

DROW POISON

Poison



(Injury)

This poison is typically made only by the drow, and only in a place far removed from sunlight.

A creature subjected to this poison must succeed on a DC 13 Constitution saving throw or be poisoned for 1 hour. If the saving throw fails by 5 or more, the creature is also unconscious while poisoned in this way. The unconscious creature wakes up if it takes damage or if another creature takes an action to shake it awake.