on the artwork can be turned off via the Adobe Acrobat Layers palette.



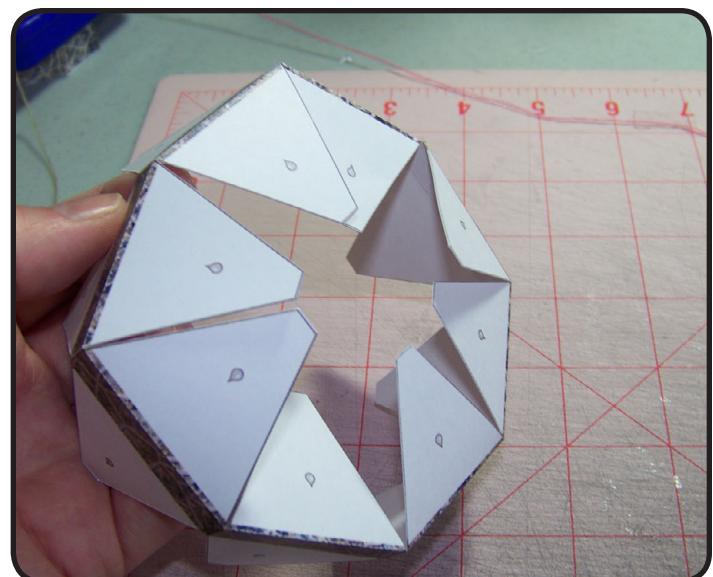
1: Cut and score the side walls for the piece you are building as shown.



2: Cut the top and bottom pieces.

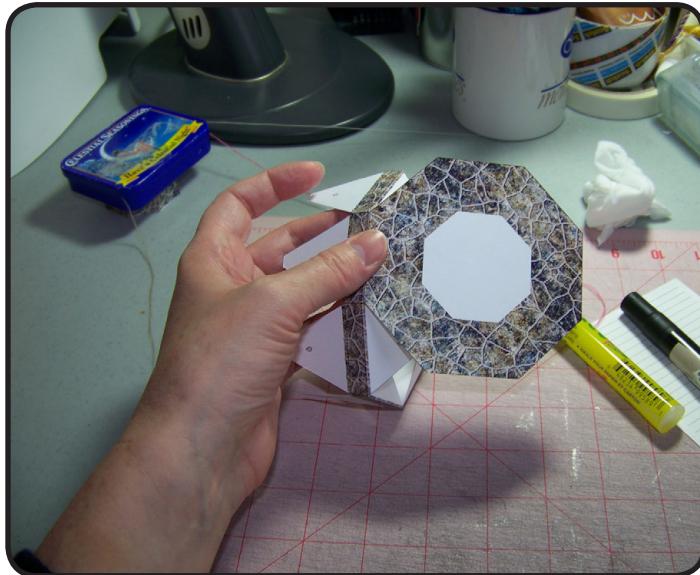


3: Glue the sides into a single long strip and allow to dry.

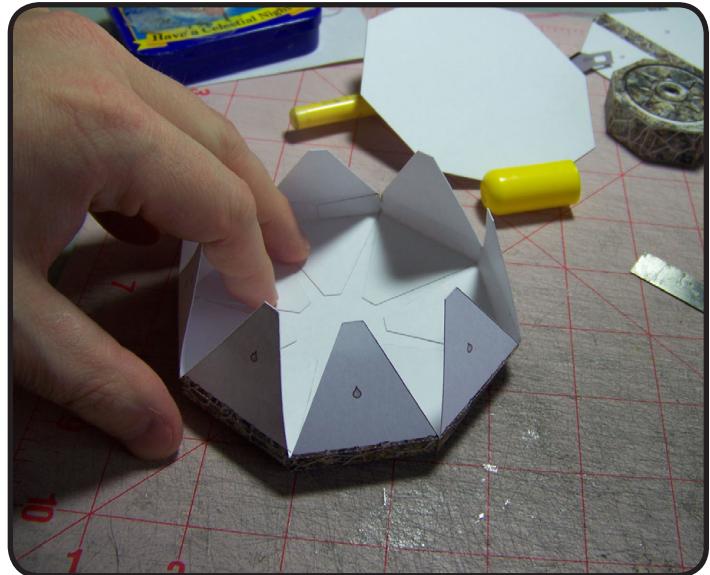


4: Fold into a ring and glue the ends together as shown.

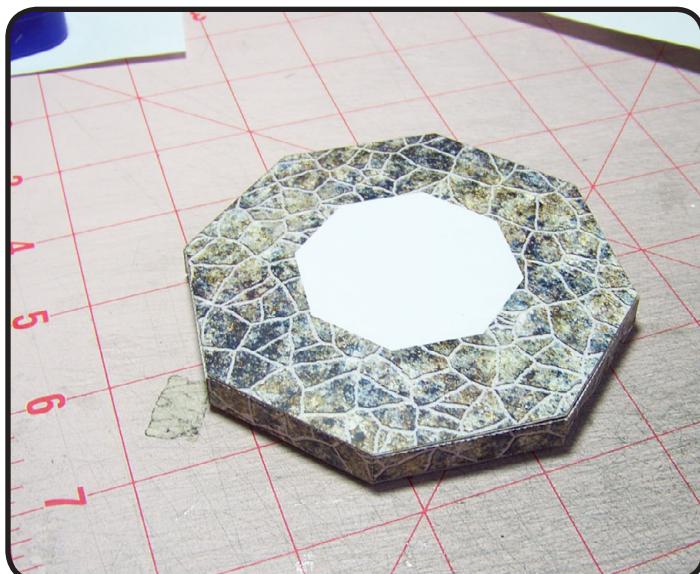
E-Z DUNGEONS



5: Glue ONE tab to the top piece and allow to fully dry before proceeding.



6: Proceed to glue additional tabs as shown, reaching through the bottom to apply pressure to the interior as shown.



7: Glue the bottom piece into place and allow to dry.



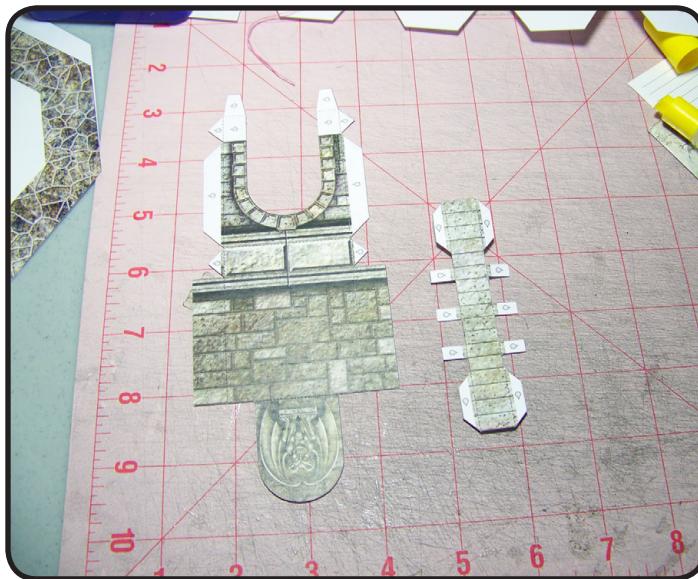
8: The finished pieces can then be glued together if desired.

FAT DRAGON GAMES

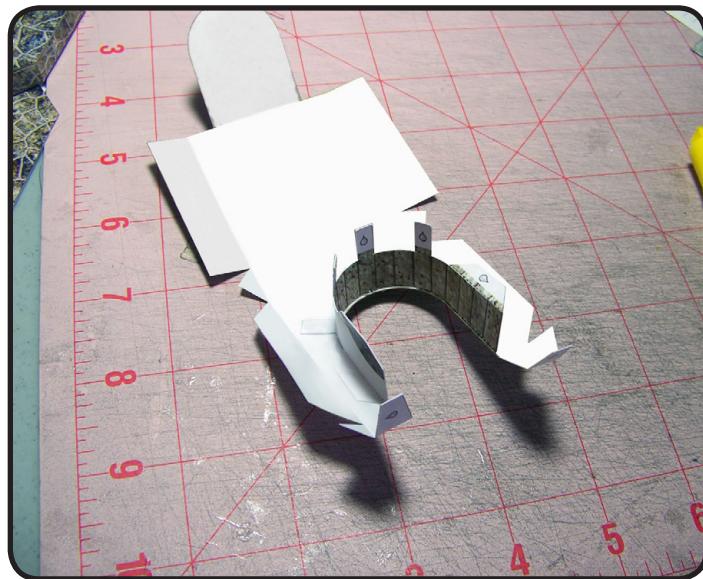
E-Z DUNGEONS

3D Alcove Construction

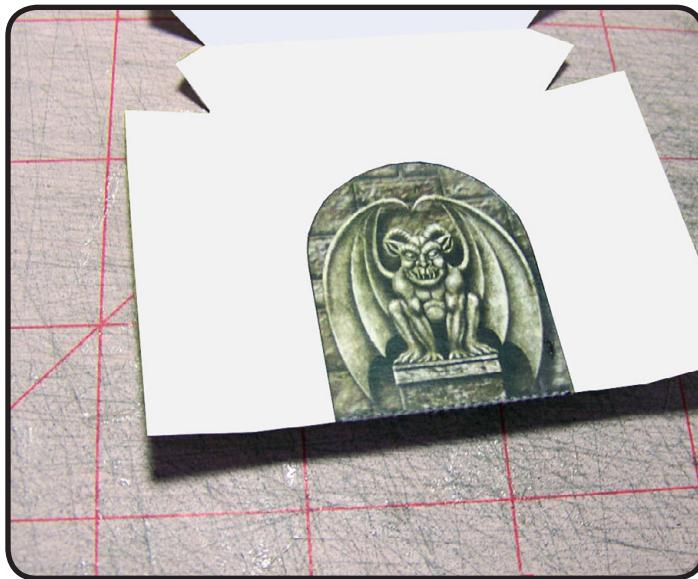
This model constructs very similar to the open archways provided in the E-Z DUNGEONS: Deluxe Edition model set.



1: Cut, score and test fold all pieces.



2: Begin by gluing the alcove interior strip to the front wall (the wall with the opening) as shown. Glue one side tab, allow to fully dry, then the remaining tabs can be glued.



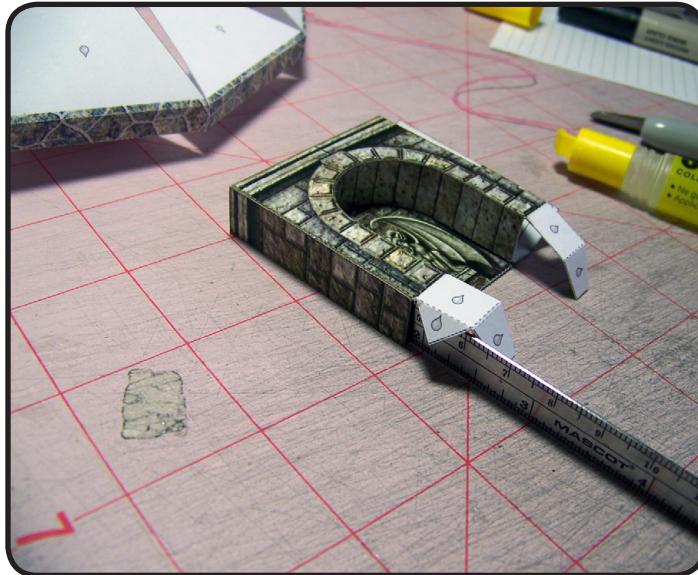
3: Fold and glue the interior rear face. The idol art can be turned off via the Acrobat Layers palette if you want an empty alcove.



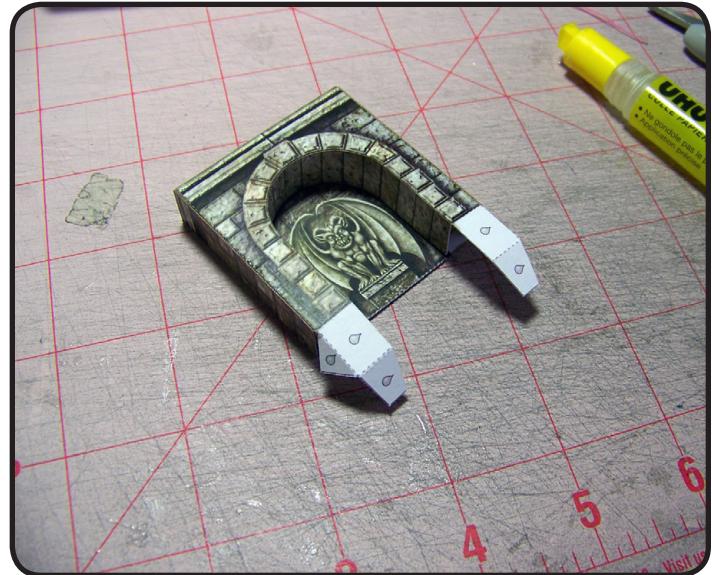
4: Fold in half and glue the interior strip tabs to the rear wall interior face. You can easily reach in through the open sides of the wall to reach the tabs.

FAT DRAGON GAMES

E-Z DUNGEONS



5: The side wall flaps can now be glued into place. You can still reach inside the structure via the bottom open tabs with a thin ruler or pencil to apply pressure to the interior tabs.



6: The bottom two flaps can now be folded into place and glued.



7: Edge the finished model with a gray marker or acrylic paint if desired.

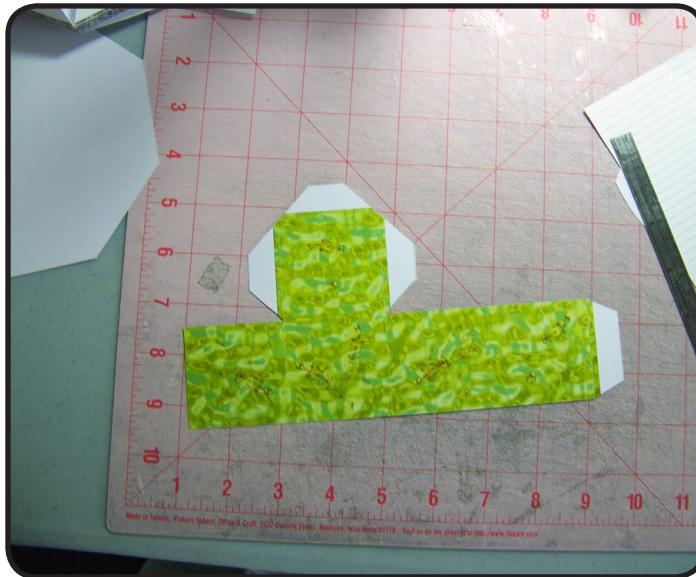


FAT DRAGON GAMES

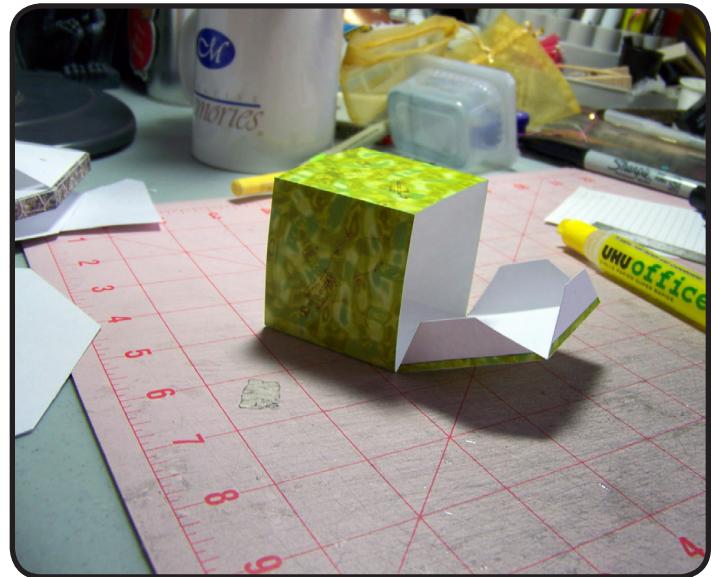
E-Z DUNGEONS

Cube-O'-Snot Construction

The Gelatinou... er...Cube'O'-Snot is easy to assemble, and can even be printed on transparency film for greater effect (you can see actual minis inside of it!)



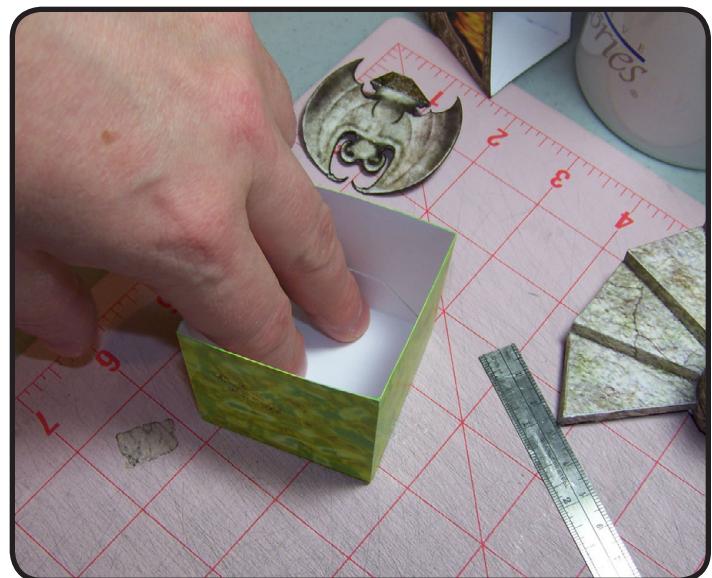
1: Cut, score and test fold as shown.



2: Fold the sides into a box shape and glue.



3: Glue the top flap into place.



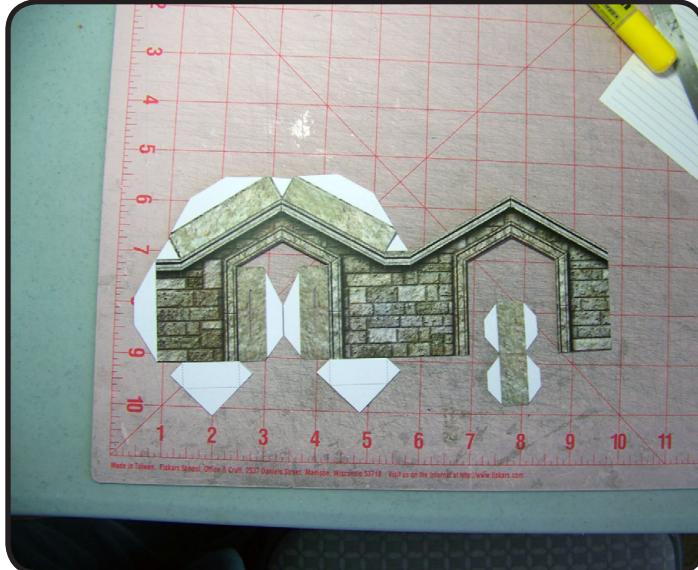
4: Pressure can be applied to the top flap while it dries by flipping upside down on a flat surface. This will also ensure that the top is flush with the top side edges.

FAT DRAGON GAMES

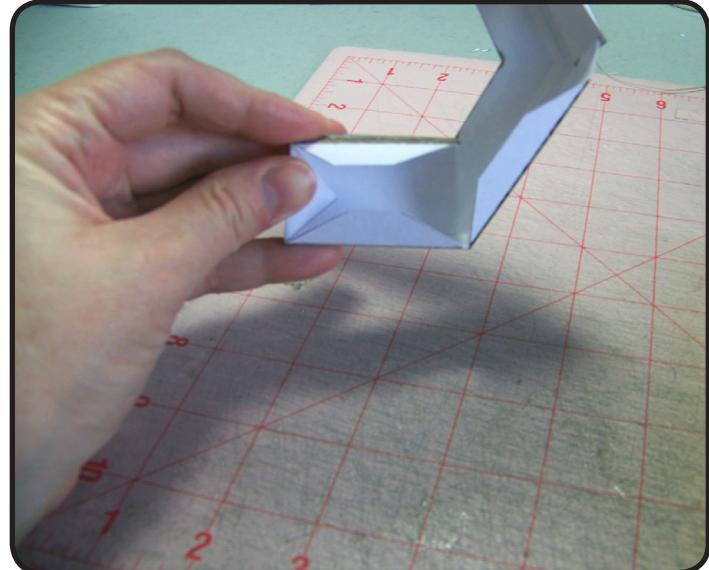
E-Z DUNGEONS

Double Door Construction

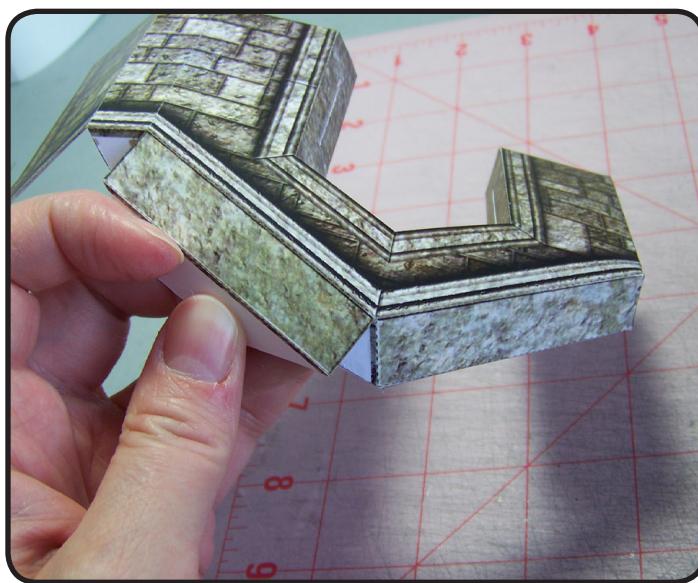
This model assembles essentially the same way as the doors in the E-Z DUNGEONS: Deluxe Edition model set.



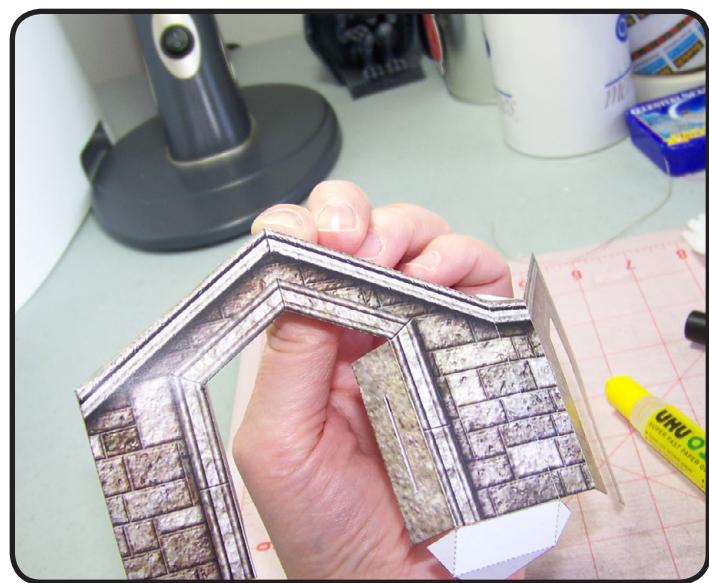
1: Cut, score and test fold the pieces as shown. Make sure you cut out the door hinge slits on each interior side wall.



2: Begin by gluing one of the interior side walls as shown.



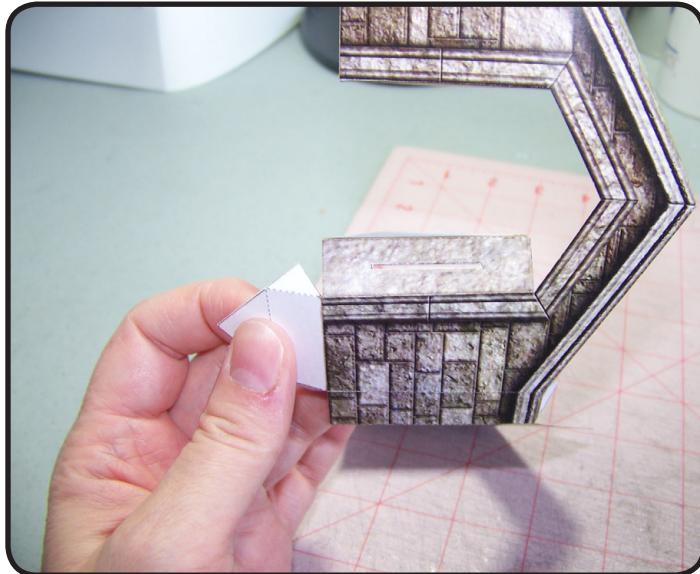
3: Glue the top center tab as shown.



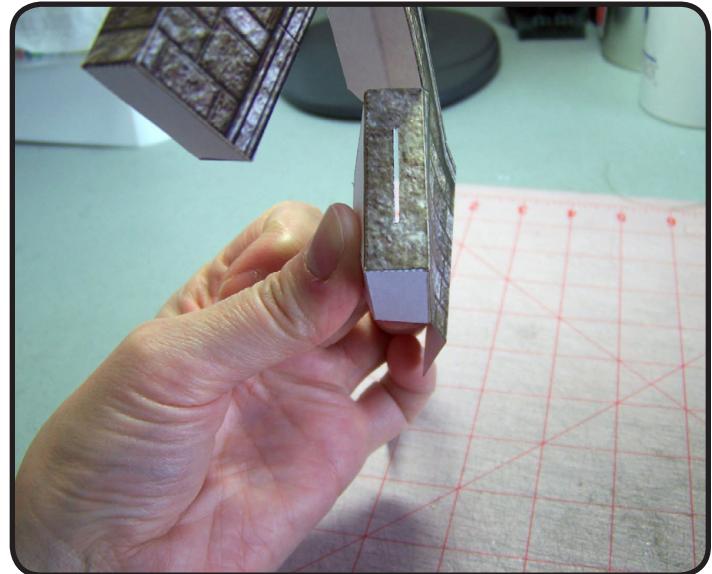
4: You can easily reach inside the structure to hold tabs as they dry.

FAT DRAGON GAMES

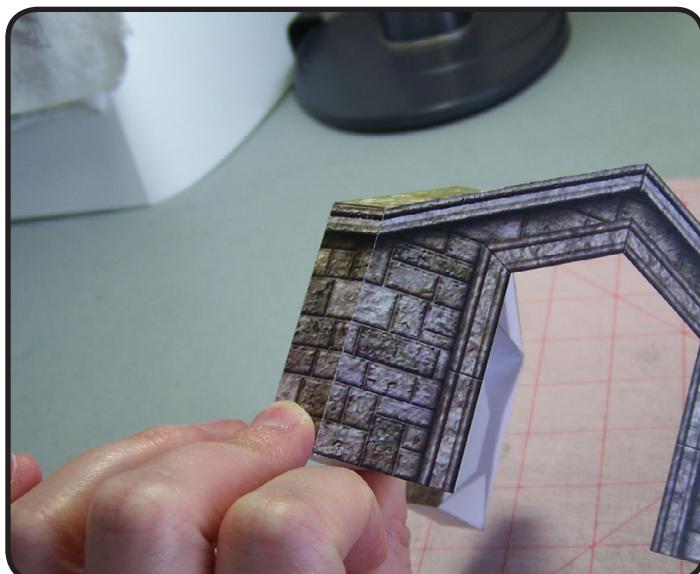
E-Z DUNGEONS



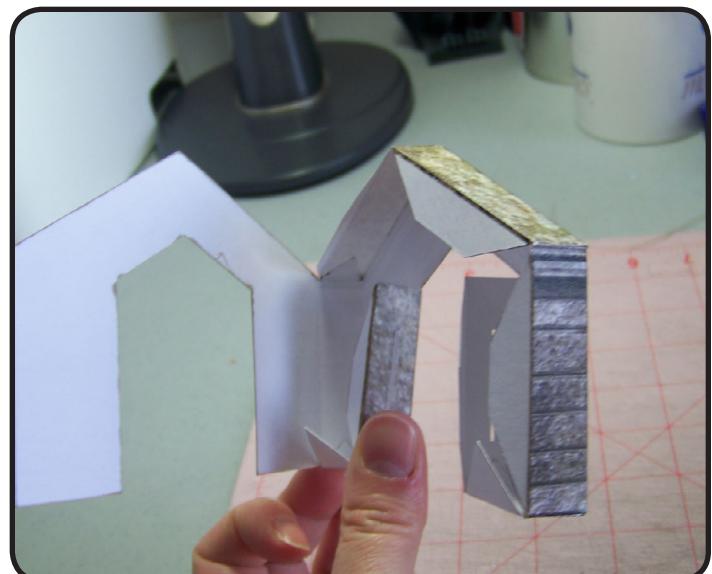
5: Begin gluing the flaps on the opposite wall.



6: Finish by gluing the remaining flaps (including the bottom ones) into place and allow to dry.

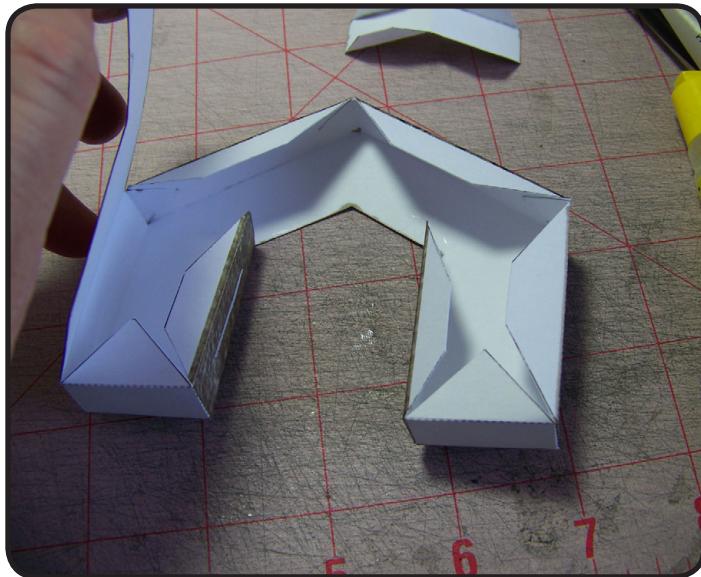


7: You want all of the inner and outer side flaps glued before the rear wall is glued into place.

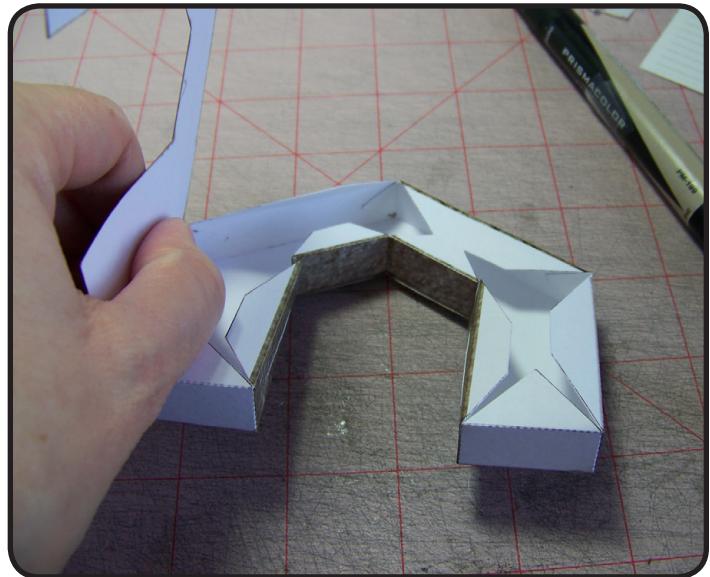


8: Continue gluing a few flaps at a time until all are in place and dry.

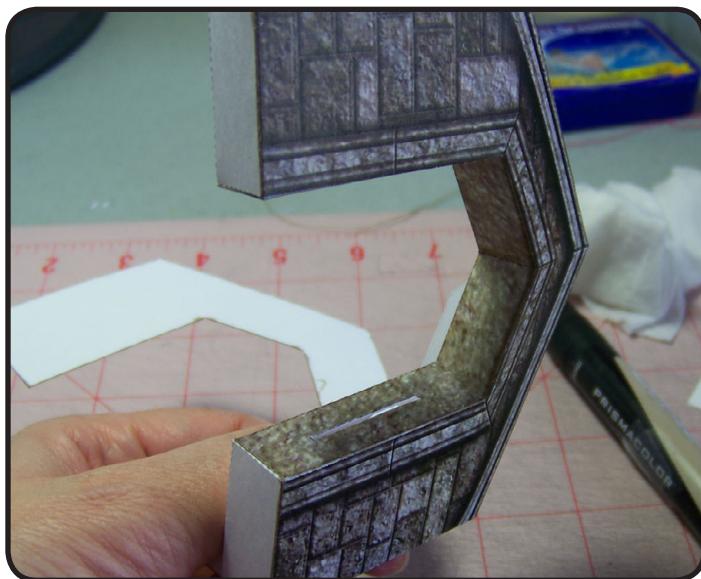
E-Z DUNGEONS



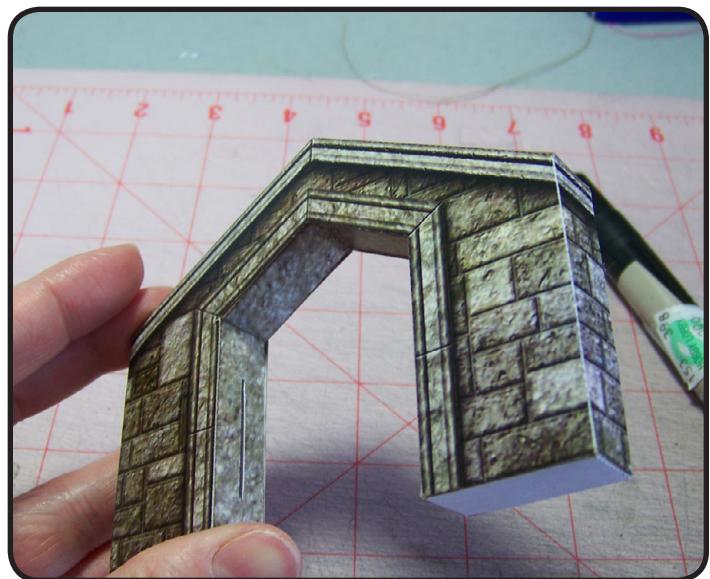
9: It is now time to glue the upper interior piece into place. Test fit it before gluing.



10: This view shows the upper interior piece glued into place.

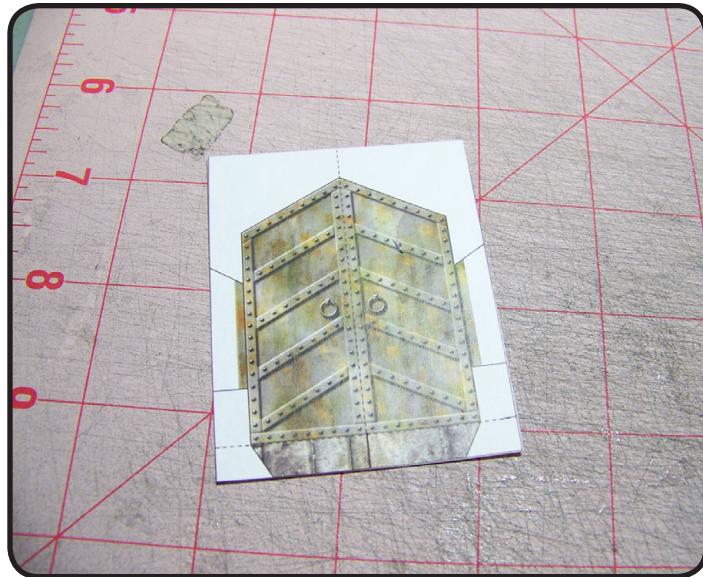


11: Wait to glue the rear wall into place until the upper interior piece is fully dry.



12: Finish the piece by gluing the rear wall into place as shown.

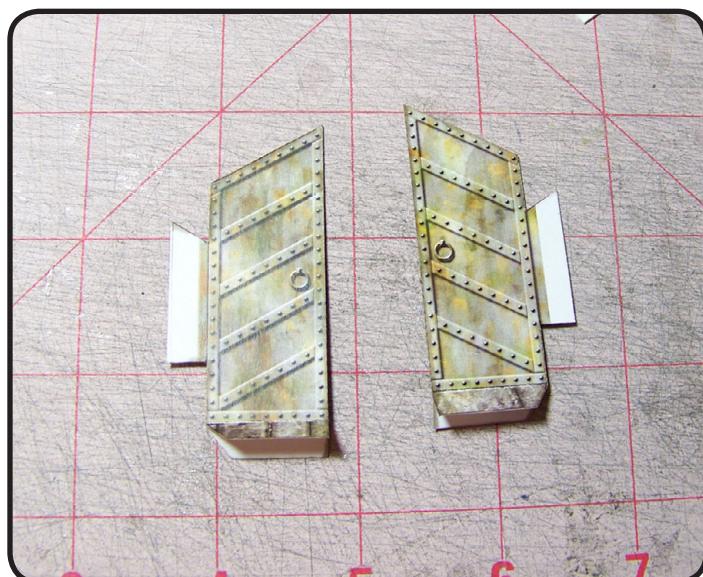
E-Z DUNGEONS



13: Doors construct exactly like the ones in the E-Z DUNGEONS: Deluxe Edition model set. Cut and score as shown.



14: Fold in half and glue. This must be allowed to fully dry before cutting out the remaining shapes.



15: Cut the doors out as shown. The bottom flaps can be cut away too if desired (they really aren't necessary for stability unless you feel you need them.)



16: Insert into the slots on the doorway interior as shown. Your doors can be easily removed at any time since they are not glued.

FAT DRAGON GAMES

E-Z DUNGEONS

Gargoyle and Pedestal



1: The gargoyle can be constructed exactly like the doors (folded in half and then trimmed) or if you feel it is easier to cut small details in a single layer of cardstock (like we do) cut both front and rear sections as shown.



2: Edge with a black marker and then glue the front and rear sides together as shown. Any misalignments can now be easily trimmed and touched up with a marker.



3: Cut, score and test fold the pedestal as shown.



4: Glue the side tab into place.

E-Z DUNGEONS



5: Allow the sides to fully dry before proceeding.



6: Glue the top flap into place. It will help to place the model upside down on a table and apply pressure from within to the tabs.



7: Edge the finished pedestal with a gray marker.



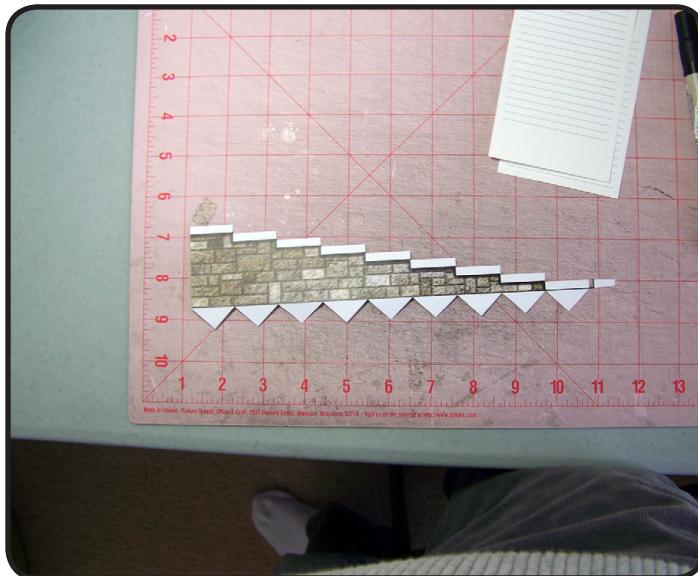
8: Glue the gargoyle to the top as shown.

FAT DRAGON GAMES

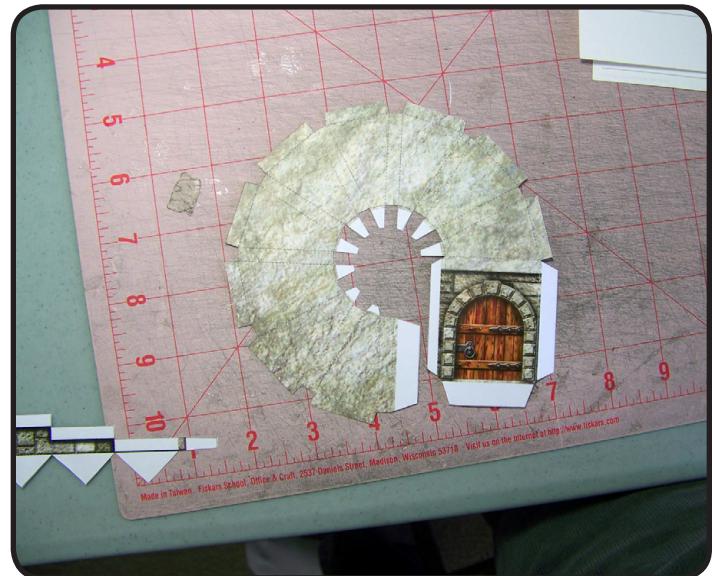
E-Z DUNGEONS

Spiral Stairs

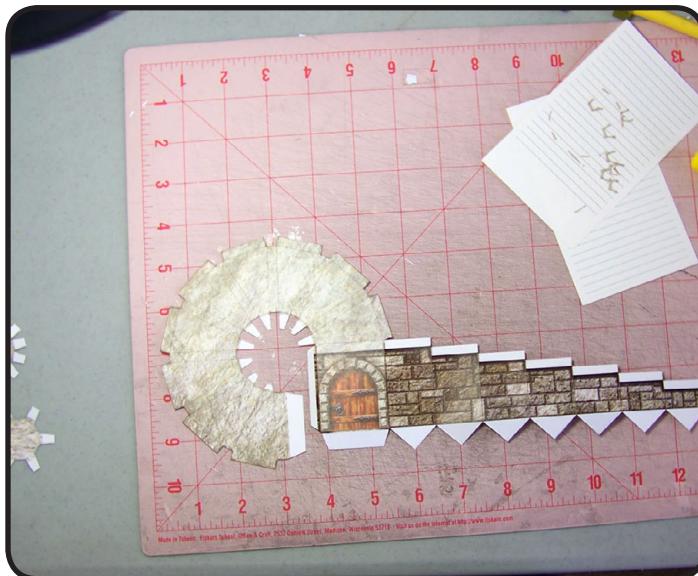
While this model may look daunting, it really isn't. Just take it slow and you'll have a great spiral staircase model in no time!



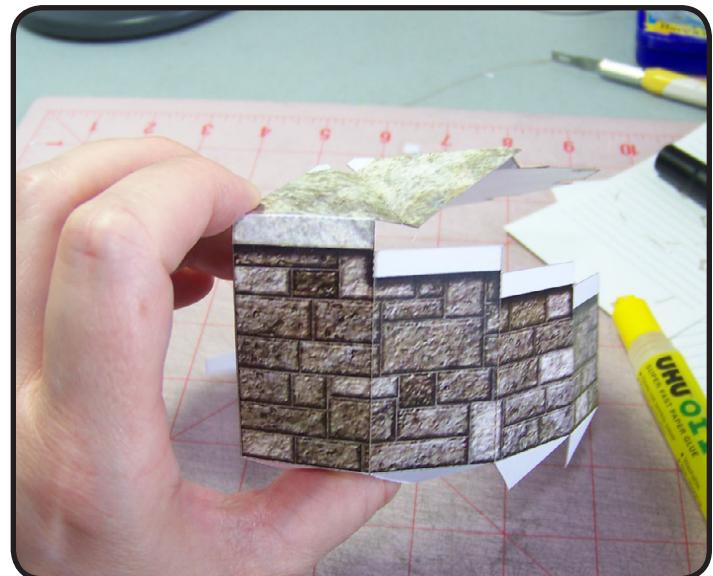
1: Cut and score the side wall as shown.



2: Cut and score the stair piece as shown.

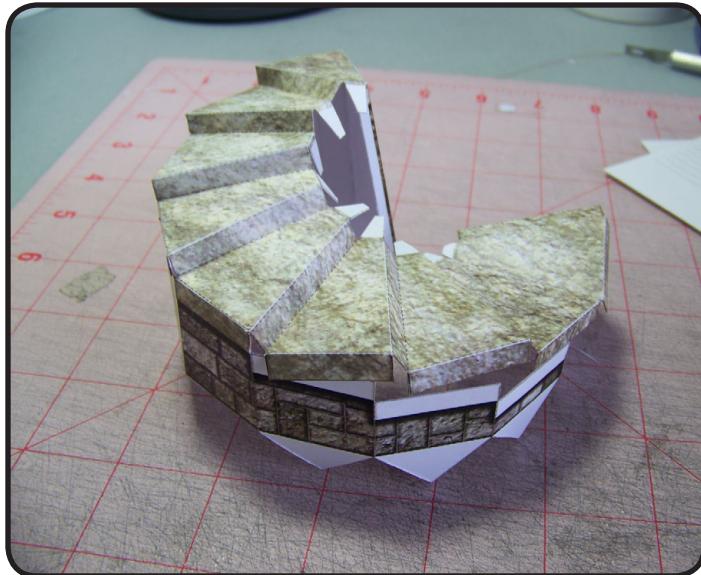


3: Glue the side wall section to the stair section as shown and allow to fully dry.



4: Begin gluing the flaps on the sides of the stair risers to the side wall as shown. Work one tab at a time to allow you to correctly align it and apply necessary pressure from within as shown.

E-Z DUNGEONS



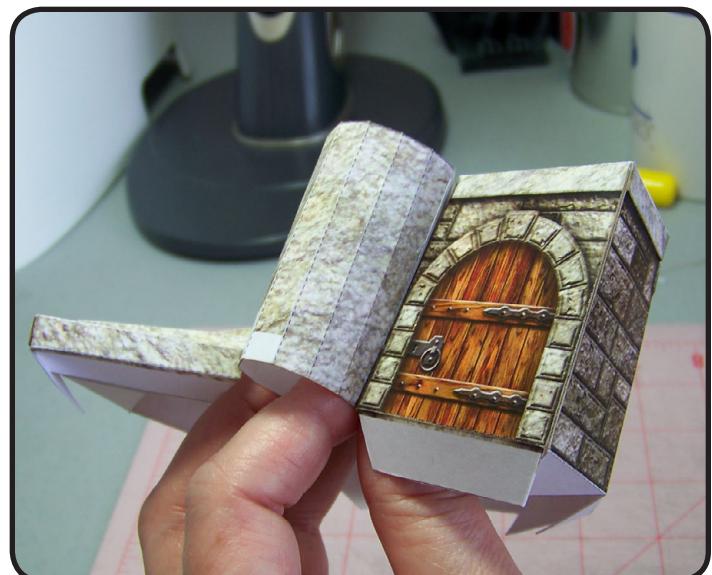
5: Continue gluing the side flaps as shown.



6: Finish gluing the side flaps and allow to fully dry.



7: Glue the center column into a tube shape as shown (your column has a brick texture on it, the one in the photo is a prototype piece.)



8: Glue the column to the long tab on the side of the door face.

FAT DRAGON GAMES

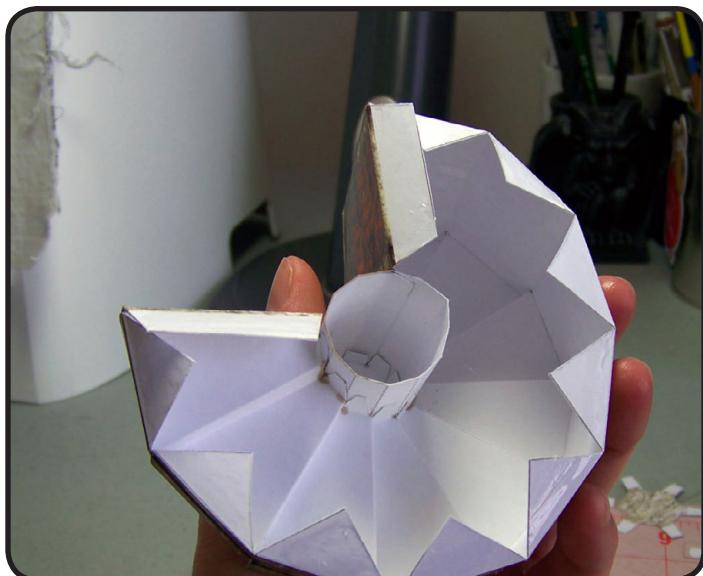
E-Z DUNGEONS



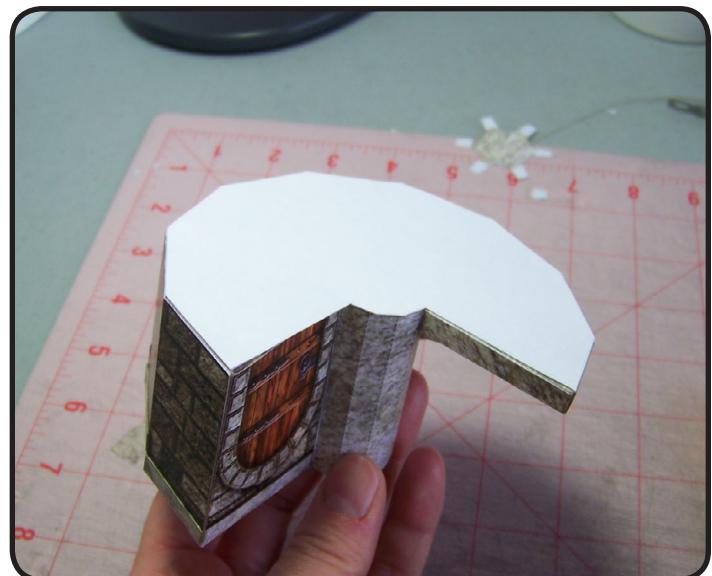
9: Continue gluing the inner stair tabs to the center column around the circumference of the tube.



10: Glue the top cap into place as shown.



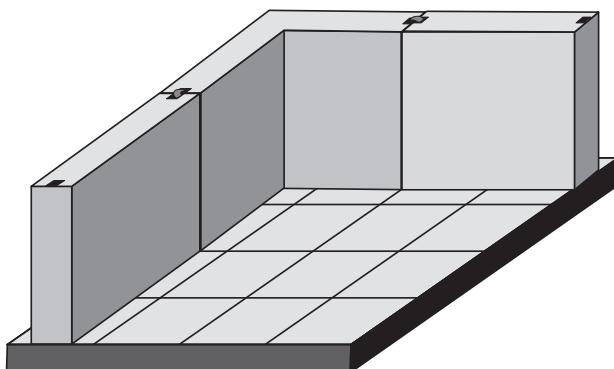
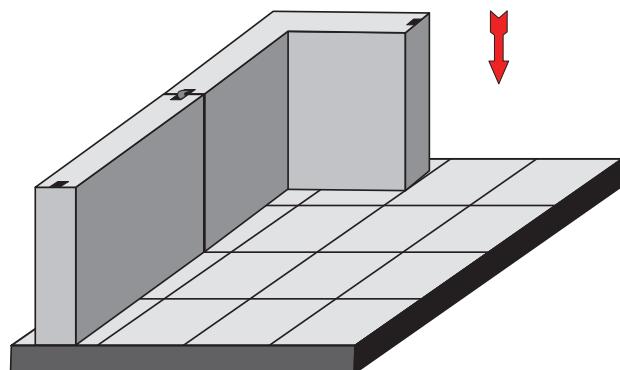
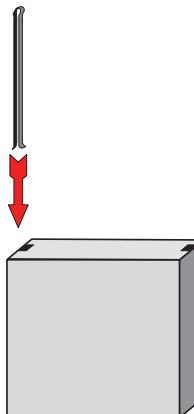
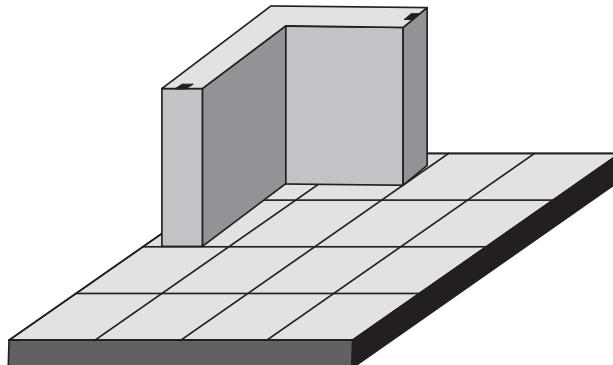
11: All inner tabs can easily be reached through the bottom of the model when gluing.



12. Finish by gluing the bottom face into place as shown.

E-Z DUNGEONS

One way to make your E-Z Dungeons pieces more versatile (and to build fewer pieces) is to use the ‘bobby-pin’ connection method. By just mounting your corners on a 4x4 piece, 2” wall segments can then be swapped out as required (i.e. open archways can be swapped with a solid wall, which can also be swapped with an alcove, etc.) This method also works for larger floor pieces as well. As long as a single wall (even 2”) is glued down, the remaining walls can just be attached with pins and swapped as required.



©2010 Fat Dragon Games. E-Z Dungeons is a trademark of Fat Dragon Games. All rights reserved.
www.fatdragongames.com

FAT DRAGON GAMES