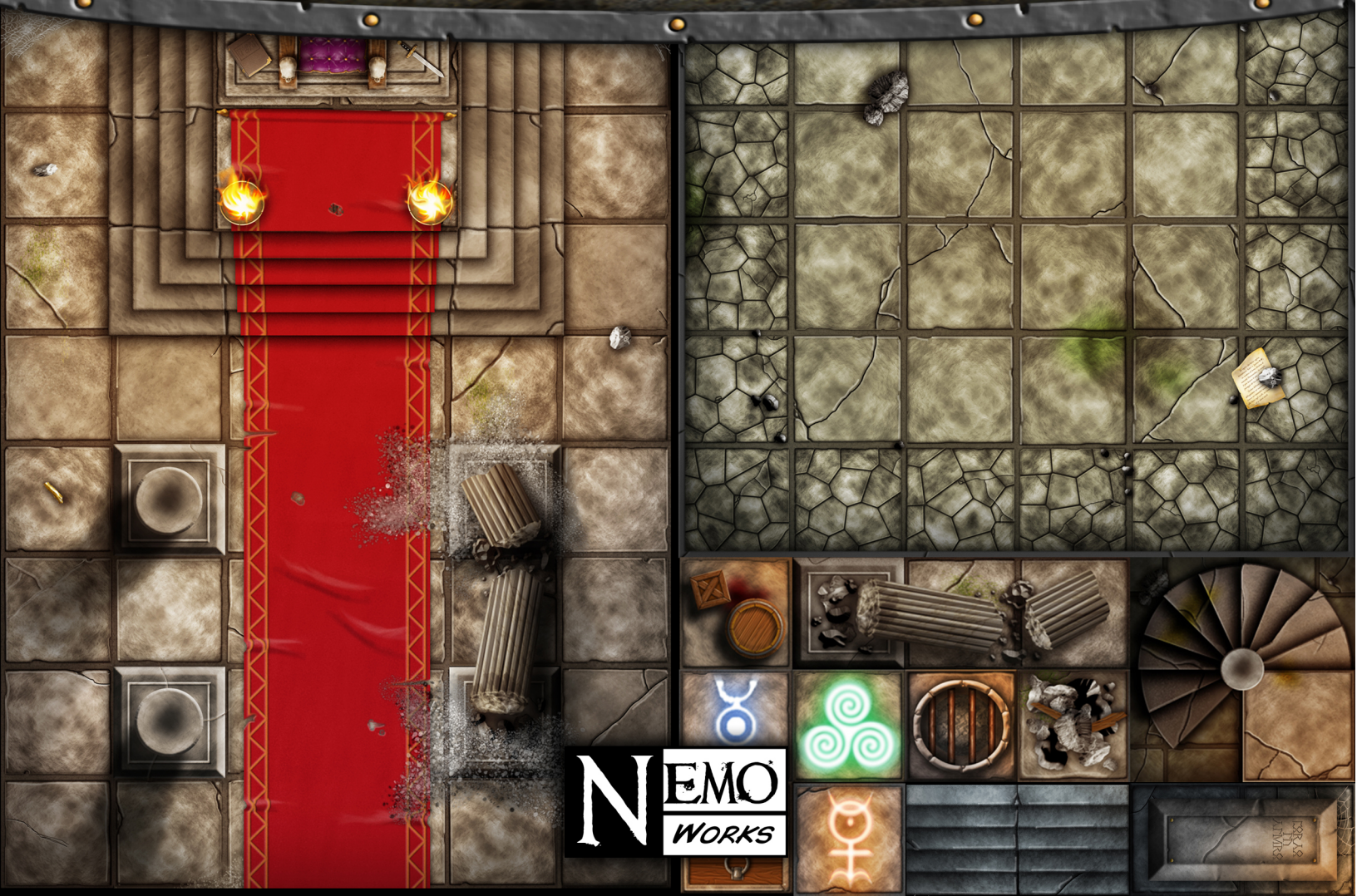


ENDLESS DUNGEONS

DUNGEON TILES FOR ROLEPLAYING
GAMES AND BOARDGAMES

Basic Set



ENDLESS DUNGEONS

Basic Set

Thank you for buying Endless Dungeon Basic Set! This tiles set will make you able to build a great variety of ancient Dungeons to explore during your role playing or boardgame sessions. Squares are 1 inch large (approx. 25 mm), making these tiles suitable for playing with 25mm/28mm/30mm figures.

PRINTING

You can print this document on Letter or A4 paper size, just make sure you print without resizing. Print more copies of the same page if you need more elements of the same type (surely you will need more than one copy of pages 4 and 5, since dungeons always have a certain amount of corridors).

You can print on the hardest cardstock your printer can support, but we recommend to use adhesive paper so you can glue it to cardboard (or forex) and gain in durability. A spray adhesive will work the same, but it could be more difficult to handle for beginners.

NOTE: on pages 17 and 18 you will find Doors stand-ups. Since you will need to fold them, you may want to print them on light cardstock.

CUTTING

Using a cutter and a metal ruler, cut along the lines and use the reference on the next page if you have any doubt. All tiles are organized so you can quickly cut and avoid wasting too much paper.

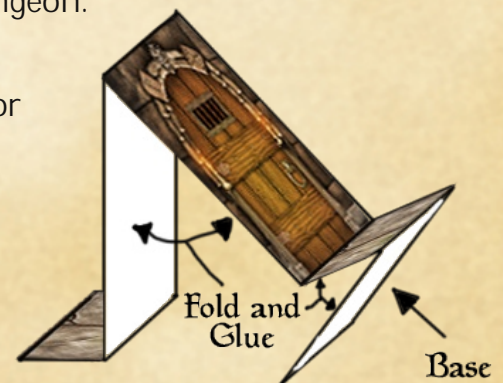
On pages 4, 15 and 16 you can use the dotted lines as references to cut shorter corridors or make rooms of any shape.

When you are done cutting, we recommend to use a black marker to (very) lightly colour the edges of the tiles. By eliminating those "white lines" on the side of the tiles, you will correct any imperfection from cutting and improve the overall look of your Dungeon.

ASSEMBLING DOORS

You will need to use paper glue to complete the Doors. Fold the Door as shown in the figure, glue the parts and use a black marker on the edges once the glue is dry.

Doors have a base of 2x1 squares.



CONTENTS

Page 4: 3 Corridors (2x10 squares), 5 Dead Ends. To make shorter corridor tiles, cut using dotted lines as reference.

Page 5: 2 T-Junctions, 2 Crossroads, 2 Trapdoors, 3 Dead Ends, 6 Rubble.

Page 6: 1 Room (6x6 squares), 2 Corners (Corridor), 2 Hellish Statues, 2 Statues, 1 Pool of Water, 2 Chests, 2 Pit Traps, 1 Locked Token, 1 Alarm/Trapped Token.

Page 7: 1 Room (6x6 squares), 2 Corners (Corridor), 1 Pile of Bones, 4 Columns, 1 Library, 1 Chest, 1 Locked Token, 1 Alarm/Trapped Token.

Page 8: 1 Room (6x6 squares), 4 Tombs, 1 Lava River, 1 Well.

Page 9: 1 Sewers Room (6x6 squares), 2 Corners (Corridor), 1 Well, 1 Abyss (1x2 squares), 1 Abyss (1x6 squares), 1 Locked Token, 1 Alarm/Trapped Token.

Page 10: 1 Catacombs Room (6x6 squares), 6 Glyphs (in 3 different types), 1 Magic Circle, 2 Barrels and Crates, 1 Wizard Table, 1 Table, 1 Pile of Weapons.

Page 11: 1 Sanctuary Room (6x6 squares), 2 Broken Columns, 3 Spiral Staircases, 1 Cupboard, 3 Stairs (2x1 squares).

Page 12: 1 Lair of the Spider Queen Room (7x6 Room), 1 Gaol Room, 1 Big Pit Trap, 1 Treasure Hoard, 2 Fire Traps.

Page 13: 1 Grave Room (6x8 squares).

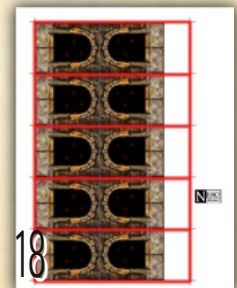
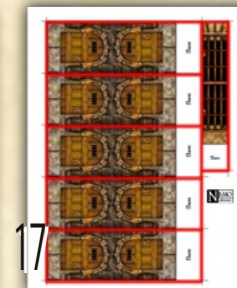
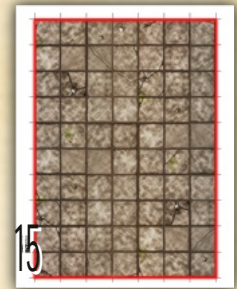
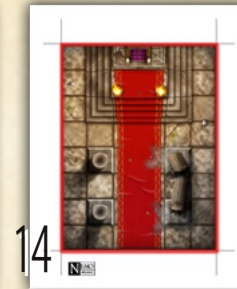
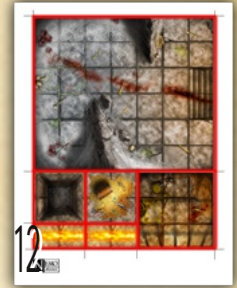
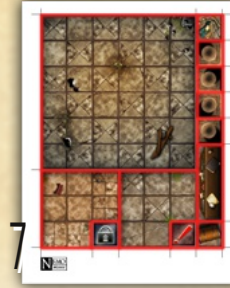
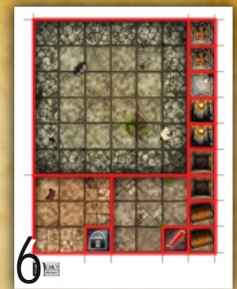
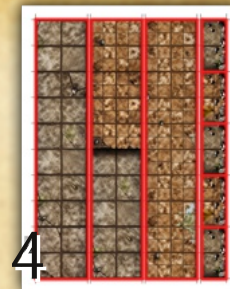
Page 14: 1 Throne Room (6x8 squares).

Page 15: 1 Floor (7x10 squares). To make rooms or corridors of custom shapes, cut using dotted lines as reference.

Page 16: 1 Floor (7x10 squares). To make rooms or corridors of custom shapes, cut using dotted lines as reference.

Page 17: 5 Closed Doors, 1 Gaol Door.

Page 18: 5 Open Doors.

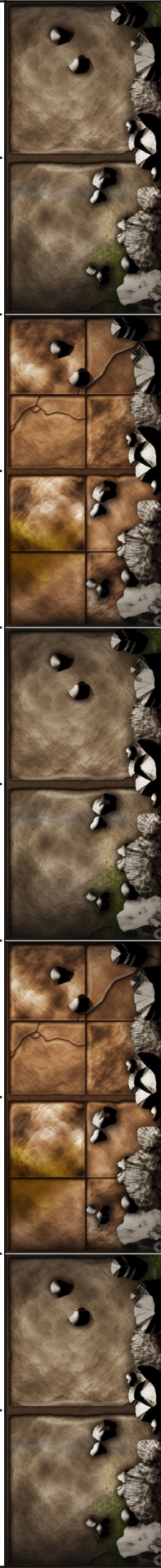
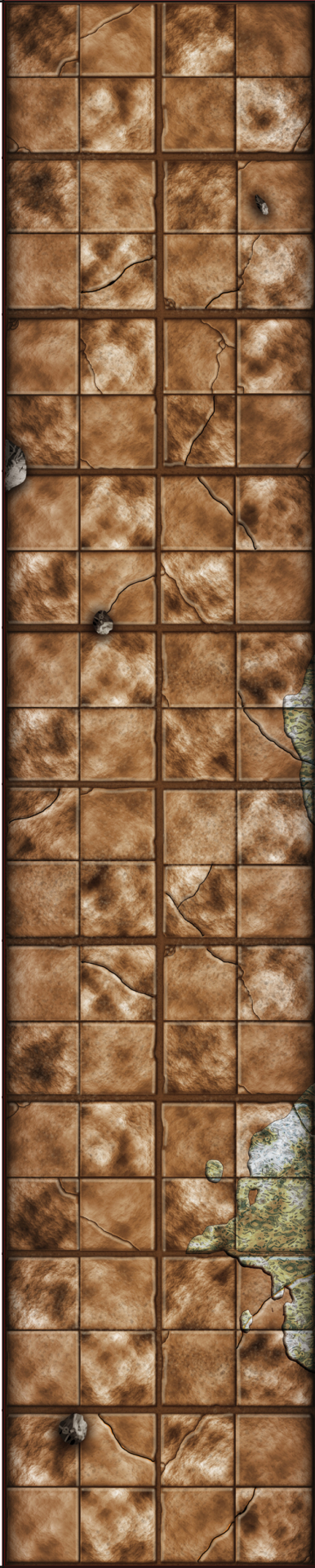
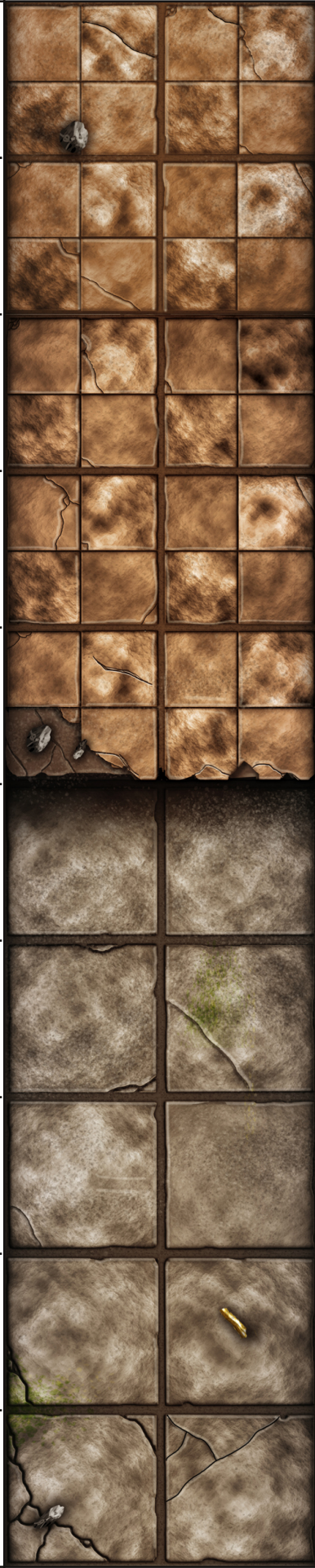
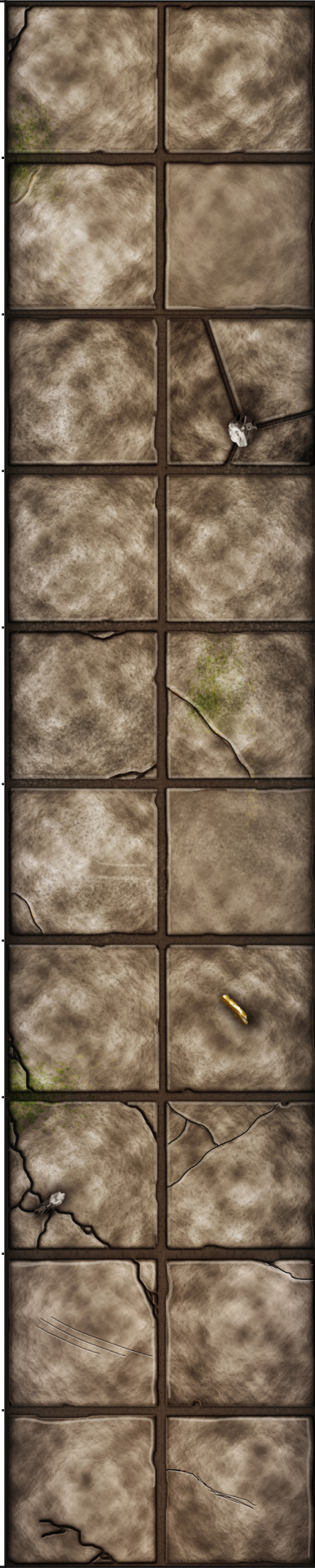


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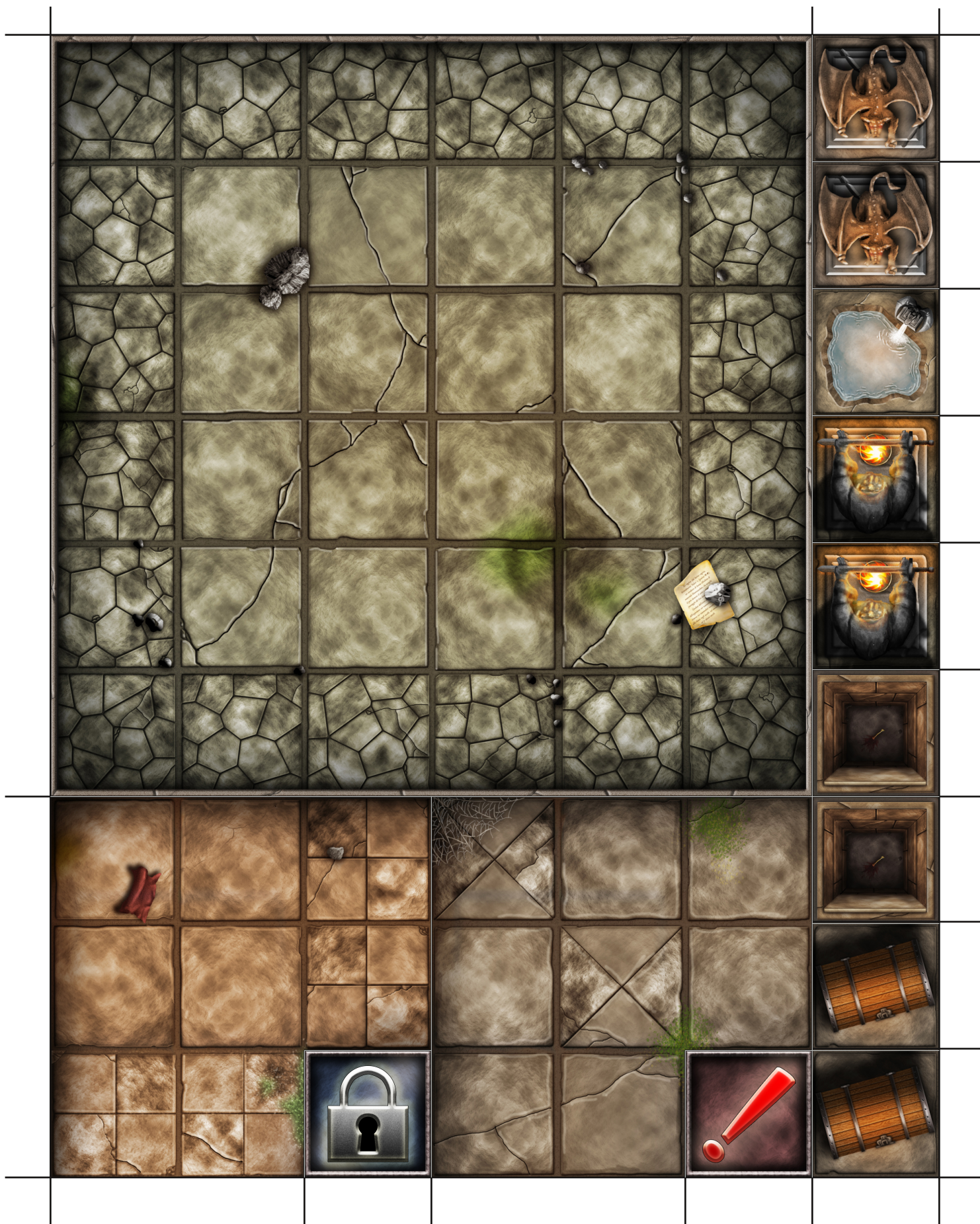
Endless Dungeon Basic Set is made by Nemo Works. Please, feel free to send suggestions, threats or requests to nemo062@gmail.com.



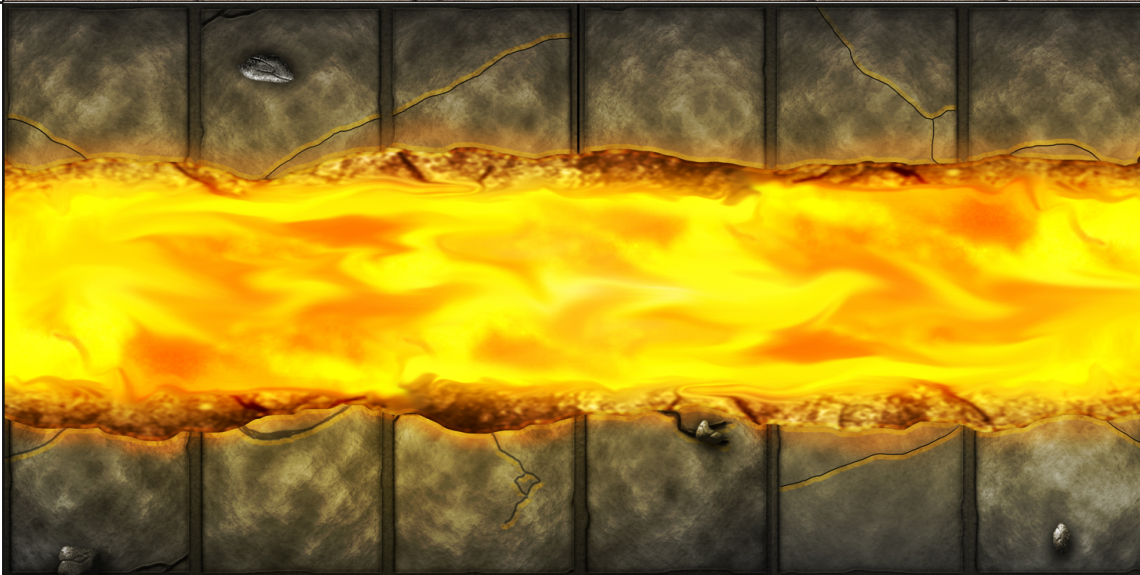
Special thanks to: Parduz, Sansebart and RageTerrainArt.

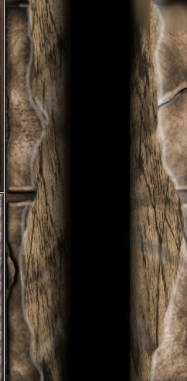
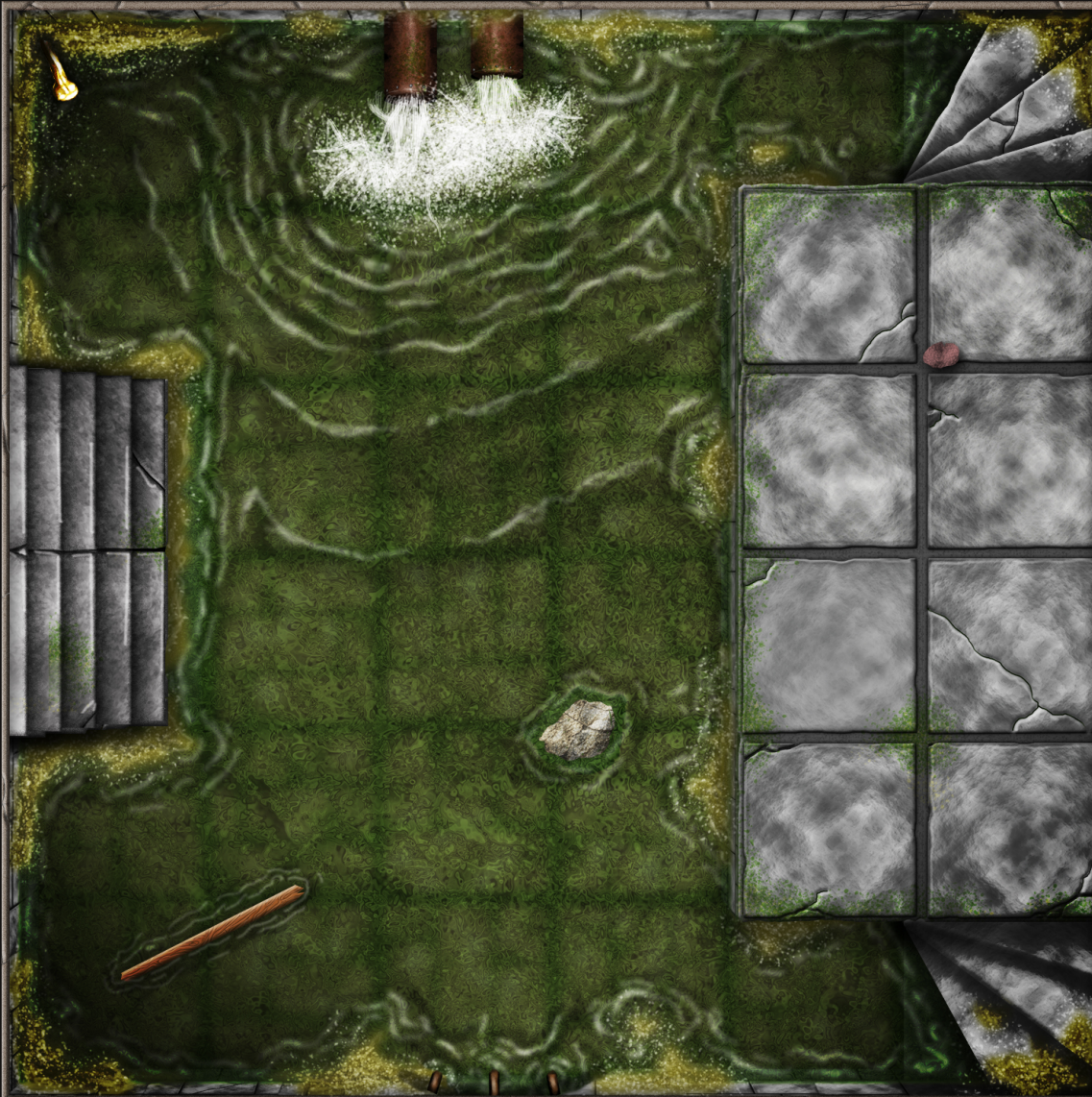




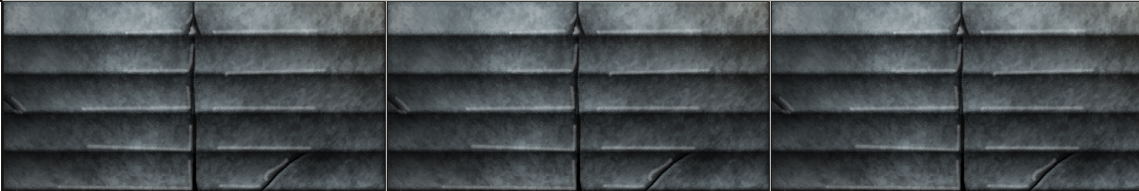
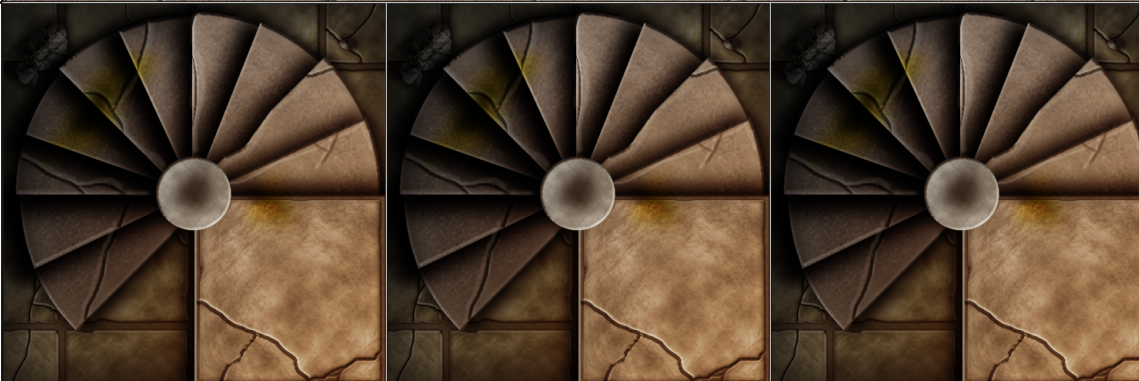
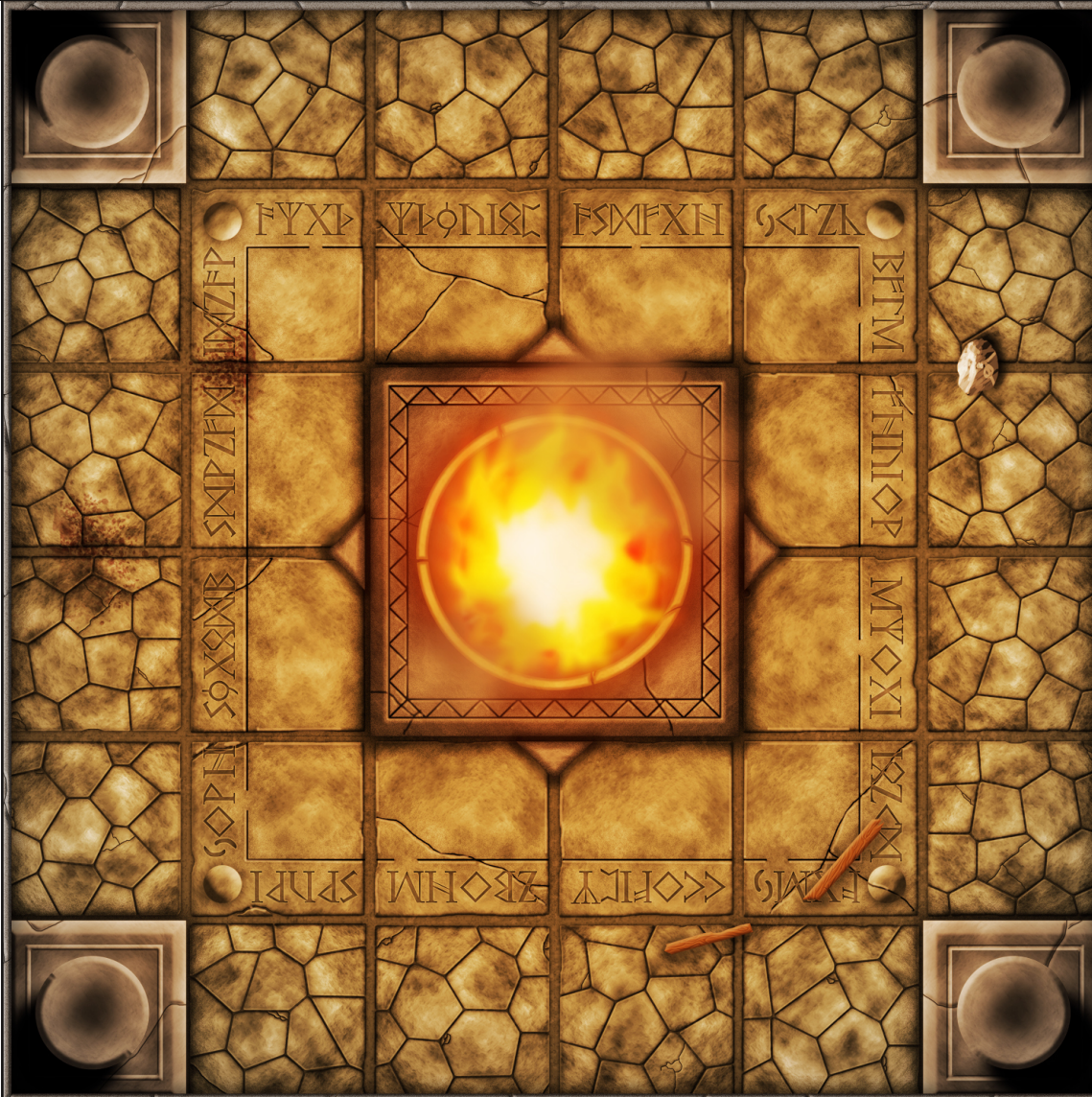


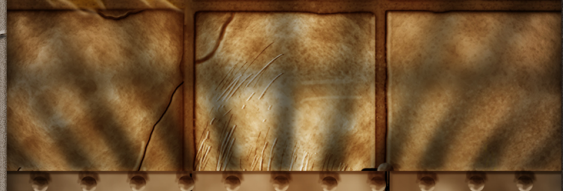
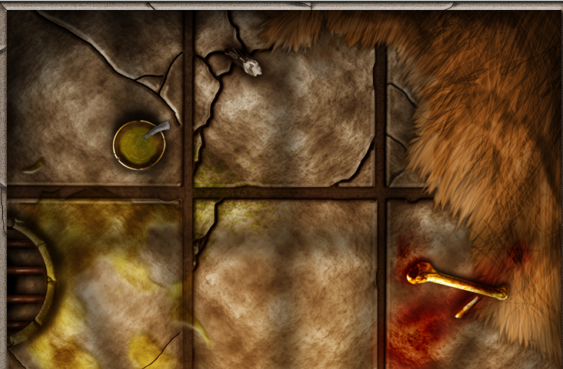
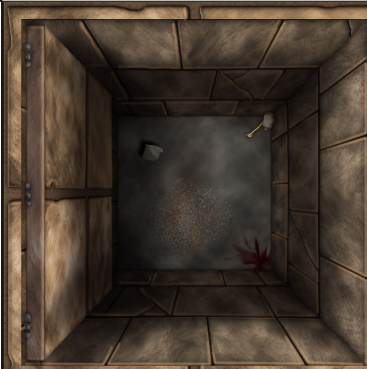
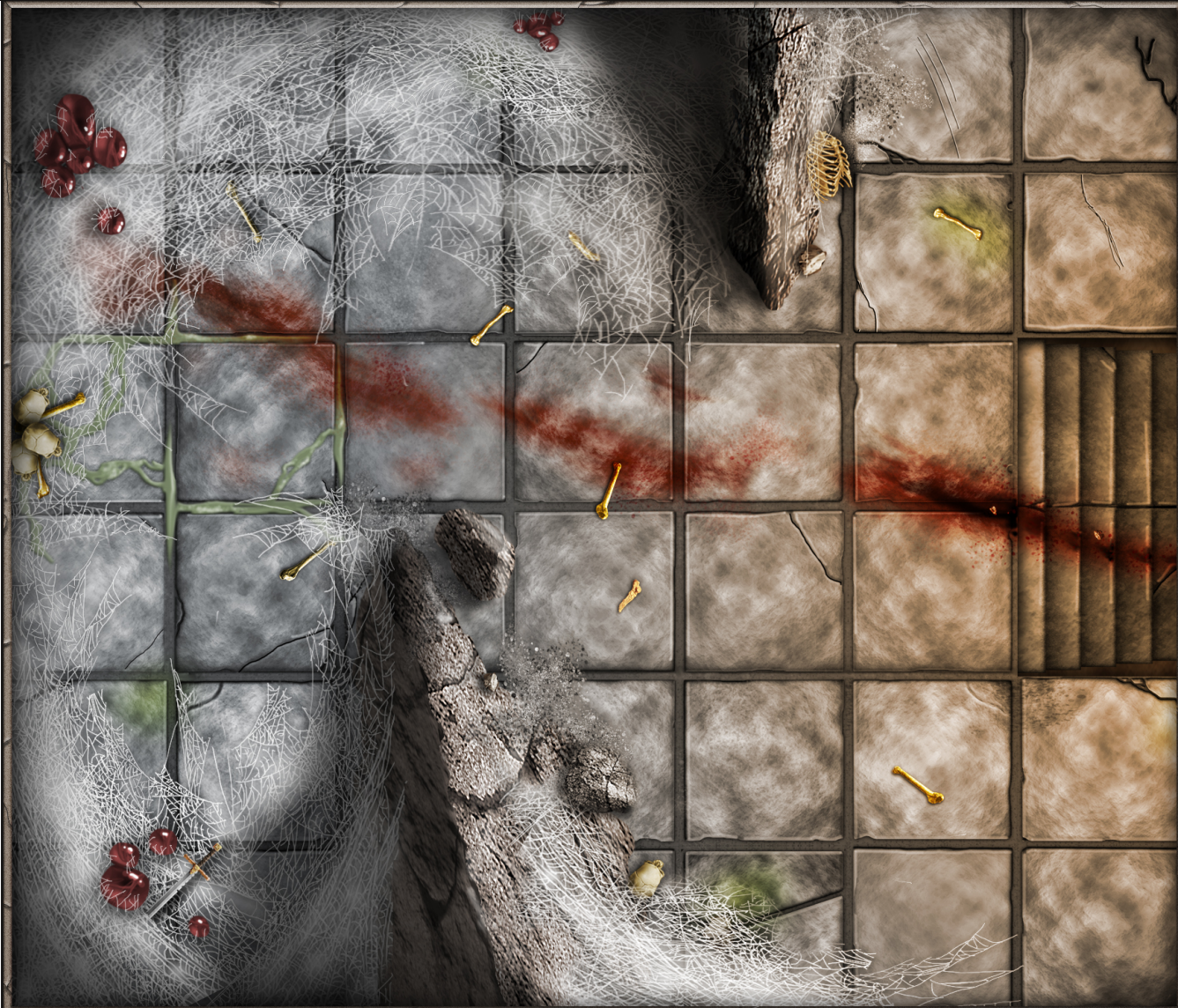




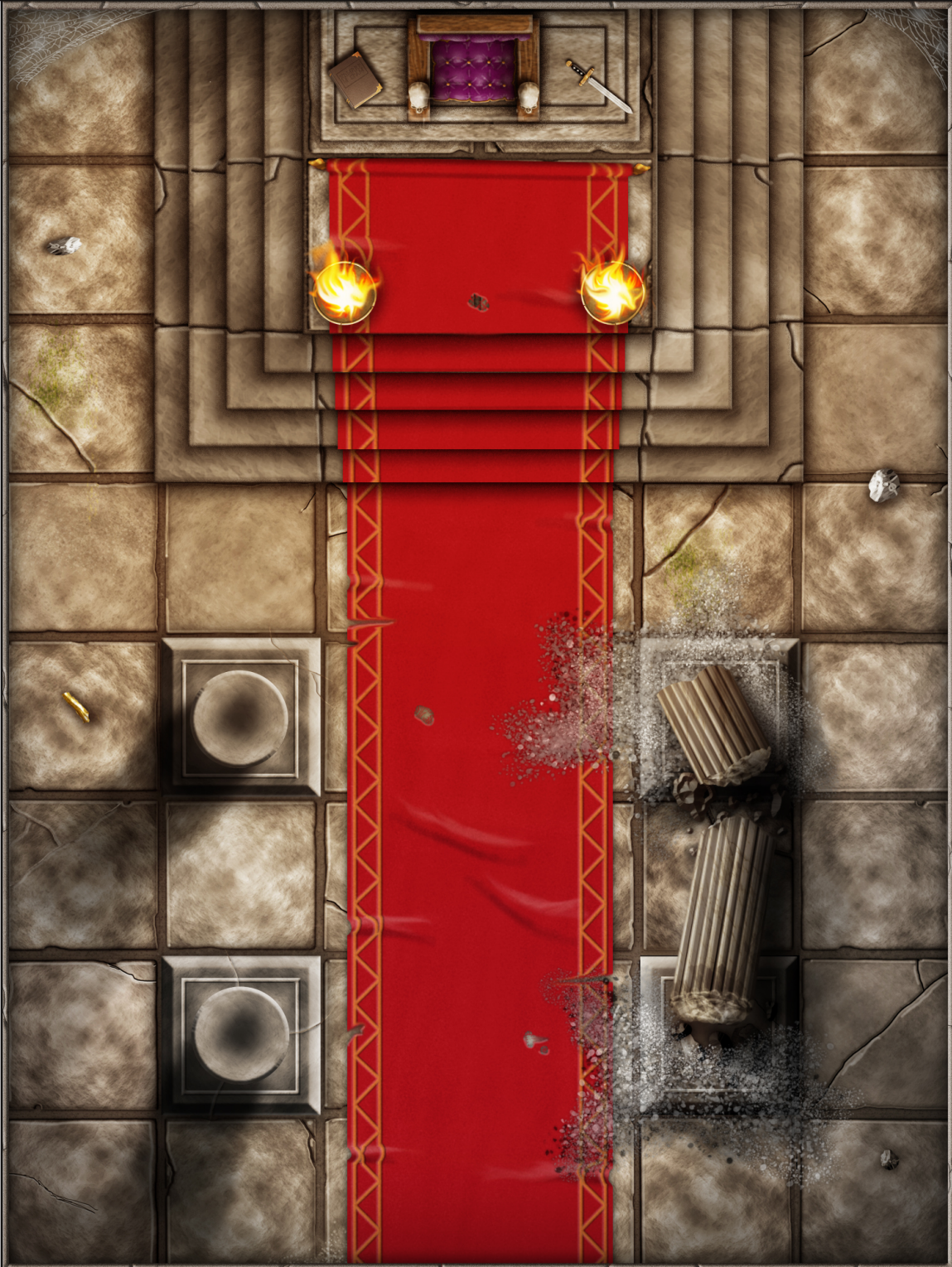


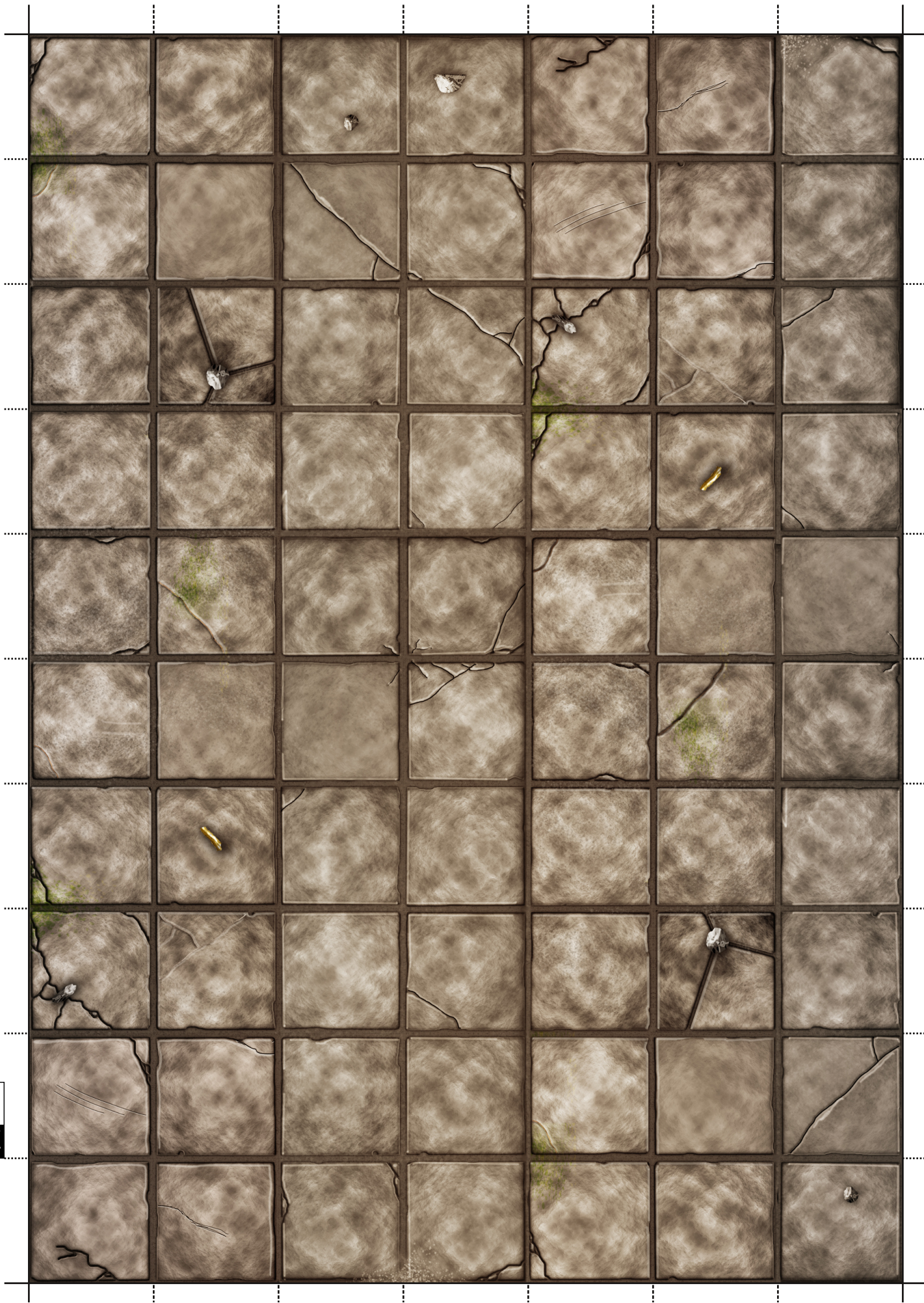


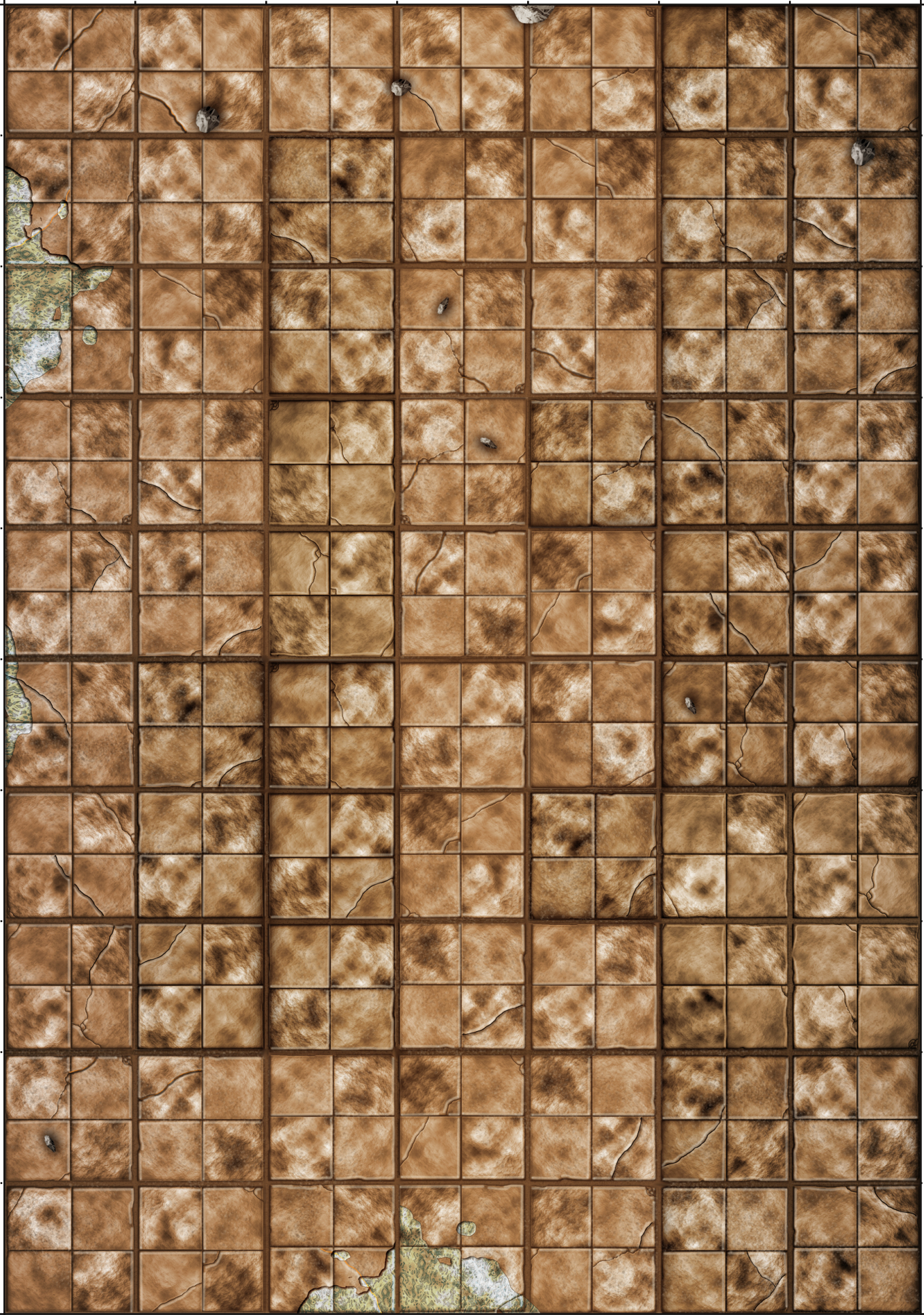


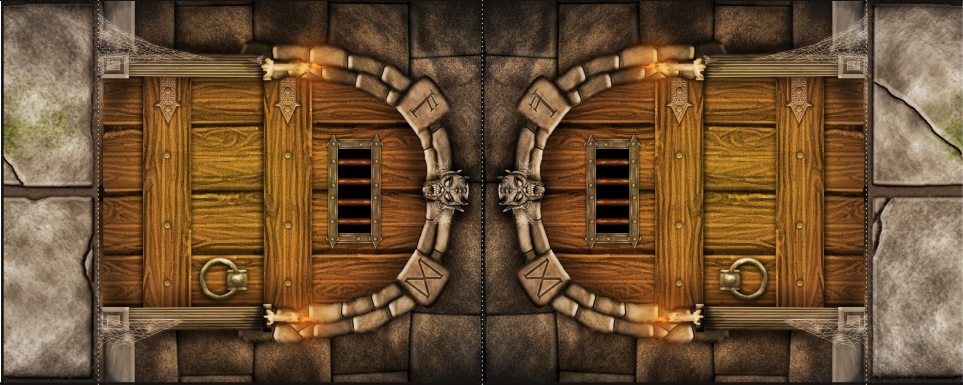

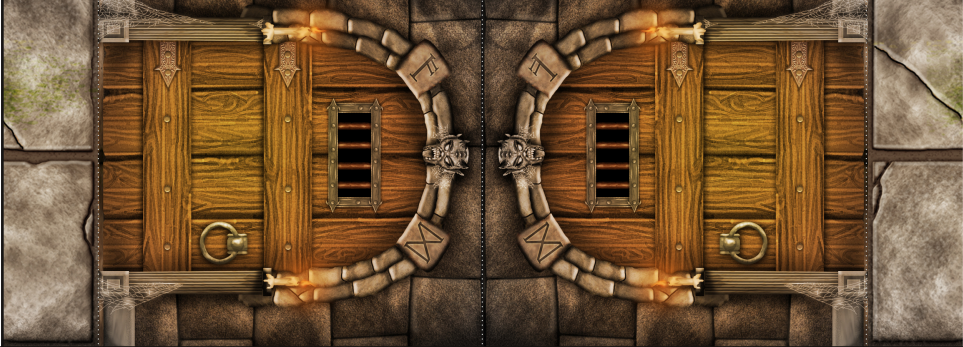

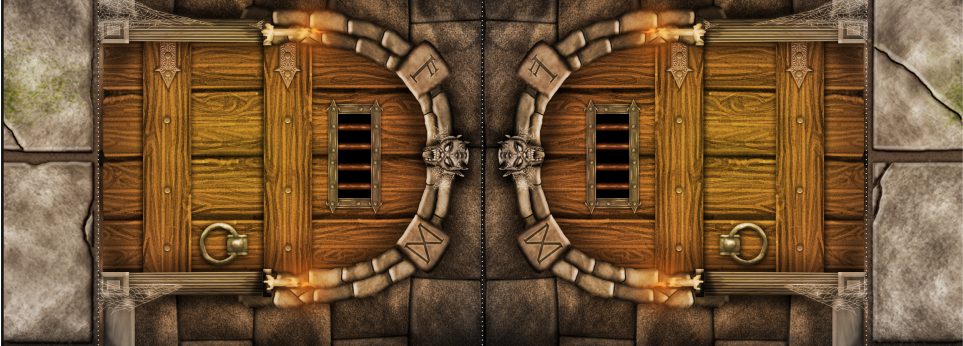

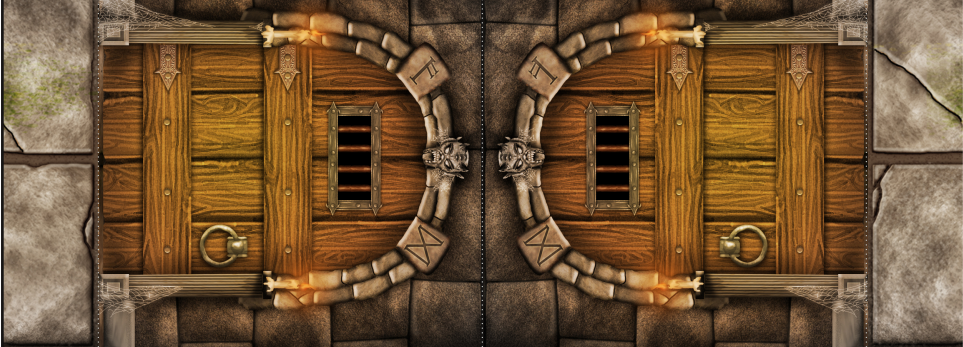

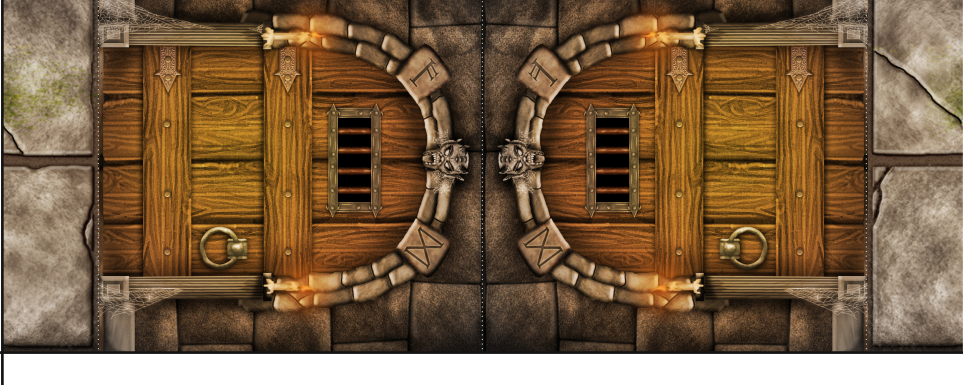



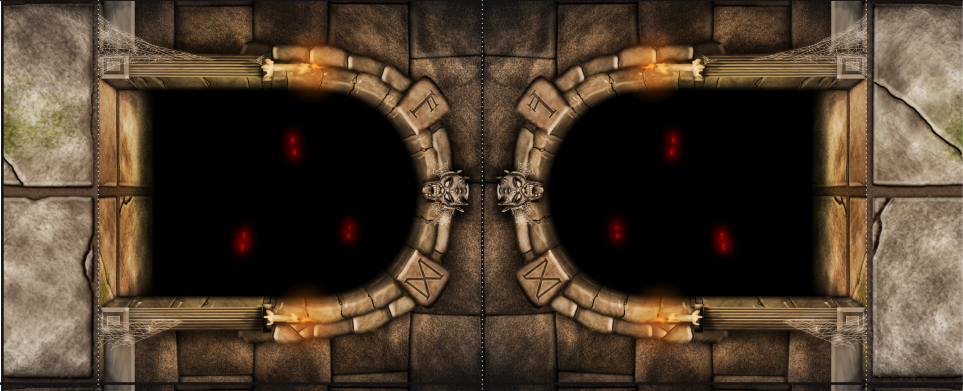
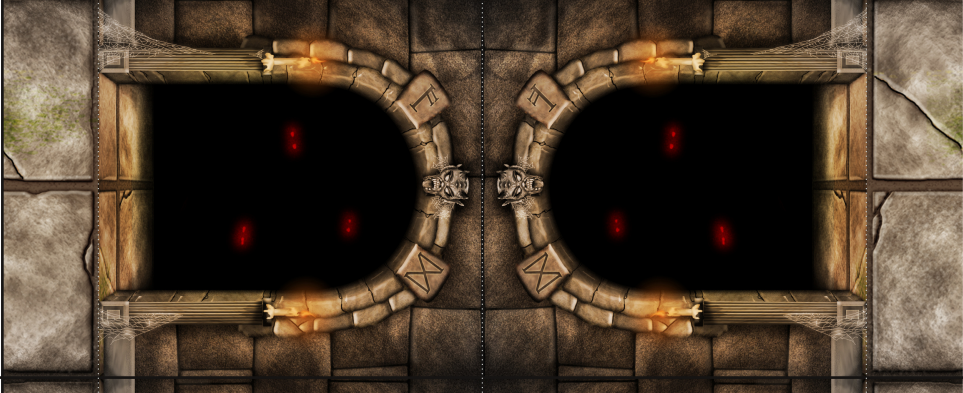
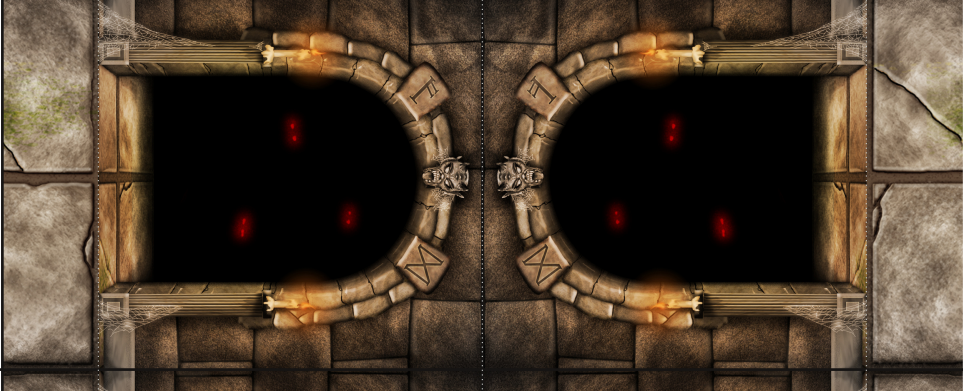
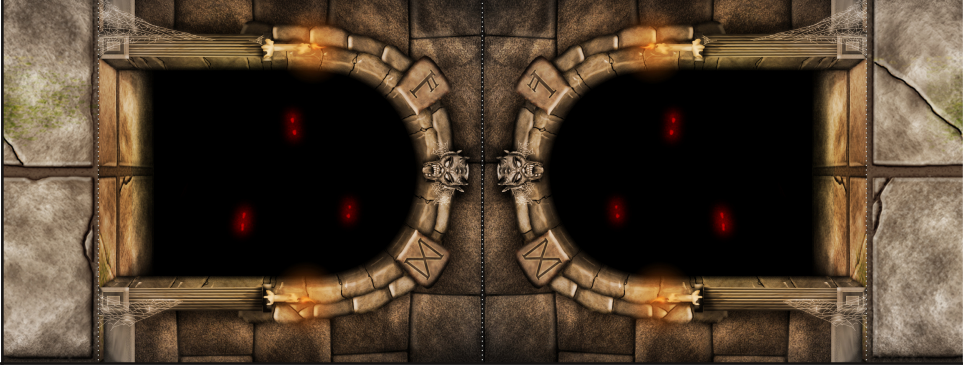








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SAMPLE DUNGEONS



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