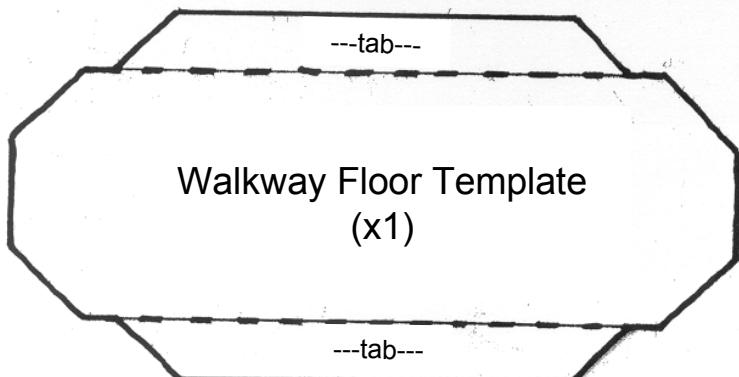
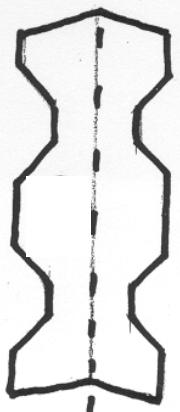
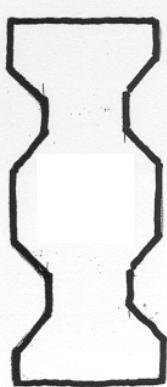
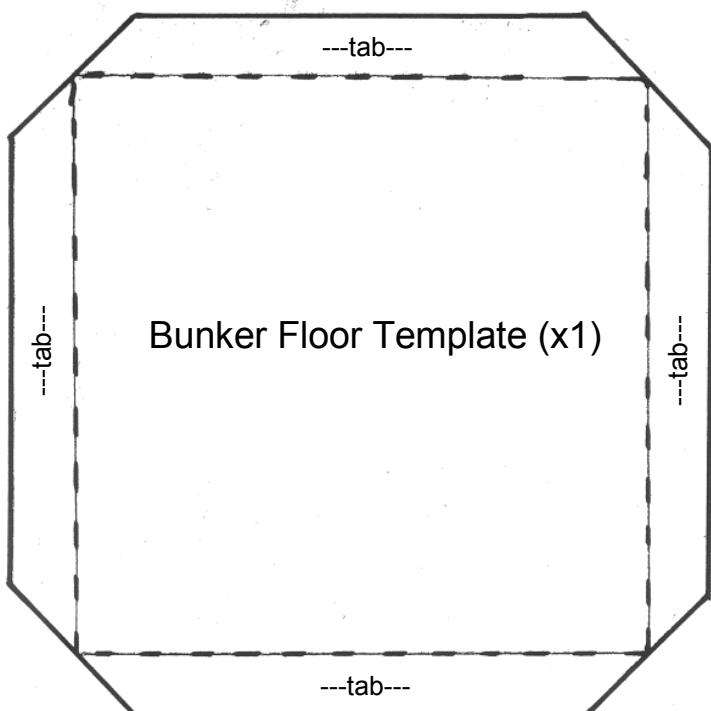


Imperial Eagle!

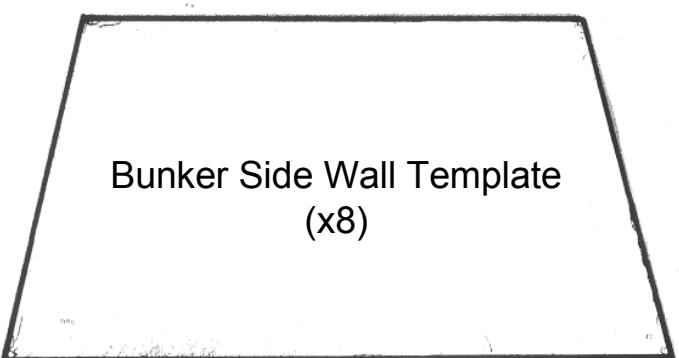


Walkway Floor Template
(x1)

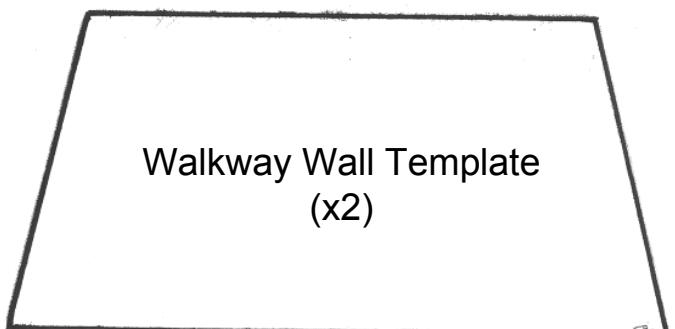
Bunker Decoration



Bunker Floor Template (x1)



Bunker Side Wall Template
(x8)



Walkway Wall Template
(x2)

Bunker Building Instructions

Equipment

Foam-card,
Thick & Thin card,
MDF or Very Thick Card,
Hot-glue Gun,
PVA Glue,
Sharp Modelling Knife,
Fine Toothing Saw,
Steel Ruler,
Pencil/Pen,
Drinking Straws.

Diagram 1a

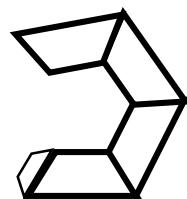


Diagram 1b



Please read through these instructions once before starting to make your Bunkers.

Step1: Print out, onto an A4 page, the template shapes. Cut them out, then trace them onto some thick card. (I use the card from the back of an A4 writing pad). Carefully cut out these more durable, card, templates.

Now you have the templates you can start to create some bunkers.

Step 2: Using some 5mm Foam-Card, starting in one corner, draw round the Bunker Wall Template. Move the template so you can draw round it again so that one of the short edges is connected to or touching the last one you drew round. Do this so you have a chain of 4 walls. At one end of this chain add a “tab”, similar to the Bunker Floor or Walkway Floor templates. (see *diagram 1a* for complete shape above).

Step 3: Carefully cut out the entire shape using a steel ruler to aid your straight edges. Now the tricky bit, cut through the top layer of card & the centre foam, but not through the bottom card for each of the walls so you can fold it into a bunker shape. Pull the top piece of card & foam centre off the tab so you are just left with the card.

Step 4: Place the bottom edge of the walls onto a flat surface & fold into the bunker shape. Using a Hot-glue Gun, glue the tab to the folded round wall. You should now have your first **Basic Bunker Shape**.

Make two of these Basic Bunker Shapes.

Step 5: Trace onto some thick card, 2 copies of the Bunker Floor & carefully cut them out. Score or cut half way through the thickness of the card to form the tab folds. Place the Bunker Floors into the Basic Bunker Shapes & glue into place. (*I have found that you do not need the tabs for the floors as you can glue the square shape into place with hot glue*).

Step 6: Trace onto some thick card the Walkway Floor template & again carefully cut it out. Using a suitably sturdy base material, (*I used very thick card, 3mm, from a yearly wall planner, but you could use more Foam-Card or MDF etc.*) hot-glue the two Basic Bunker Shapes onto the base just less than the length of the Walkway Floor apart, ie the Walkway Floor balances on the walls of the Basic Bunker Shape. (see *diagram 1b* above).

Step 7: Mark the outside edge of where the Walkway Floor crosses the bunker walls. Then, using either a fine toothed saw or sharp knife, cut down the bunker walls to the bunker floor & horizontally across the floor to cut out a rectangular section where the Walkway Floor will sit. Do this for both side of the Walkway & then hot-glue the Walkway Floor into place. (*Again, I have found that you do not need the tabs, as you can hot glue each end of the Walkway Floor to the Bunker Floor*).

Step 8: At each of the bunker corners, hot-glue a length of drinking straw into the gap between the wall sections.

Step 9: Hot-glue the Walkway Walls into position. You will need to cut these to fit, but glue them vertically next to the Walkway Floor between the two Basic Bunker Shapes.

Step 10: Cut some 5mm wide strips of thin card & glue them along the tops of all the wall sections. This will make the whole structure look a bit more solid.

You have now created your Basic Twin Bunker.

Step 11: Add details to the walls depending on your army type, Imperial Eagles, Orc Teeth Glyphs, Tau symbols etc using either Foam-card or Thick card. Once you are happy with the decoration you can add sand & gravel to the base using PVA glue & even cover the entire structure with a thinned down mix of poly-filler to give it a “stone” effect.

Step 12: Paint in a suitable colour scheme.....

Step 13: For more variety try connecting 3 or more Basic Bunker Shapes together or making the Walkways longer....