

MINES OF THE MOUNTAIN KING



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PRODUCERS

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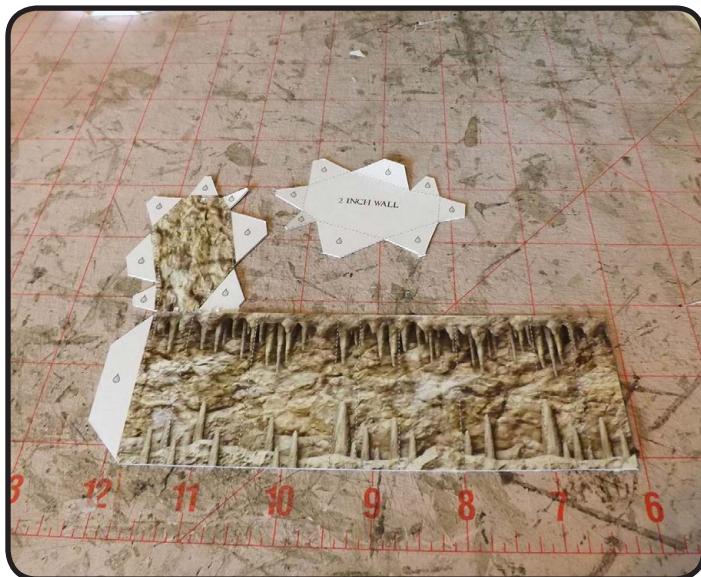
FAT DRAGON GAMES

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MINES OF THE MOUNTAIN KING

Before proceeding with this document, make sure you have read the beginners guide to card modeling included with this model set. Also, review all of your layer options before printing, there are several ways you can design your tower!

CORNERS



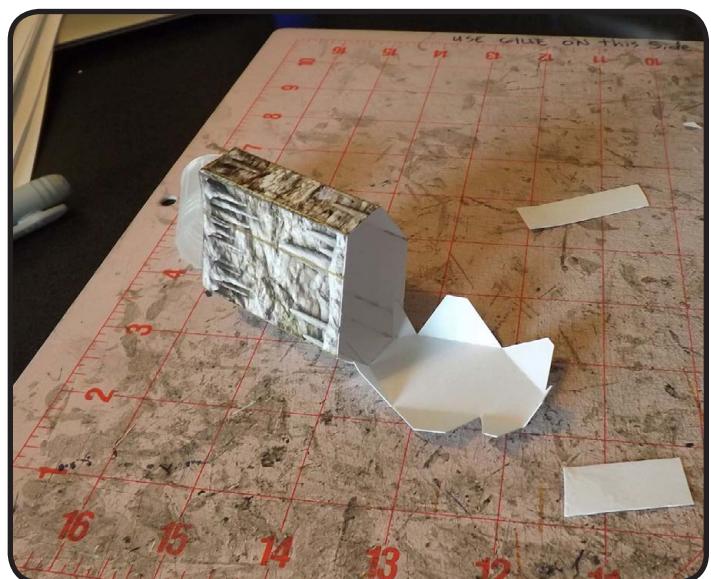
1: Cut and score the pieces and edge with a marker before proceeding.



2: Begin gluing the side walls to the top flap one tab at a time.

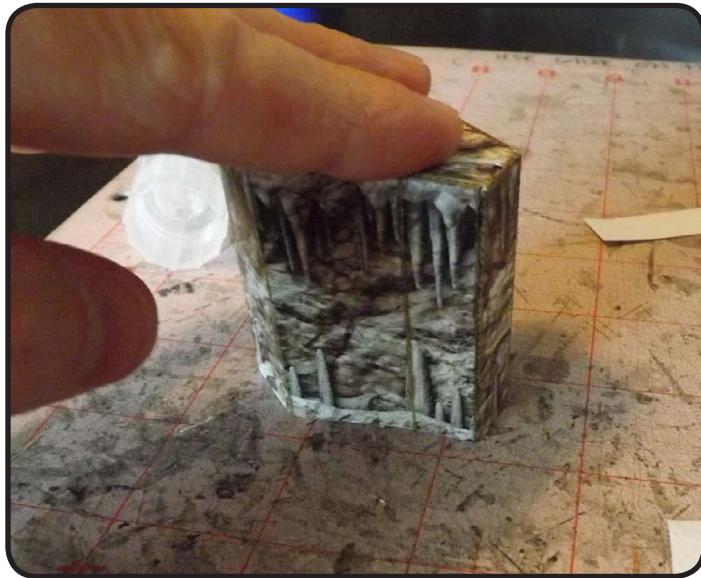


3: Finish by gluing the last wall flap to the side tab.

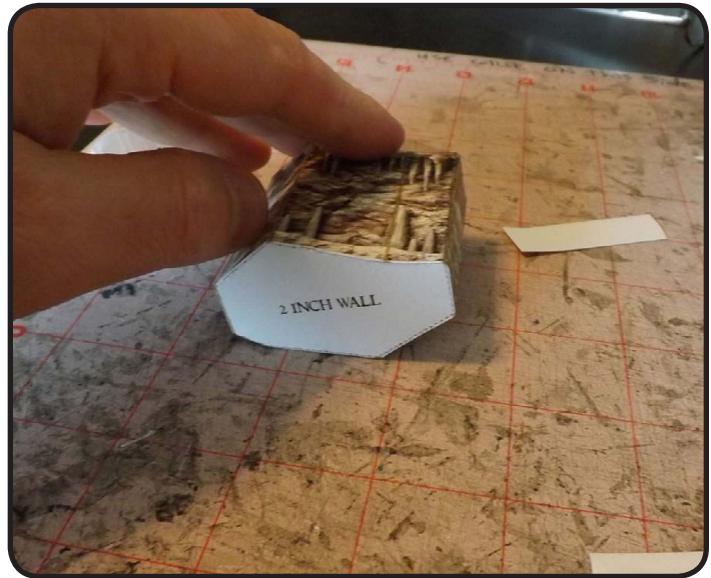


4: Glue the bottom flap to the side walls at one end.

MINES OF THE MOUNTAIN KING



5: Apply glue to the inside lower edge of the walls and then fold the flap into place, pressing against the table to ensure it glues flush with the lower edges of the side walls.



6: Another view of the glued bottom piece.



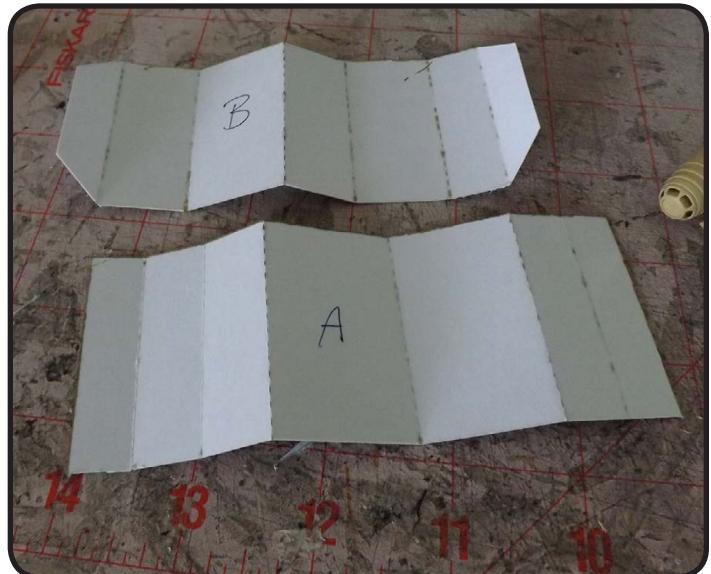
7: If you ever discover than a tab didn't glue properly once the piece is done, it is very easy to use a scrap of paper to insert glue into tight spaces.

MINES OF THE MOUNTAIN KING

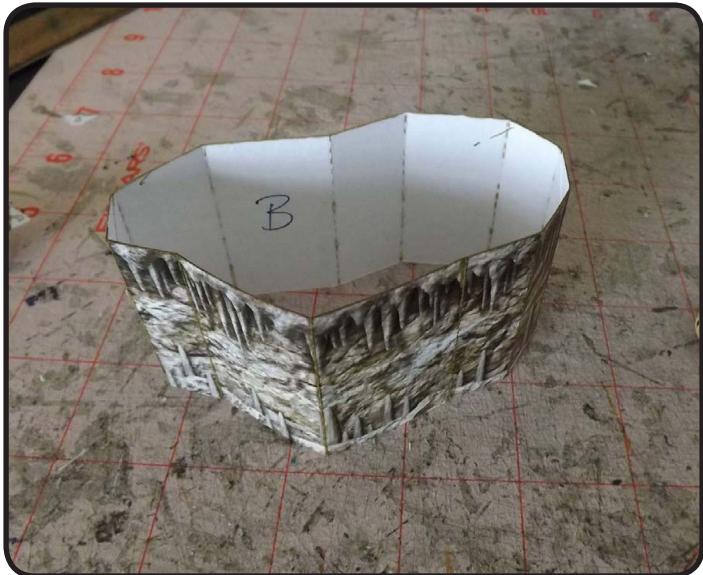
WALLS



1. Cut, score and test fold the wall pieces (the 4" and 2" walls assemble exactly the same.)



2: It helps during assembly if you label the side pieces on their back face.

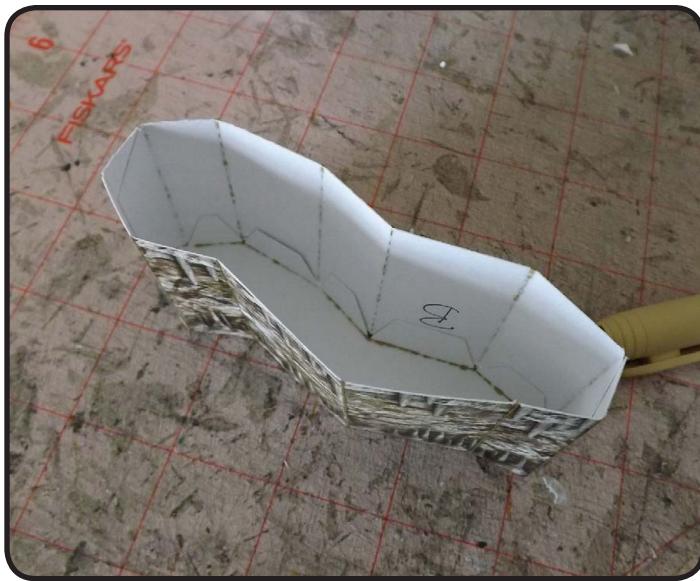


3: Glue the wall sides together as shown.

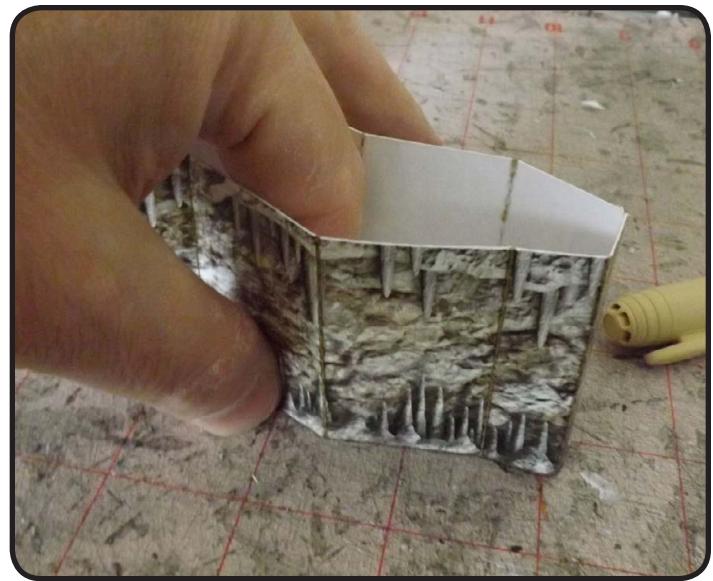


4: Apply glue along the inside upper edge.

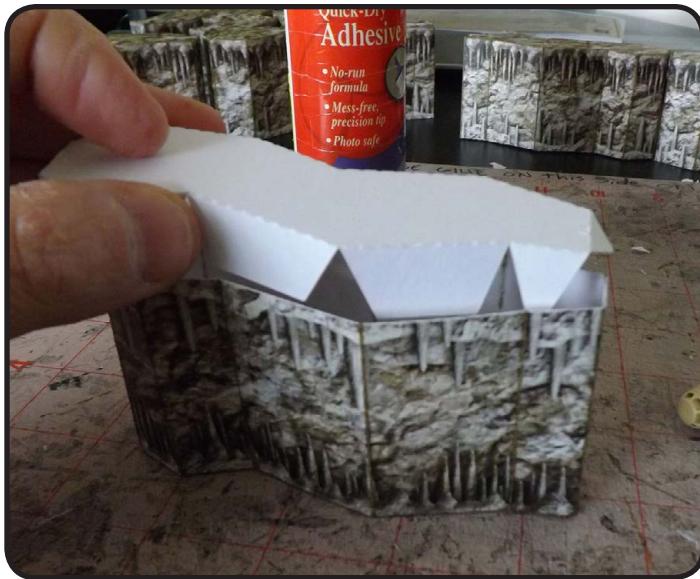
MINES OF THE MOUNTAIN KING



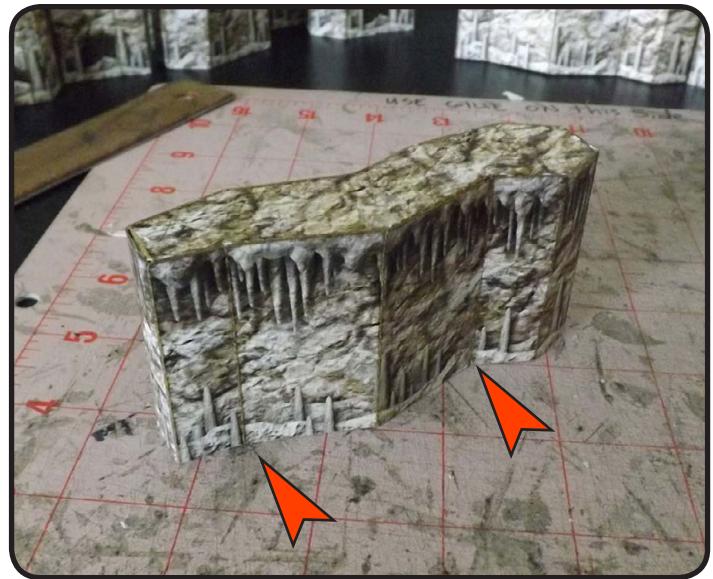
5: Insert the top piece and then turn the wall model upside down so you can press against a flat surface. This will help keep the top piece flush with the top edges of the side walls.



6: While the model is inverted, it allows you to reach inside the model to apply pressure to the interior tabs as the glue dries.



7: Apply glue to the inside wall lower edges and then insert the bottom piece.



8: Invert and press against a flat surface to aid in gluing flush with the wall sides. Apply pressure to the areas that are intented (reverse scored, shown with red arrows) to push against the bottom piece glue tabs.

MINES OF THE MOUNTAIN KING

4 WAY WALL



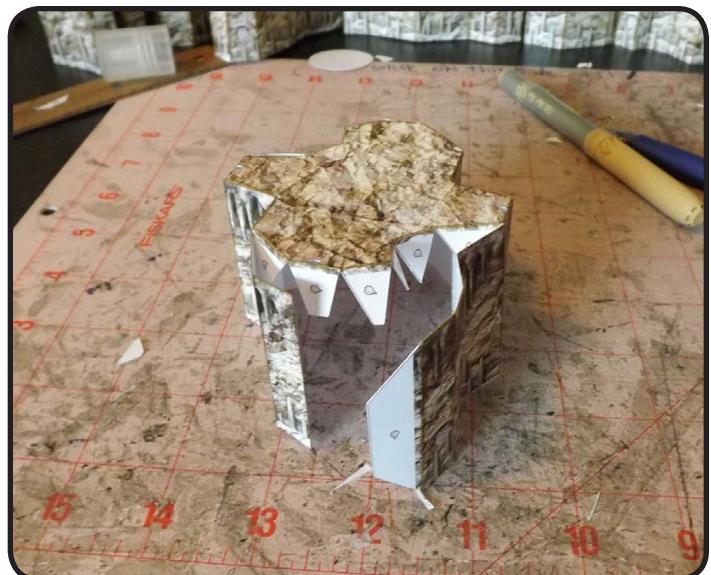
1: Cut, score, test fold.....



2: begin gluing the side walls to the top flap one tab at a time.



3: Work one wall section at a time.

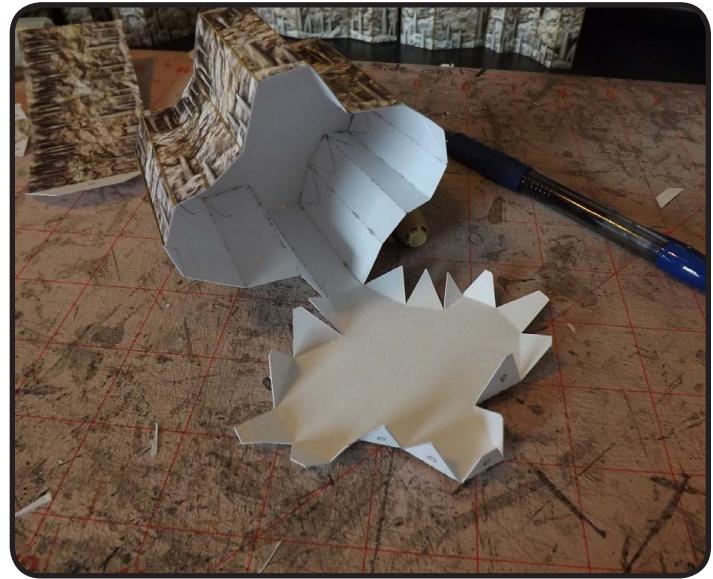


4: Glue the wall sections that have the end tabs first as the opposite wall sections need to finish on top of these.

MINES OF THE MOUNTAIN KING



5: The two wall sections without a side tab should be the last ones glued.



6: Once the side walls have all been glued to the top piece, glue ONE tab of the bottom piece in place as shown. When this is dry, apply glue to the lower interior wall edge and fold the bottom piece in place to dry.



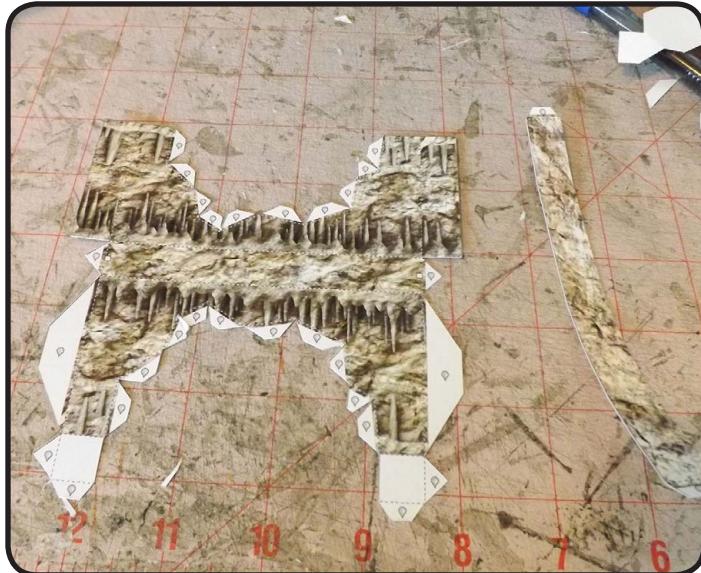
7: As always, you can apply glue to areas that didn't stick with a small scrap of paper.



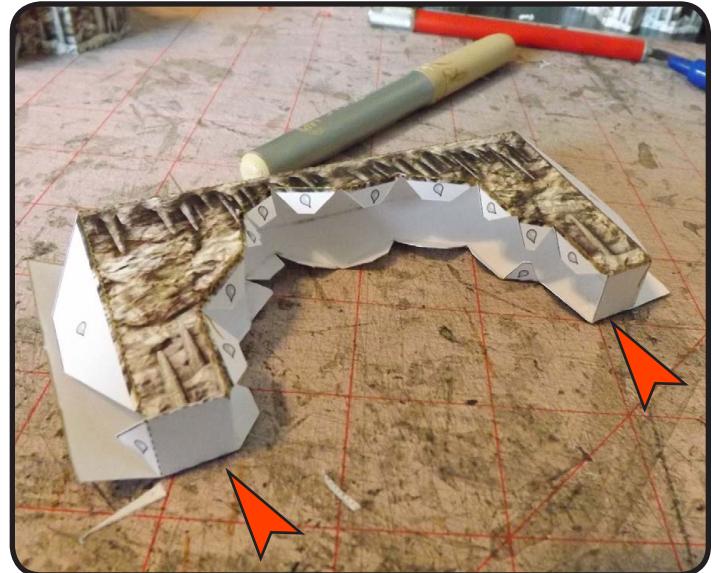
8: The other various pillars and stairs all glue according to the examples in the Beginner's Guide supplied with this set.

MINES OF THE MOUNTAIN KING

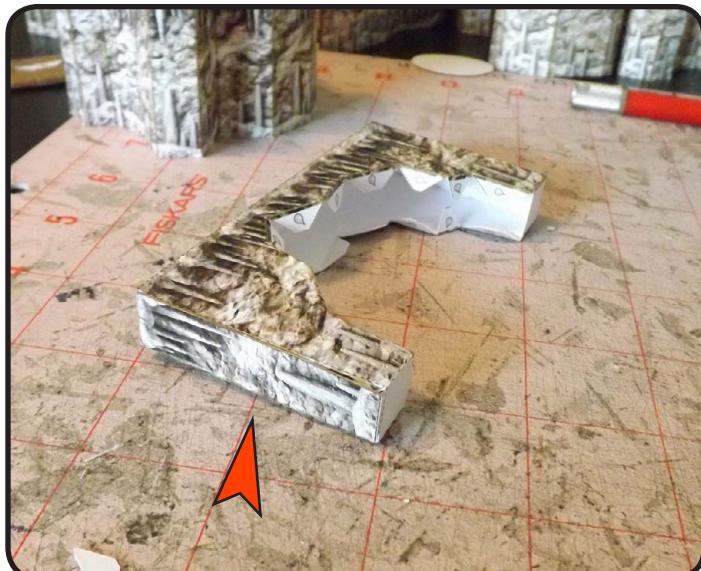
WALL OPENINGS



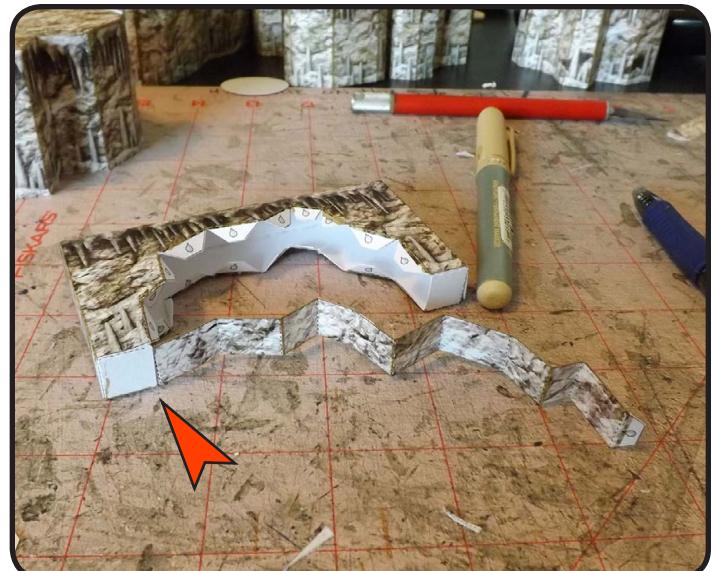
1: Cut, score and test fold the two wall pieces.



2: Begin by gluing the bottom two tabs to the opposite sides as shown above.



3: Next glue the outside flaps into place.



4: begin gluing the interior strip by first gluing one end tab (make sure you test fit first to make sure the strip is orientated correctly for all folds.)

MINES OF THE MOUNTAIN KING

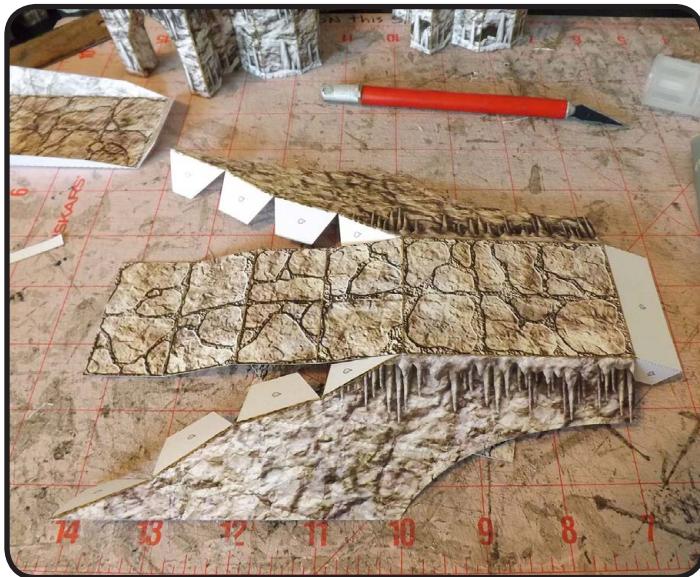


5: Glue the strip one or two sets of tabs at a time until finished.

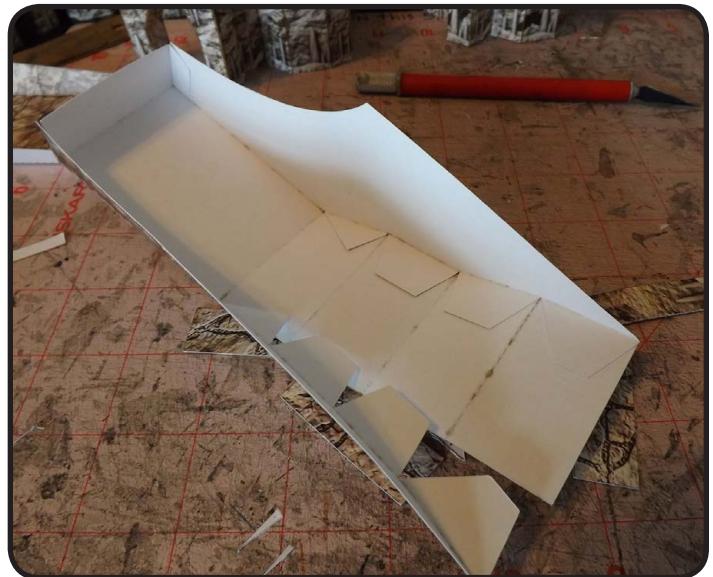


6: The small wall opening assembles exactly the same as the larger version.

STONE BRIDGE



1: Cut and score....



2: Glue the front-end flap first, then begin gluing the slope one set of tabs at a time.

MINES OF THE MOUNTAIN KING



3: The finished slope.



4: Glue the interior brace to the bridge slope interior end as depicted above.



5: You can reach inside with a ruler to apply pressure to areas as they dry.



6: To prevent miniatures from slipping down the slope, we recommend using white glue applied at each 'break' on the slope. Apply beads of glue as shown above and allow to dry. If the bead isn't tall enough to prevent the miniatures from slipping, simply apply more glue over the initial 'ridge' (2 or 3 layers will be all it takes.)

MINES OF THE MOUNTAIN KING

MINE CART



1: Cut, score and edge as shown.



2: Fold and glue the main body in half.



3: Glue the side walls of the lower section.



4: Finish the lower section by gluing the bottom flap into place.

MINES OF THE MOUNTAIN KING

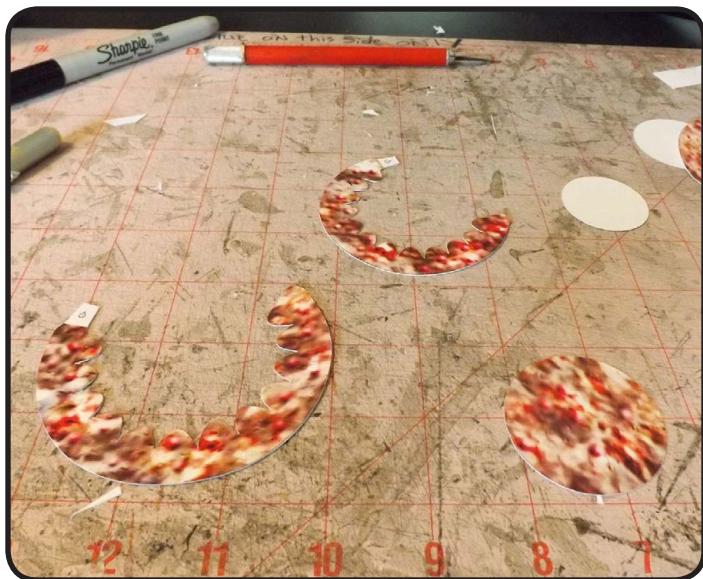


5: Next take the upper section and glue the wall sides together. Finish the upper section by inserting and gluing the floor up through the bottom.



6: Invert the main body and glue the lower section to the bottom of it as depicted above.

MUSHROOMS



1: Cut, score, yadda yadda yadda....



2: Edge the main piece, then glue into a ring shape.

MINES OF THE MOUNTAIN KING



3: Apply a drop of glue to each of the rounded tabs on the ring, then insert the cap piece through the bottom and press against the rounded tabs on the ring (the tabs glue on top of the disc, not below it.)



4: The finished upper piece of the mushroom (note the round tabs are on the top of the disc piece.)



5: The base is simply a 4-sided tube glued to the round lower section.



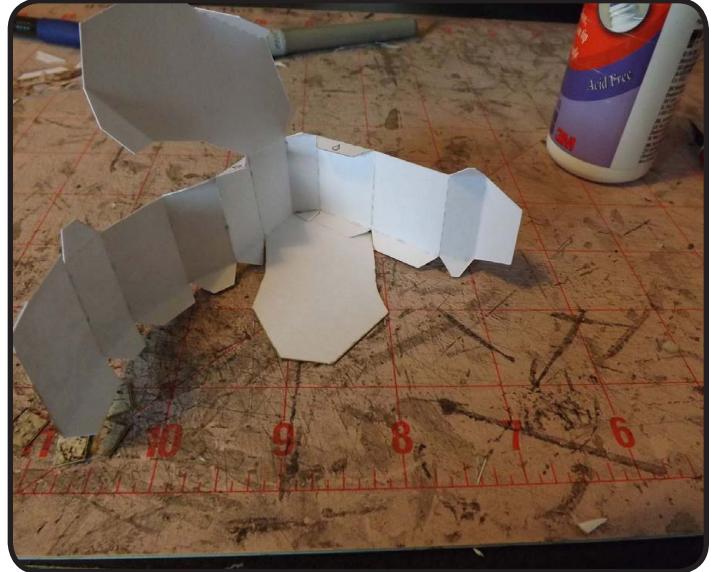
6: The two sections combined.

MINES OF THE MOUNTAIN KING

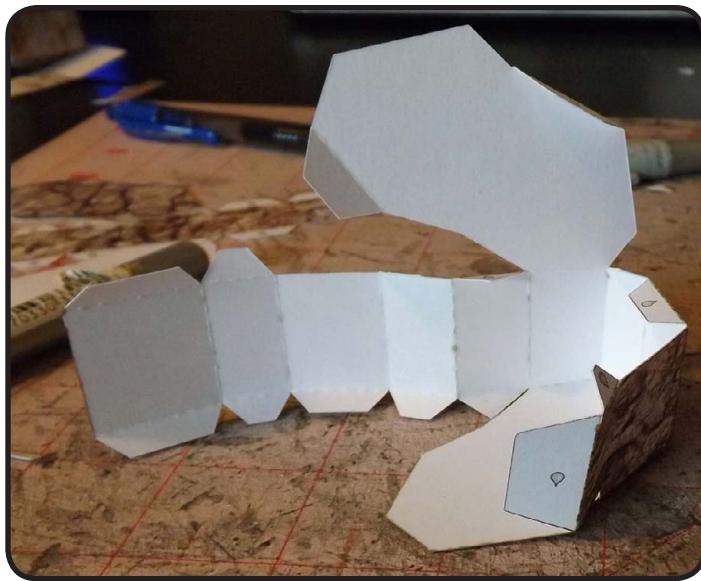
PLATFORMS



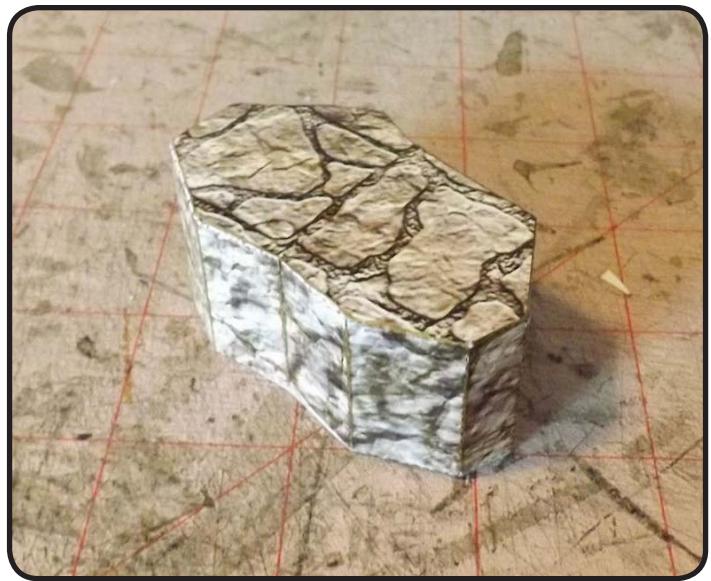
1: Do I even need to say it???



2: Glue the side tabs one at a time around the perimeter of the top flap.



3: Glue the wall section with the end tab first as the opposite wall must glue over this.



4: The finished wall sections glued in place along the top flap. To finish, simple glue the lower flap in place.

MINES OF THE MOUNTAIN KING

STALAGMITES & MINE SUPPORTS

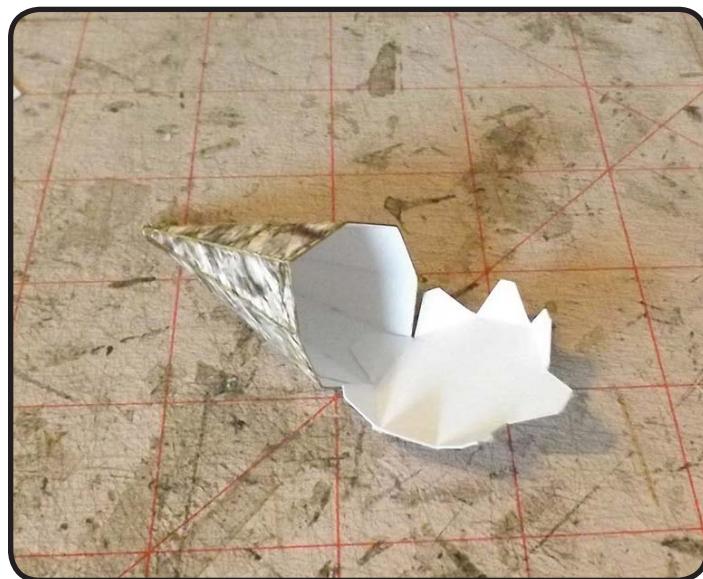


1: Whoever guessed “Cut, score and test fold” wins...

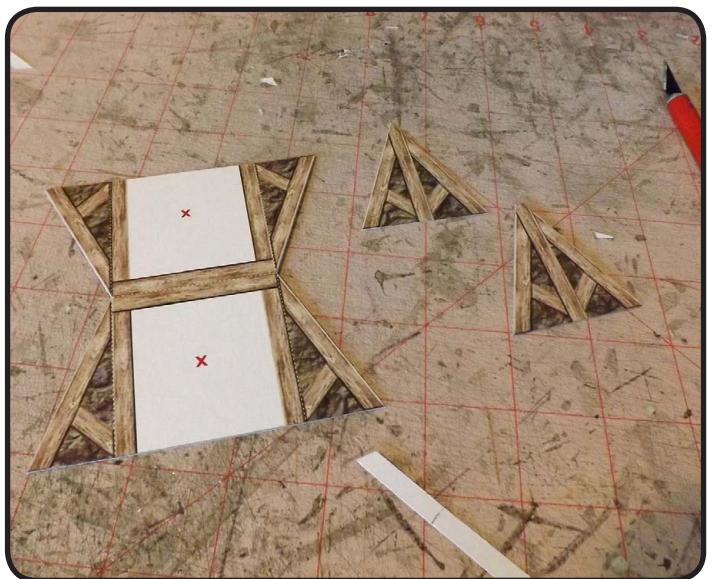


2: Bend into a cone shape and glue the ends together.

...absolutely nothing. :P

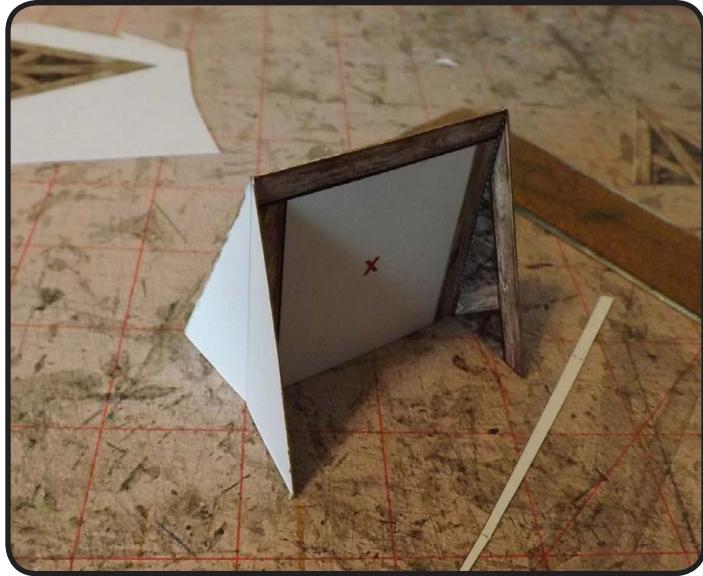


3: Glue one tab of the bottom piece as shown. Once dry, fold and glue into place.

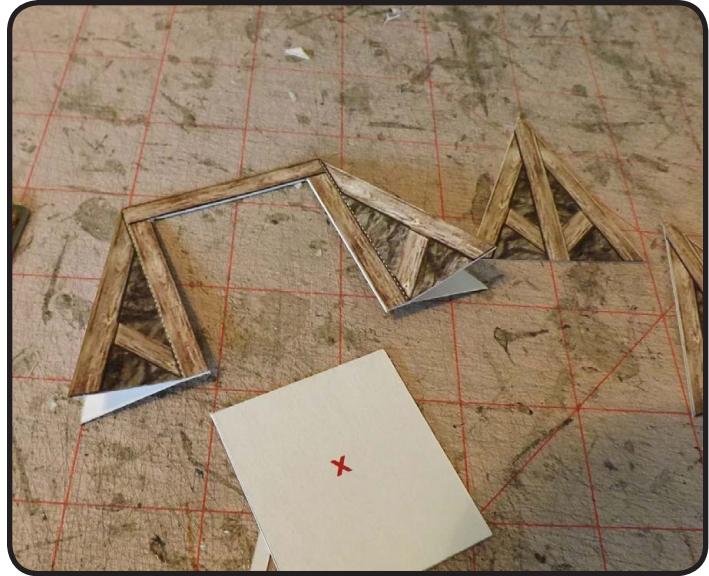


4: Cut, score, and edge the support pieces.

MINES OF THE MOUNTAIN KING



5: Glue in half, making sure the outer flaps do not glue together.



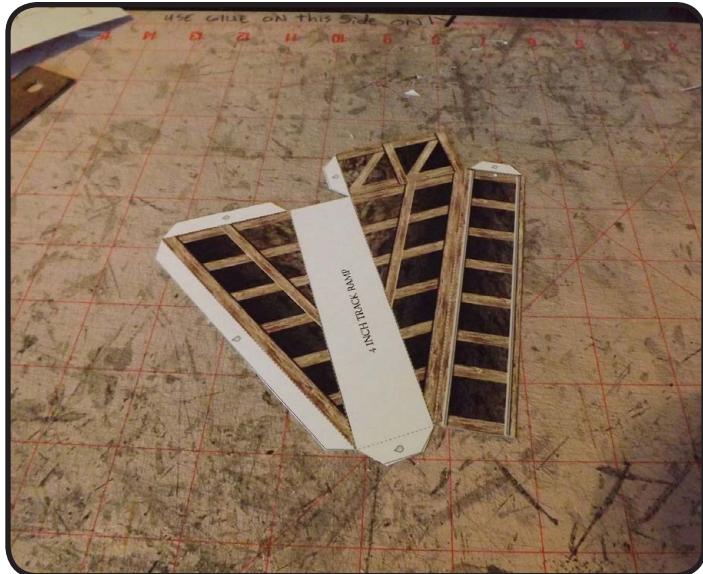
6: Once dry, cut out the white center section.



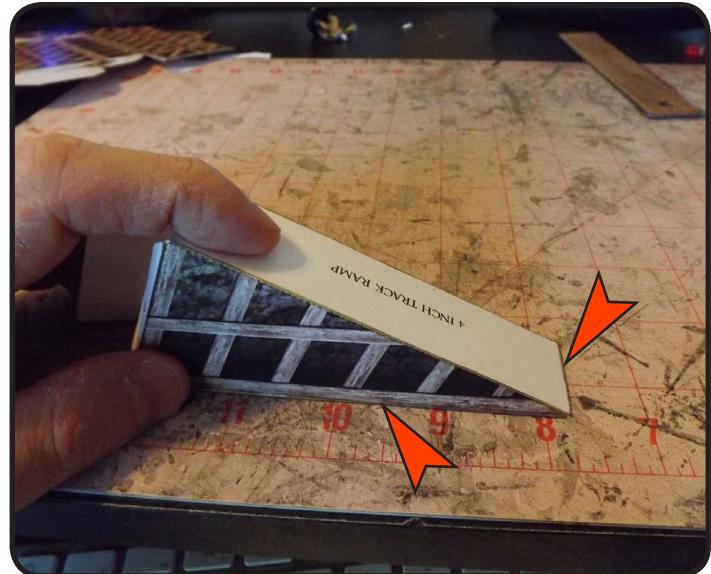
7: Glue the outer pieces to the main section as depicted above.

MINES OF THE MOUNTAIN KING

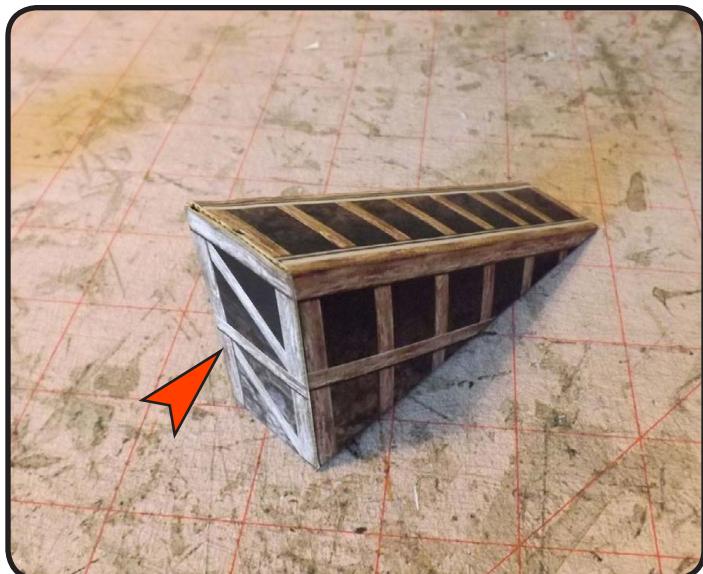
MINE TRACK (RAMP)



1: Cut, score, and test fold the ramp piece.



2: Glue the long side seam first (remember to apply glue to the lower tab too where everything meets at the bottom of the ramp.)



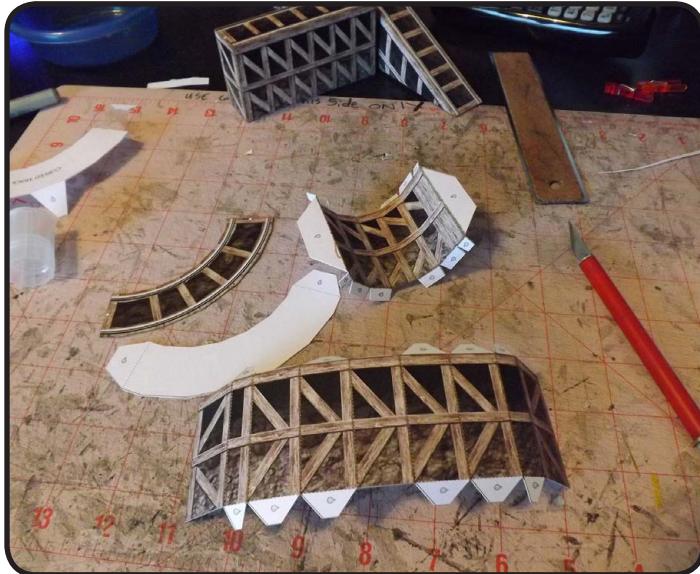
3: Finish by gluing the rear flap into place.

Just a quick FYI folks; I always try to keep an eye out for new glues to use and found this at Wal Mart in the scrapbooking aisle. It dries almost as soon as you apply it. The bond is as tight or tighter than any other glue I use and it has an applicator tip that is TINY- perfect for small edges and flaps! GET SOME TODAY!

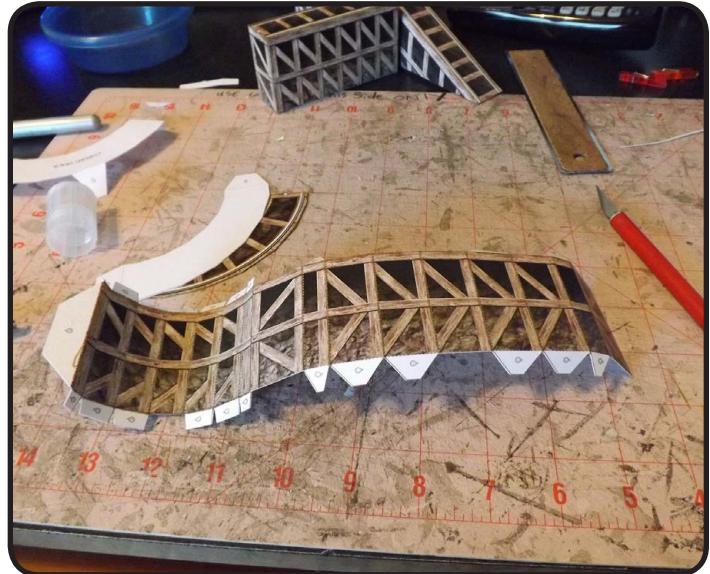


MINES OF THE MOUNTAIN KING

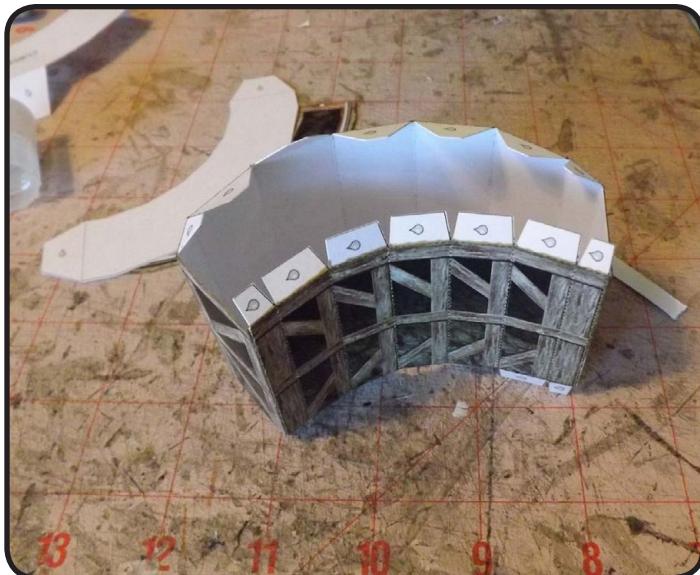
MINE TRACK (CURVED)



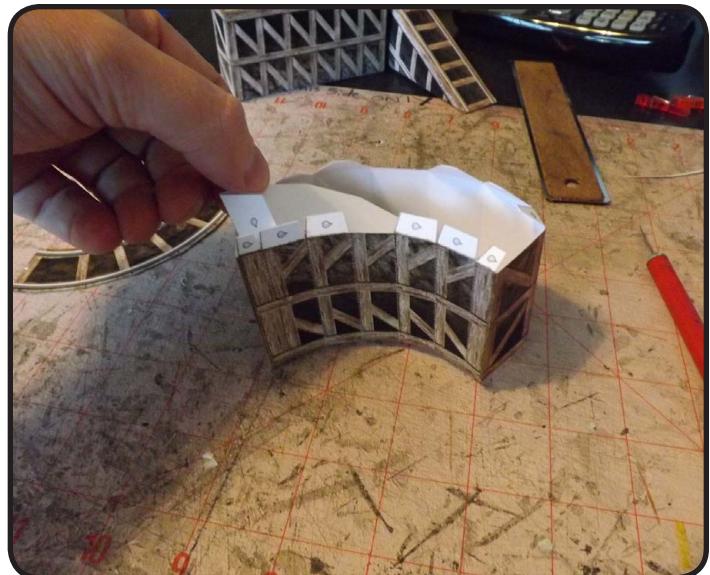
1: Pretty sure you can recite it in your sleep by now...



2: Test fold and then glue the side walls as shown.

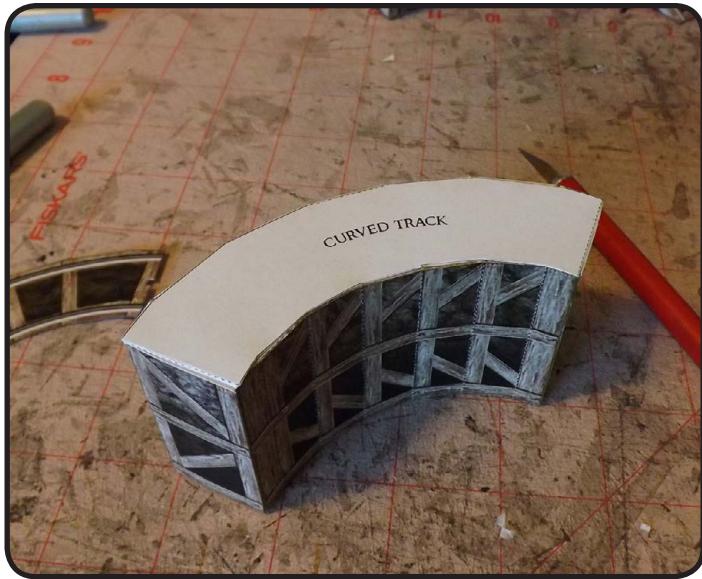


3: Finish the side walls by gluing the edges together.



4: Turn upside down and insert and glue the interior frame piece in place. This glues to the inside of the model at the top, so the upper ridge of tabs glue above it when the piece is turned rightside up. This piece forces the walls into the correct shape so the bottom and top pieces can be glued more easily.

MINES OF THE MOUNTAIN KING



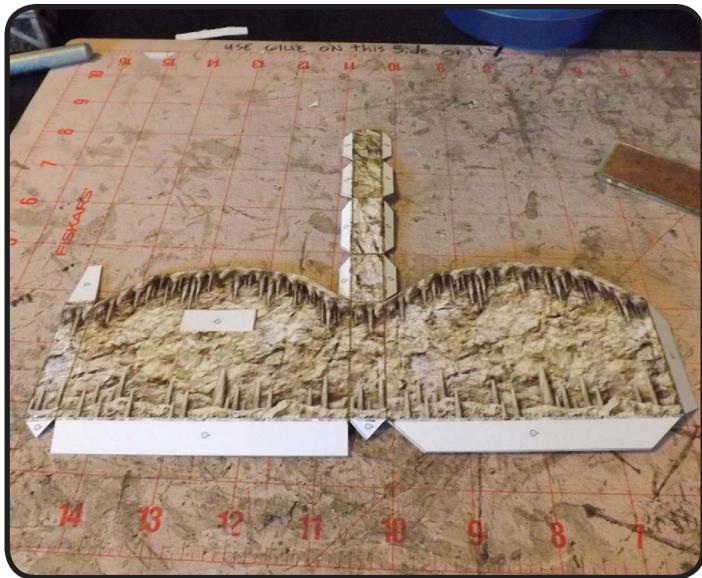
5: Now glue the bottom piece in place.



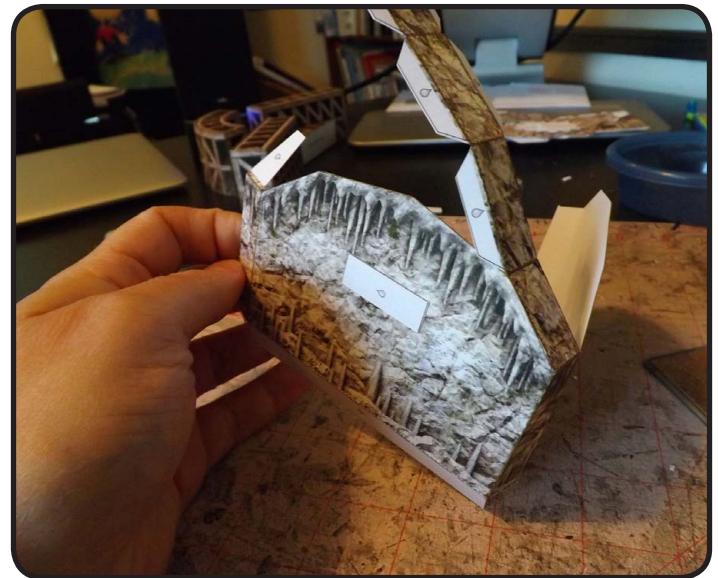
6: Next flip rightside up and glue the upper piece (the one with the track) to the top of the model as depicted above.

TIP: You can create a slight raised edge along each side of the mining track with white glue (see the stone bridge instructions.) This will help keep the mining carts from sliding off.

WATERFALL

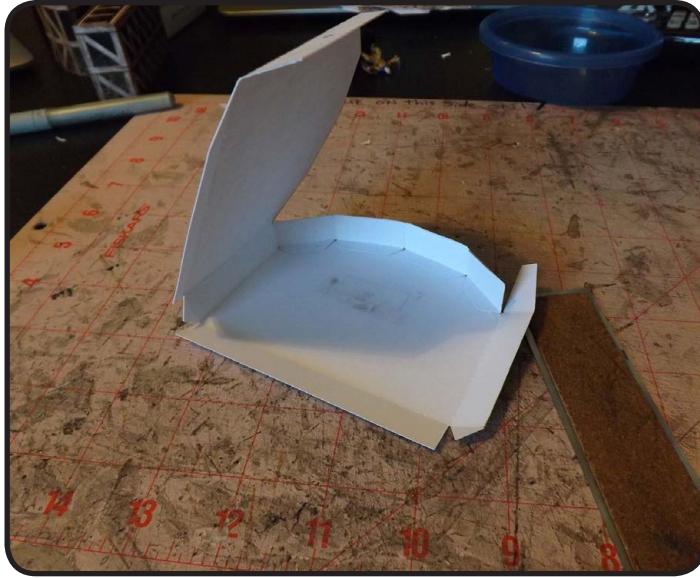


1: THAT'S IT, I REFUSE TO TYPE IT ANYMORE!!!!!!

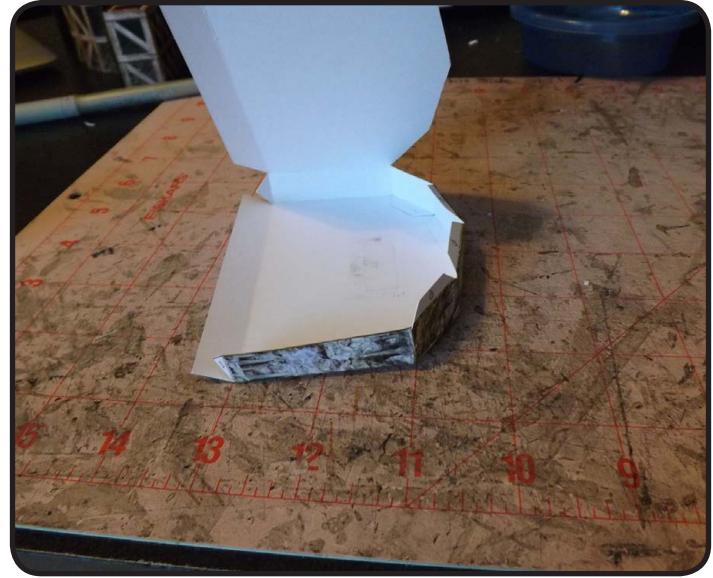


2: Begin by gluing the top strip to the front wall, one tab at a time.

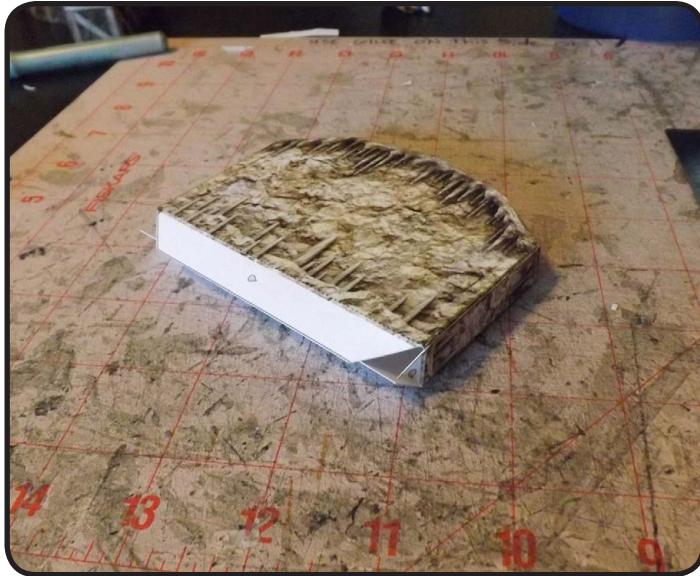
MINES OF THE MOUNTAIN KING



3: Finish gluing the top strip to the front wall.



4: Glue the top tab of the side flap to the top strip you just finished gluing.

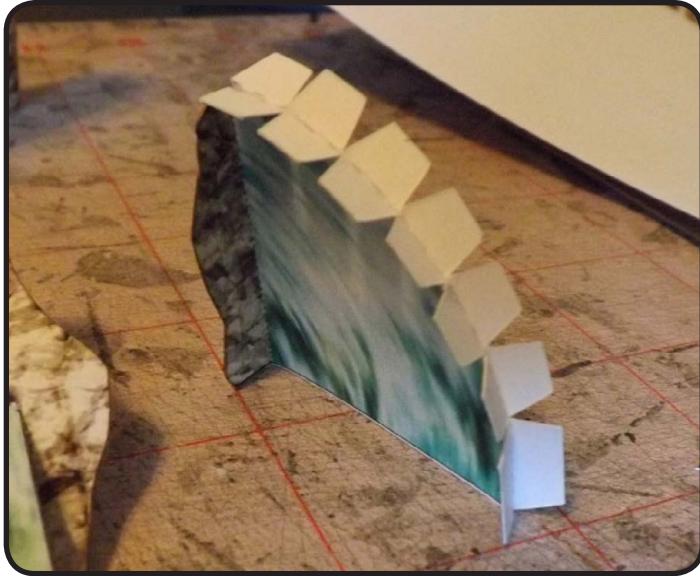


5: Fold the rear wall over and glue to the side flap first, then finish by gluing the bottom shut.



6: Cut out the water pieces.

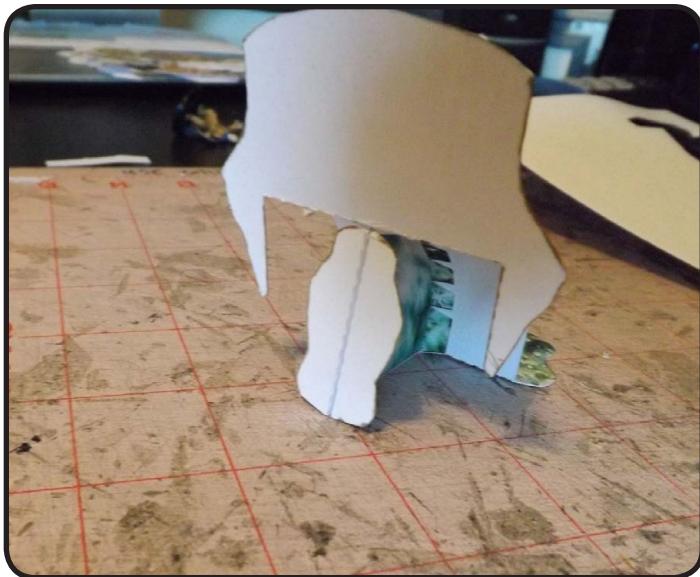
MINES OF THE MOUNTAIN KING



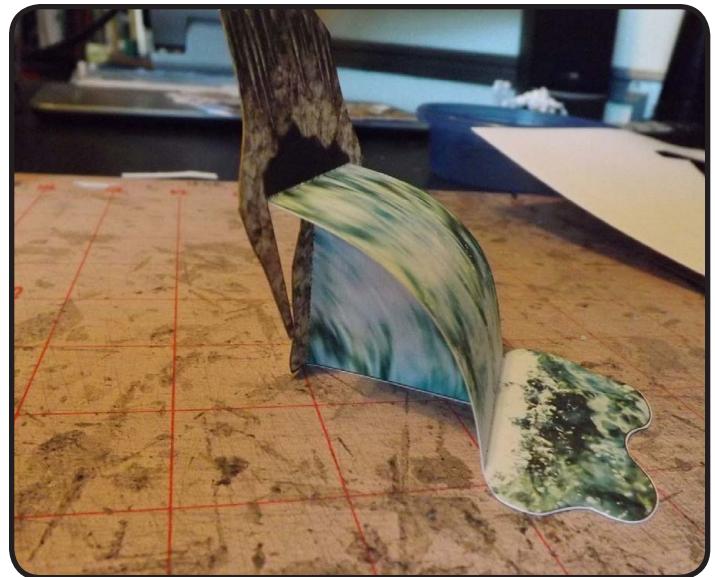
7: Glue the two 'pie shaped' water sections together, being careful not to glue any of the tabs along the outside edges.



8: This piece then glues to the main water piece along the rear side as shown. You'll need to actually hold this in place as it dries to keep from popping any tabs before they dry.

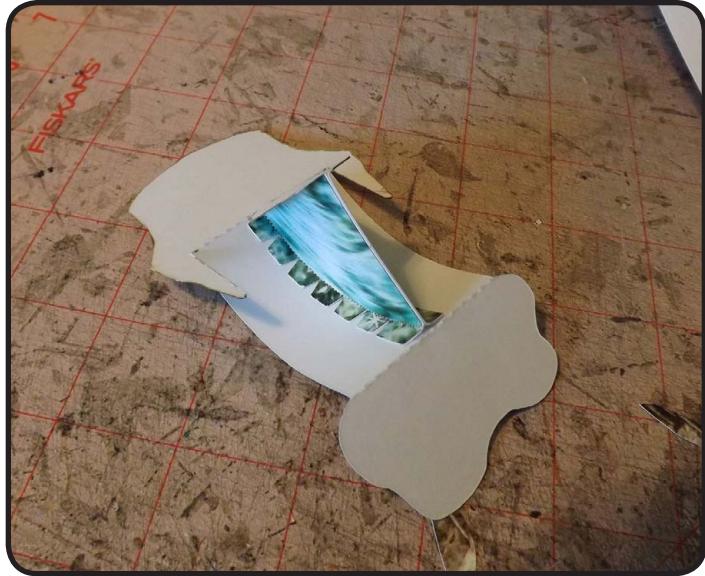


9: This is what the rear of the water piece should look like when completed.



10: Another view of the completed water model.

MINES OF THE MOUNTAIN KING



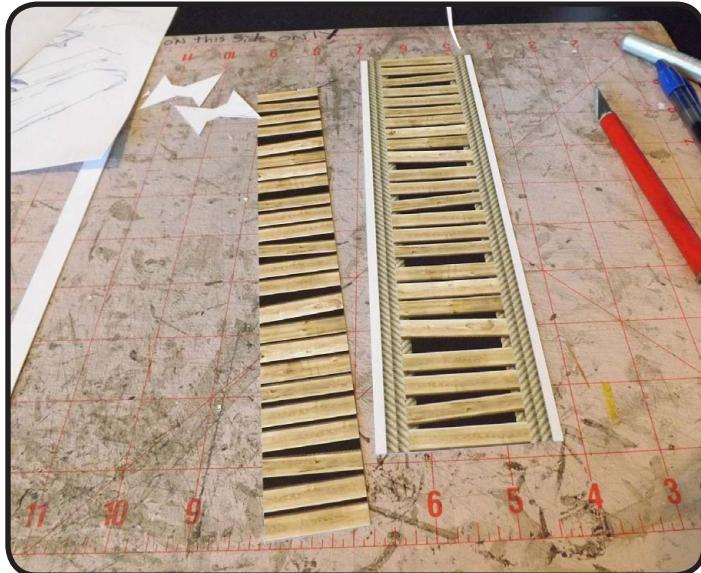
11: Yep, you guessed it, ANOTHER, another view.



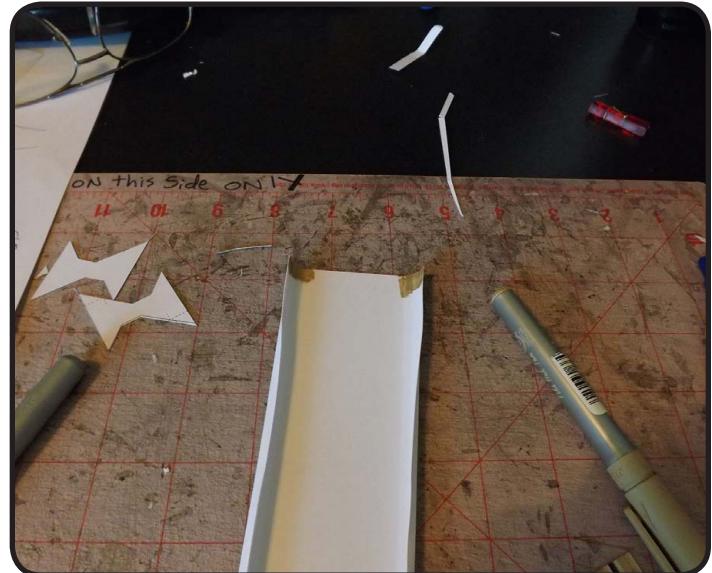
12: Now glue the water model to the stone wall as depicted above.

MINES OF THE MOUNTAIN KING

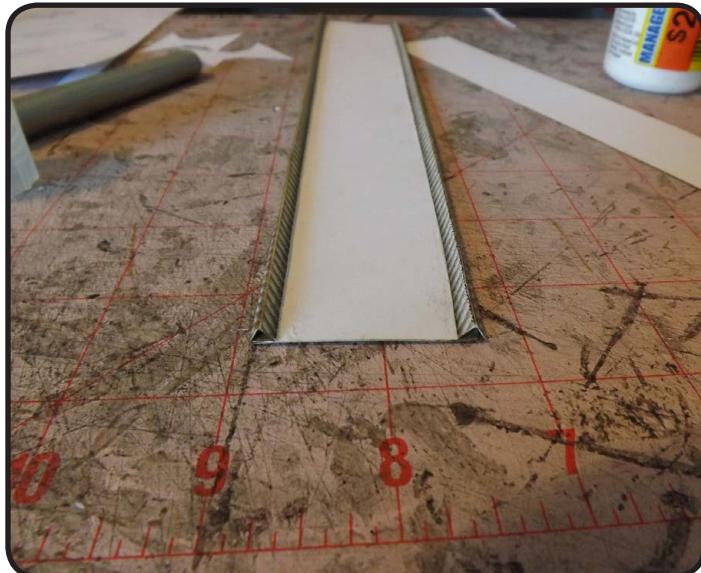
ROPE BRIDGE



1: NO! NIET! I REFUSE TO TYPE IT!



2: Before folding and gluing the outer edges of the main beidge model, color these areas at both ends to hide the white interior of the paper.



3: The outer edges simply fold over and glue into triangular cross-sections along each side.

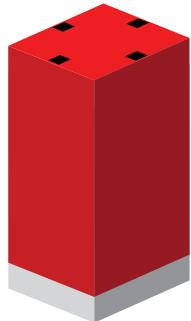


4: Finish by gluing the rear face strip into place between the edge-tubes.

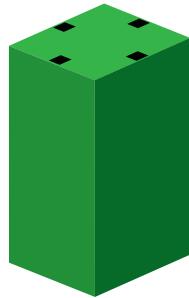
MINES OF THE MOUNTAIN KING

E-Z LOCK PARTS

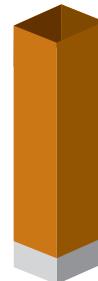
Note: Not all E-Z LOCK parts are used for every set, but are usually included for those wishing to kitbash.



E-Z Lock
Pillar



Standard
Pillar



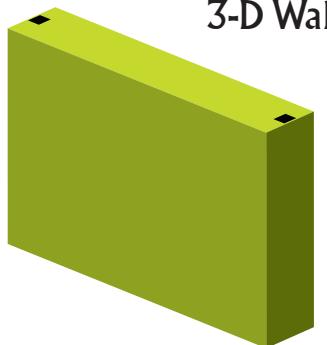
E-Z Lock
Connector



Connector



Connector
Link



3-D Wall



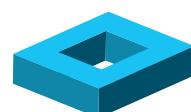
E-Z Lock
Cover



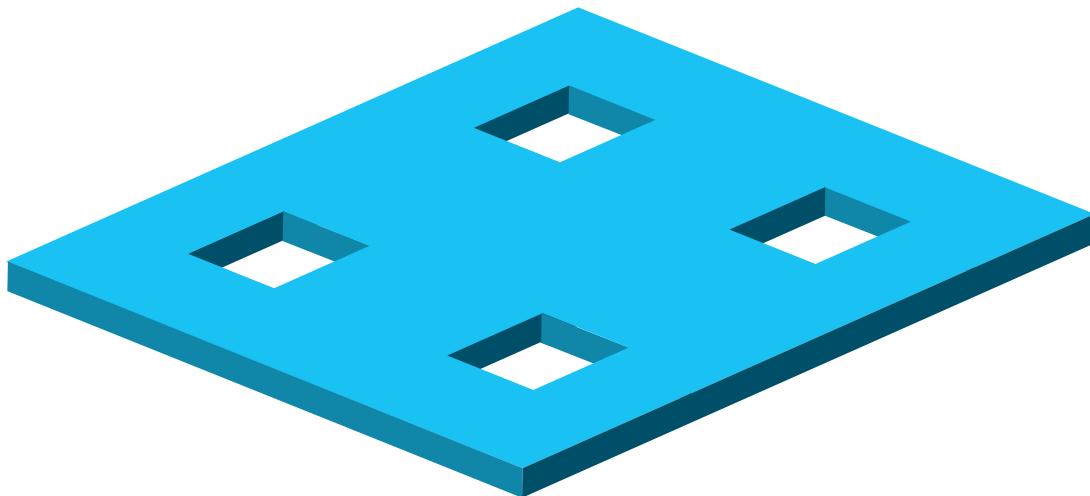
Bobby Pin/
Hair pin



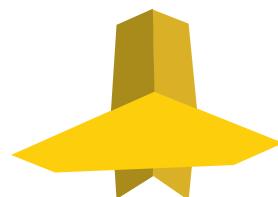
Connector
Base
(Corner)



Connector
Base
(Center)

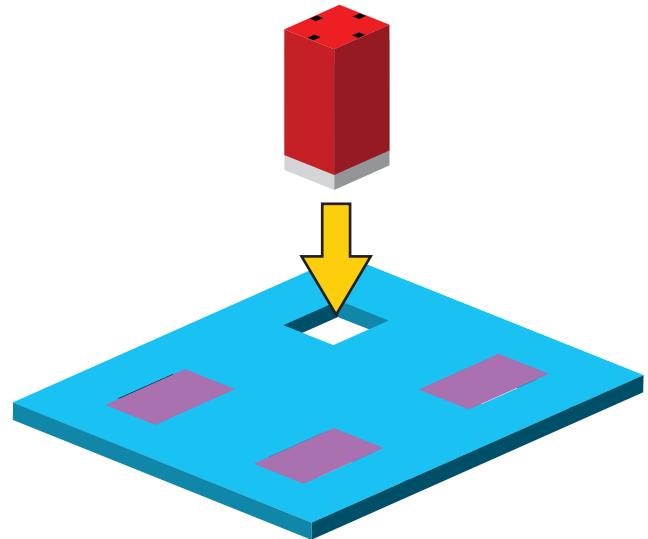
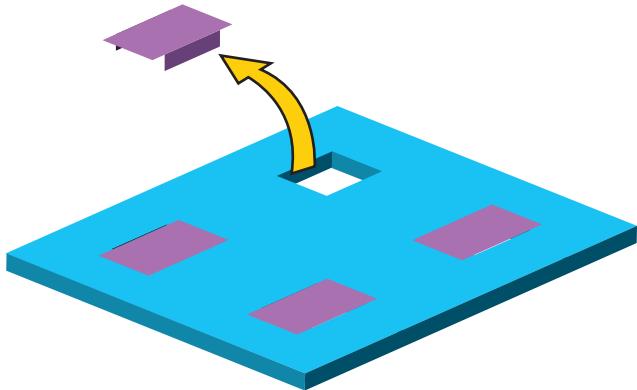


E-Z Lock
Tile



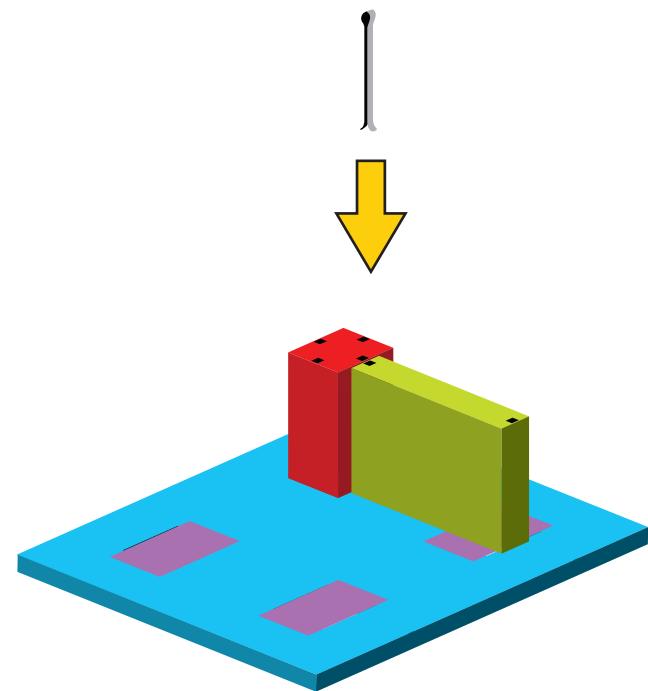
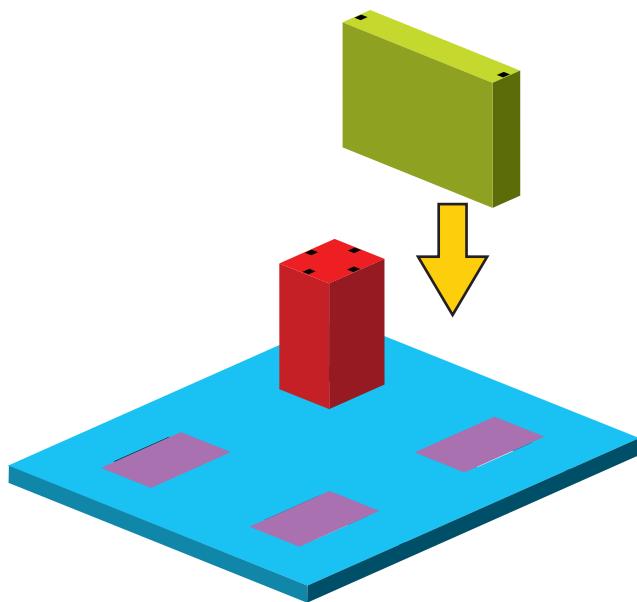
E-Z Lock
Support

MINES OF THE MOUNTAIN KING



Use the cover pieces to hide the holes in your tile when not in use. Remove covers where you need to use an E-Z LOCK pillar (you only need one to anchor a large section.) Most dungeon layouts only use 2-3 as that is plenty to keep the layout bump proof.)

Insert the E-Z LOCK pillar as shown above.



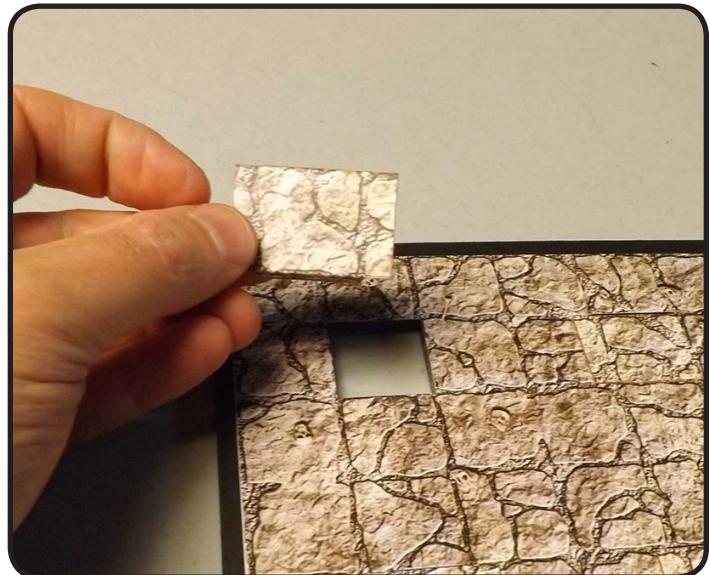
Add a wall section next to your pillar.

Use standard 2" bobby-pins or hairpins to lock the pieces together.

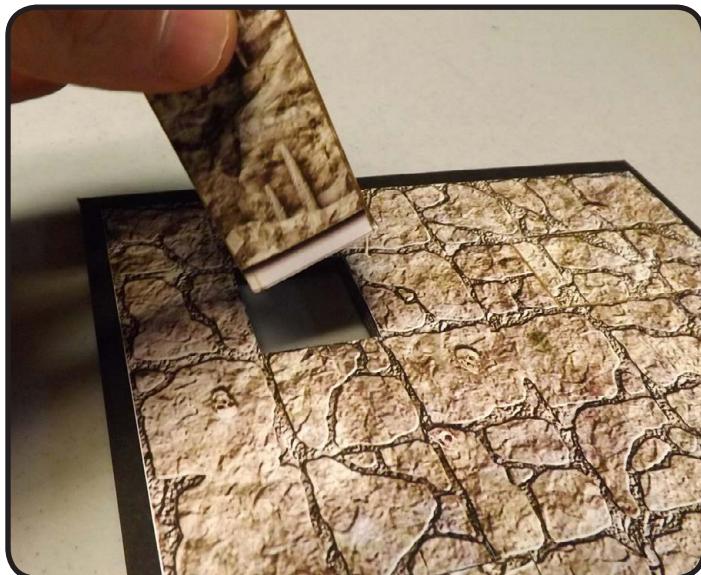
Examples of E-Z LOCK construction



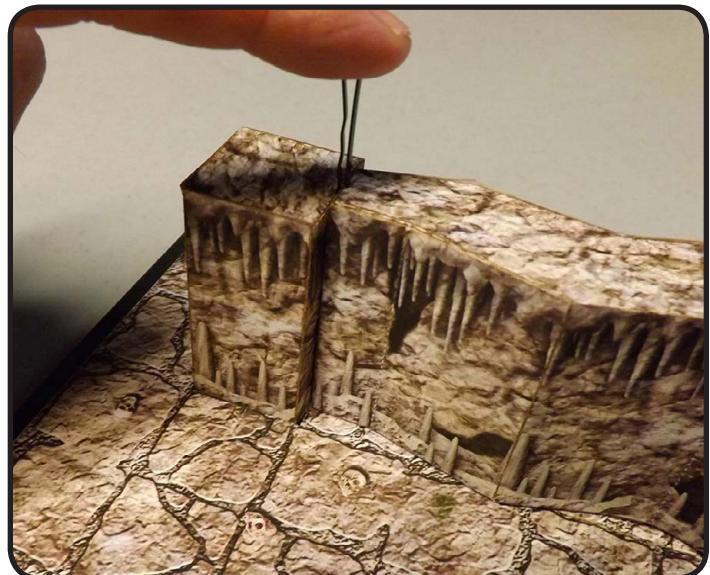
1: Sample tile with 1" squares cut out and covered with E-Z LOCK covers.



2: Remove cover.

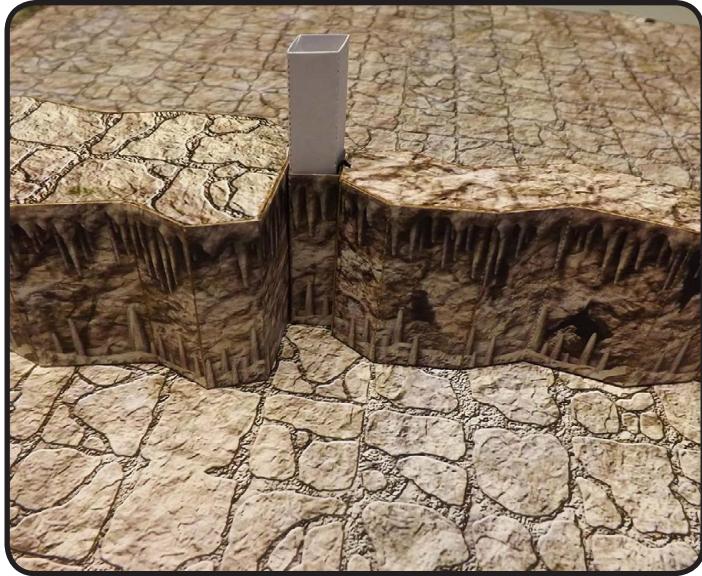


3: Insert a 1" E-Z LOCK pillar.

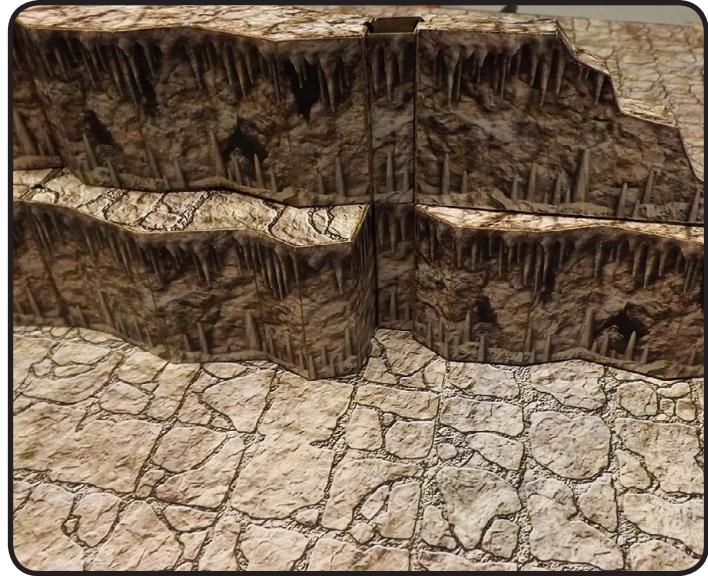


4: Begin linking walls to the E-Z LOCK pillar with bobbypins. You will only need a few E-Z LOCK pillars in a layout as they are simple for preventing lateral shifting during gameplay. Standard pillars can be used for most of the layout.

MINES OF THE MOUNTAIN KING



5: For double-height builds, use a E-Z LOCK connector base plug in the 1" square hole in the tile, then insert an E-Z LOCK connector pillar. The first-level walls connect to the pillar with bobby pins. Then insert a connector link (white pillar) in the E-Z LOCK connector pillar as shown above.



6: Then add another connector over the link and begin bobby pinning walls to it.



7: The octagonal pillars can be used to attach walls at various angles for intersections and odd-shaped rooms.

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