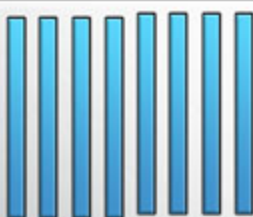


FUTURE
ARMADA



VENTURE

MAPS



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Introduction

The Venture is a single-level craft and the map is divided into sections by port (left), center, and starboard (right) as well as fore and aft. There are two maps for the command pod – one attached to the main hull and one flying solo.

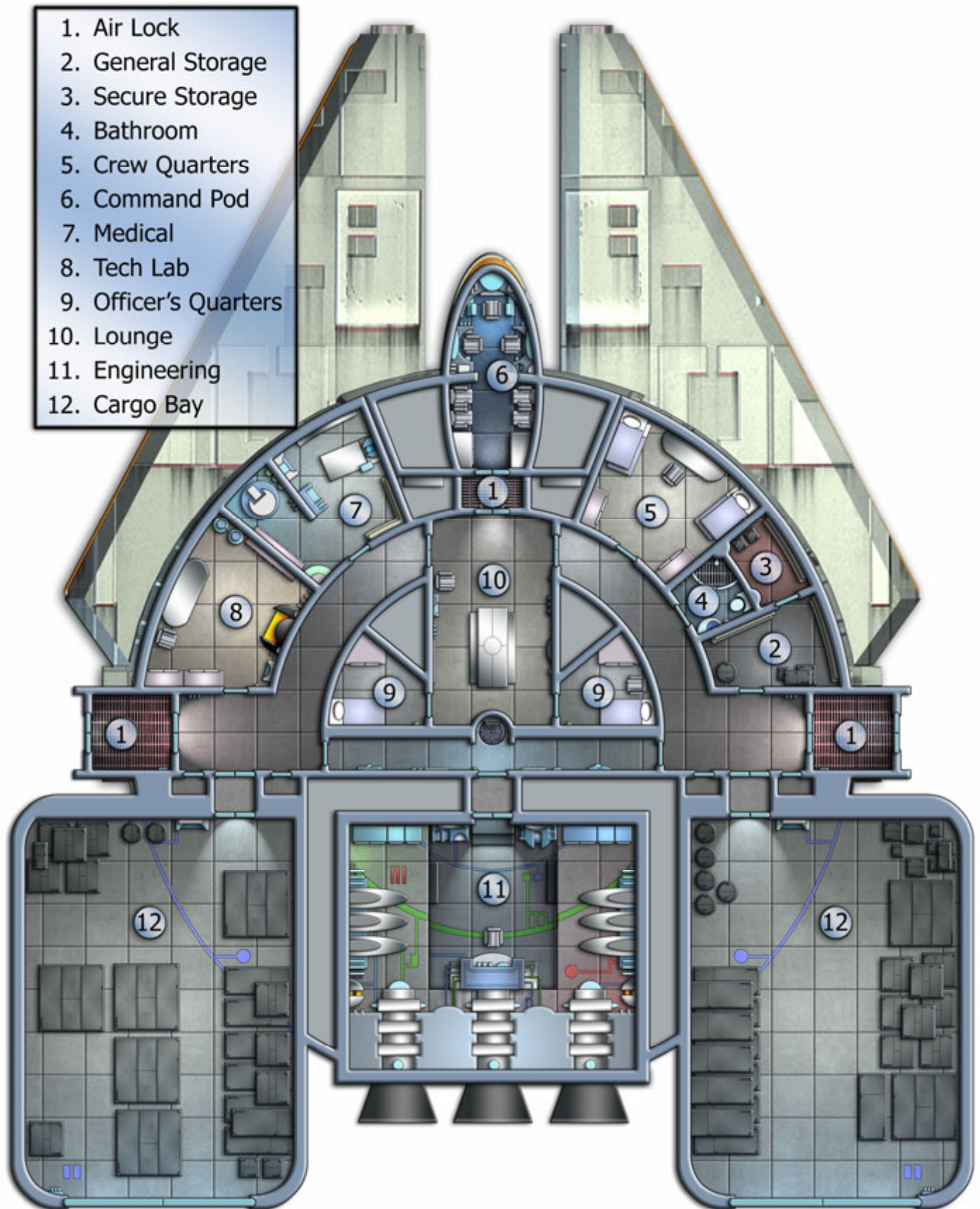
The map of the command pod attached to the main hull overlaps the other maps so as to show the whole command pod on a single page. That page can be cut to fit end-to-end with the main hull map if desired. The forward section maps also overlap, though to a lesser extent. This is to allow for more complete rooms on a given page, and also to help offset printer limitations. Again, trim the printed pages if desired.

The tactical maps in this document are designed for use with miniatures; the squares represent 5ft (or 2m) spaces and the areas are laid out so that the pages can be cut and then put down edge-to-edge as needed.

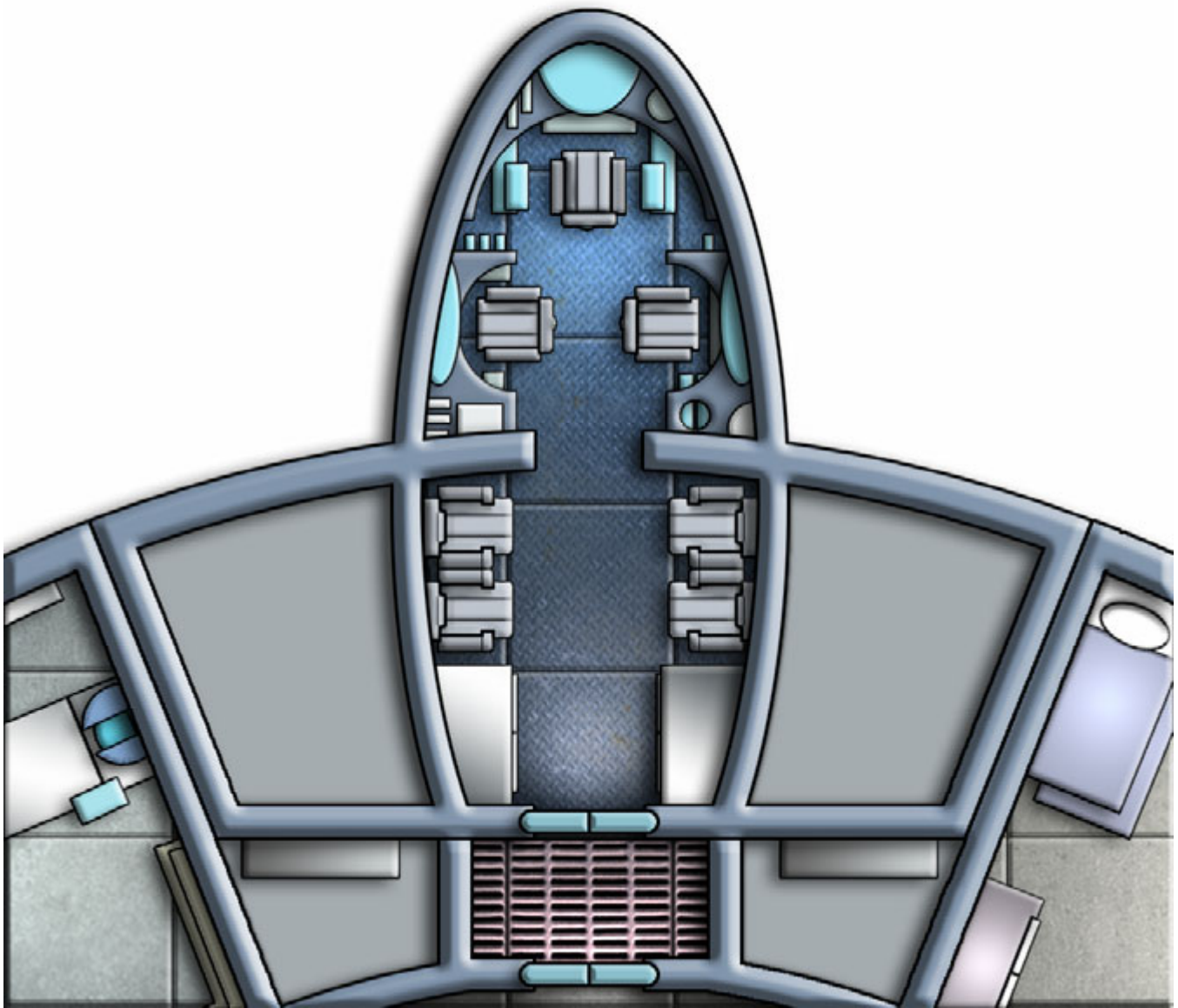
Note that the squares shown on the floor are not necessarily meant to be physically present in the environments depicted. It's just artistic license (trying to make things look a bit more interesting).

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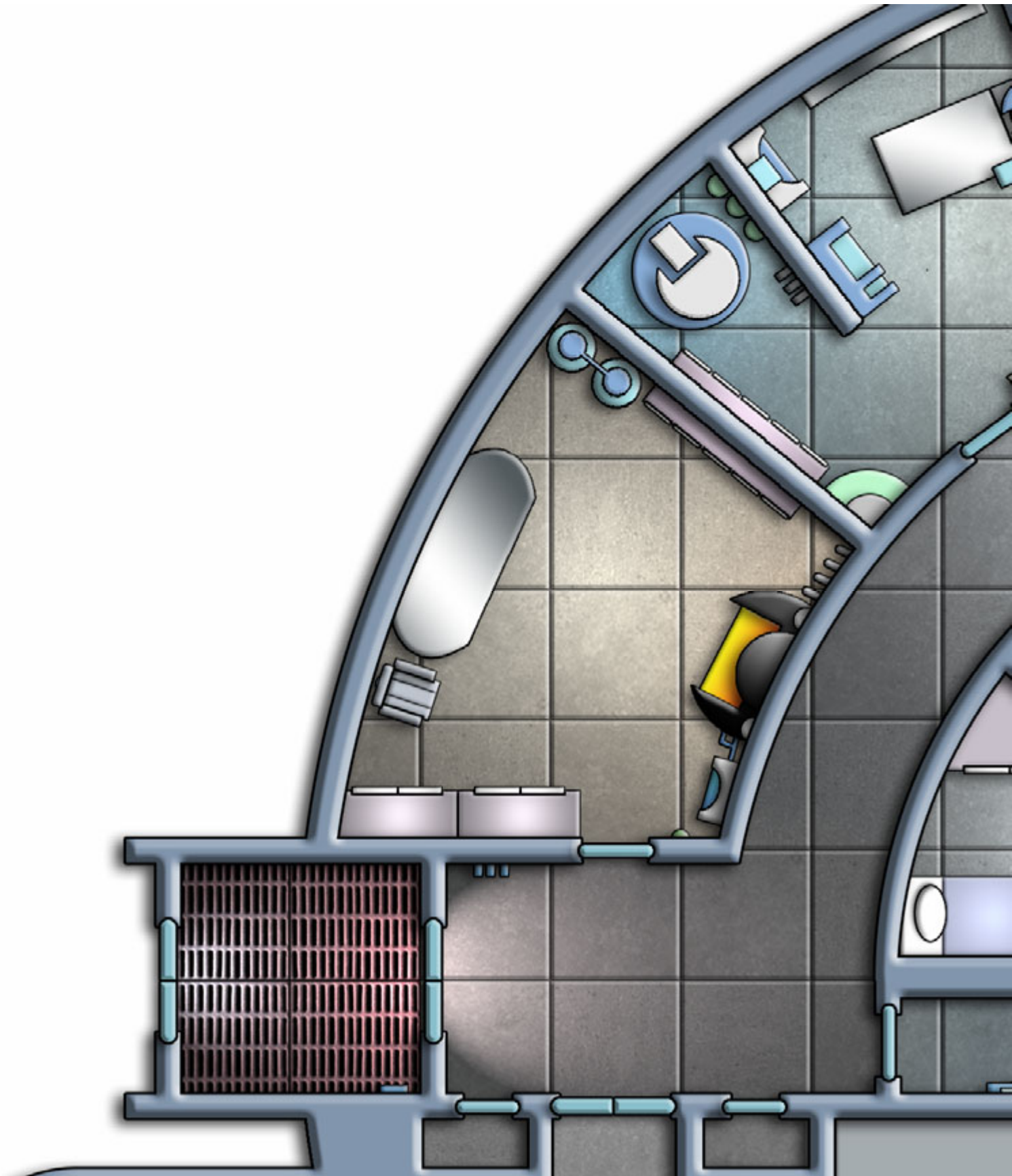
The VENTURE



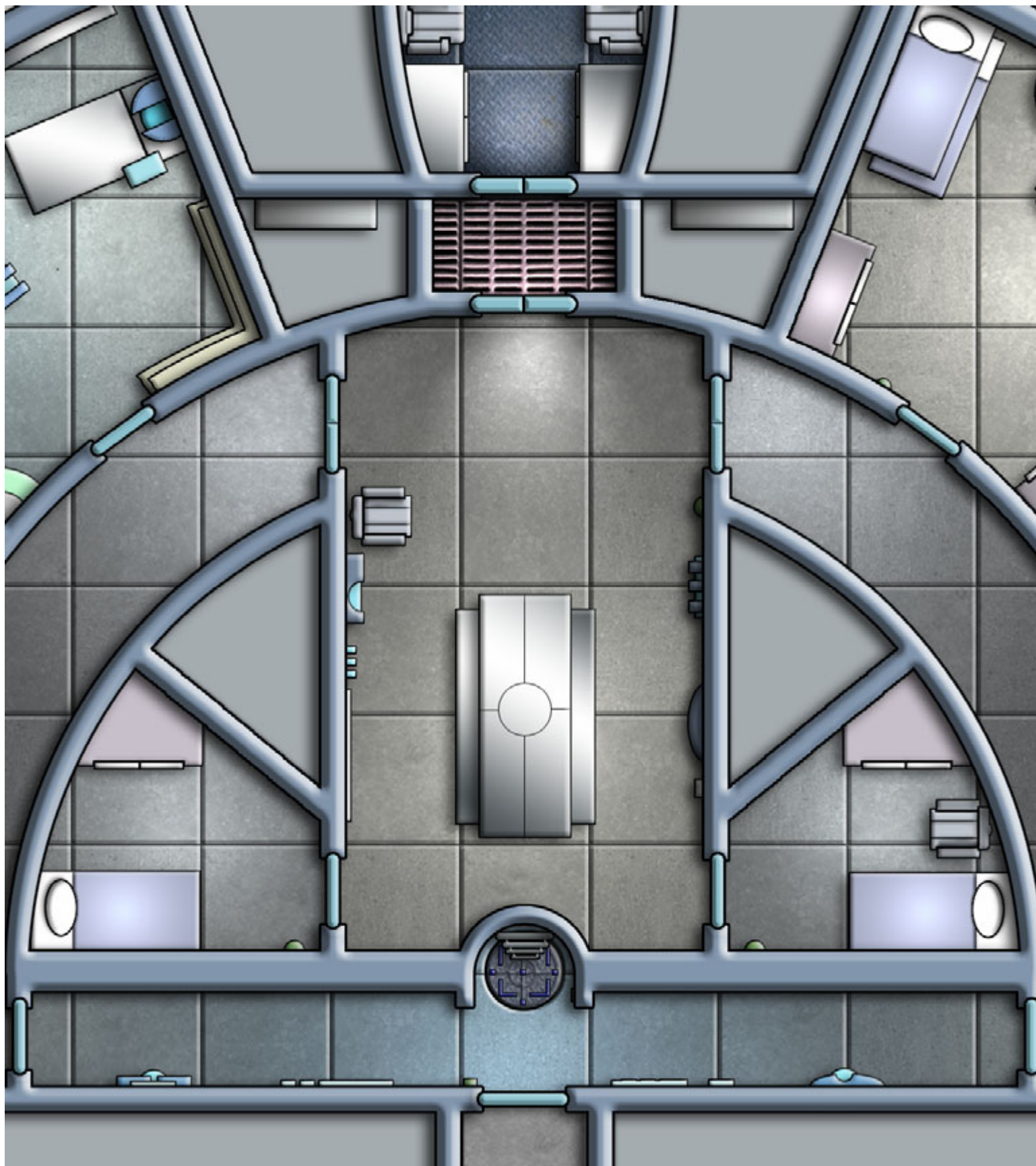
Command Pod (docked)



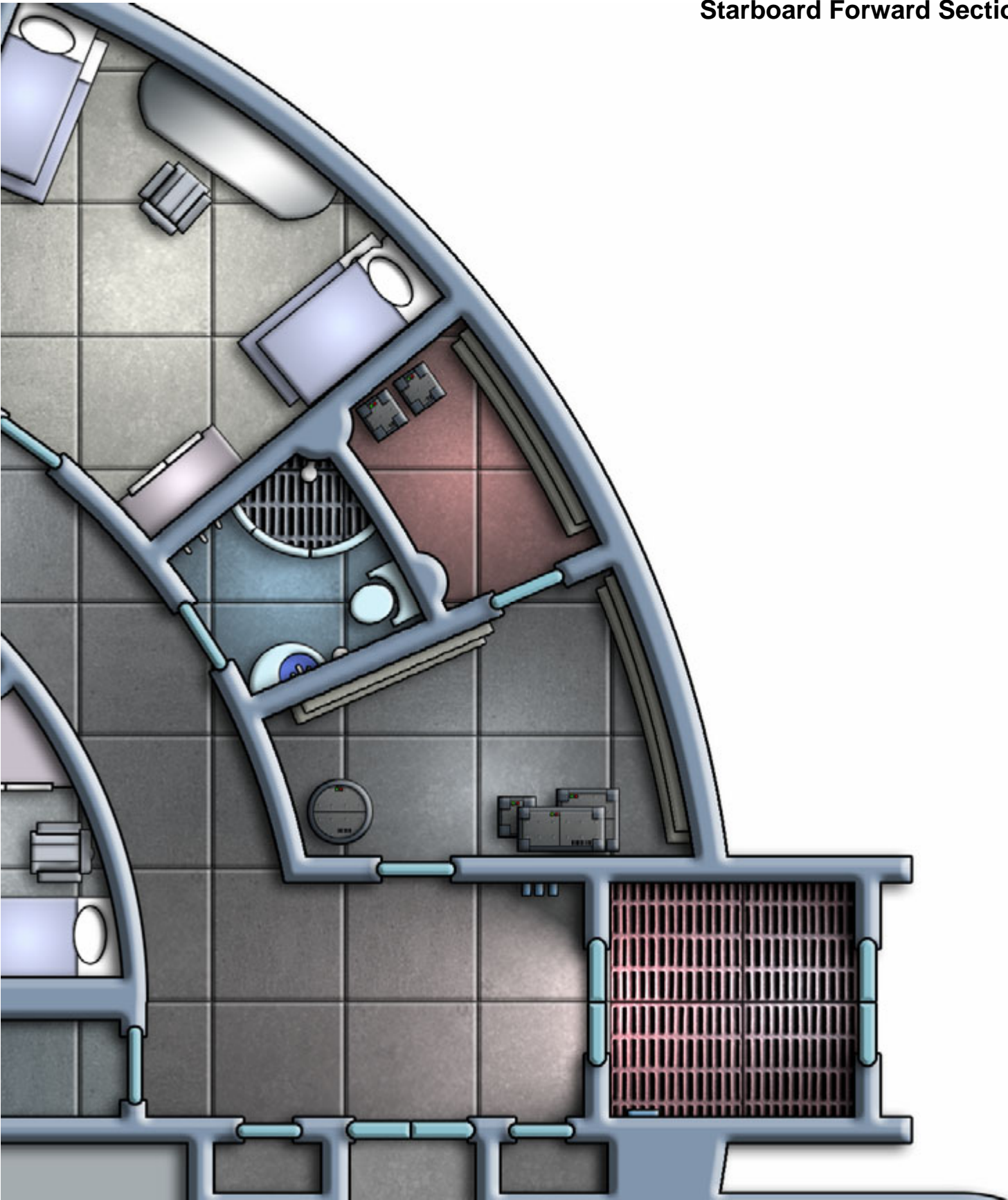
Port Forward Section

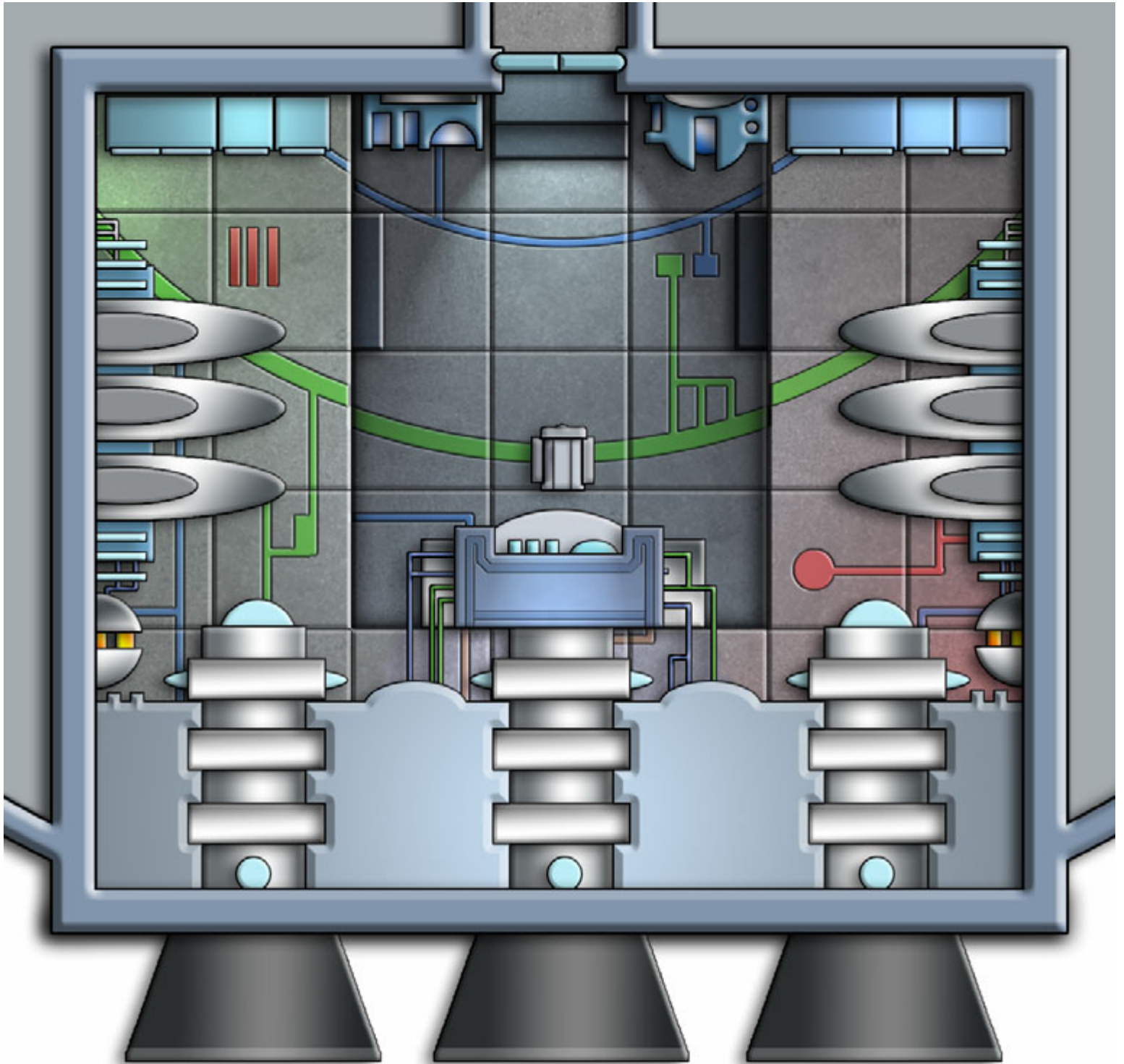


Central Section



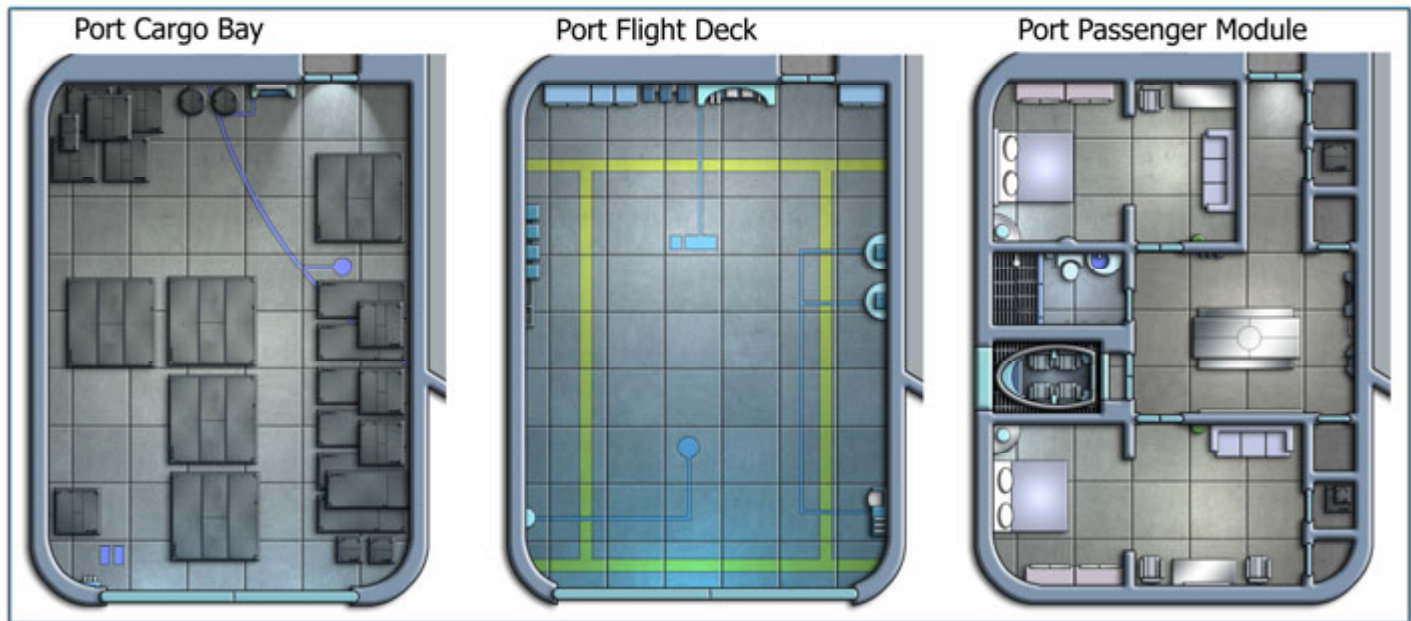
Starboard Forward Section

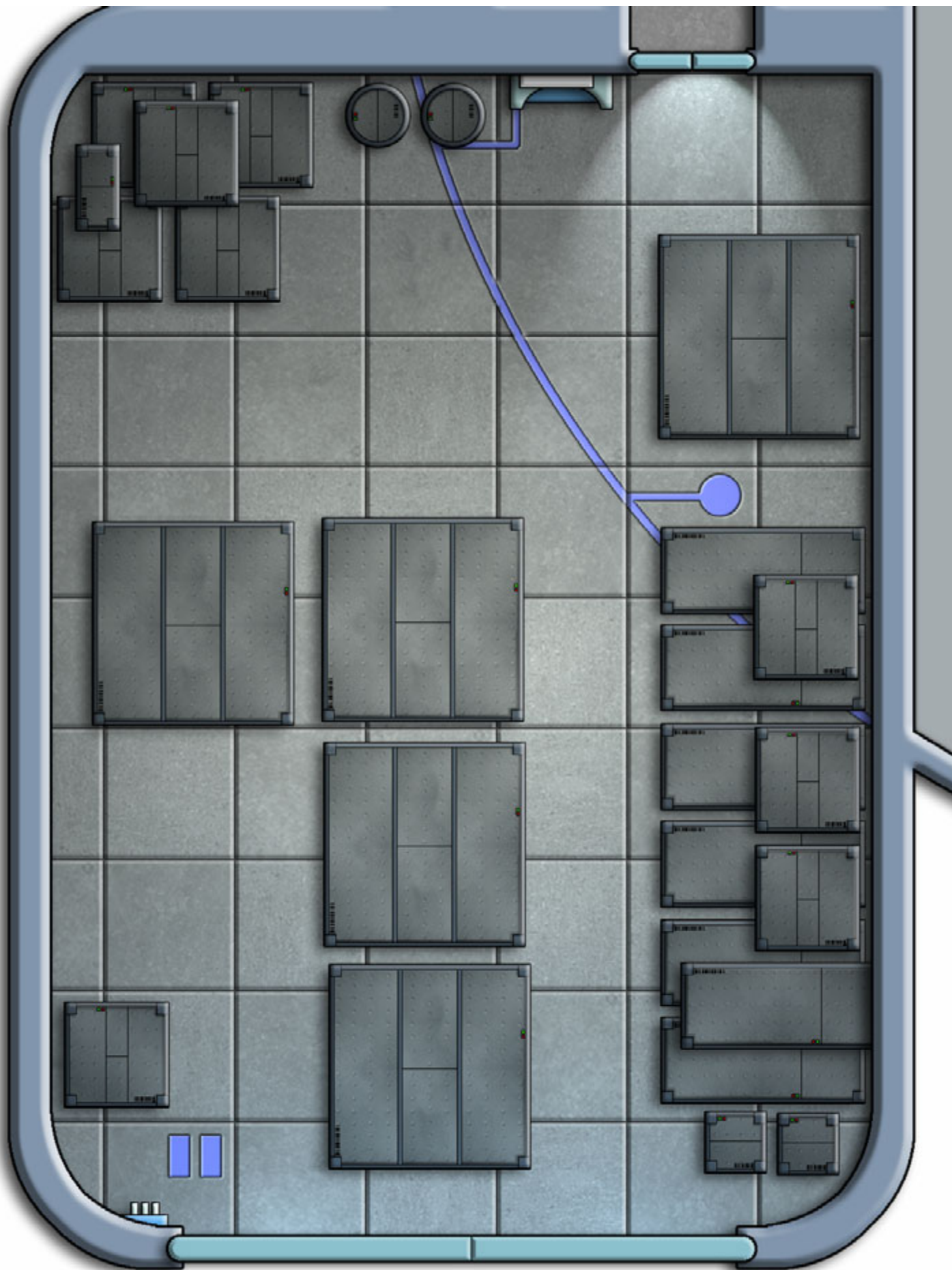


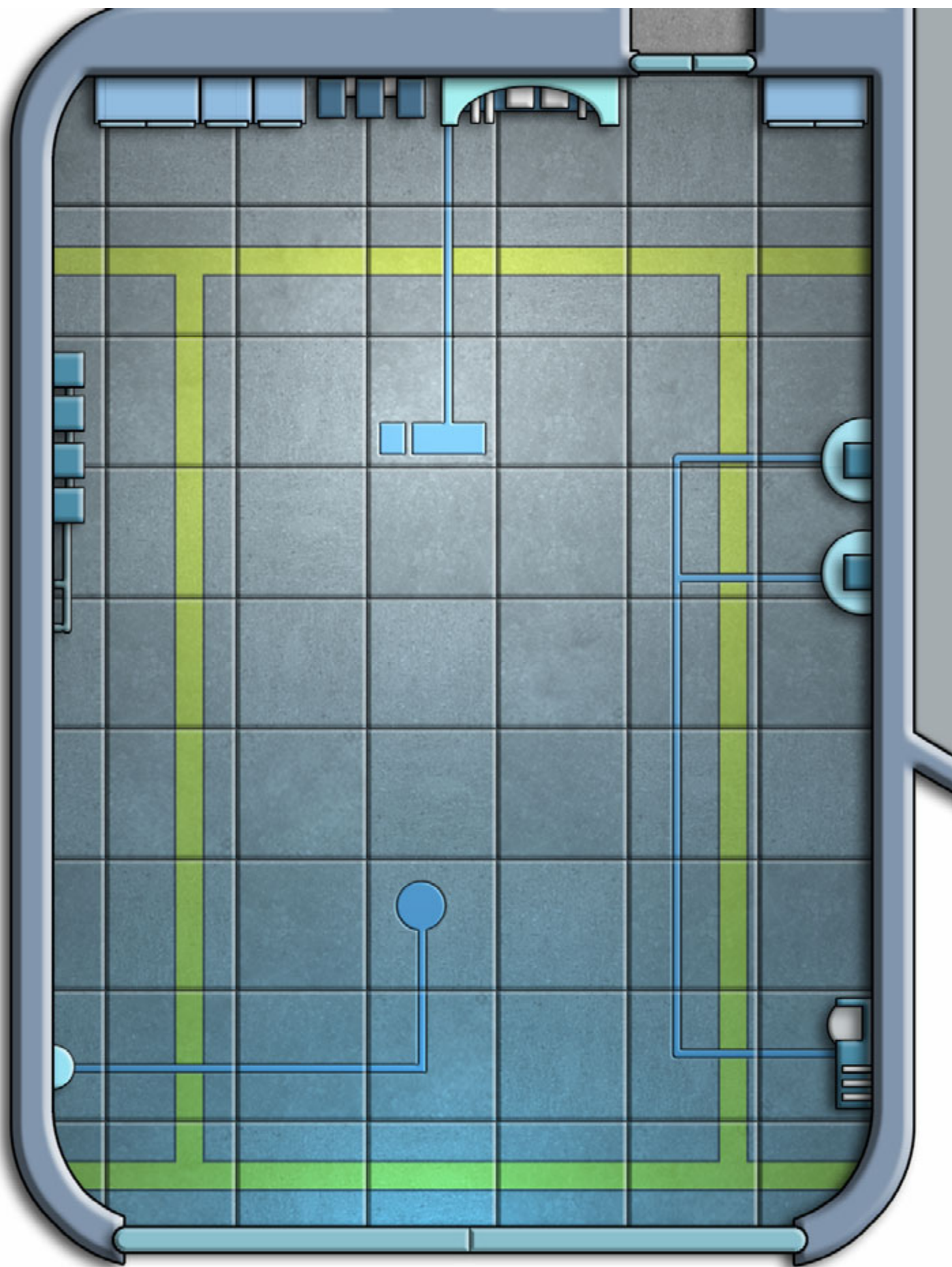


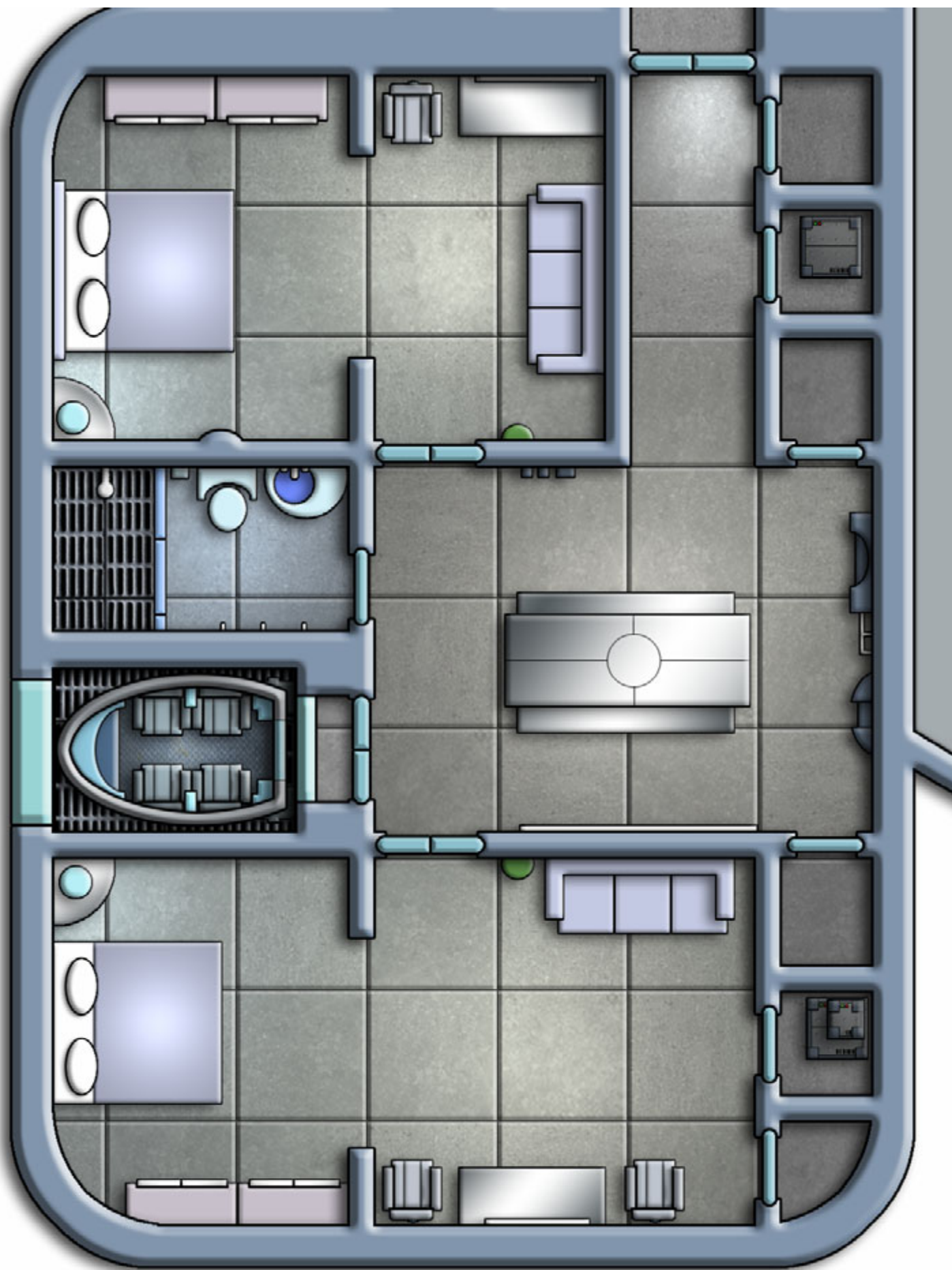
Port Modules

The following three pages contain map sections usable for the Port Aft Section of the ship. Note that the Venture can only have one of the following three modules installed at any given time. The starboard module does not have to be of the same type.



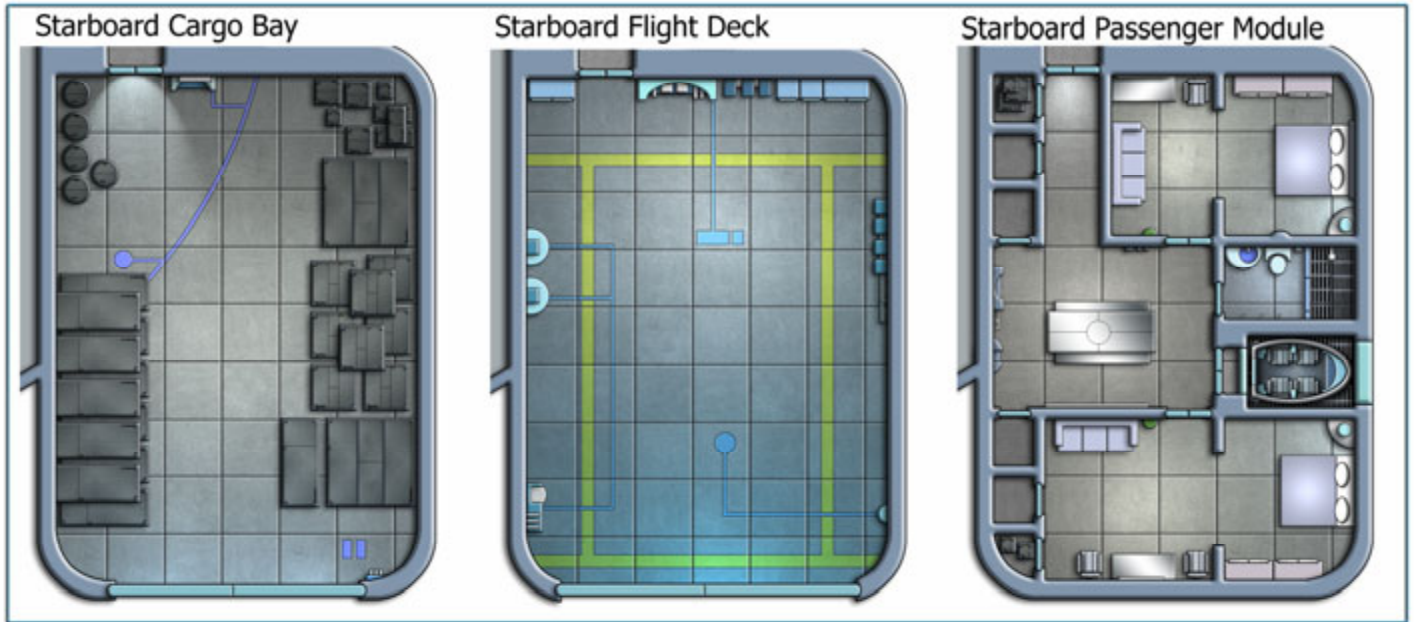


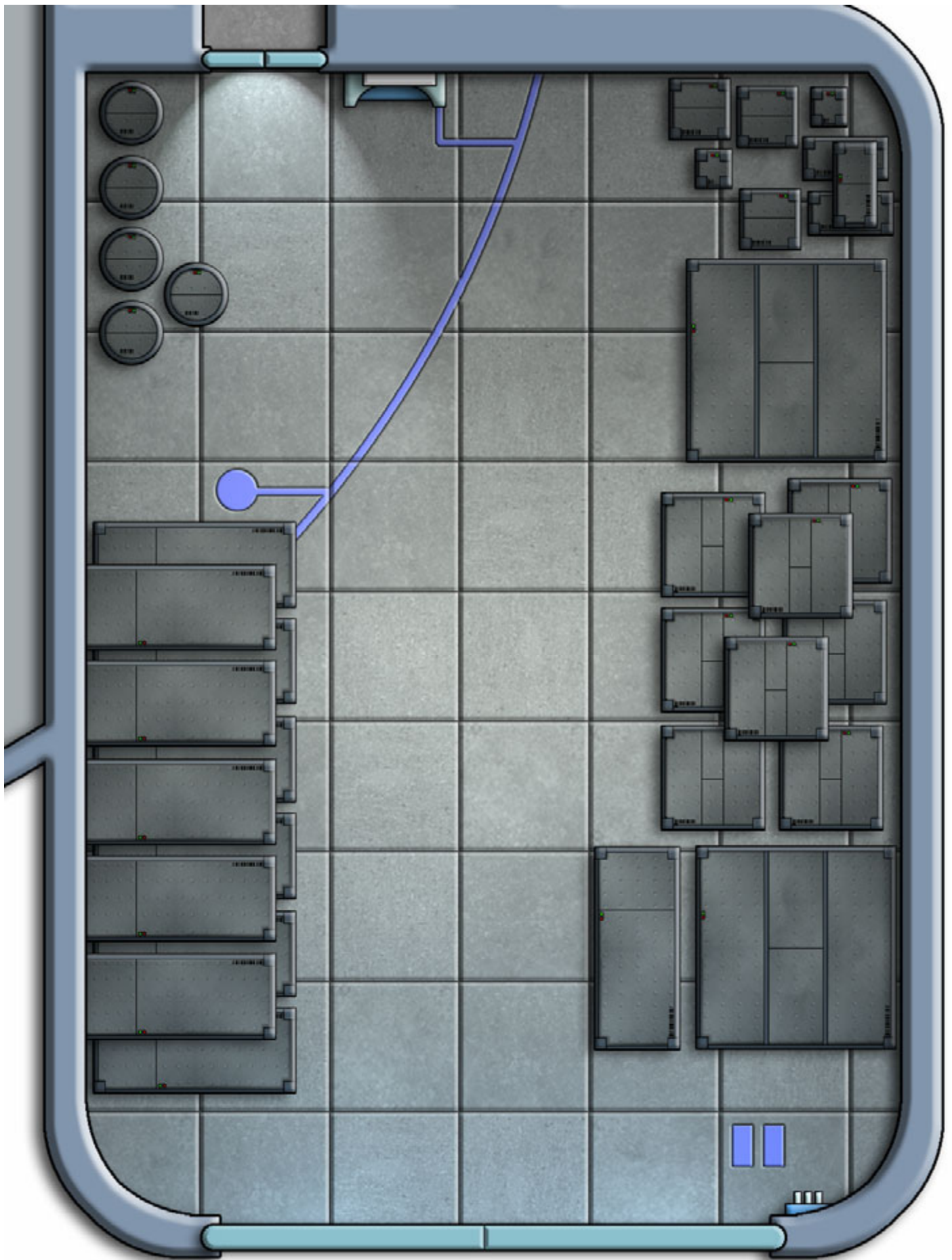


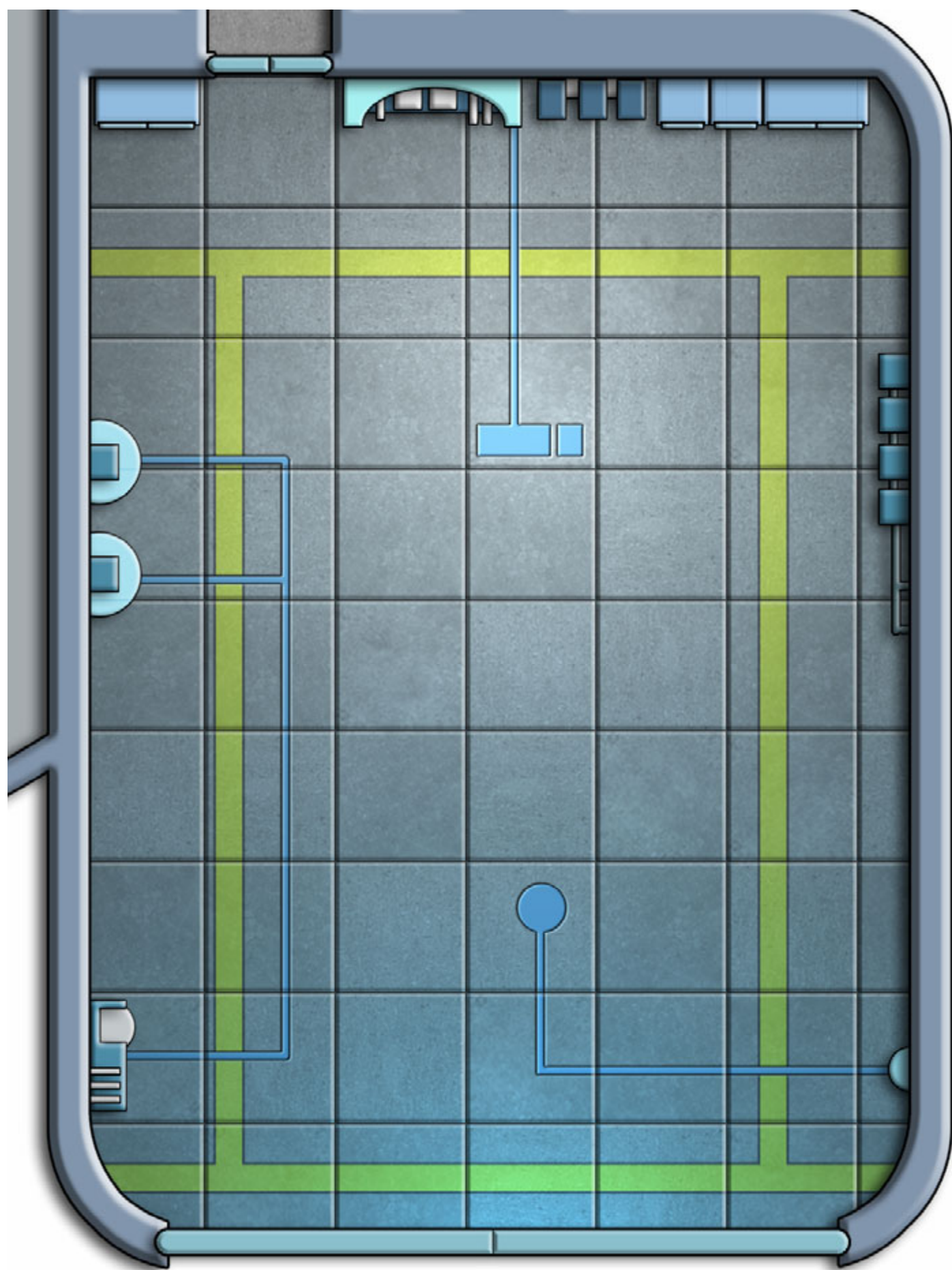


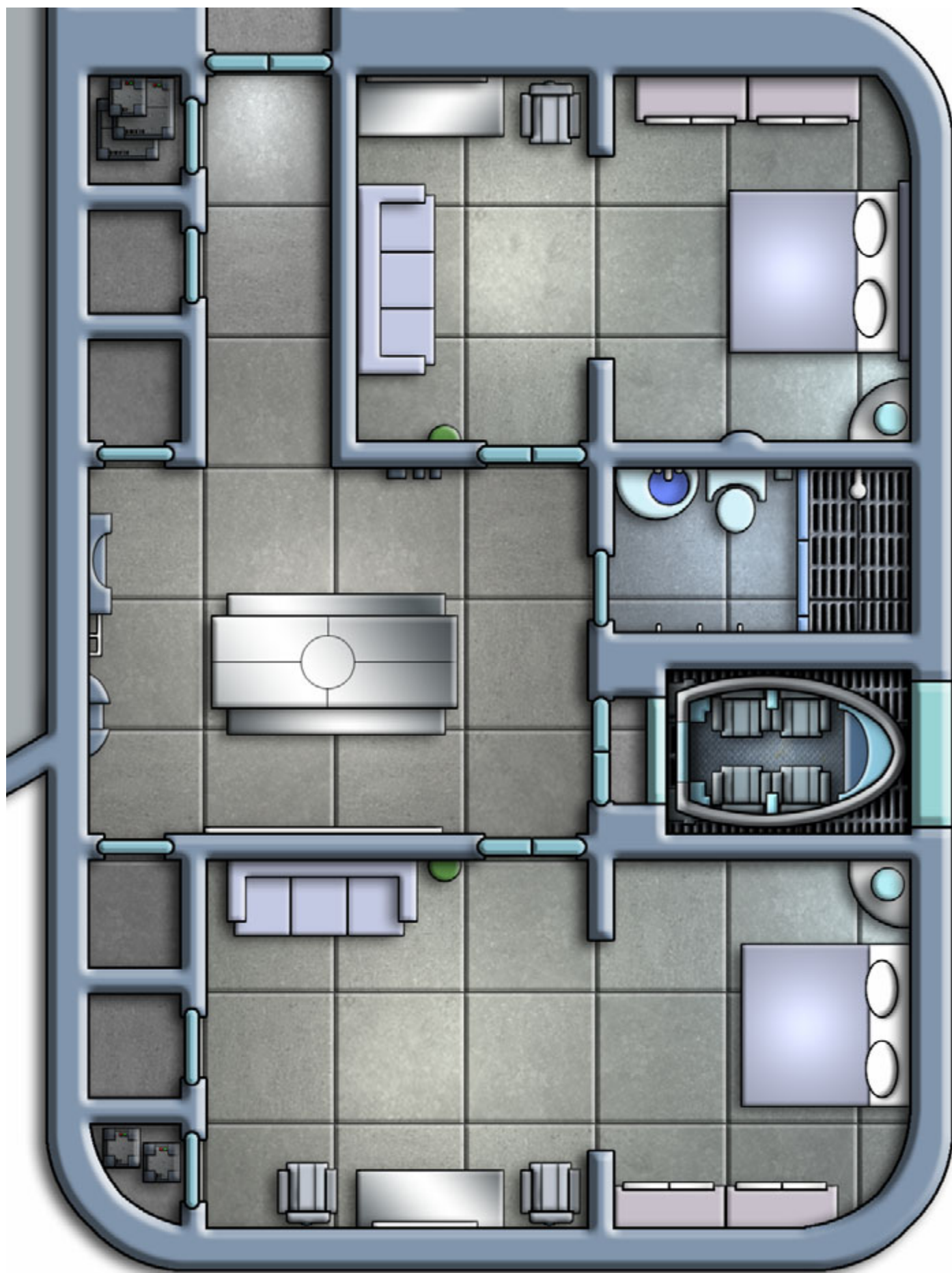
Starboard Modules

The following three pages contain map sections usable for the Starboard Aft Section of the ship.









Command Pod (detached)

