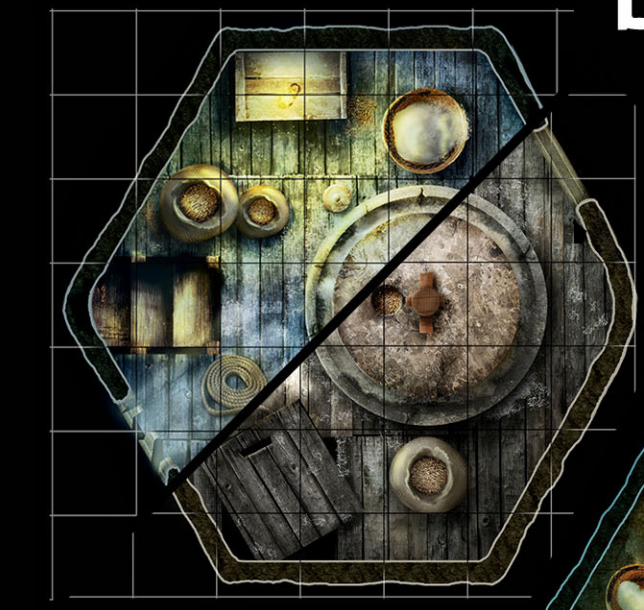
Battlemap for the Old Watermill

1" & 1.5" game tiles
day and night version

From
the
Lord Zsezse Works



For this model. You find the model on the RPGNOW.com website!

Ground floor:

1": 10x11 tiles
1,5": 7x8 tiles

If you print this map:

A side: page 5.
B side: page 6.

Layers:
Day - without grid
Day - with 1,5" based grid
Day - with 1" based grid

Night - without grid
Night - with 1,5" based grid
Night - with 1" based grid

Mill tower:

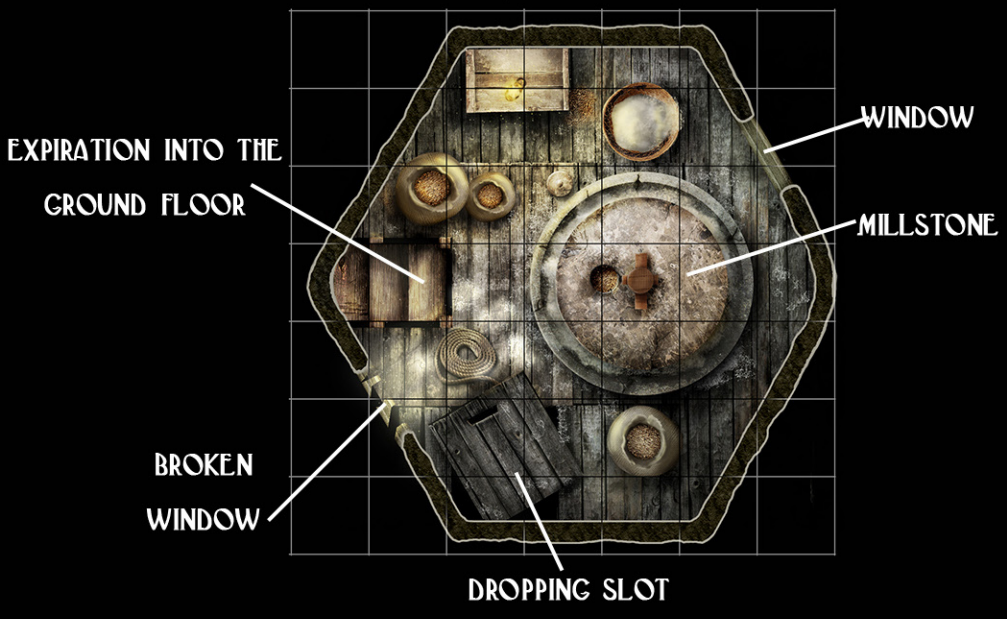
If you print this map:

page 7

Layers:
Day - without grid
Day - with 1,5" based grid
Day - with 1" based grid

Night - without grid
Night - with 1,5" based grid
Night - with 1" based grid

1": 7x7 tiles
1,5": 4x4 tiles



Cellar:

1": 6x9 tiles
1,5": 4x6 tiles

If you print this map:

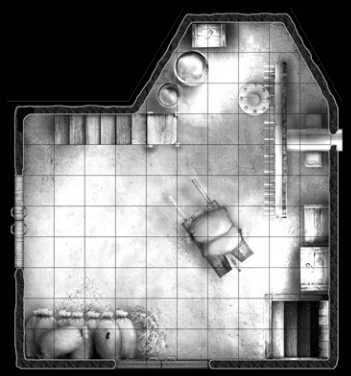
page 8.

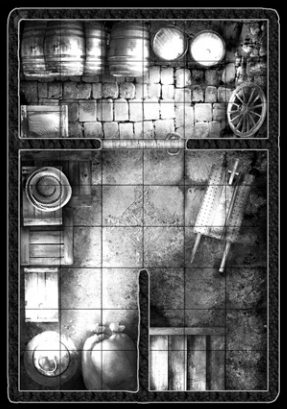
Layers:
without grid
with 1,5" based grid
with 1" based grid

STAIR ONTO
THE GROUND FLOOR

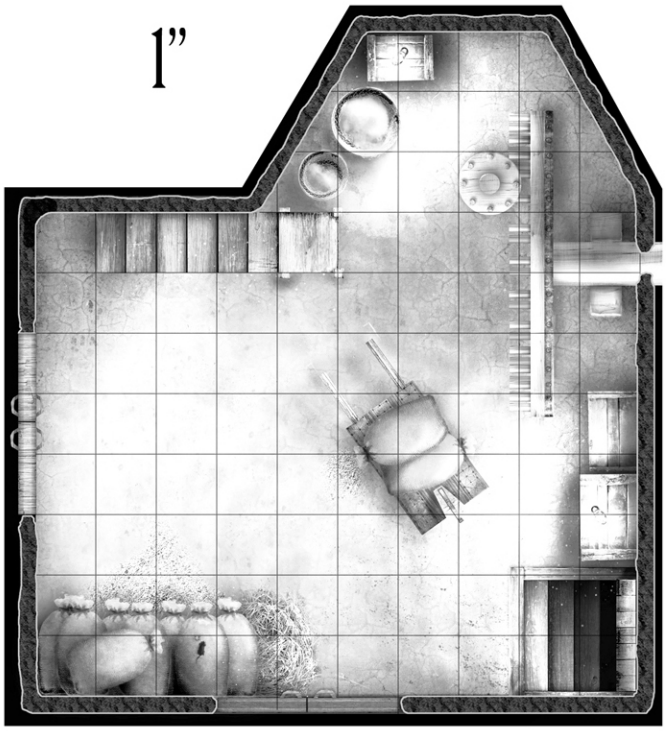
Poster format: 200 dpi, jpg

B&W tactical maps: page 4.

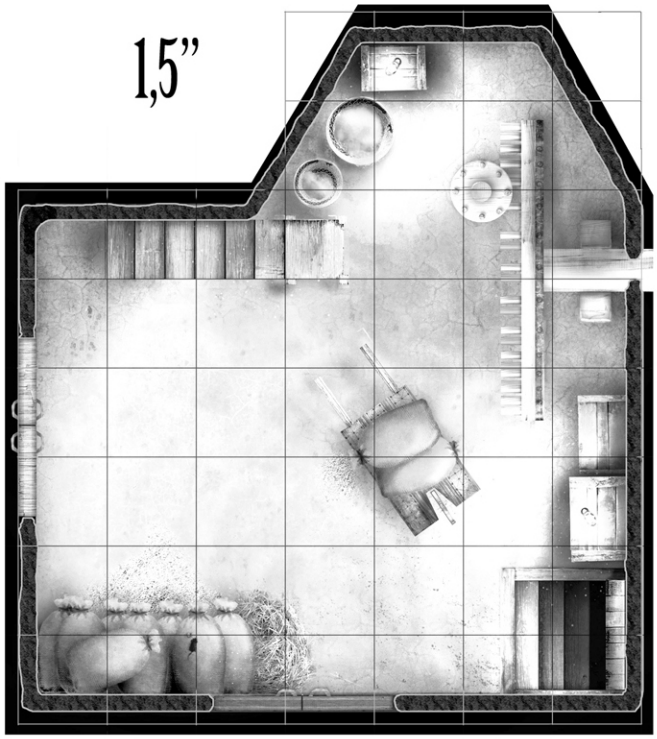


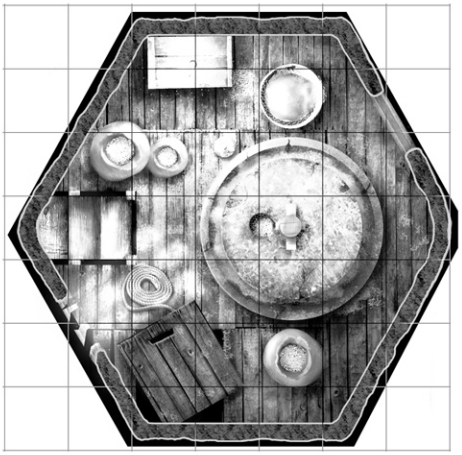


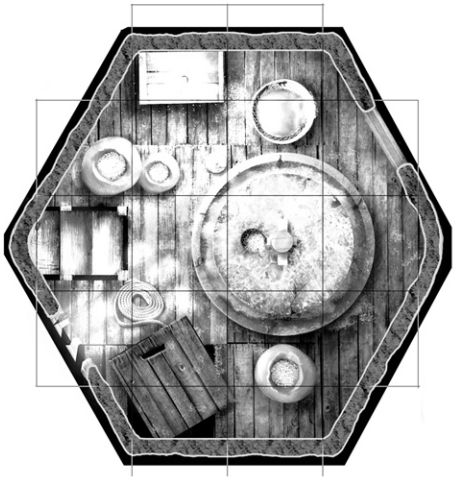
1”

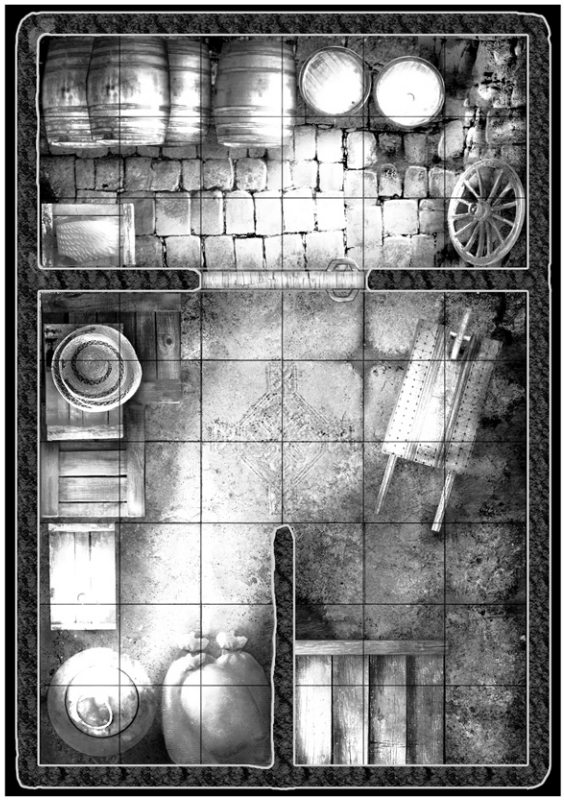


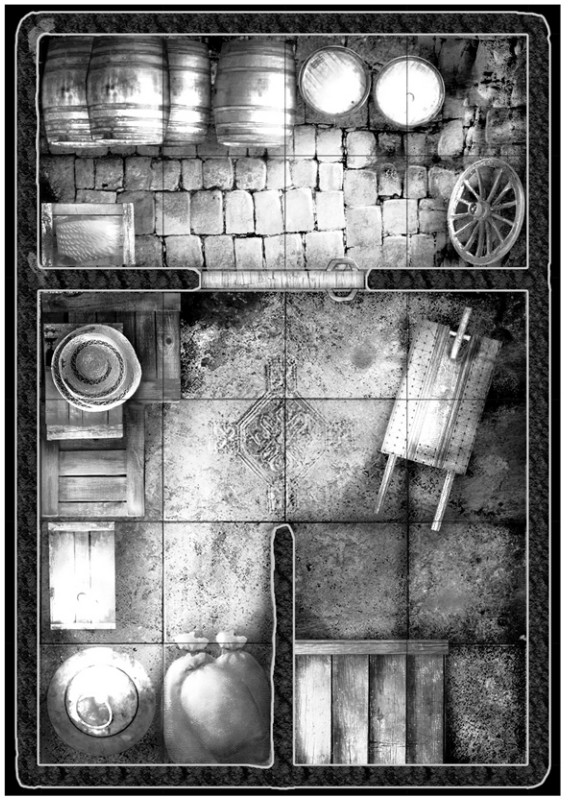
1,5”











Ground floor

Day version

Tile: none

A

Ground floor

Day version

Tile: none

B

Cellar, Tile: none

Tower

Day version

Tile: none