

e-ADVENTURE TILES CAVE CHAMBERS

Look for free e-Adventure Tiles at www.skeletonkeygames.com and www.rpgnow.com to expand this set even further. A bonus Tile is included at the end of this document that will expand your Cave Chambers even further!



e-Adventure Tiles: Cave Chambers is designed to add ease, detail and excitement to your campaign; never worry about mapping on the spot again! e-Adventure Tiles: Cave Chambers contains everything you need to print out and construct a sprawling network of caverns. Also, e-Adventure Tile sets are completely compatible with one another. Combine them with other e-Adventure Tiles: Cave Passages to construct a massive complex that can be used time after time for an adventure packed and stress-free game!

This e-Adventure Tile set contains 25 six by six inch square tiles, for over six square feet of adaptable, interchangeable, and ready-to-use adventure terrain (and that is only counting each tile once - you can print them as much as you like)! Future sets will even contain bonus tiles that allow different Tile sets to be seamlessly linked together.

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Product Code: SKG103e

Print:

- e-Adventure Tiles are designed to be printed on your home printer in color or black and white
- Print all the tiles or only the tiles you need - it is completely up to you
- Print multiples of the same tile - each tile can be set up in different configurations for endless results
- Each tile is offered on its own page so you can be selective and print only what you need

Trim:

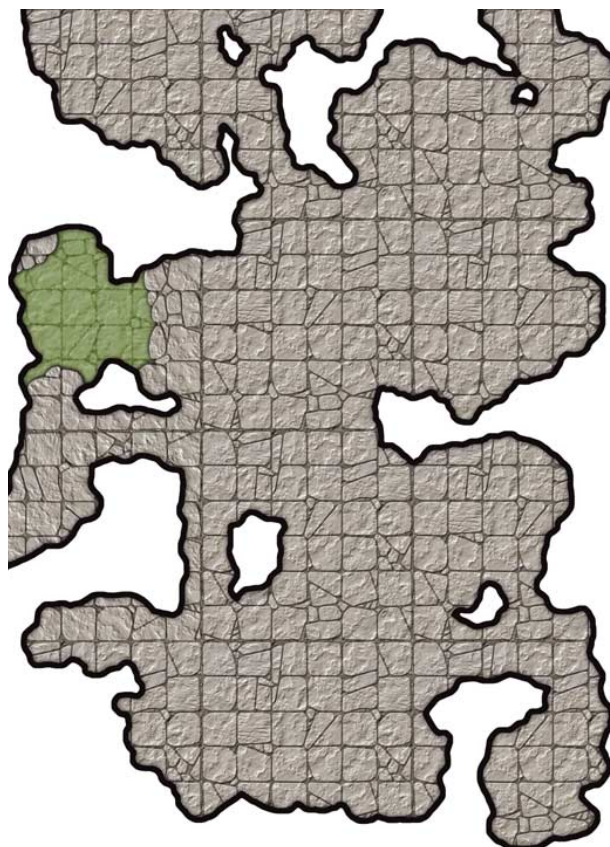
- Trim e-Adventure Tiles with a sharp blade and a strait edge on a safe cutting surface
- Cut the tiles to the dashed line or trim them to the "walls"

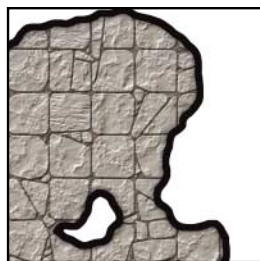
Connect:

- Use tape on the back of your e-Adventure Tiles to hold them together
- Spray adhesive can be used to mount your tiles to a poster board
- Mount the tiles to magnetic sheeting and trim for use on metal surfaces

Play:

- Use miniatures or cardboard counters on your e-Adventure Tiles for infinite excitement
- Use markers to make notes and combat diagrams, you can always print more

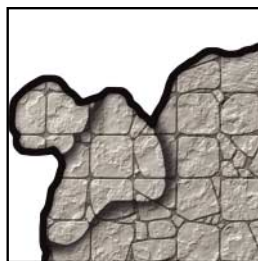




CC01



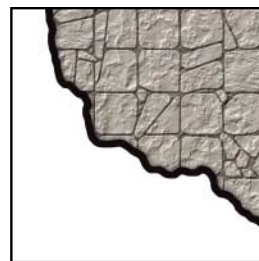
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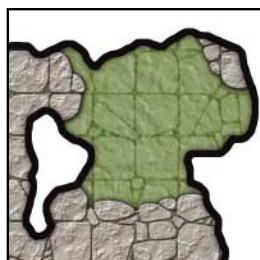
CC03



CC04



CC05



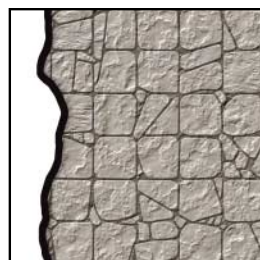
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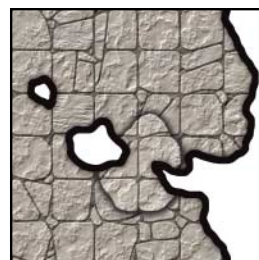
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CC08



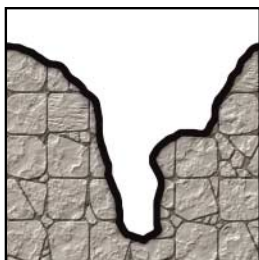
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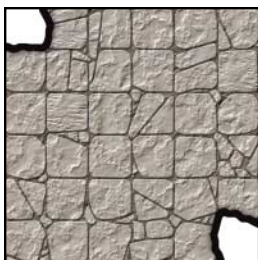
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CC11



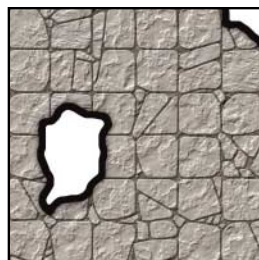
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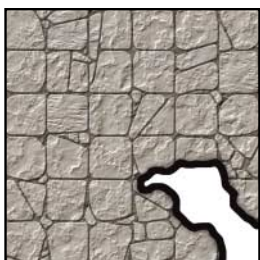
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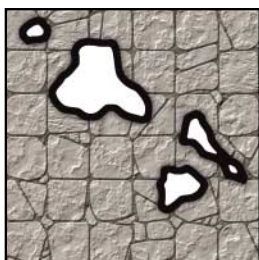
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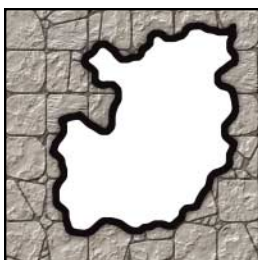
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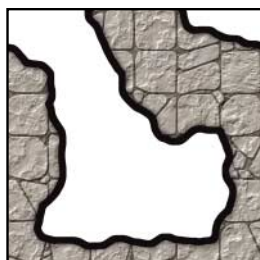
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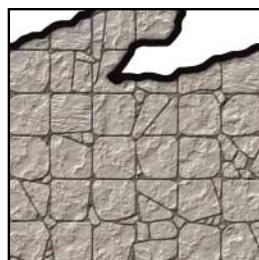
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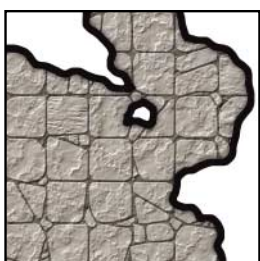
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CC19



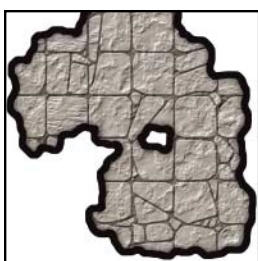
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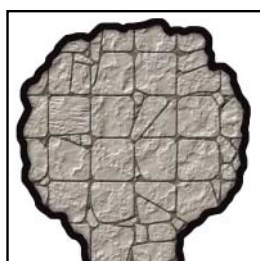
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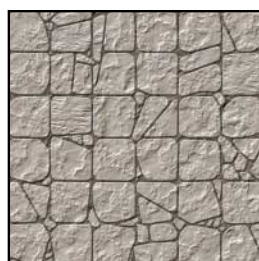
CC22



CC23



CC24



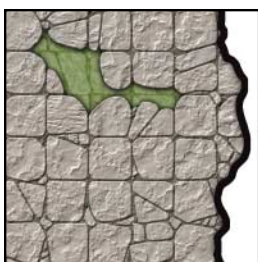
CC25

BONUS TILES

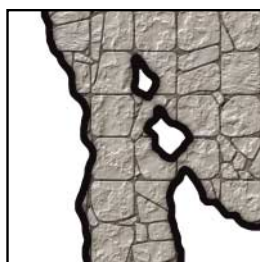


Print this page and cut it apart to design your dungeon. This will help you determine what tiles you need to print out and help you save some ink.

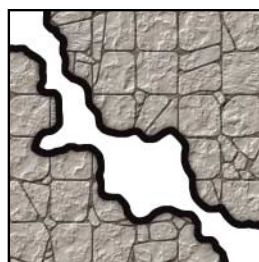
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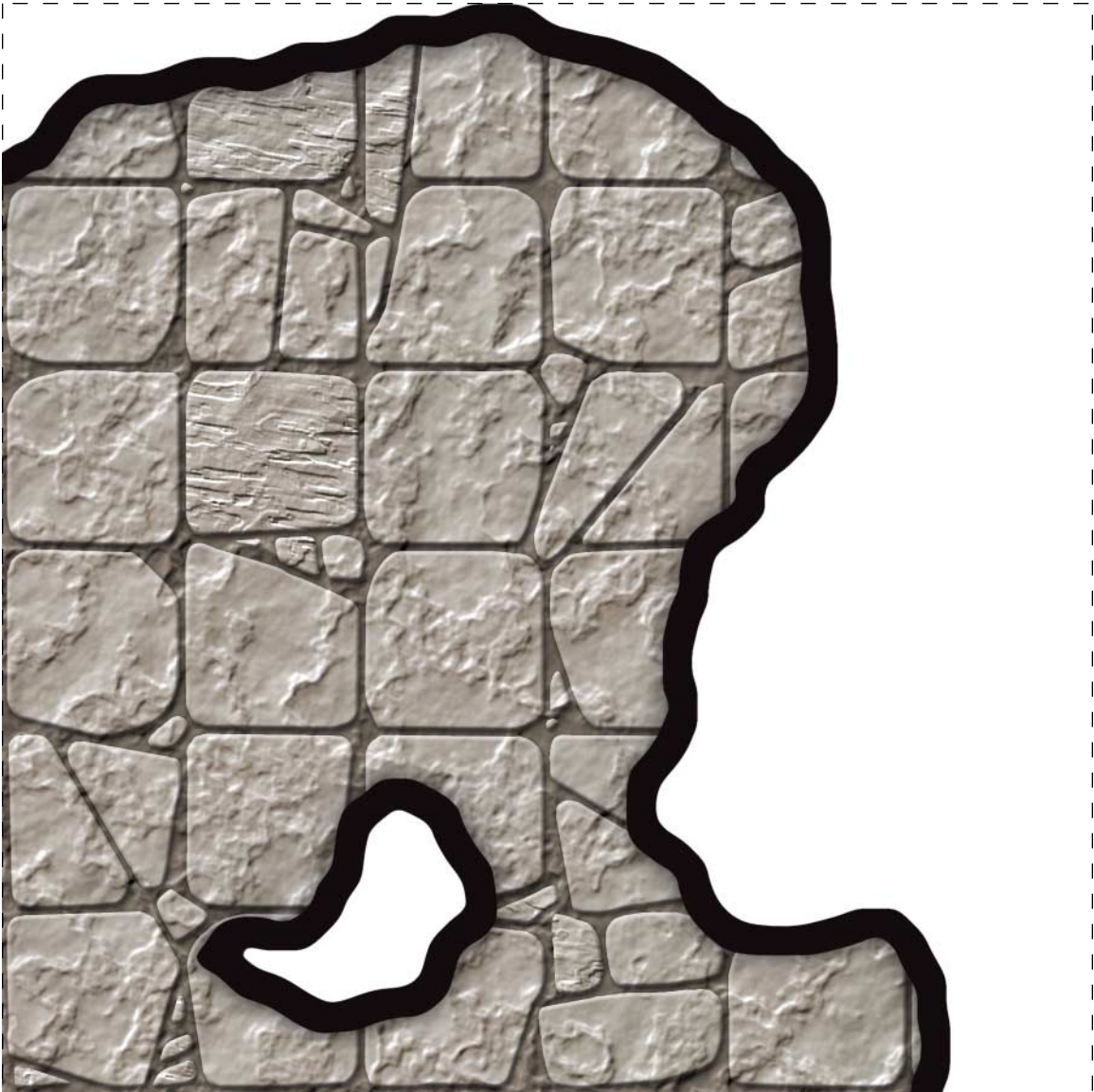
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CC27

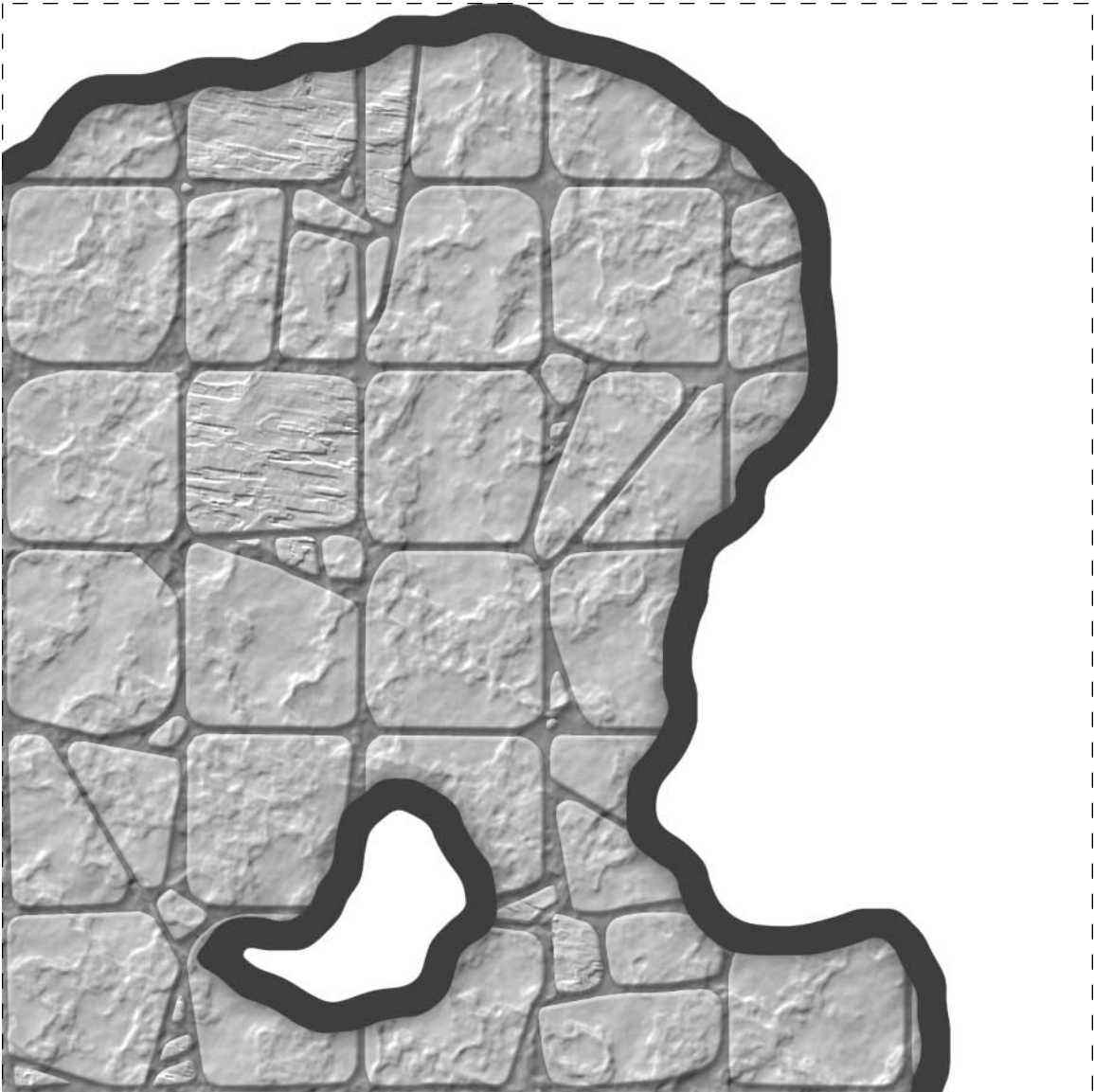


CC28



Chamber Corner

CC01



Chamber Corner

CC01



Chamber Corner

CC02



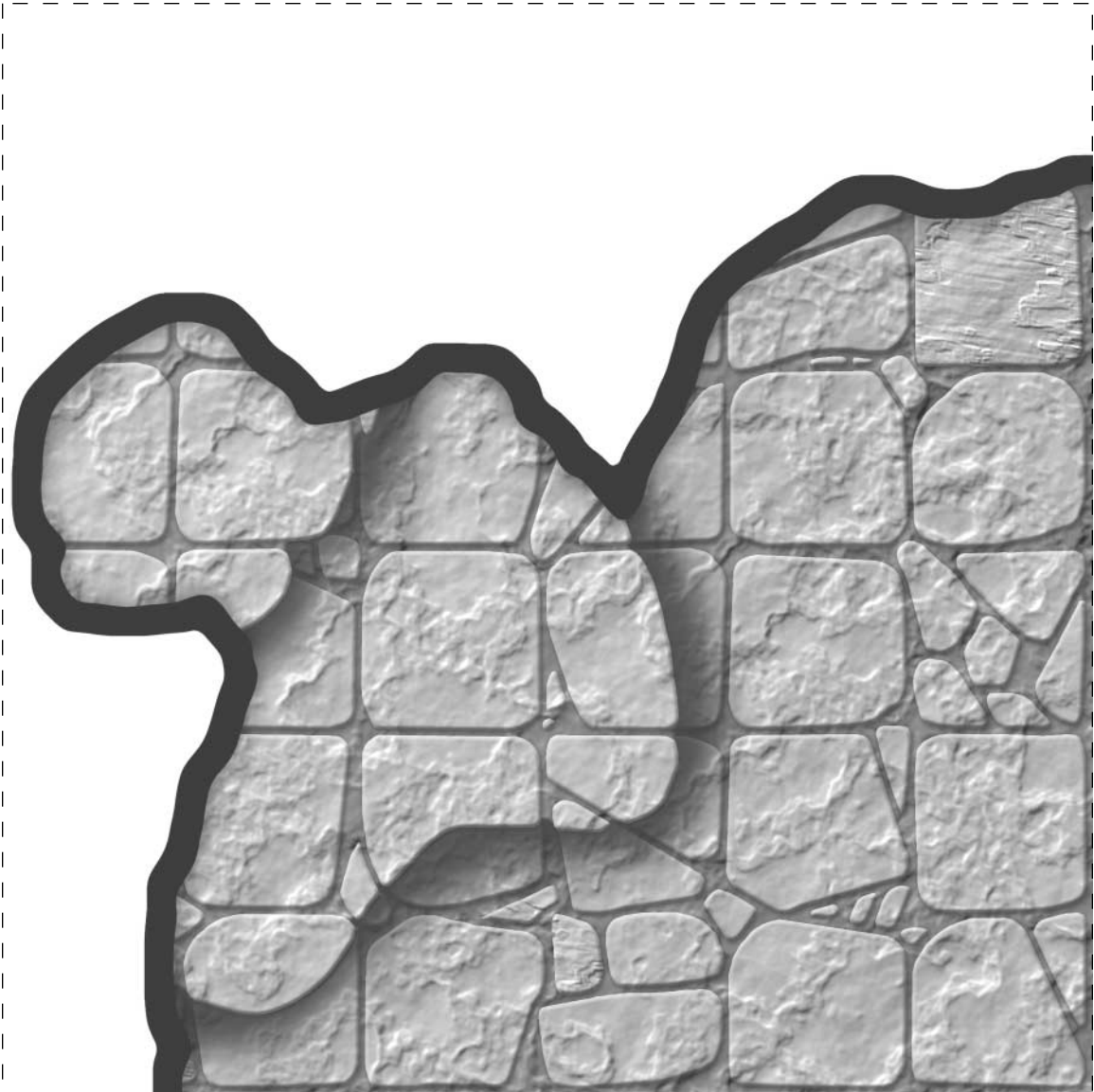
Chamber Corner

CC02



Chamber Corner

CC03



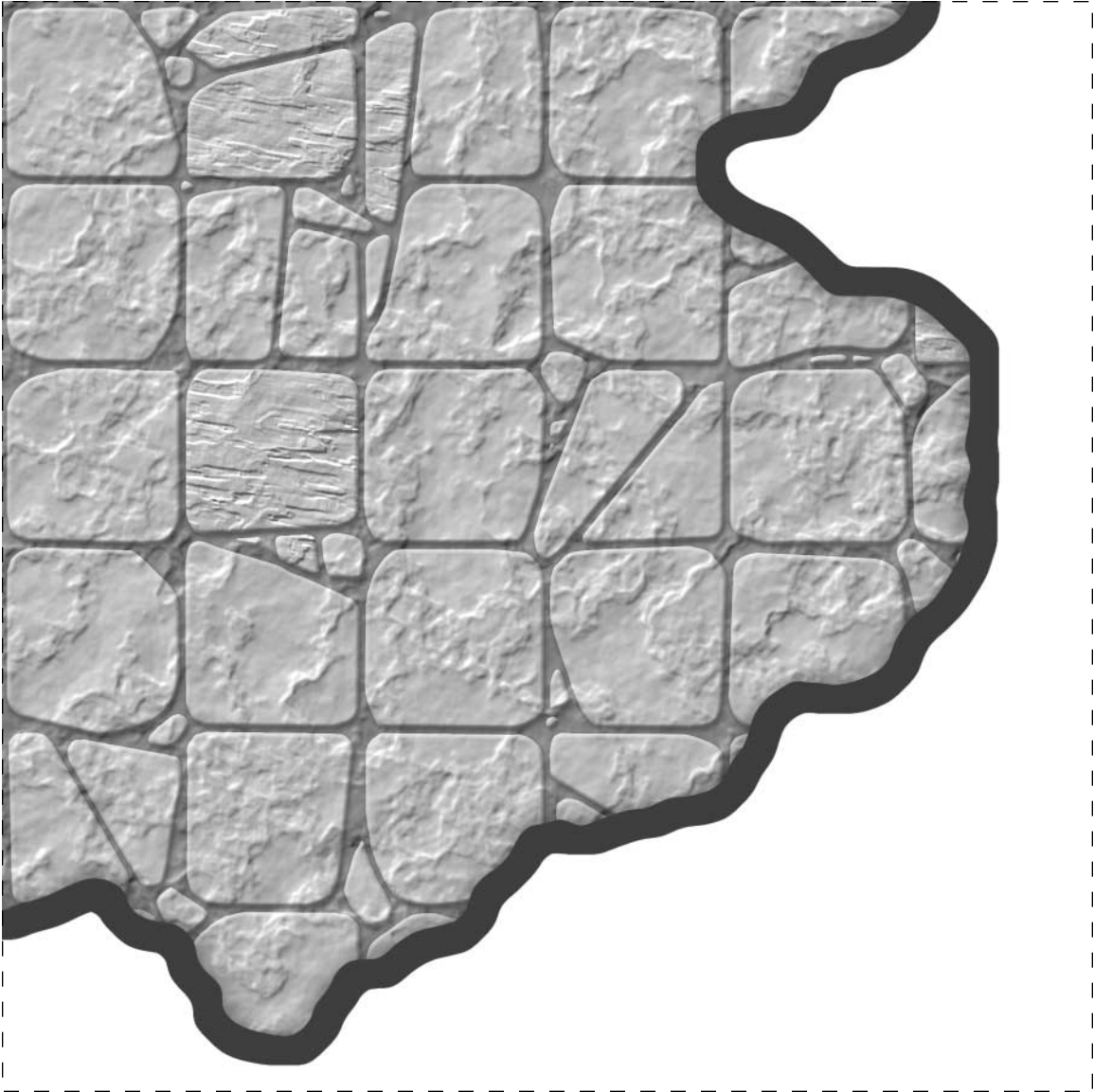
Chamber Corner

CC03



Chamber Corner

CC04



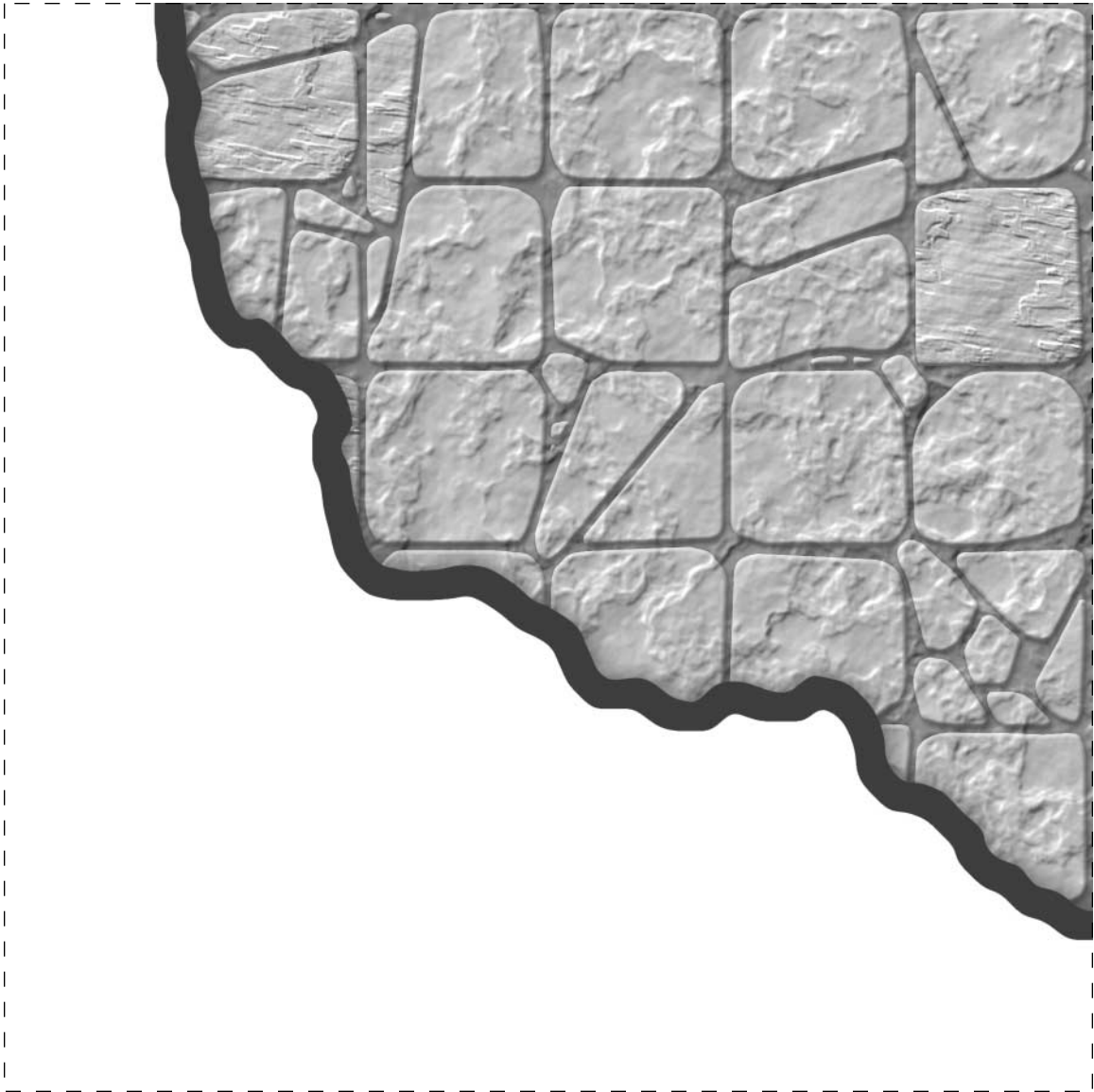
Chamber Corner

CC04



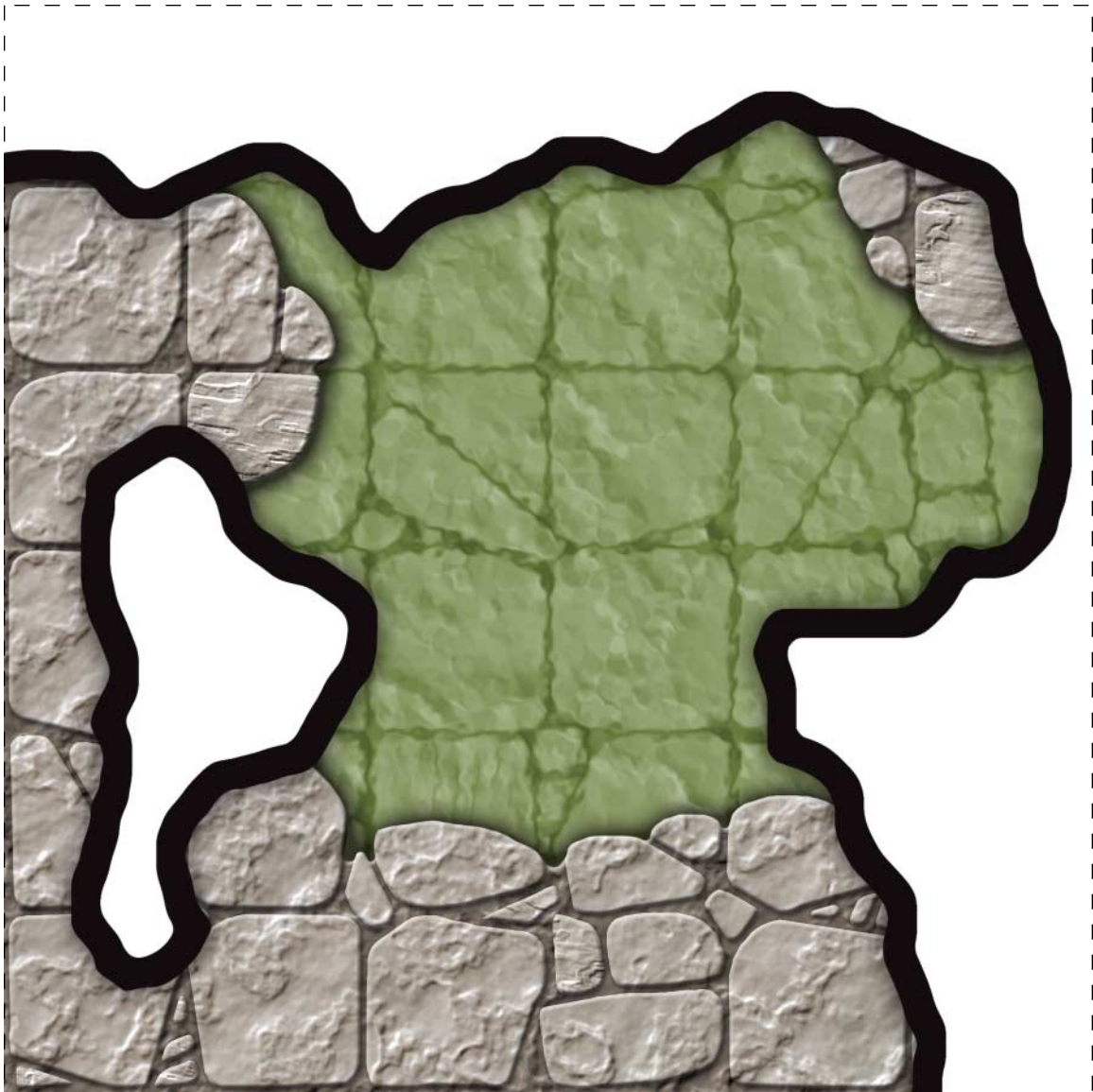
Chamber Corner

CC05



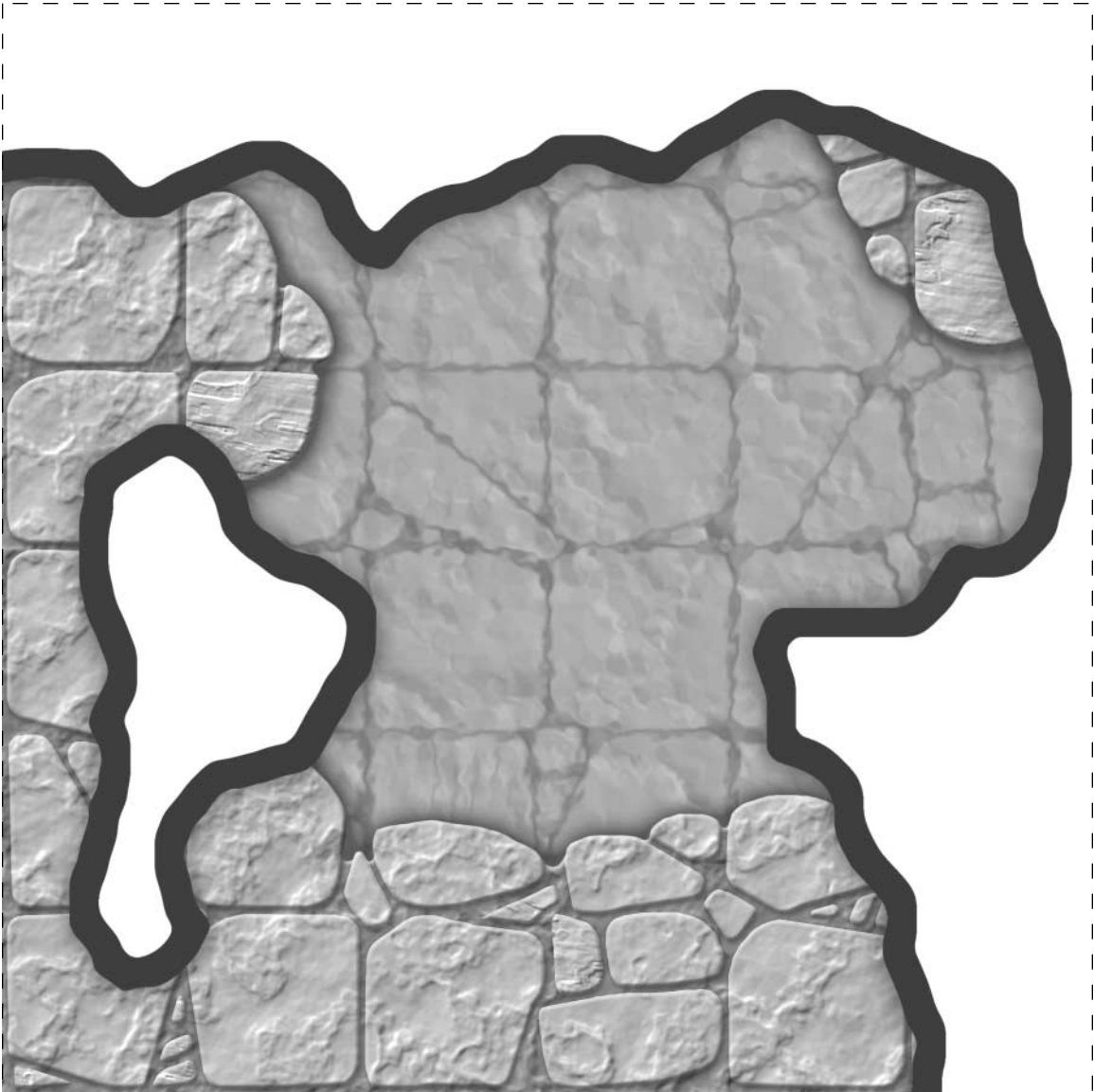
Chamber Corner

CC05



Chamber Corner

CC06



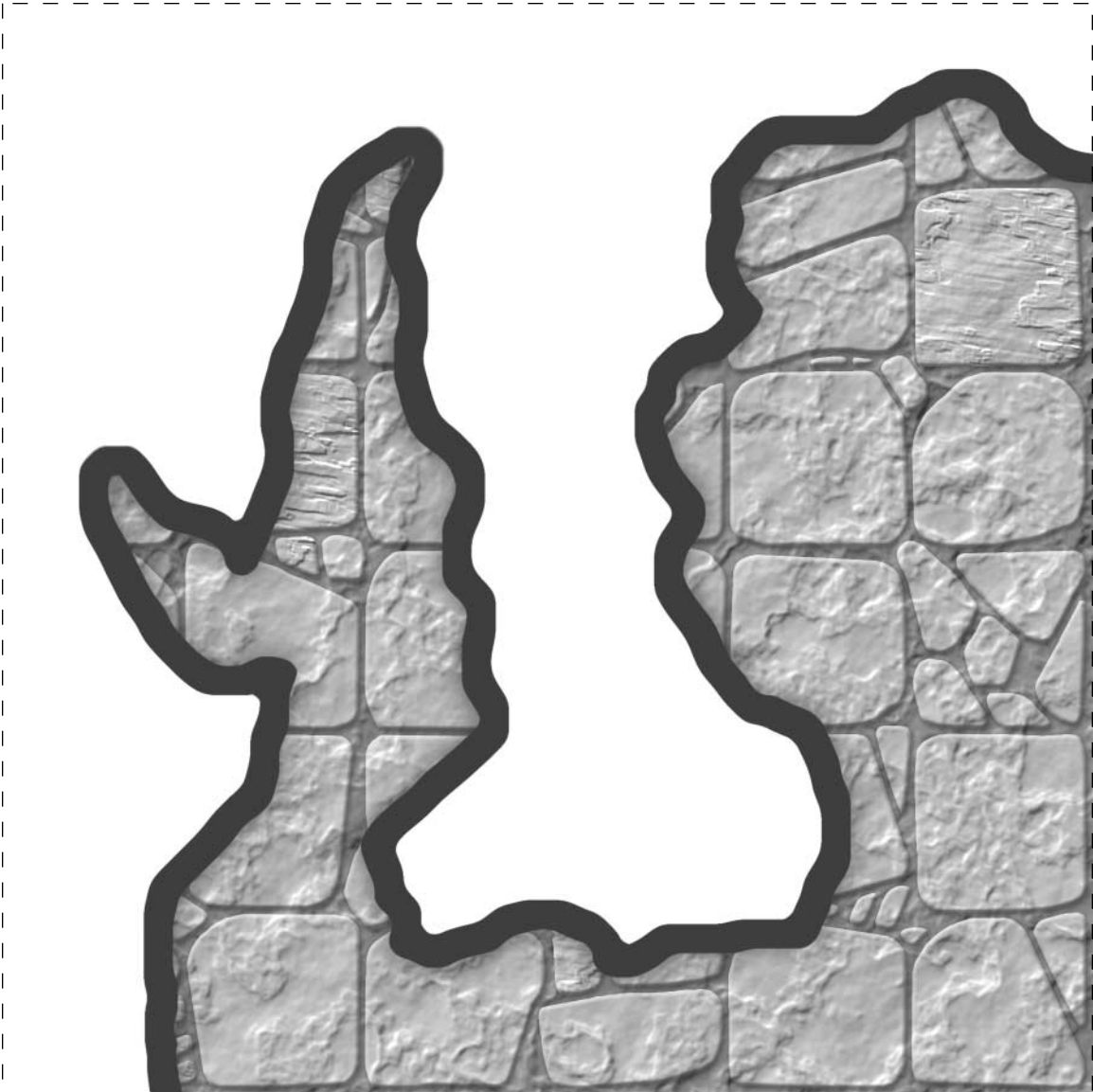
Chamber Corner

CC06



Chamber Corner

CC07



Chamber Corner

CC07



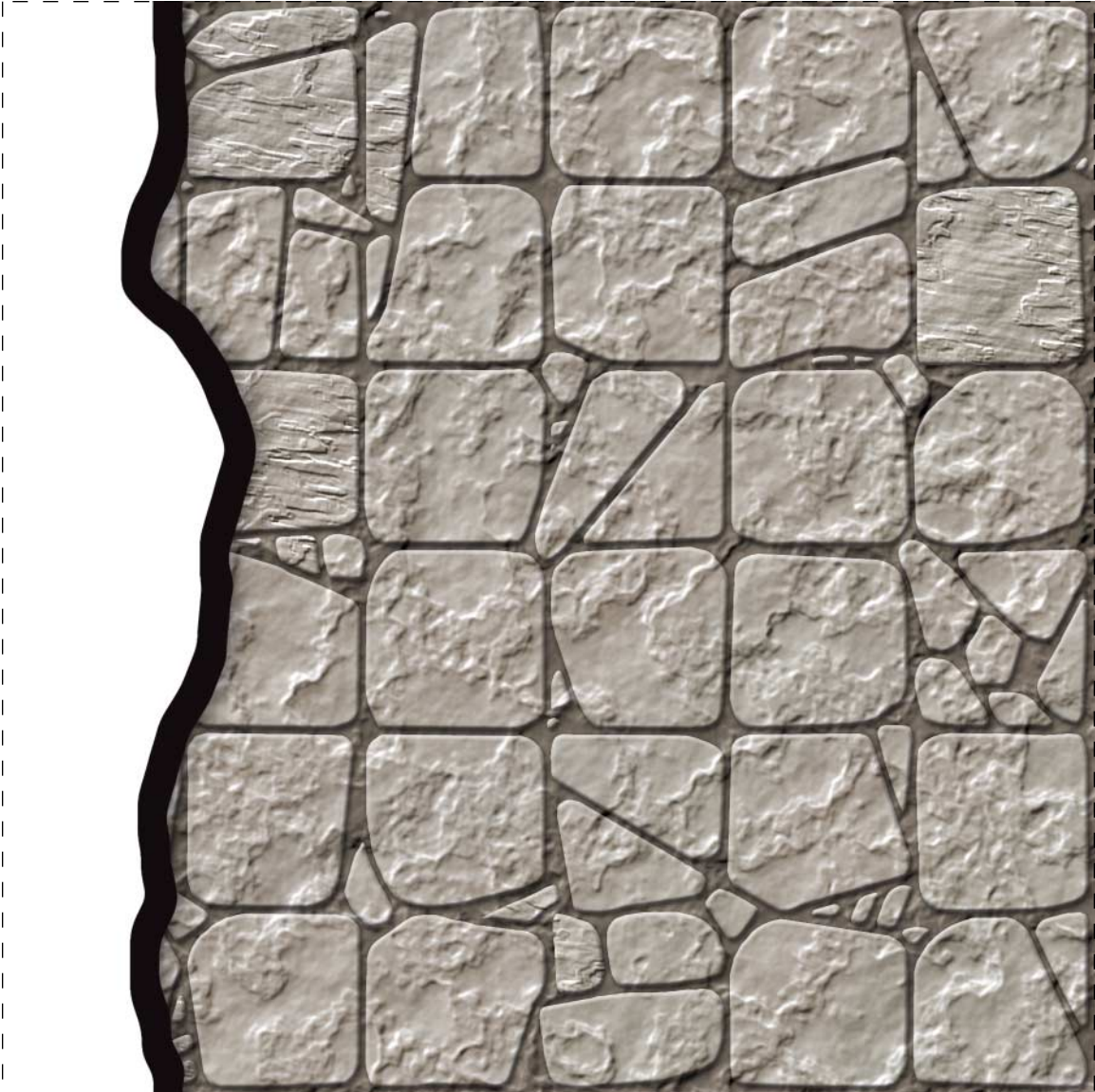
Chamber Corner

CC08



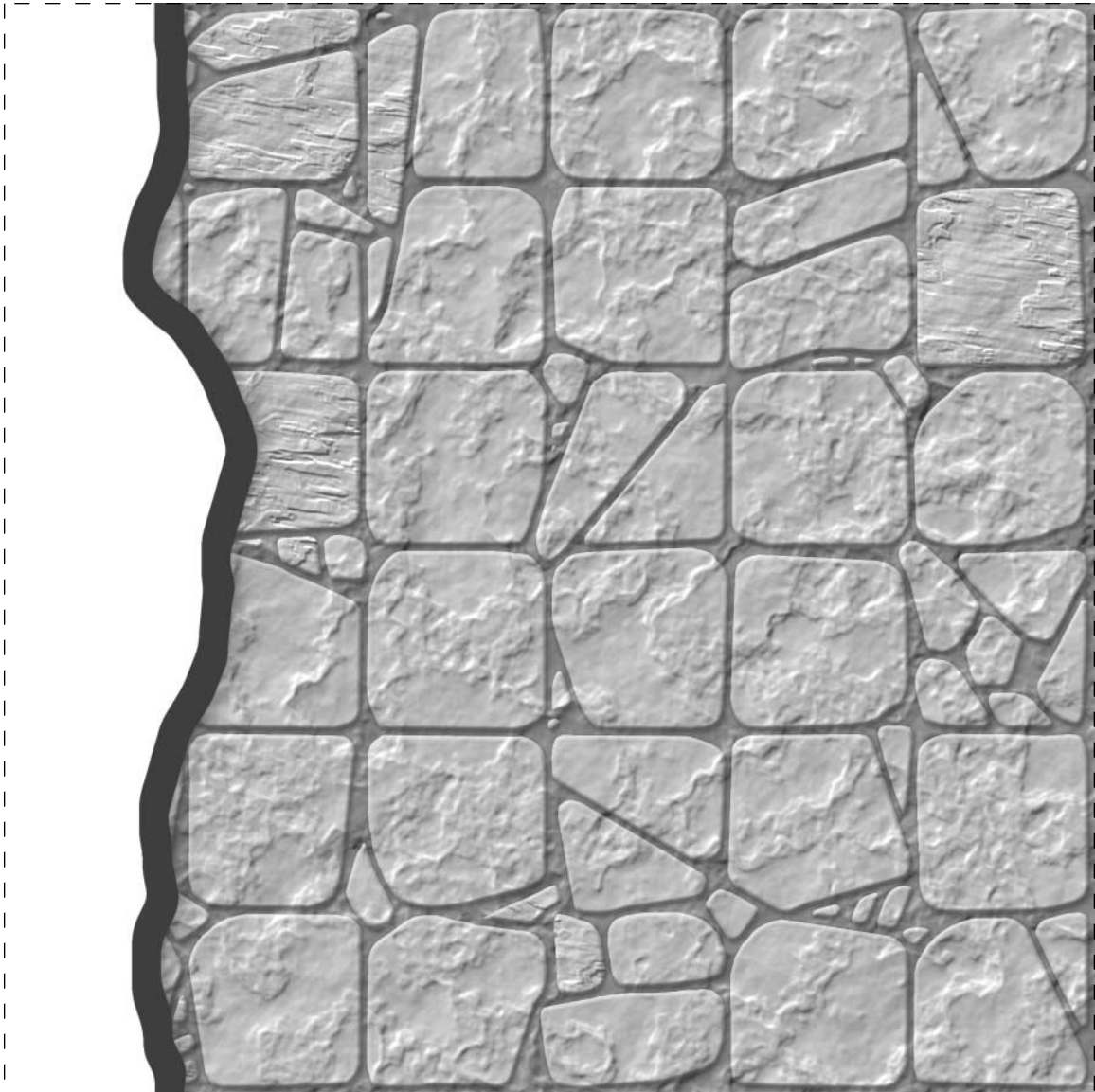
Chamber Corner

CC08



Chamber Wall

CC09



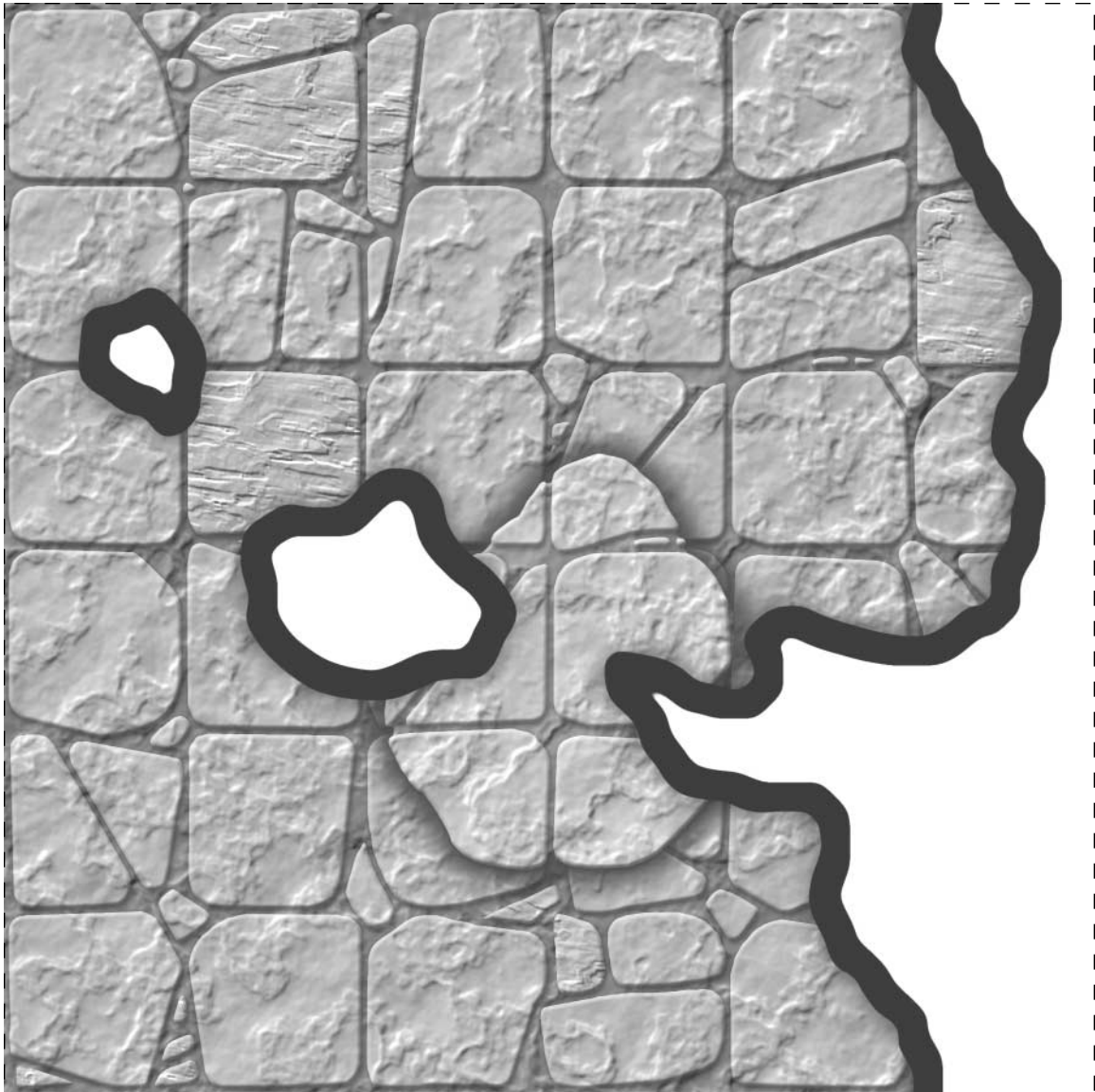
Chamber Wall

CC09



Chamber Wall

CC10



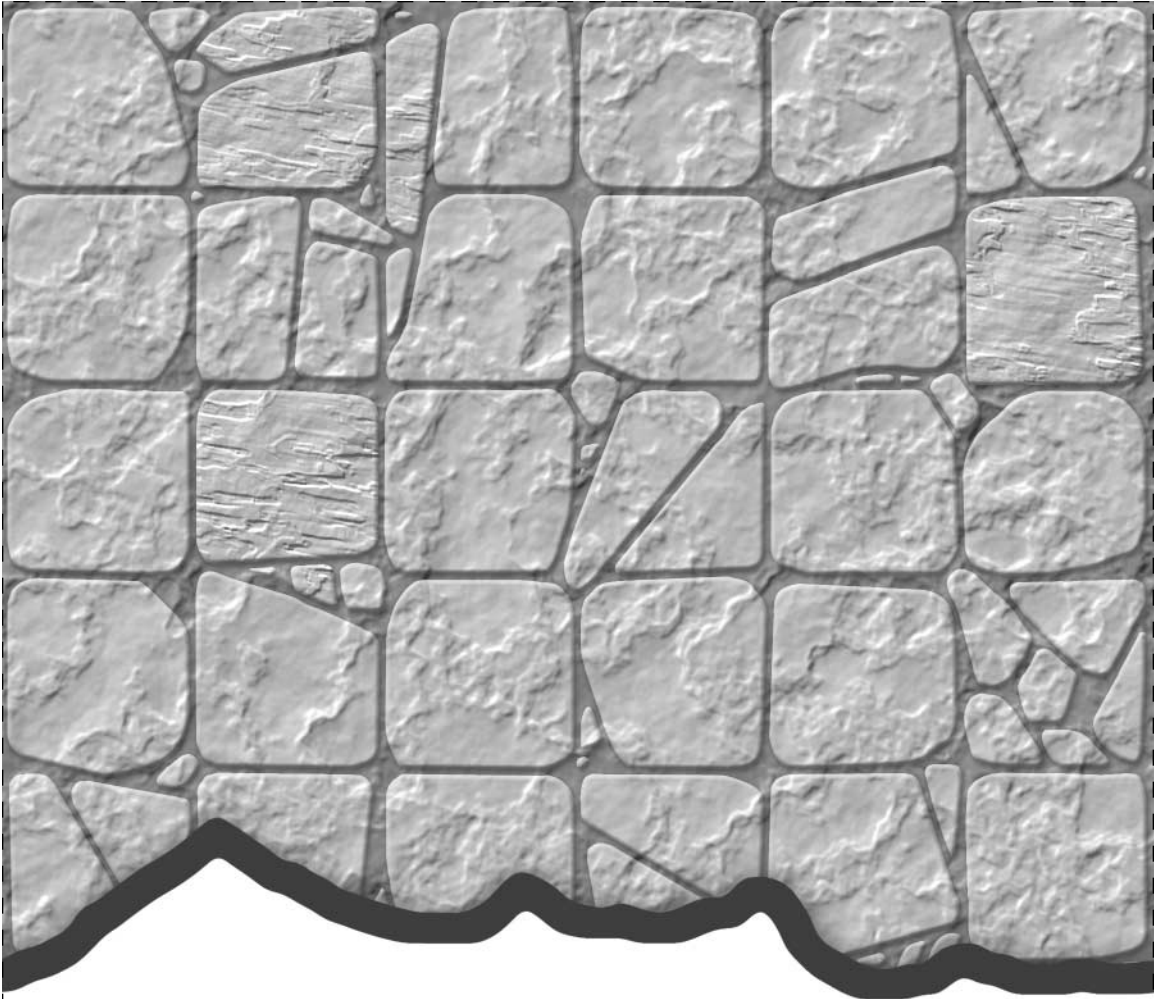
Chamber Wall

CC10



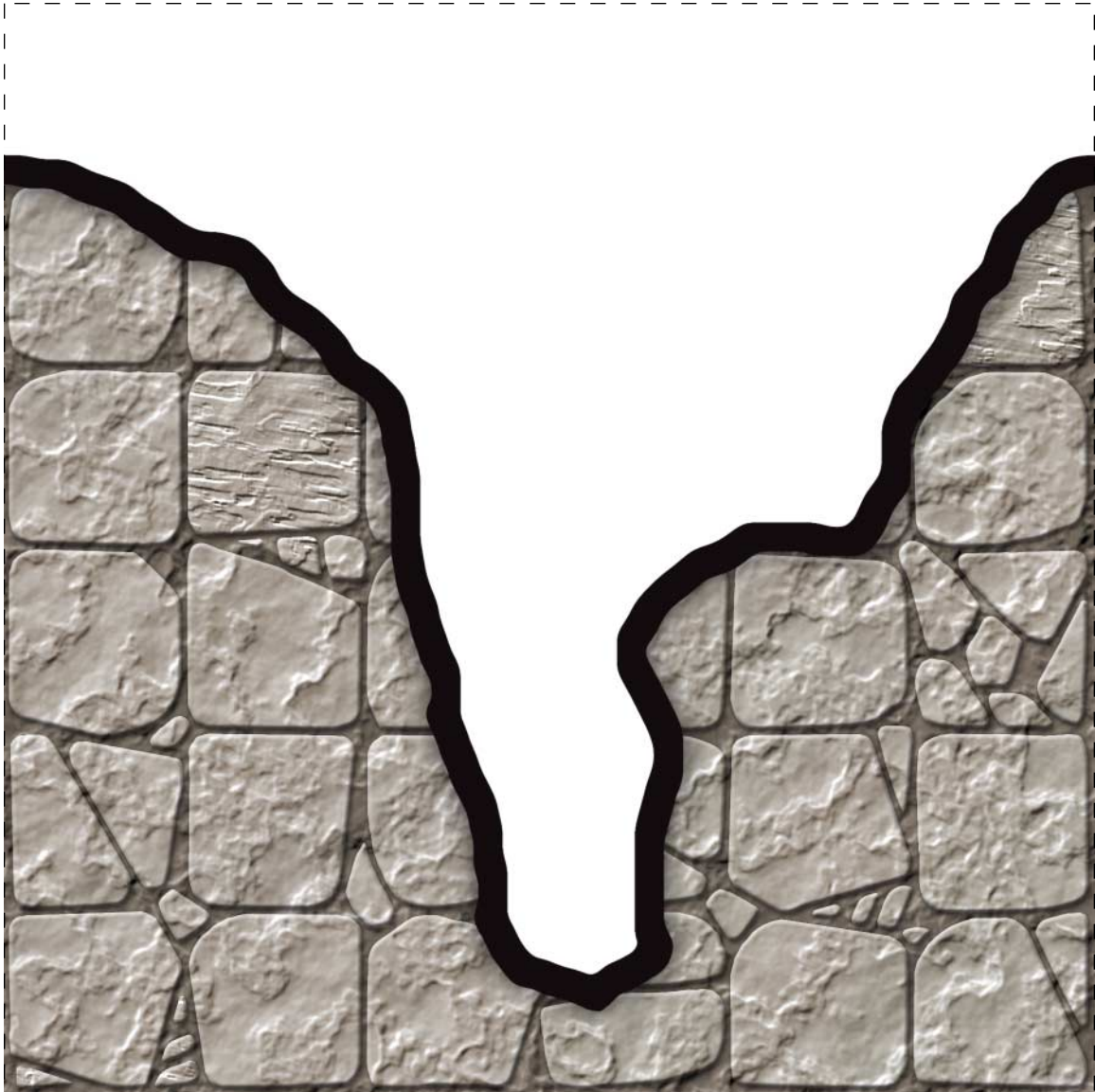
Chamber Wall

CC11



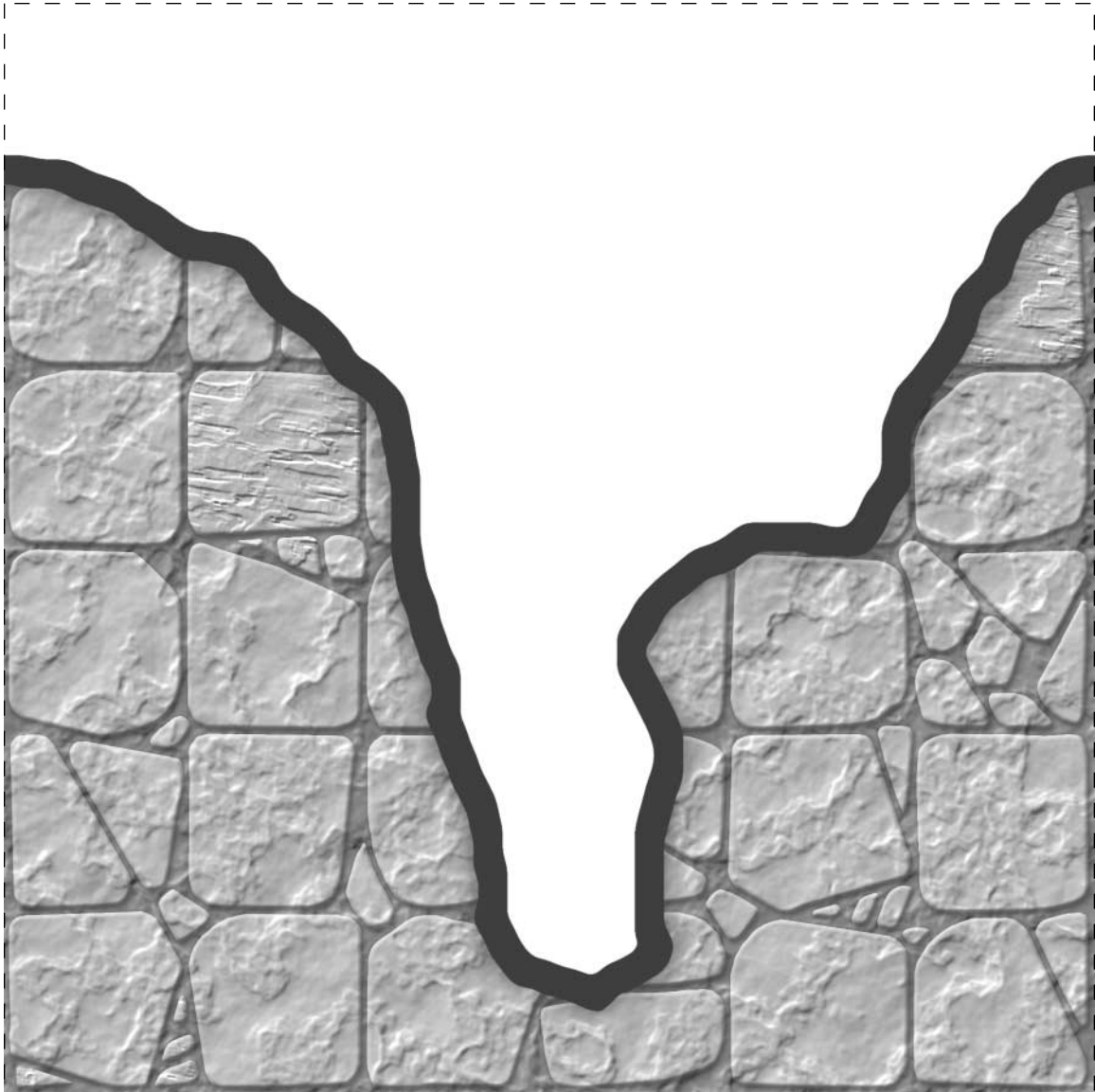
Chamber Wall

CC11



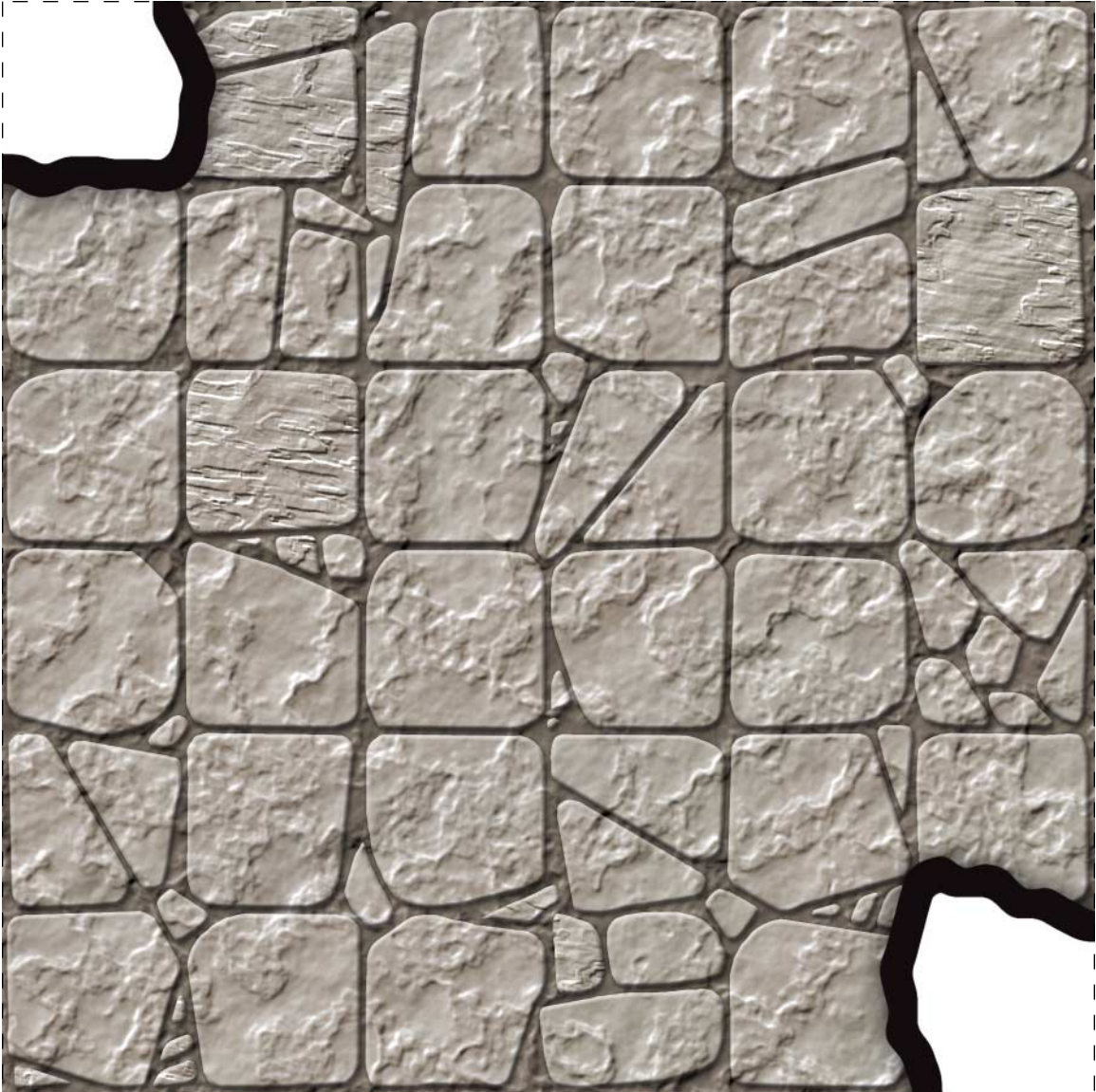
Chamber Wall

CC12



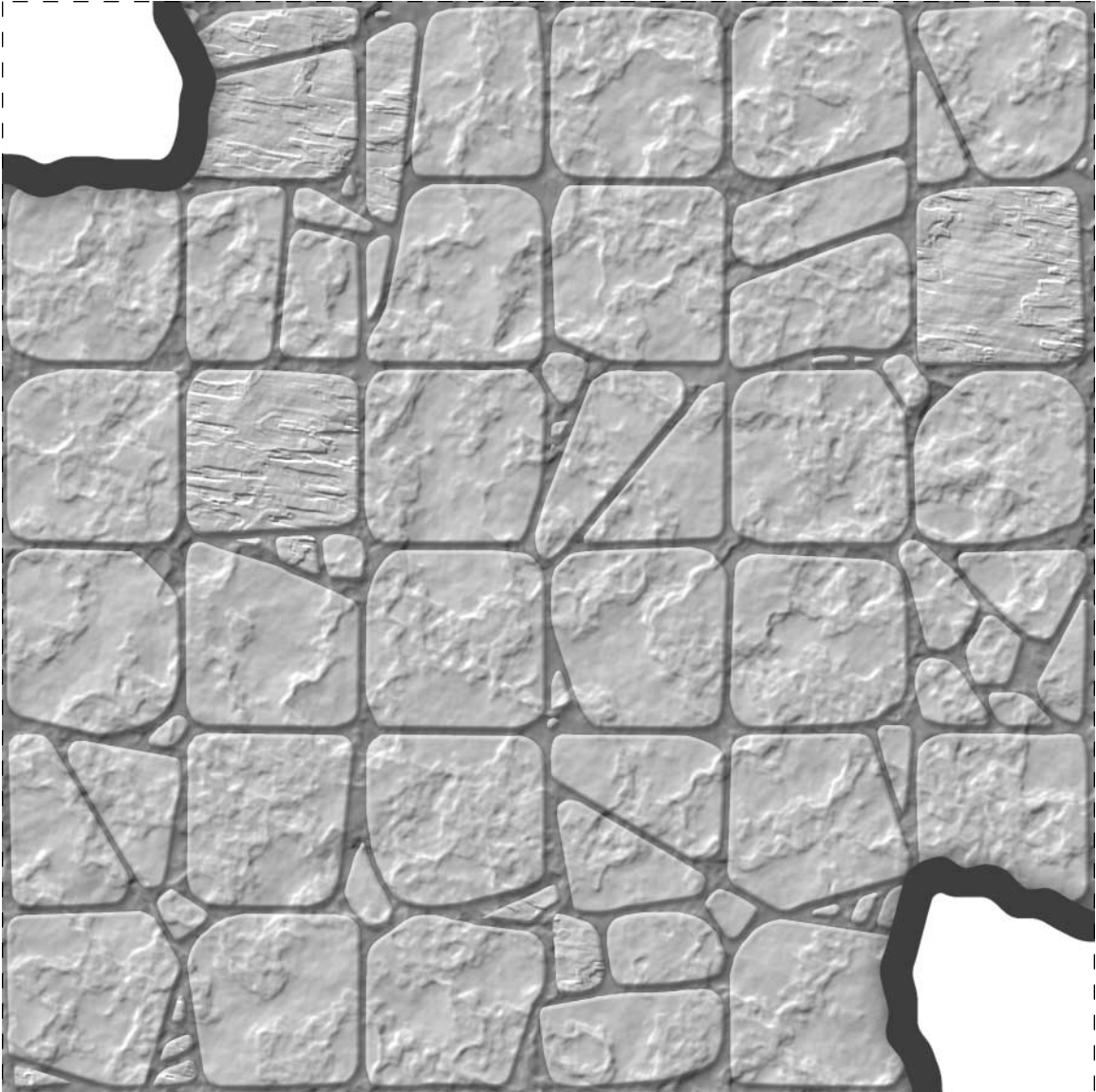
Chamber Wall

CC12



Hourglass Chamber

CC13



Hourglass Chamber

CC13



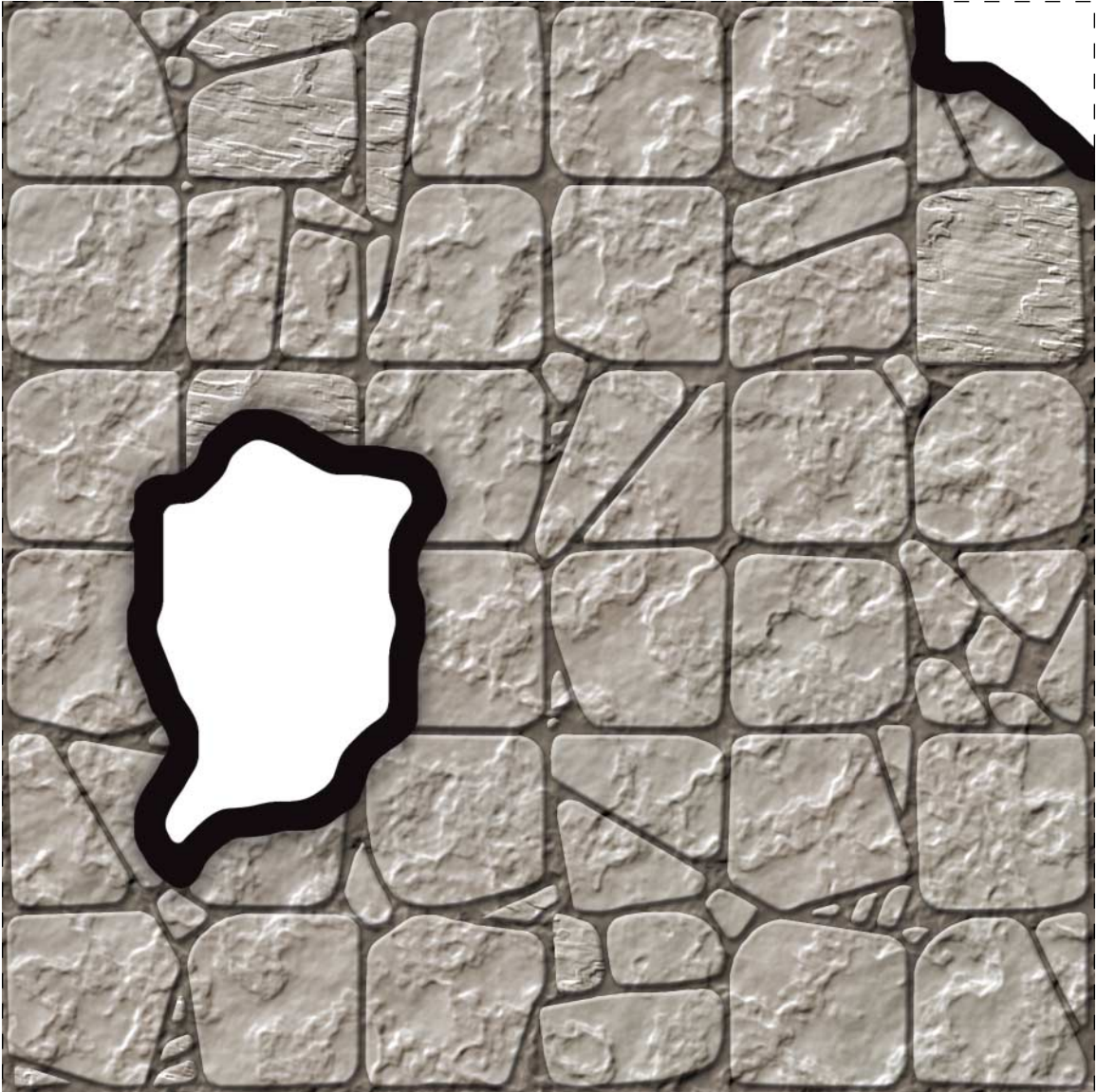
Hourglass Chamber

CC14



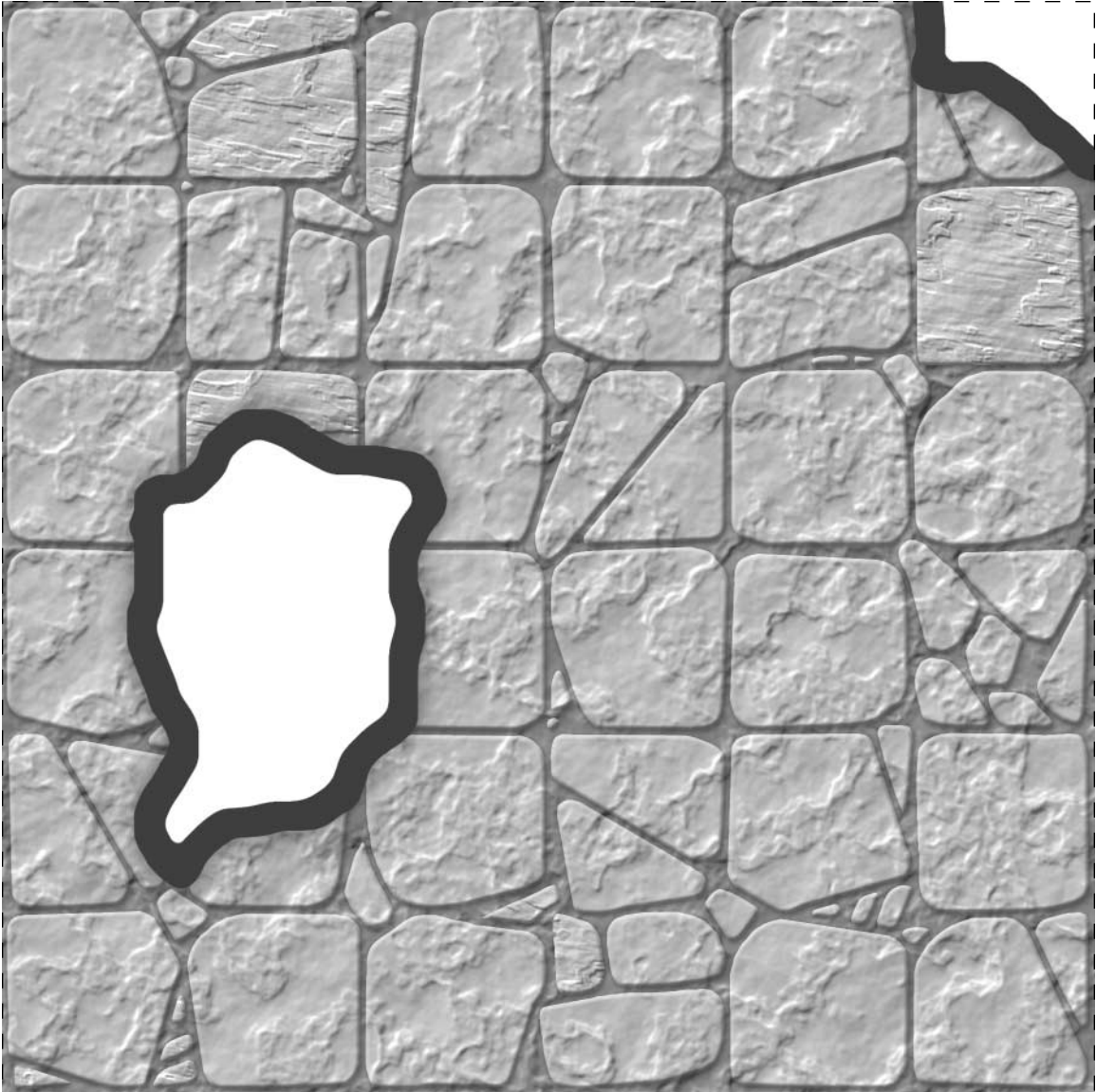
Hourglass Chamber

CC14



Outside Chamber Corner

CC15



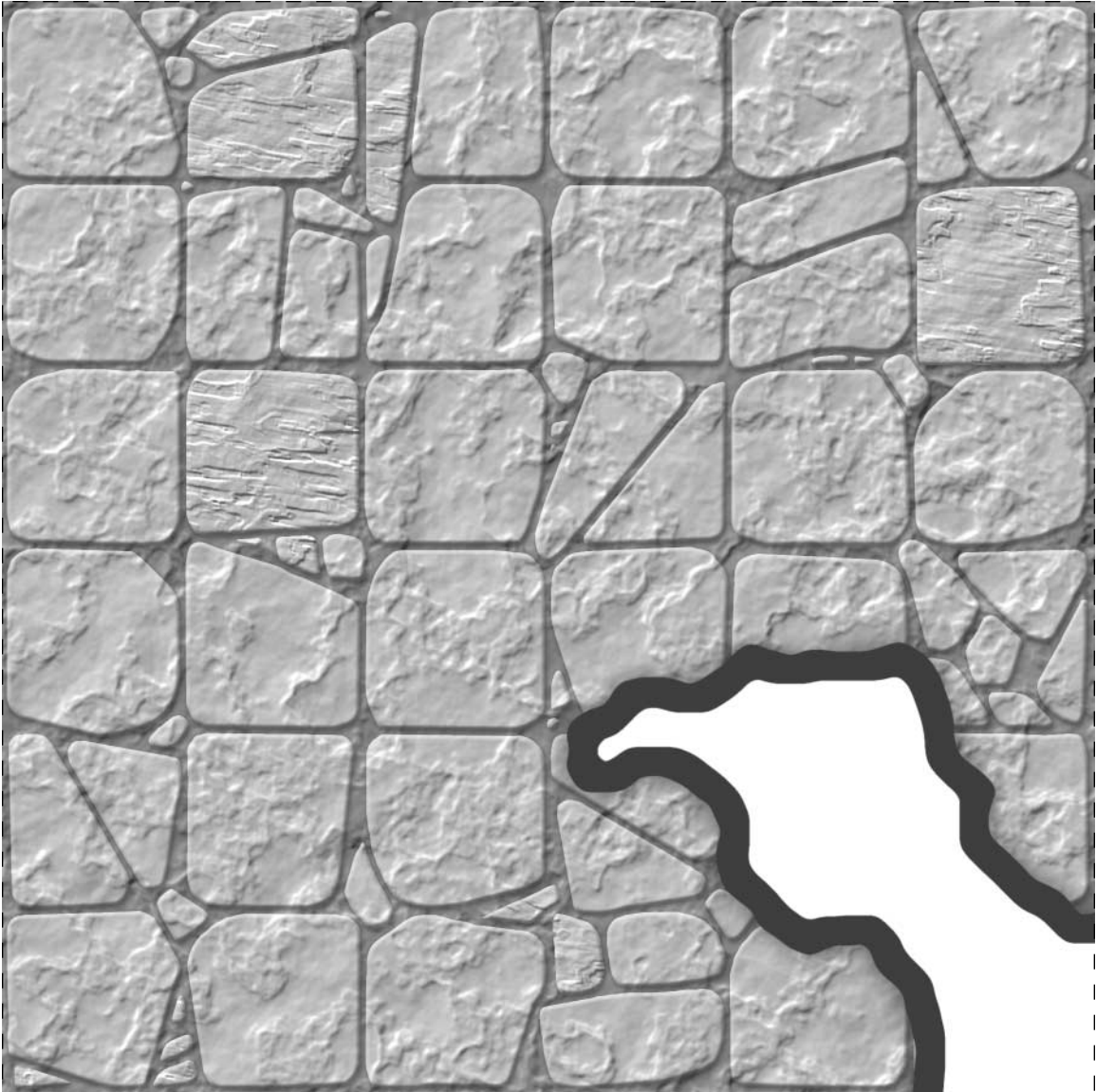
Outside Chamber Corner

CC15



Outside Chamber Corner

CC16



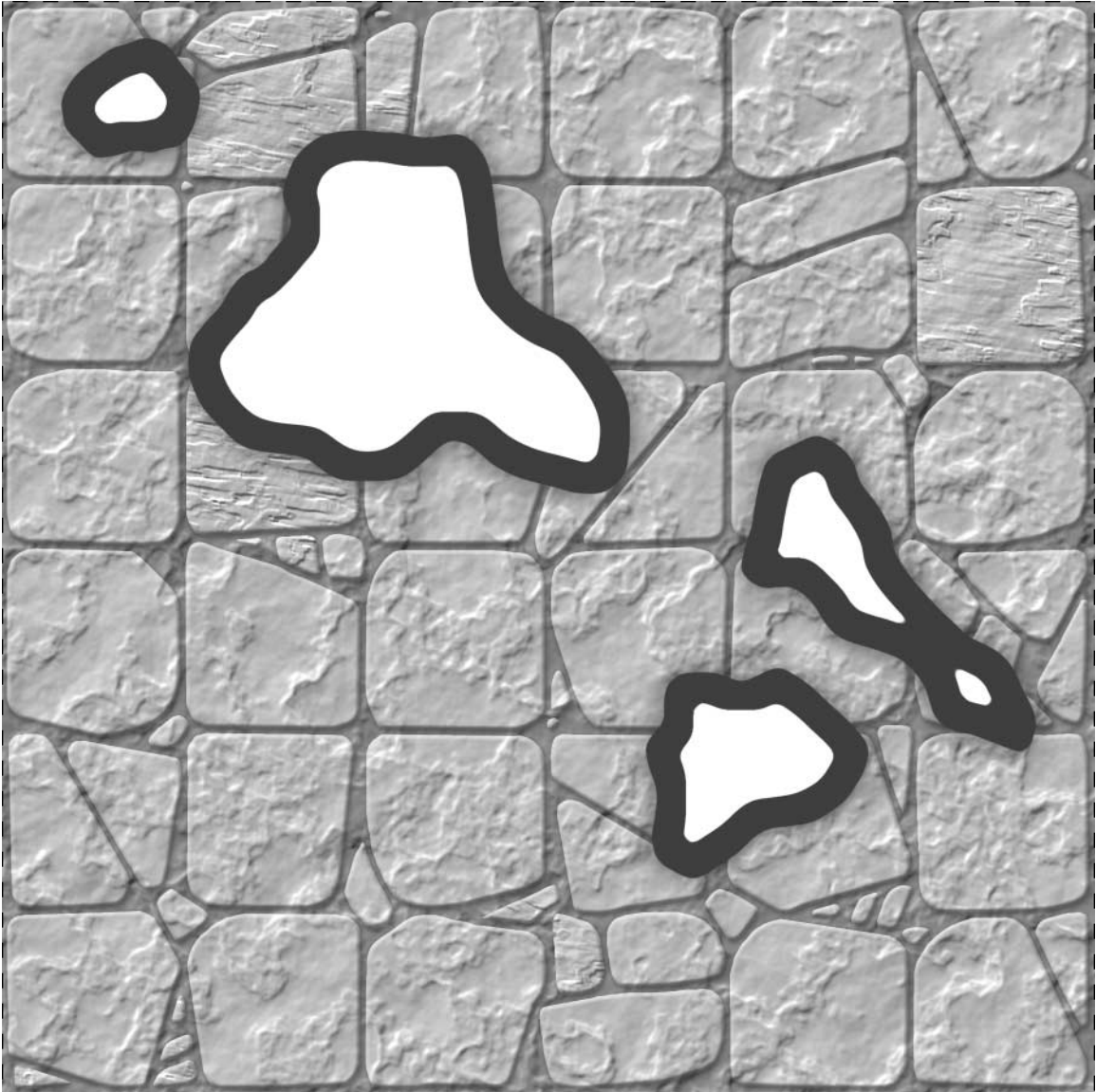
Outside Chamber Corner

CC16



Chamber Columns

CC17



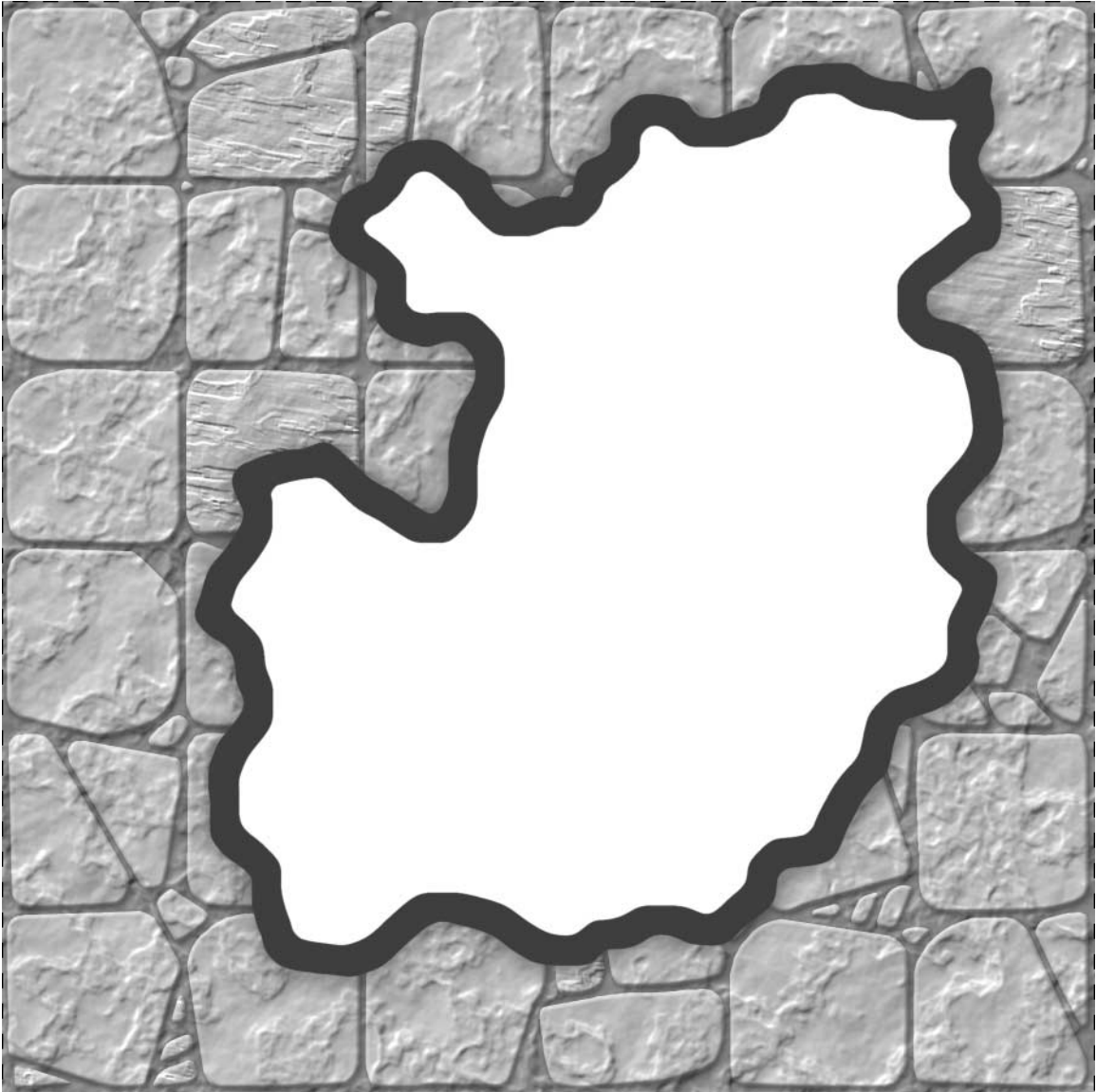
Chamber Columns

CC17



Chamber Column

CC18



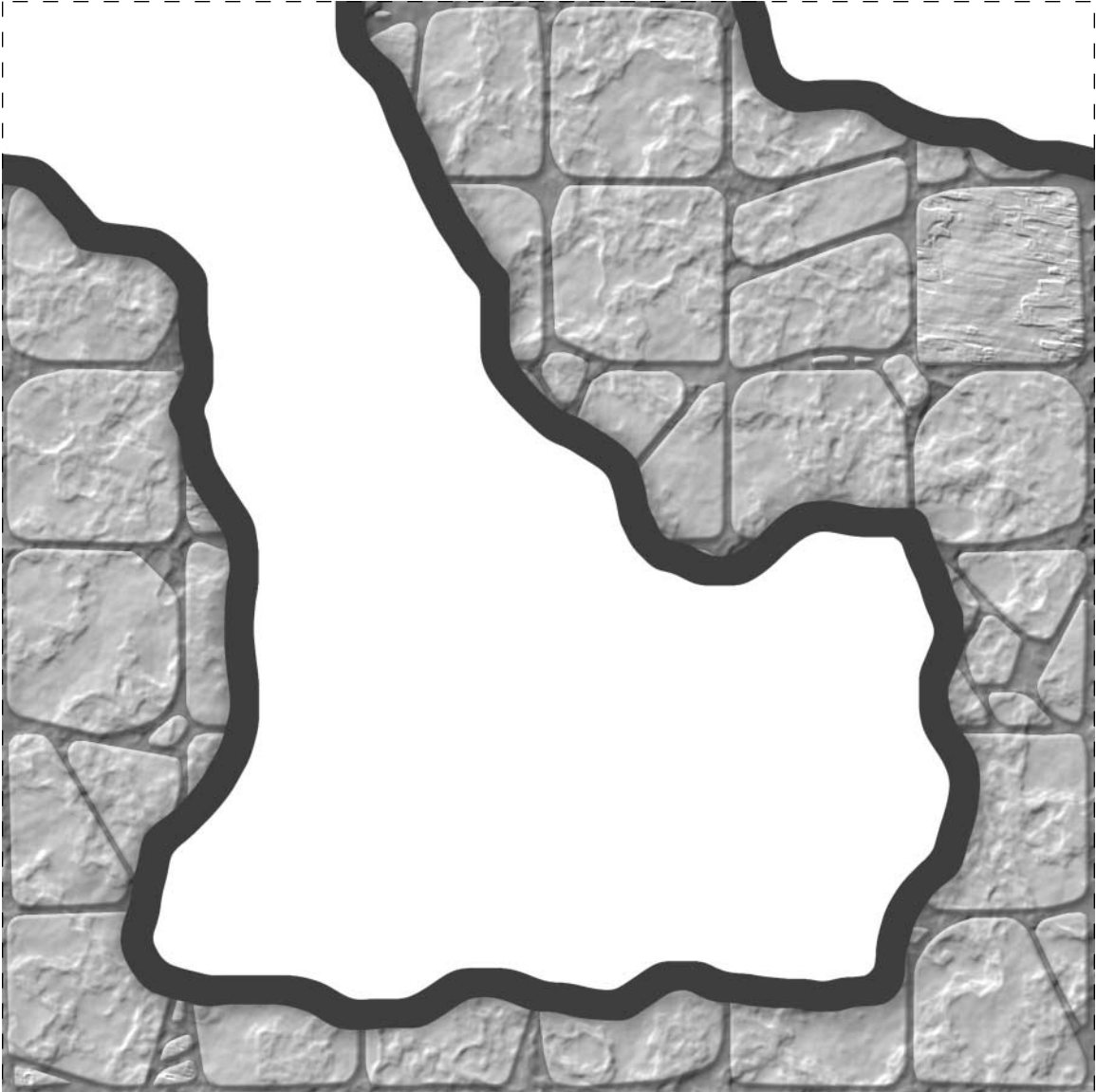
Chamber Columns

CC18



Passage Entry

CC19



Passage Entry

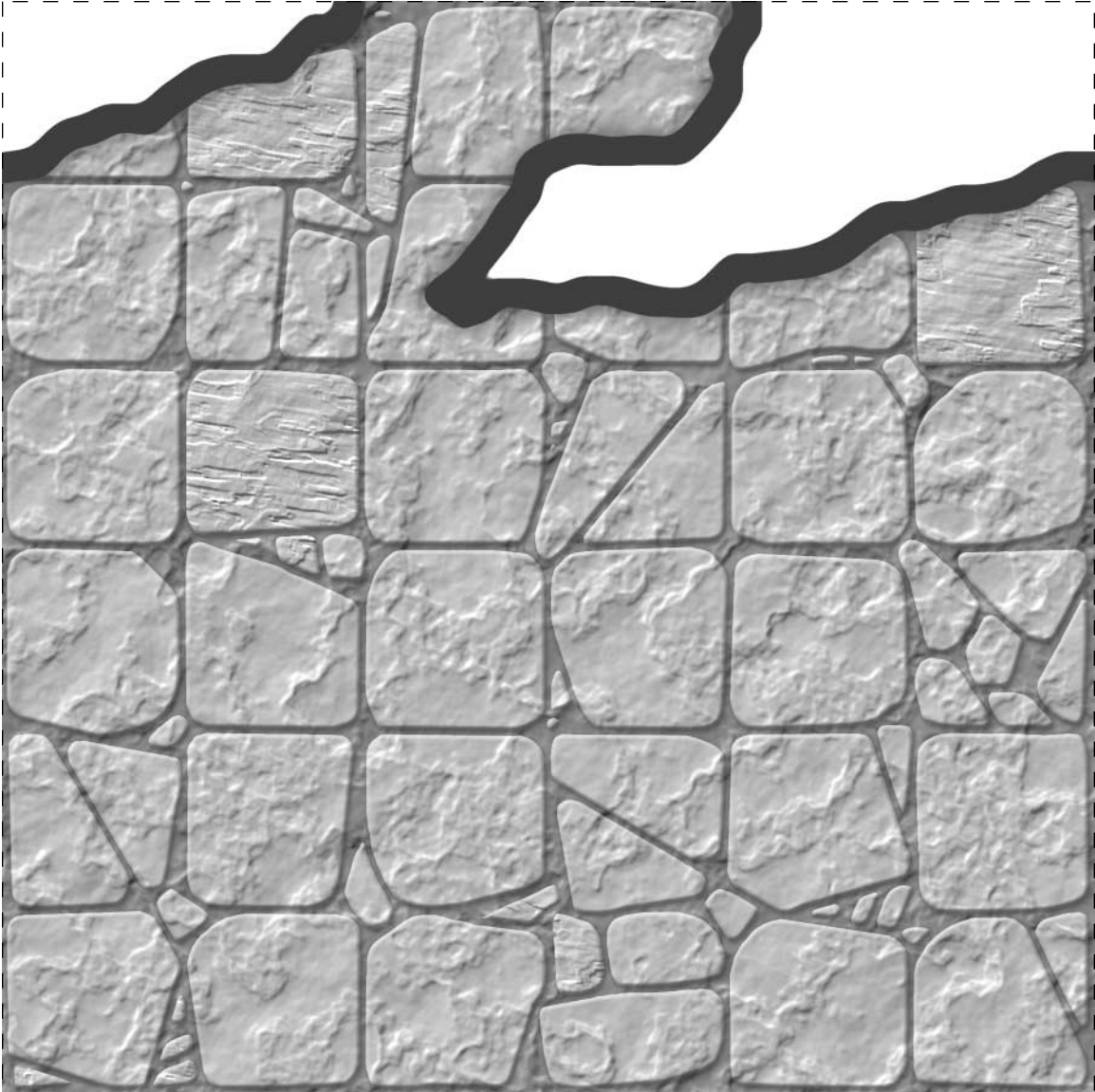
CC19



Passage Entry

CC20

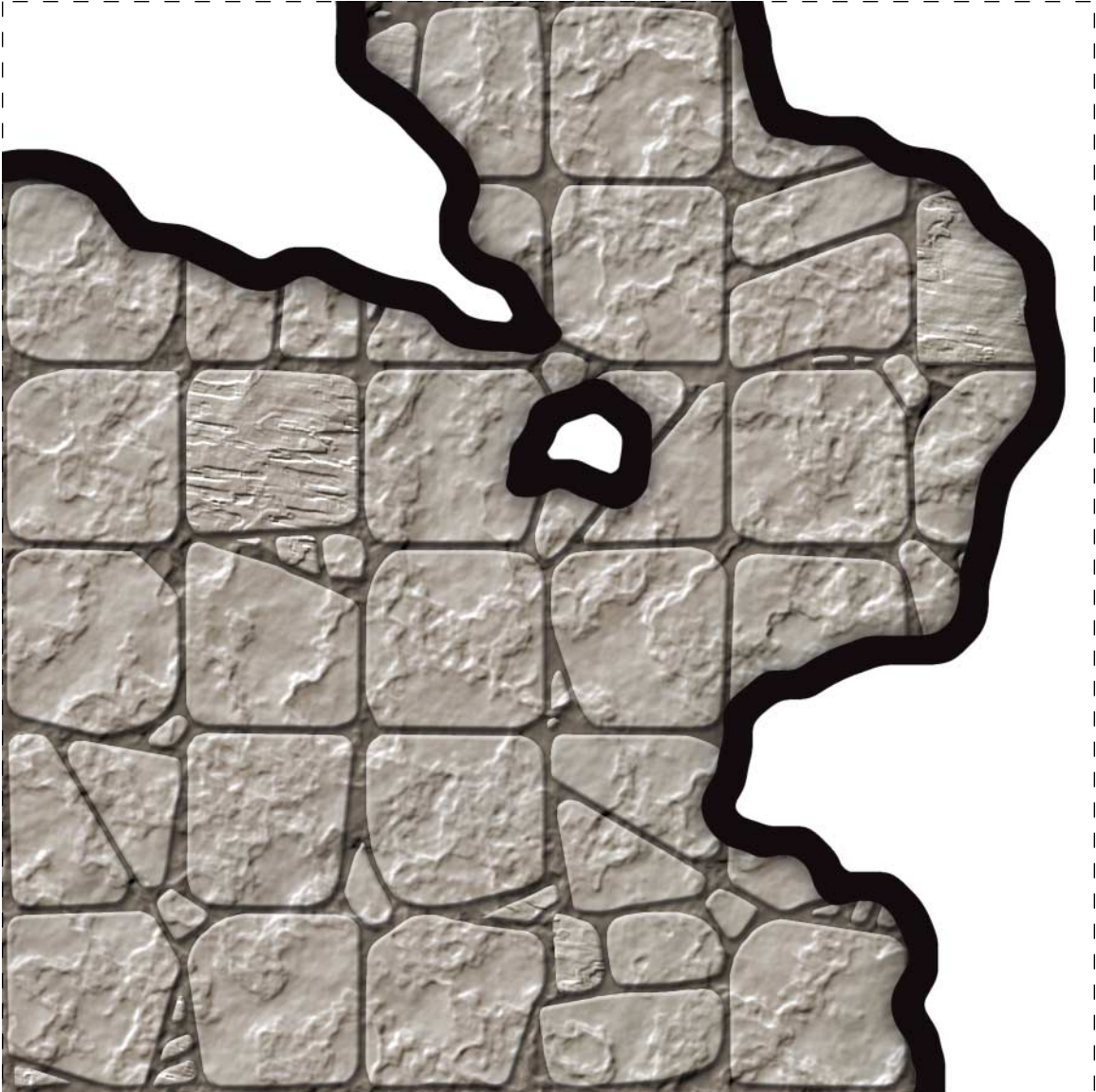
e-Adventure Tiles: Cave Chambers



Passage Entry

CC20

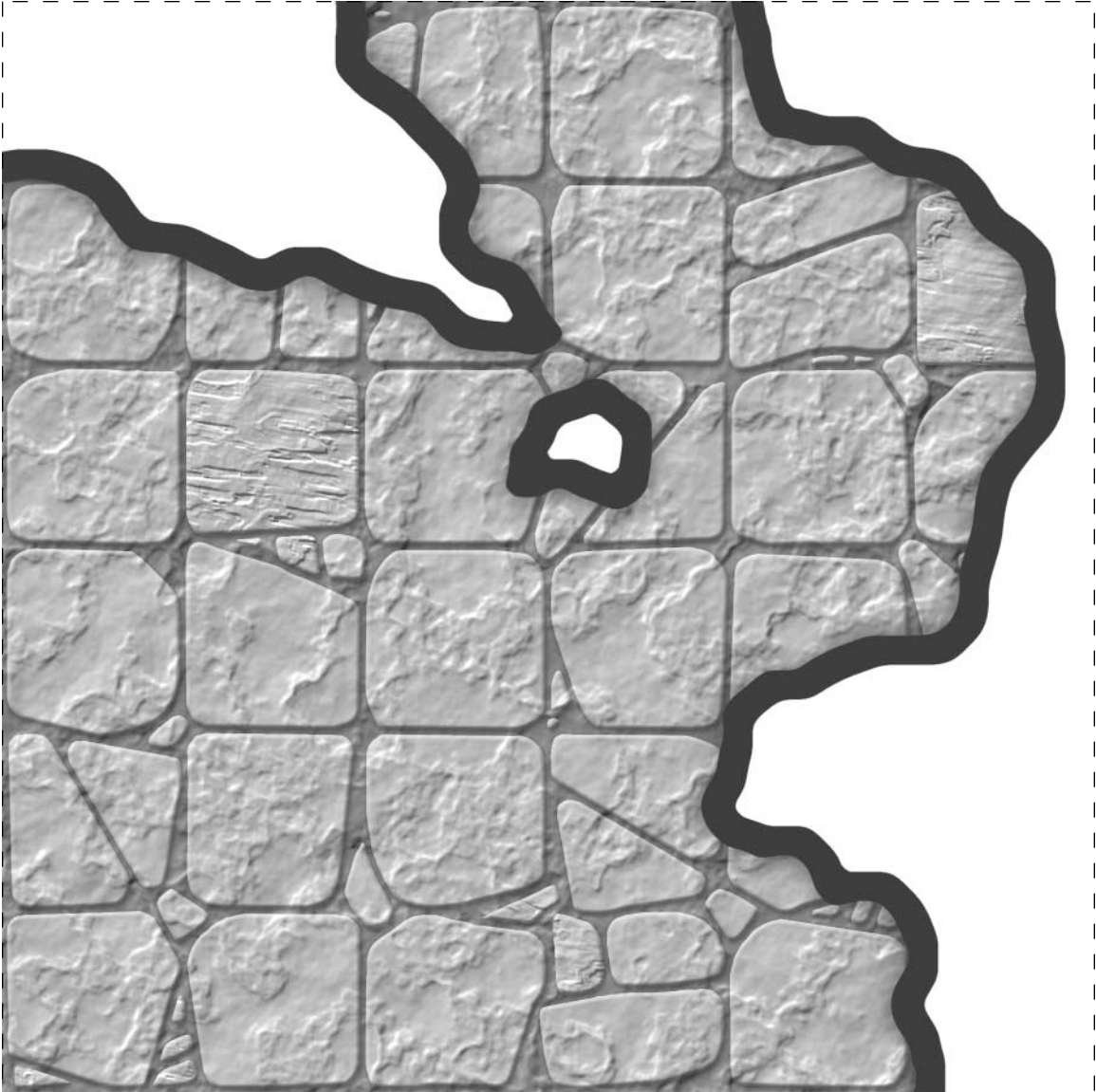
e-Adventure Tiles: Cave Chambers



Passage Entry

CC21

e-Adventure Tiles: Cave Chambers



Passage Entry

CC21

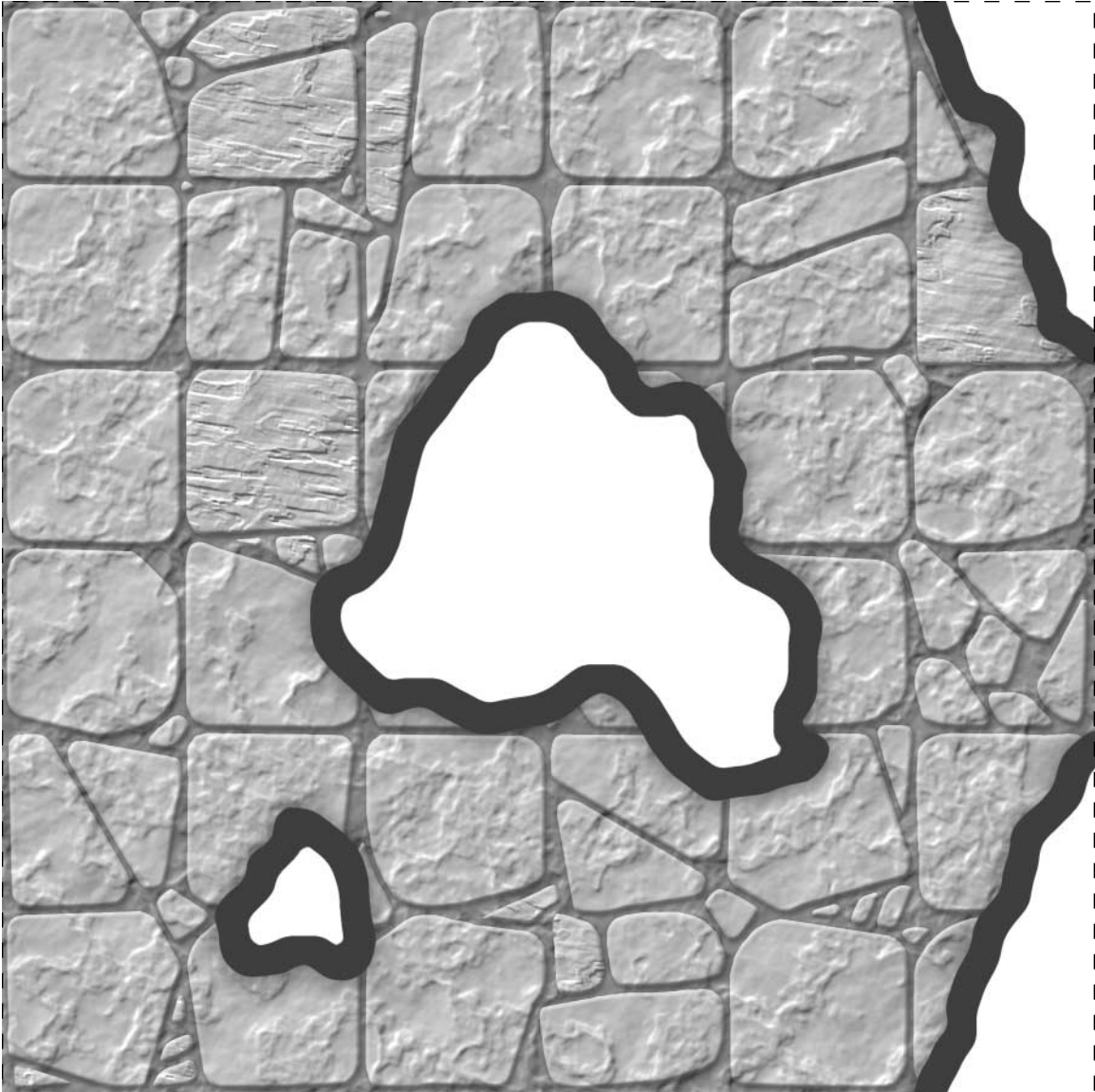
e-Adventure Tiles: Cave Chambers



Passage Entry

CC22

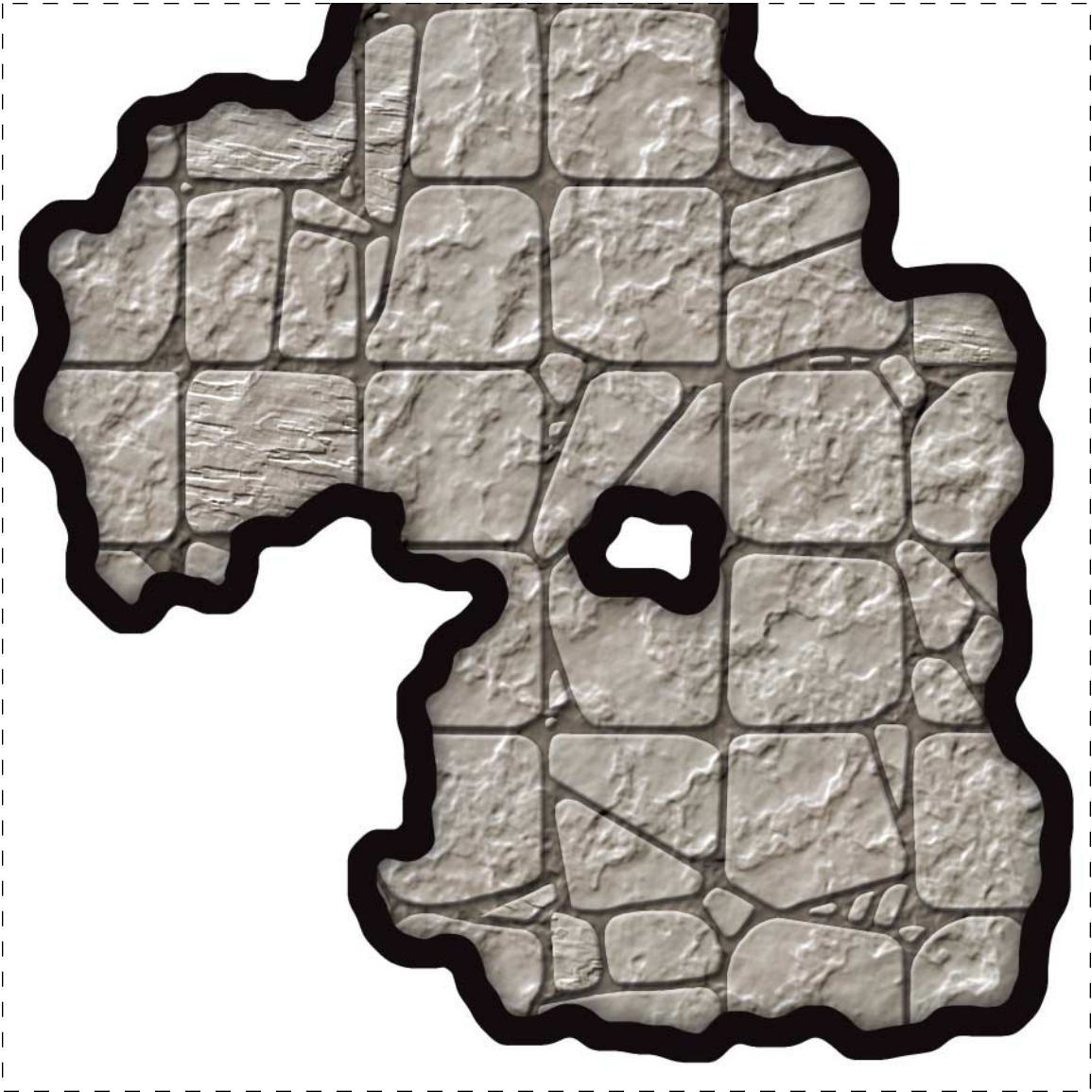
e-Adventure Tiles: Cave Chambers



Passage Entry

CC22

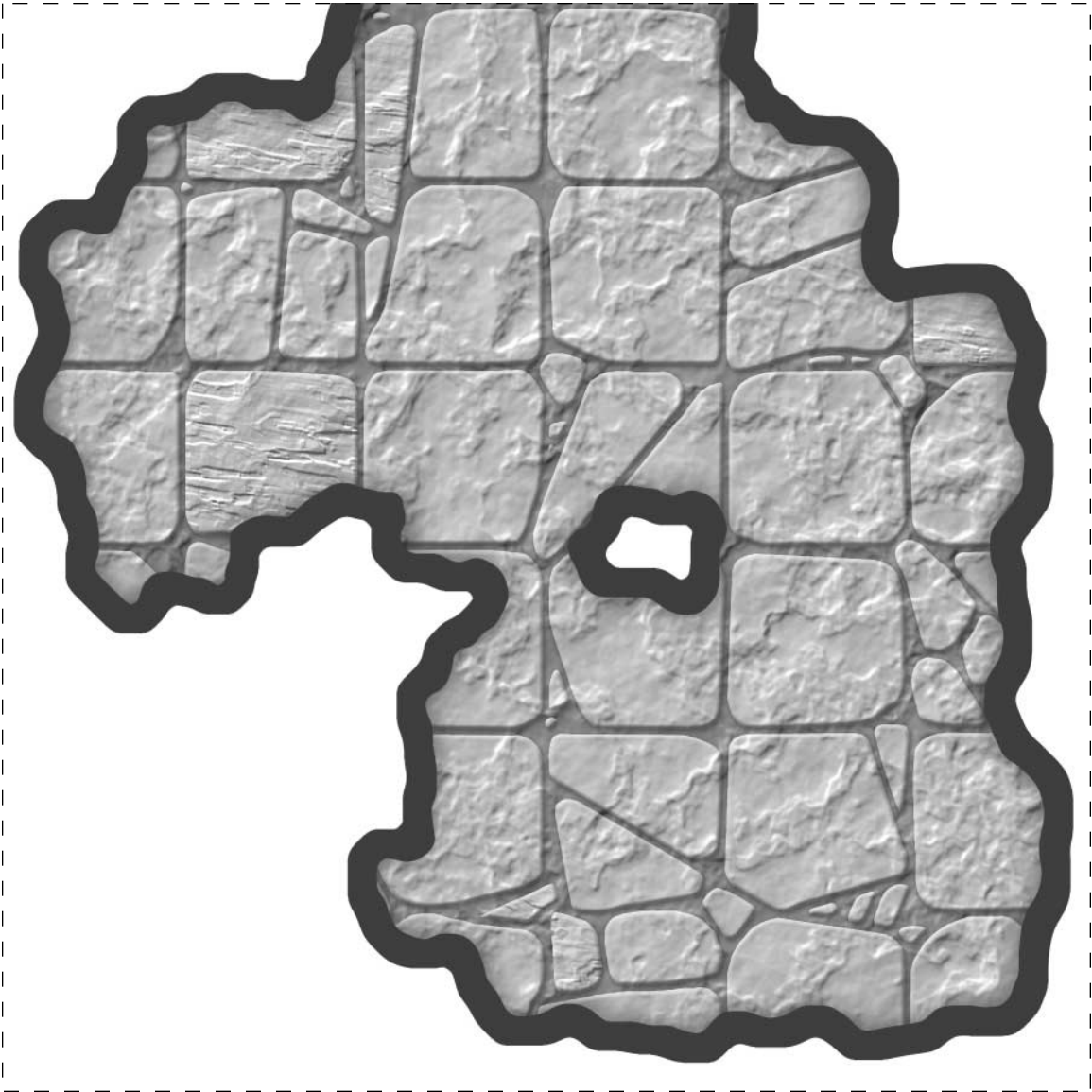
e-Adventure Tiles: Cave Chambers



Small Chamber

CC23

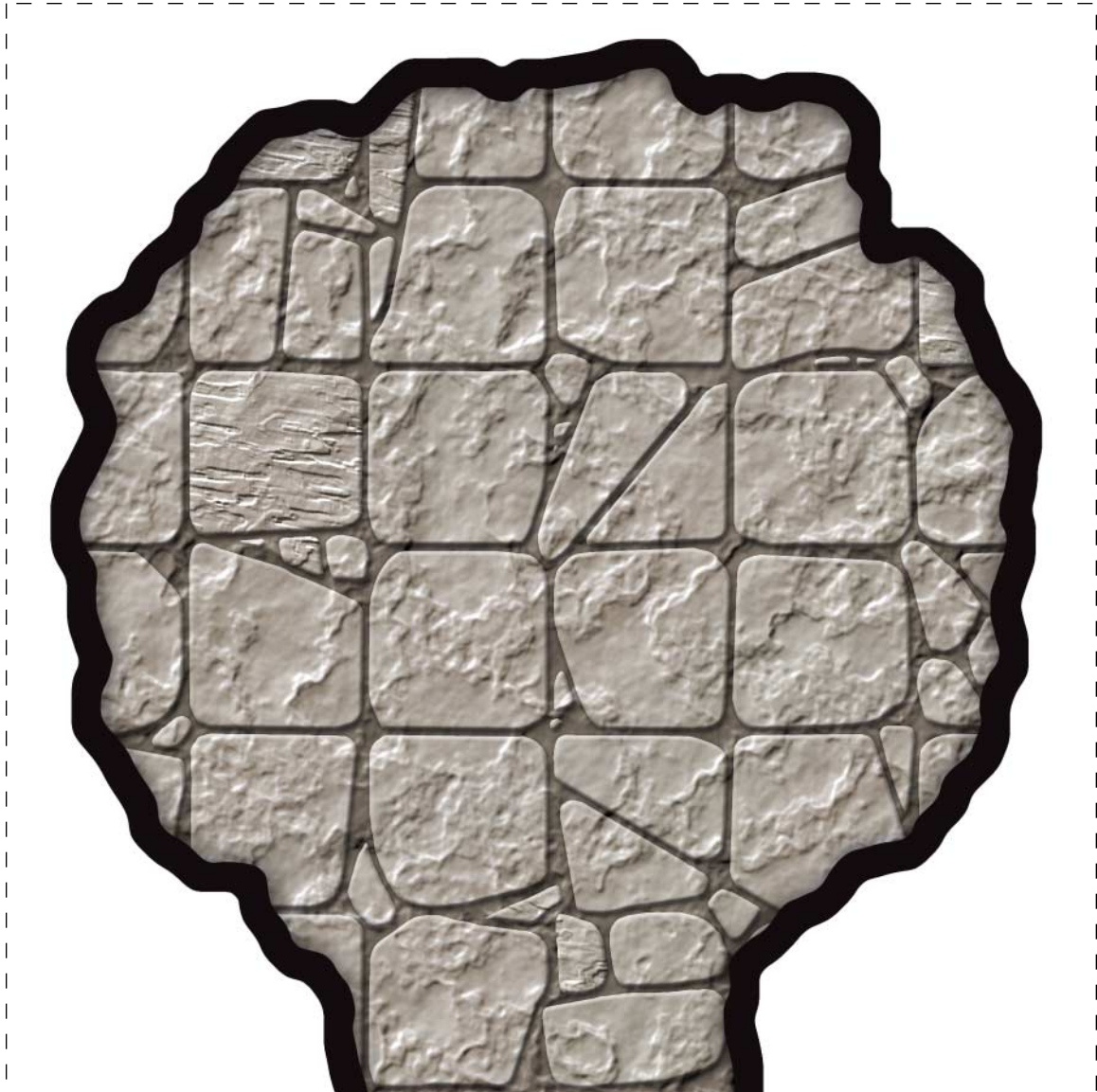
e-Adventure Tiles: Cave Chambers



Small Chamber

CC23

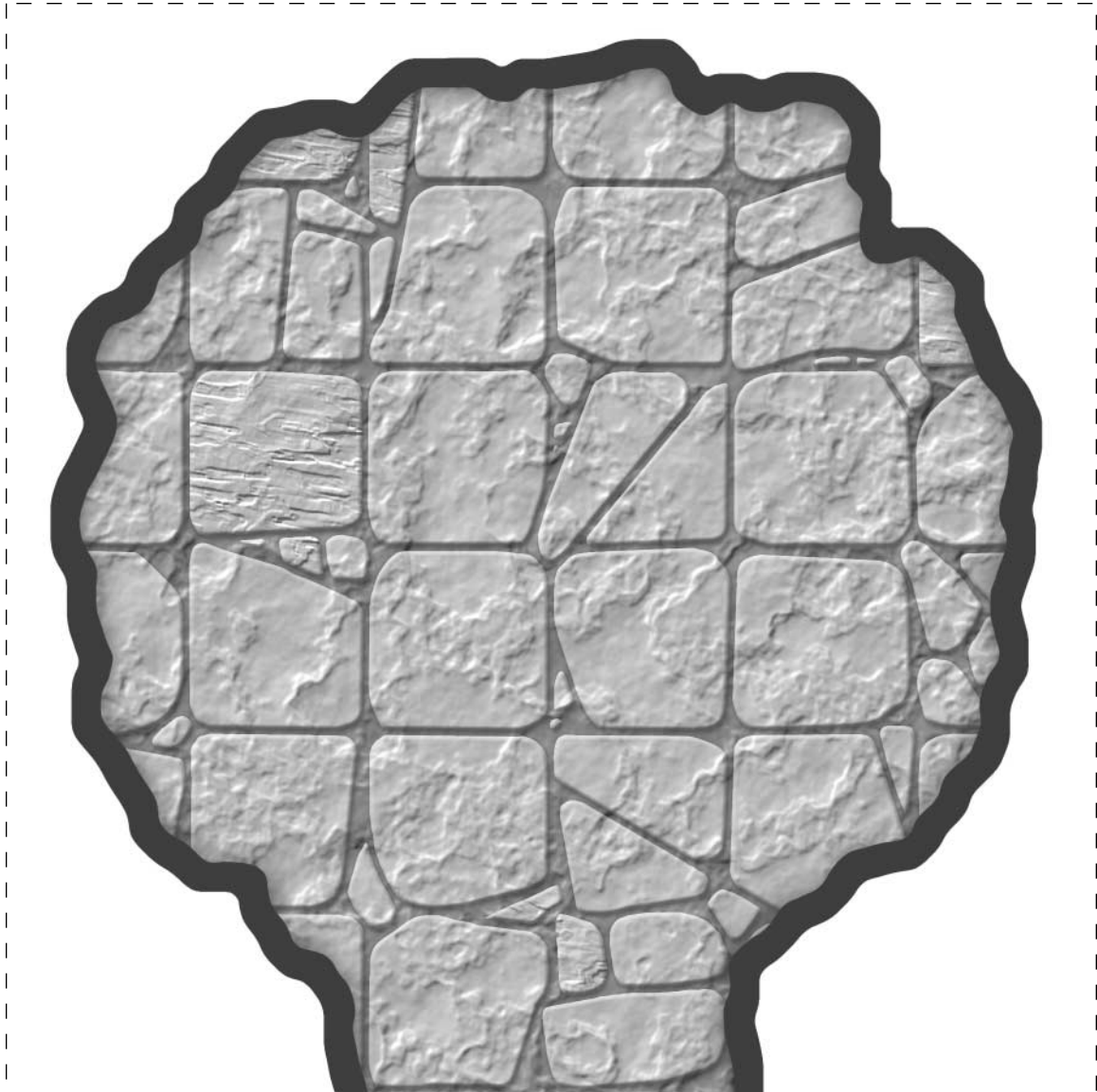
e-Adventure Tiles: Cave Chambers



Small Chamber

CC24

e-Adventure Tiles: Cave Chambers



Small Chamber

CC24

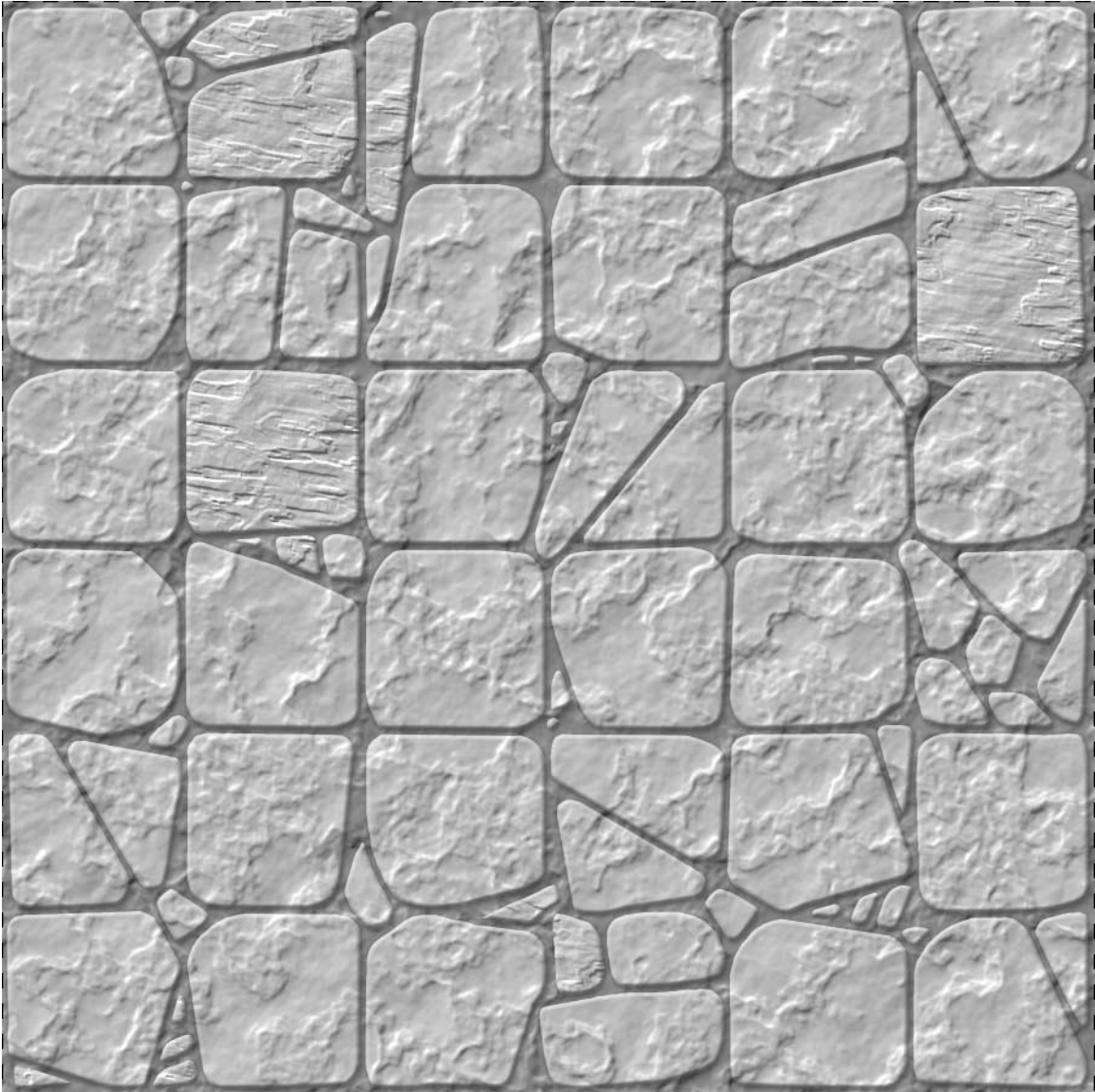
e-Adventure Tiles: Cave Chambers



Chamber Floor

CC25

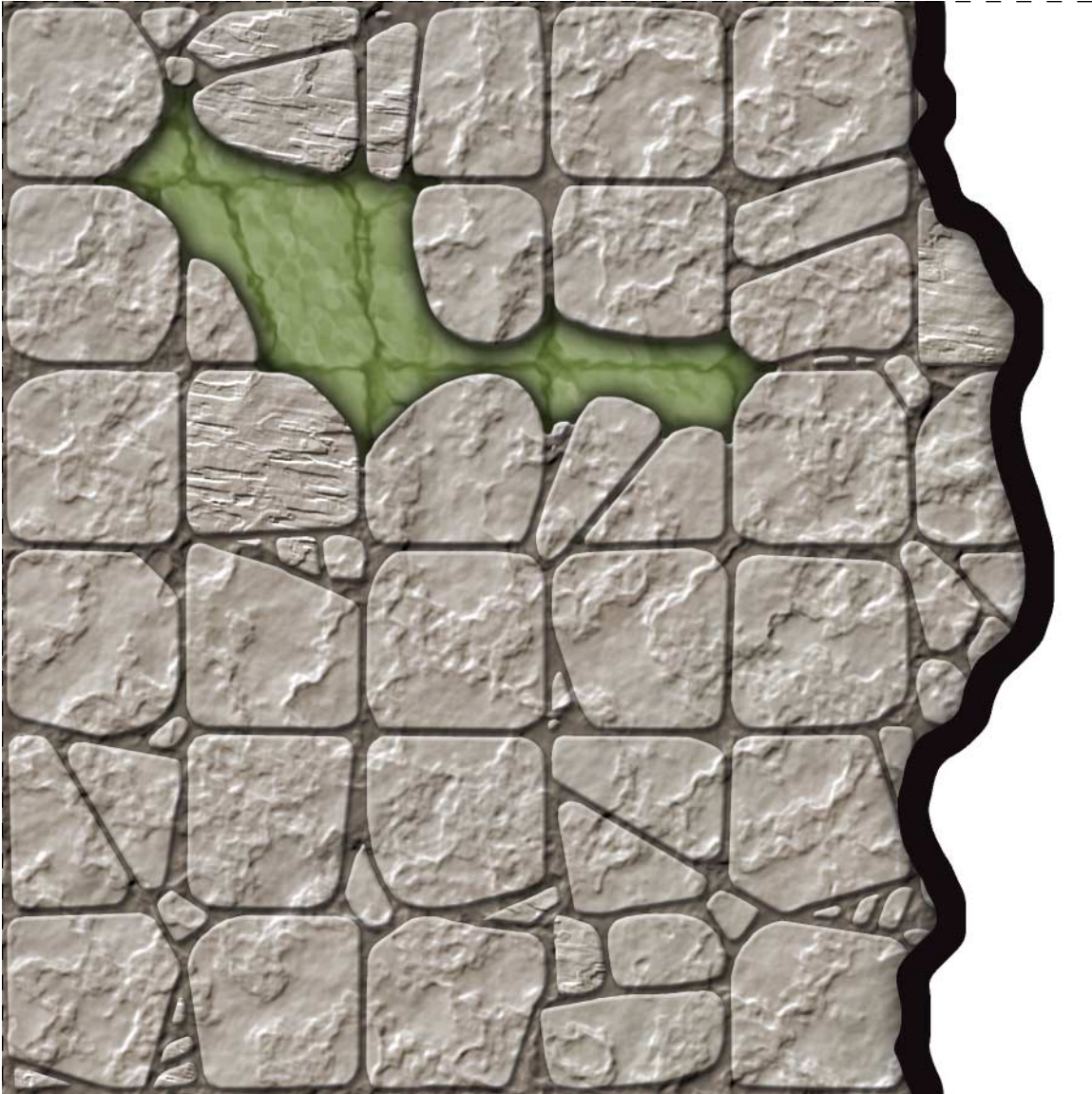
e-Adventure Tiles: Cave Chambers



Chamber Floor

CC25

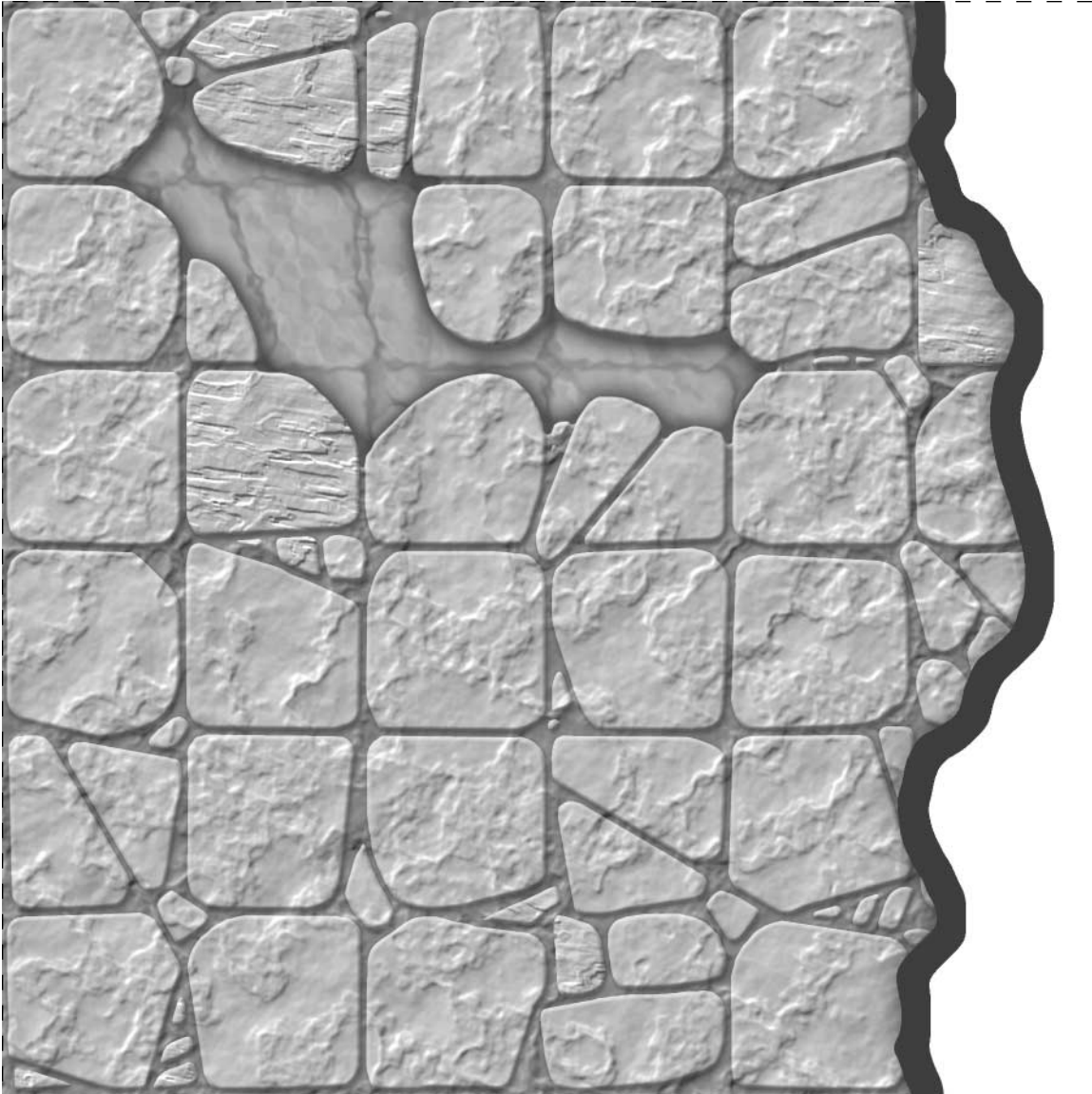
e-Adventure Tiles: Cave Chambers



Bonus Chamber

CC26

e-Adventure Tiles: Cave Chambers



Bonus Chamber

CC26

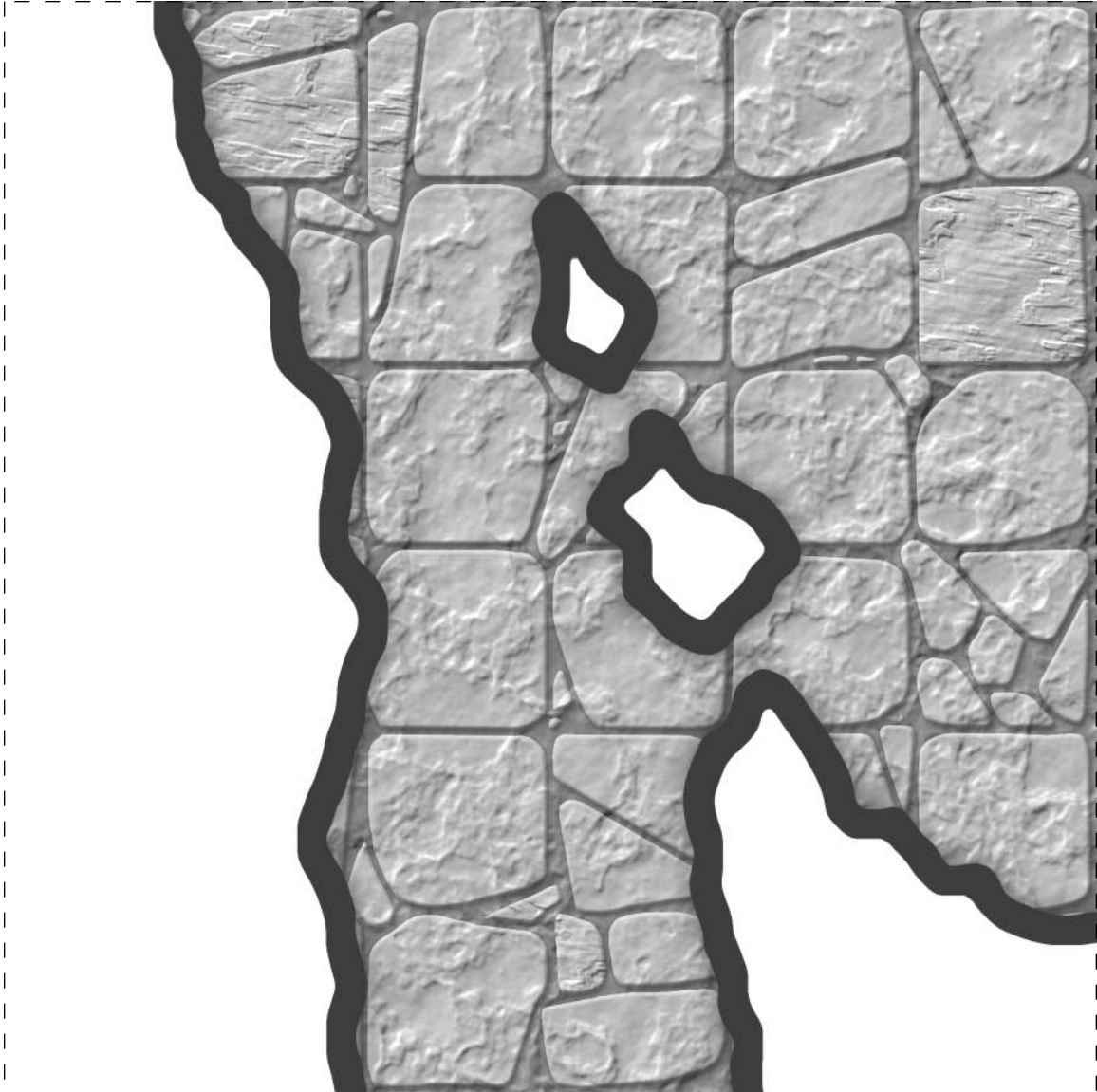
e-Adventure Tiles: Cave Chambers



Bonus Chamber 2

CC27

e-Adventure Tiles: Cave Chambers



Bonus Chamber 2

CC27

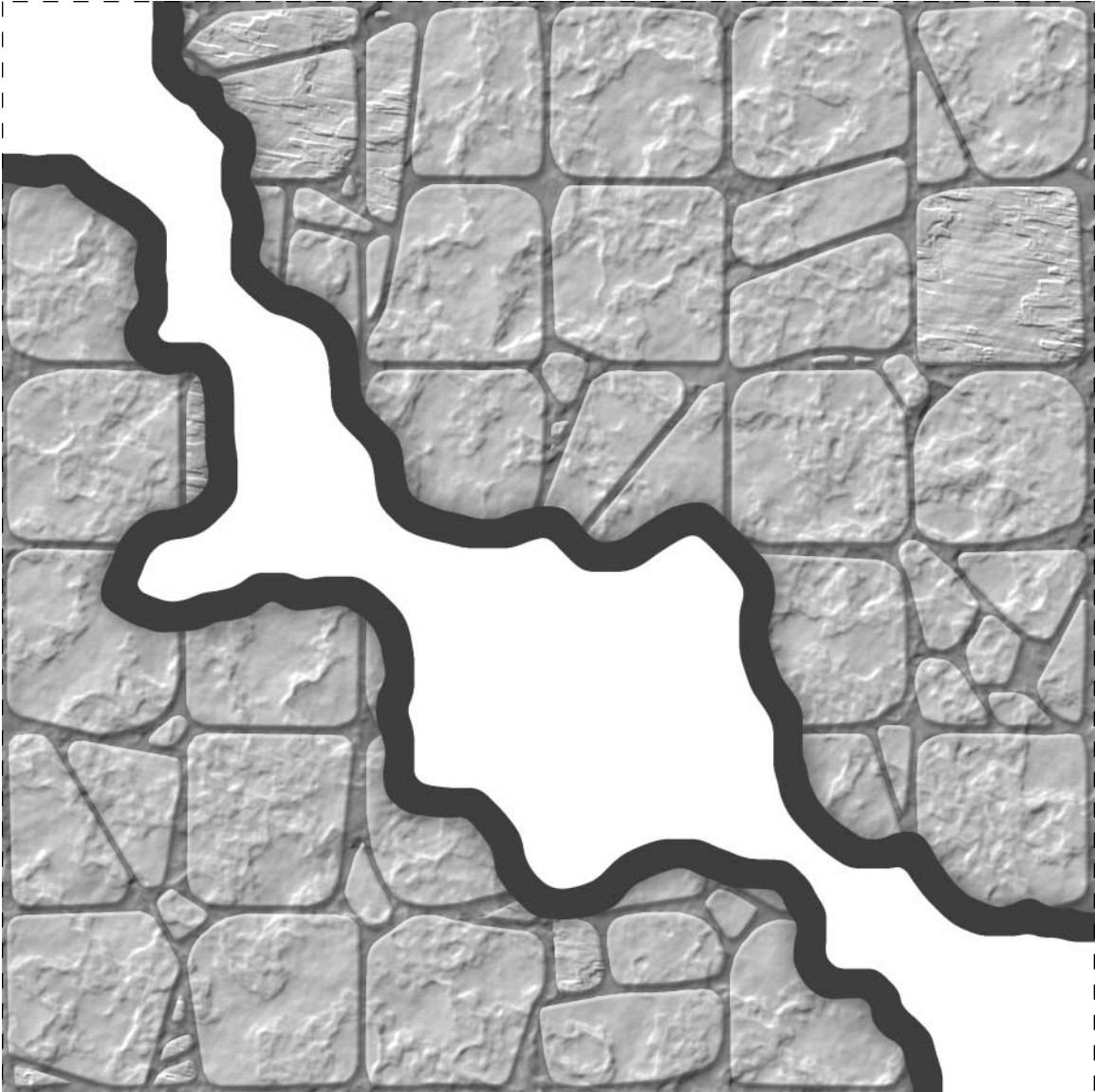
e-Adventure Tiles: Cave Chambers



Bonus Chamber 3

CC28

e-Adventure Tiles: Cave Chambers



Bonus Chamber 3

CC28