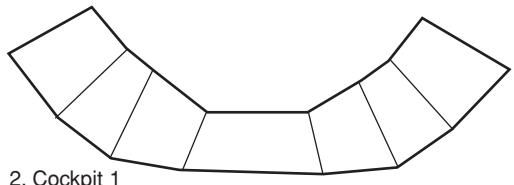
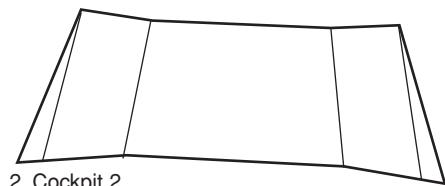


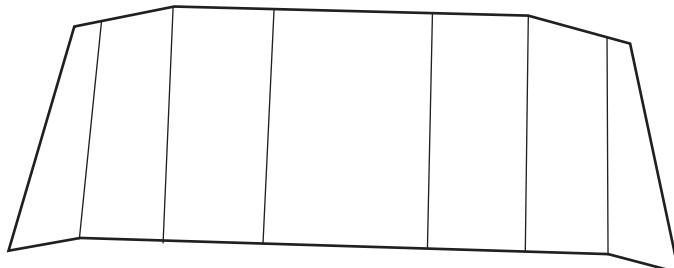
1. Cockpit Nose



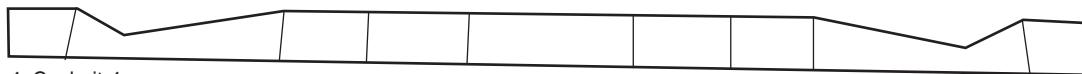
2. Cockpit 1



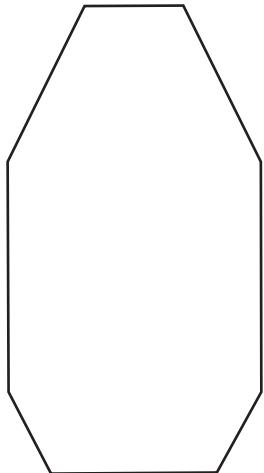
2. Cockpit 2



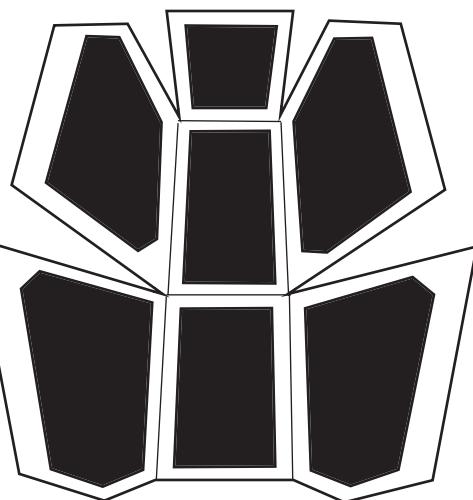
3. Cockpit 3



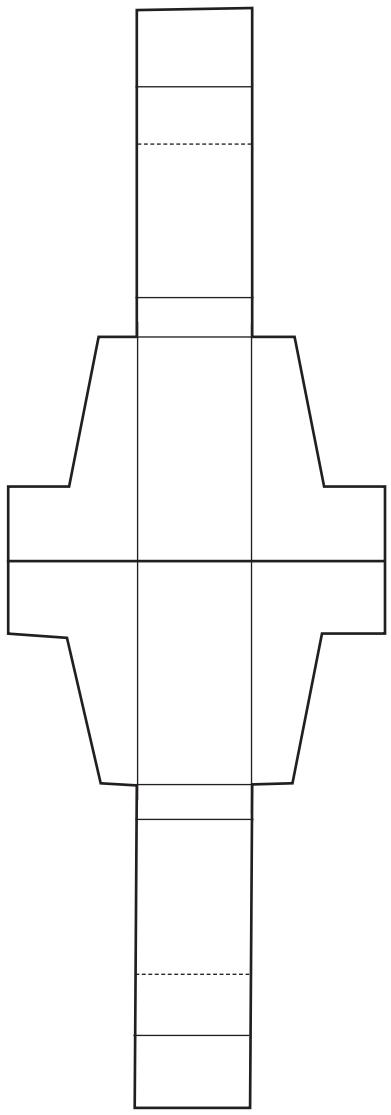
4. Cockpit 4



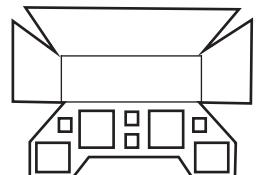
8. Cockpit Back Plate



5. Canopy (Cut out black areas for glass)



6. Cockpit seats
(This seat was picked up from psalvails Imperial Gunship template. Thanks go out to him.)



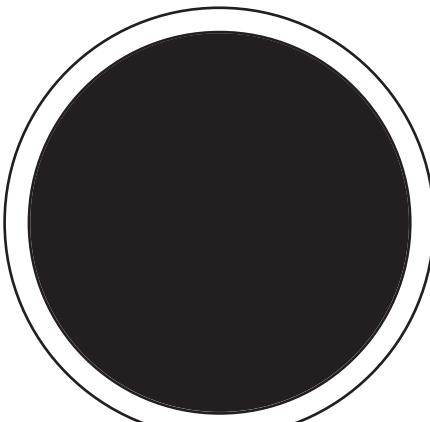
7. Cockpit controls
(This was picked up from psalvails Imperial Gunship template. Thanks go out to him.)



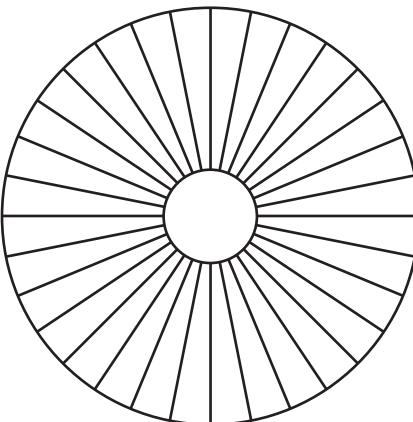
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Legend/Key:

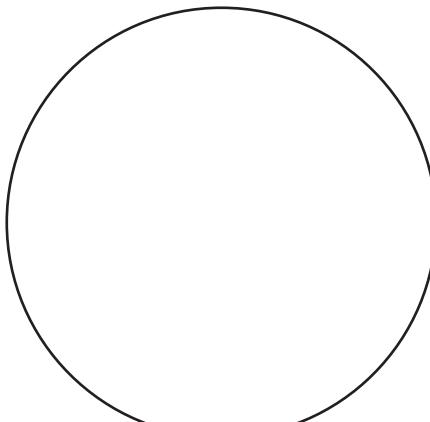
Thick Black Line	= Cut _____
Thin Black Line	= Score _____
Dash Dot Line	= Placement -----
Dotted Line	= Score opposite side -----



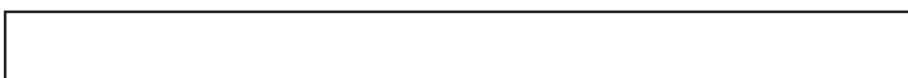
9. TurboFan Front Plate
(Cut out black area)



10. TurboFan Cut to inner circle
then bend blades



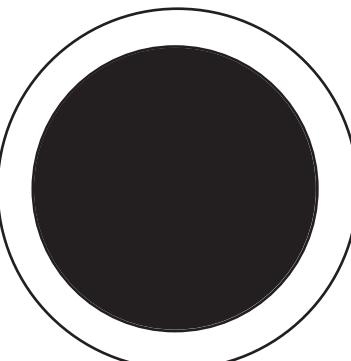
11. TurboFan Back Plate



12. TurboFan Outer casing, use round pencil to press curve



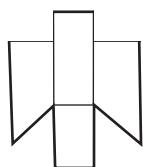
13. TurboFan Outer Casing Trim, use round pencil to press curve



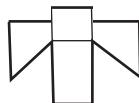
14. TurboFan back casing (Cut out black
area and use it to define the front end
circumference of the Exhaust Cone)



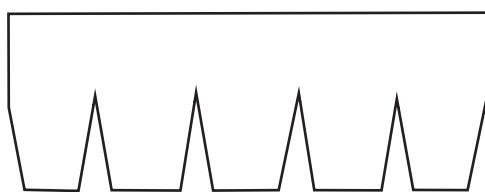
17. Exhaust cone 2 (Glue this together first to define the
back end circumference of the exhaust cone. This slides into
the toilet paper cone about half way. The ends need to
make a perfect circle)



19. Large TurboFan
Mounts x4



20. Small TurboFan
Mounts x6



18. Exhaust cone 3 (This slides into exhaust
cone 2 about half way. The ends need to
make a perfect circle)

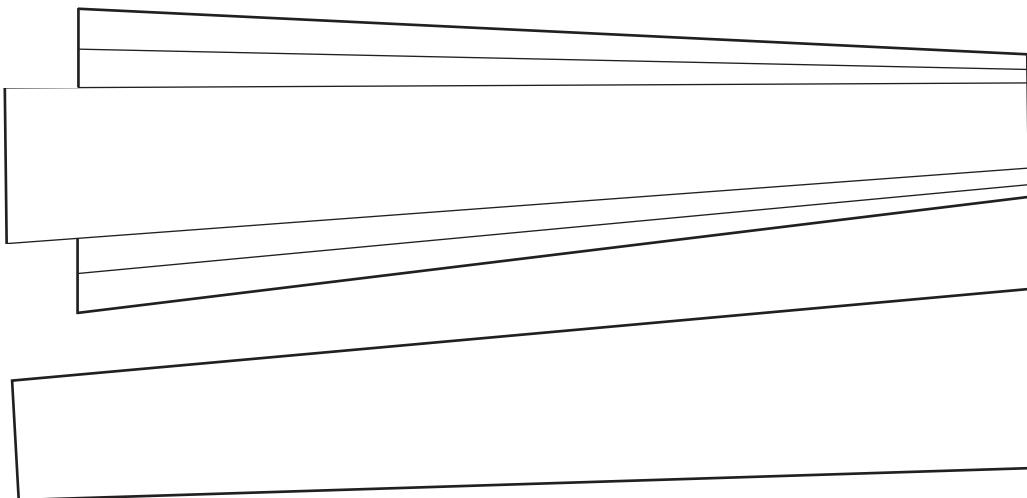
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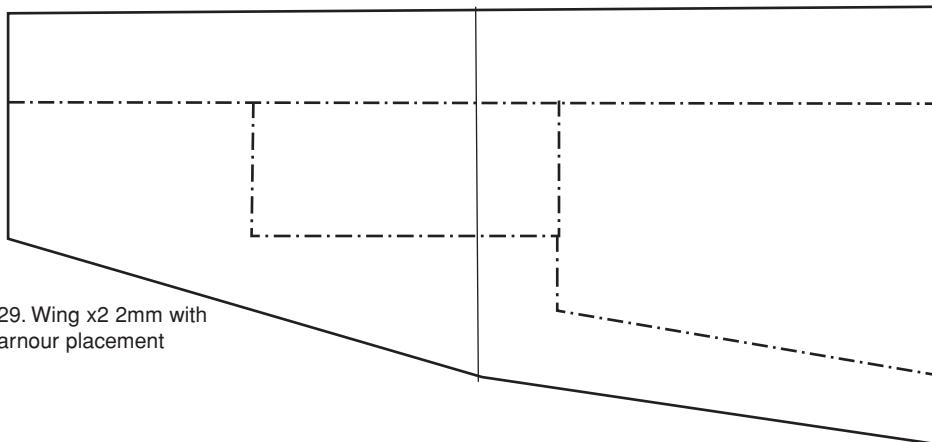
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15. TurboFan Exhaust casing

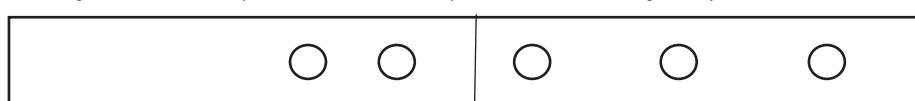
21. Outer Aeleron x2



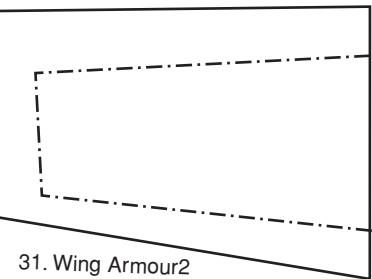
22. Inner Aeleron x2



29. Wing x2 2mm with
armour placement



30. Wing Armour1 Use hole punch to make holes. Keep holes and trim to hexagon shape and reinsert into holes



31. Wing Armour2



32. Wing Armour3



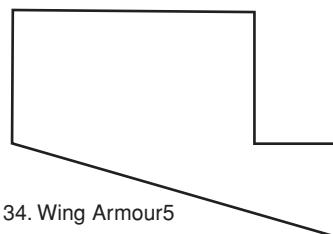
37. Wing Exhaust2
To curve in to shape
press around a round
pencil x4



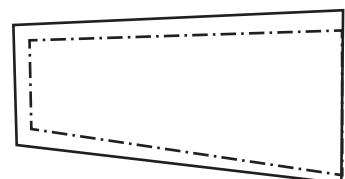
38. Wing Exhaust1
To curve in to shape
press around a round
pencil and glue ends
x4



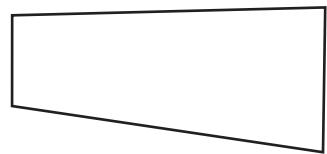
33. Wing Armour4



34. Wing Armour5



35. Wing Armour6



36. Wing Armour7

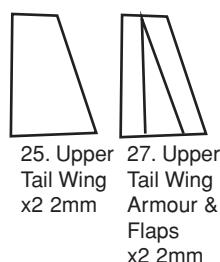
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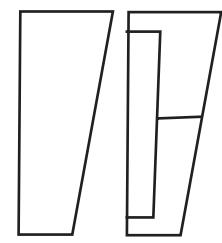
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23. TailStabilizer Inner 2mm Thick

24. Tail
Stabilizer
Outer x2
2mm thick



25. Upper Tail Wing x2 2mm
27. Upper Tail Wing Armour & Flaps x2 2mm



26. Lower Tail Wing x2 2mm
28. Lower Tail Wing Armour & Flaps x2 2mm



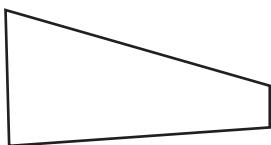
39. Aeleron Armour1 top wing x2



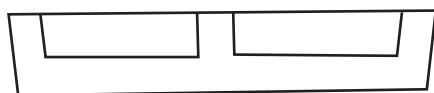
39. Aeleron Armour3 wingx2



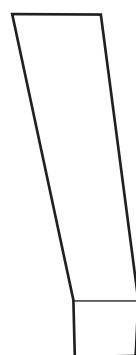
42. Aeleron Armour4 wingx2



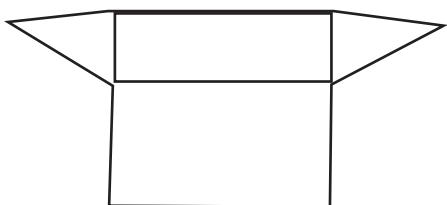
40. Aeleron Armour2 Under wingx2



43. Tail Armour and Flaps



44. Inner Landing Gear 2 mm thick x2



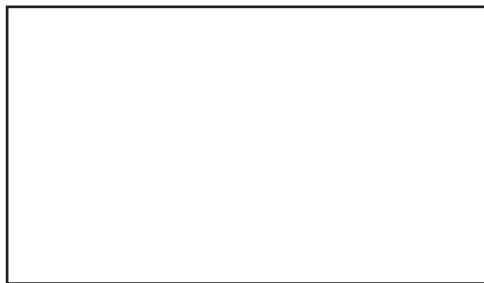
45. Underwing landing gear box x2



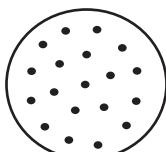
48. Lading gear Strut x6
Use lollipop stick cut in 3mm segments for strut assembly



46. Landing gear box Light Frame x2



49. Missile Launcher Tube x2



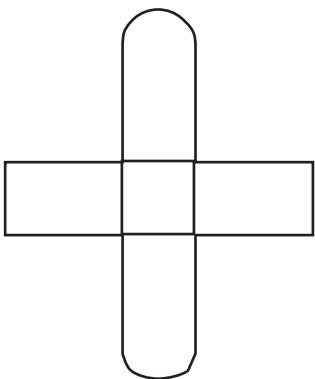
50. Missile Launcher End x4
Fill holes with tissue to make missile ends



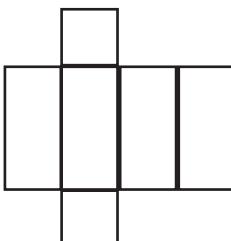
47. Landing gear Pads 2mm thick x6



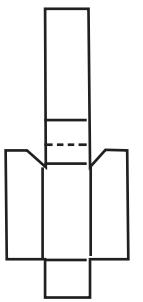
51. Missile Launcher Tube Trim x4



51. Heavy Las Cannon Stock x2



52. Heavy Stubb Cannon Stock x2



53. Heavy Bolter



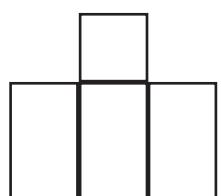
54. Heavy bolter mount/casing x2



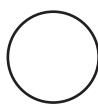
55. Heavy Bolter casing



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56. Heavy Bolter Ammo Case



57. Spacer between turr and cockpit



58. Weapon Mount to armament 4mm thick x however many arms you build

59. Missiles and bomb. These are roll up paper to desired thickness. Then with sharp hobby knife the ends are trimmed to desired point and shapes. Fins are then added. All arms are interchangeable with rare earth magnets glued onto the weapons mount