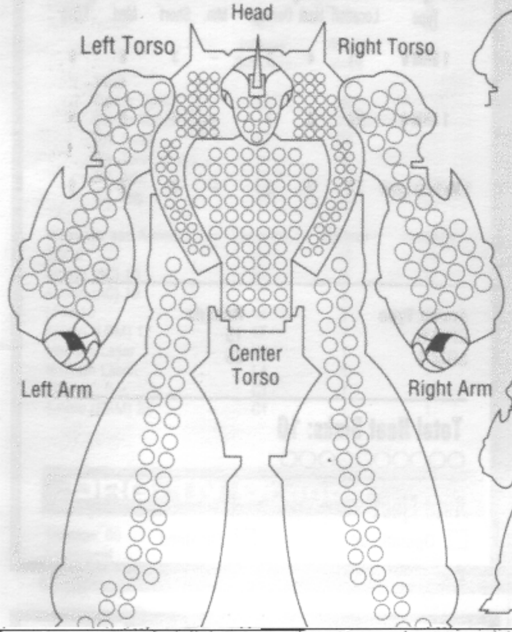
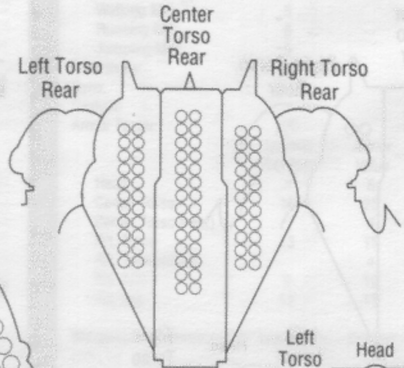
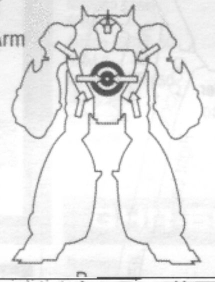
BATTLETECH®

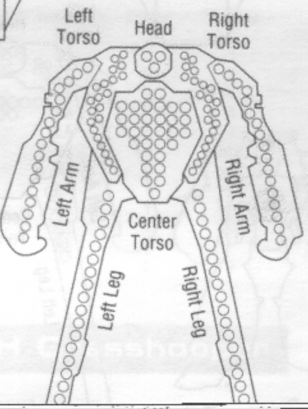
BATTLEMECH RECORD SHEET

ARMOR DIAGRAM









Mech Data

Type: ______ Tonnage: ______

Movement Points: Technology Base:

Walking: ______ ☒ Inner Sphere

Running: ______

Jumping: ______

Weapons Inventory

Type	Location	Heat	Damage	Min.	Short	Med.	Long

Ammo Type	Rounds

Total Heat Sinks: ___

CP-10-Z Cyclops

Tonnage: 90

Equipment		Mass
Internal Structure:		9
Engine:	360	33
Walking MP:	4	
Running MP:	6	
Jumping MP:	0	
Heat Sinks:	12	2
Gyro:		4
Cockpit:		3
Armor Factor:	160	10

	Internal Structure	Armor Value
Head	3	9
Center Torso	29	30
Center Torso (rear)		11
R/L Torso	19	20
R/L Torso (rear)		8
R/L Arm	15	10
R/L Leg	19	17

Weapons and Ammo	Location	Critical	Tonnage
AC/20	RT	10	14
Ammo (AC) 10	RT	2	2
Ammo (AC) 10	LT	2	2
LRM 10	LT	2	5
Ammo (LRM) 12	LT	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1
SRM 4	CT	1	2
Ammo (SRM) 25	CT	1	1

DRG-1N Dragon

Tonnage: 60

Equipment		Mass
Internal Structure:		6
Engine:	300	19
Walking MP:	5	
Running MP:	8	
Jumping MP:	0	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	160	10

	Internal Structure	Armor Value
Head	3	9
Center Torso	20	27
Center Torso (rear)		12
R/L Torso	14	16
R/L Torso (rear)		8
R/L Arm	10	14
R/L Leg	14	18

Weapons and Ammo	Location	Critical	Tonnage
LRM 10	CT	2	5
Ammo (LRM) 24	LT	2	2
AC/5	RA	4	8
Ammo (AC) 40	RT	2	2
Medium Laser	LA	1	1
Medium Laser	LT (R)	1	1

ENF-4R Enforcer

Tonnage: 50

Equipment		Mass
Internal Structure:		5
Engine:	200	8.5
Walking MP:	4	
Running MP:	6	
Jumping MP:	4	
Heat Sinks:	12	2
Gyro:		2
Cockpit:		3
Armor Factor:	144	9

	Internal Structure	Armor Value
Head	3	9
Center Torso	16	23
Center Torso (rear)		4
R/L Torso	12	17
R/L Torso (rear)		3
R/L Arm	8	14
R/L Leg	12	20

Weapons and Ammo	Location	Critical	Tonnage
AC/10	RA	7	12
Ammo (AC) 10	RT	1	1
Large Laser	LA	2	5
Small Laser	LT	1	.5
Jump Jets	RL	2	1
Jump Jets	LL	2	1

DV-6M Dervish

Tonnage: 55

Equipment		Mass
Internal Structure:		5.5
Engine:	275	15.5
Walking MP:	5	
Running MP:	8	
Jumping MP:	5	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	120	7.5

	Internal Structure	Armor Value
Head	3	8
Center Torso	18	20
Center Torso (rear)		4
R/L Torso	13	15
R/L Torso (rear)		4
R/L Arm	9	10
R/L Leg	13	15

Weapons and Ammo	Location	Critical	Tonnage
LRM 10	RT	2	5
Ammo (LRM) 12	RT	1	1
LRM 10	LT	2	5
Ammo (LRM) 12	LT	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1
SRM 2	RA	1	1
Ammo (SRM) 50	RA	1	1
SRM 2	LA	1	1
Ammo (SRM) 50	LA	1	1
Jump Jets	CT	1	.5
Jump Jets	RL	2	1
Jump Jets	LL	2	1

GHR-5H Grasshopper

Tonnage: 70

Equipment		Mass
Internal Structure:		7
Engine:	280	16
Walking MP:	4	
Running MP:	6	
Jumping MP:	4	
Heat Sinks:	22	12
Gyro:		3
Cockpit:		3
Armor Factor:	208	13

	Internal Structure	Armor Value
Head	3	9
Center Torso	22	30
Center Torso (rear)		13
R/L Torso	15	20
R/L Torso (rear)		10
R/L Arm	11	22
R/L Leg	15	26

Weapons and Ammo	Location	Critical	Tonnage
Large Laser	CT	2	5
Medium Laser	RA	1	1
Medium Laser	LA	1	1
Medium Laser	RT	1	1
Medium Laser	LT	1	1
LRM 5	H	1	2
Ammo (LRM) 24	RT	1	1
Jump Jets	RL	2	2
Jump Jets	LL	2	2

HER-2S Hermes II

Tonnage: 40

Equipment		Mass
Internal Structure:		4
Engine:	240	11.5
Walking MP:	6	
Running MP:	9	
Jumping MP:	0	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	120	7.5

	Internal Structure	Armor Value
Head	3	9
Center Torso	12	17
Center Torso (rear)		6
R/L Torso	10	14
R/L Torso (rear)		5
R/L Arm	6	11
R/L Leg	10	14

Weapons and Ammo	Location	Critical	Tonnage
AC/5	RT	4	8
Ammo (AC) 20	LT	1	1
Medium Laser	RA	1	1
Flamer	LA	1	1

HBK-4G Hunchback

Tonnage: 50

Equipment		Mass
Internal Structure:		5
Engine:	200	8.5
Walking MP:	4	
Running MP:	6	
Jumping MP:	0	
Heat Sinks:	13	3
Gyro:		2
Cockpit:		3
Armor Factor:	160	10

	Internal Structure	Armor Value
Head	3	9
Center Torso	16	26
Center Torso (rear)		5
R/L Torso	12	20
R/L Torso (rear)		4
R/L Arm	8	16
R/L Leg	12	20

Weapons and Ammo	Location	Critical	Tonnage
AC/20	RT	10	14
Ammo (AC) 10	LT	2	2
Medium Laser	RA	1	1
Medium Laser	LA	1	1
Small Laser	H	1	.5

JM6-S JagerMech

Tonnage: 65

Equipment		Mass
Internal Structure:		6.5
Engine:	260	13.5
Walking MP:	4	
Running MP:	6	
Jumping MP:	0	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	96	6

	Internal Structure	Armor Value
Head	3	9
Center Torso	21	16
Center Torso (rear)		5
R/L Torso	15	13
R/L Torso (rear)		3
R/L Arm	10	6
R/L Leg	15	11

Weapons and Ammo	Location	Critical	Tonnage
AC/5	RA	4	8
Ammo (AC) 20	RT	1	1
AC/5	LA	4	8
Ammo (AC) 20	LT	1	1
AC/2	RA	1	6
AC/2	LA	1	6
Ammo (AC) 45	CT	1	1
Medium Laser	RT	1	1
Medium Laser	LT	1	1

JR7-D Jenner

Tonnage: 35

Equipment		Mass
Internal Structure:		3.5
Engine:	245	12
Walking MP:	7	
Running MP:	11	
Jumping MP:	5	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	64	4

	Internal Structure	Armor Value
Head	3	7
Center Torso	11	10
Center Torso (rear)		3
R/L Torso	8	8
R/L Torso (rear)		4
R/L Arm	6	4
R/L Leg	8	6

Weapons and Ammo	Location	Critical	Tonnage
SRM 4	CT	1	2
Ammo (SRM) 25	RT	1	1
Medium Laser	RA	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1
Medium Laser	LA	1	1
Jump Jet	CT	1	.5
Jump Jets	RT	2	1
Jump Jets	RT	2	1

PNT-9R Panther

Tonnage: 35

Equipment		Mass
Internal Structure:		3.5
Engine:	140	5
Walking MP:	4	
Running MP:	6	
Jumping MP:	4	
Heat Sinks:	13	3
Gyro:		2
Cockpit:		3
Armor Factor:	104	6.5

	Internal Structure	Armor Value
Head	3	9
Center Torso	11	14
Center Torso (rear)		7
R/L Torso	8	10
R/L Torso (rear)		5
R/L Arm	6	10
R/L Leg	8	12

Weapons and Ammo	Location	Critical	Tonnage
SRM 4	CT	1	2
Ammo (SRM) 25	LT	1	1
PPC	RA	3	7
Jump Jets	RL	2	1
Jump Jets	LL	2	1

SDR-5V Spider

Tonnage: 30

Equipment		Mass
Internal Structure:		3
Engine:	240	11.5
Walking MP:	8	
Running MP:	12	
Jumping MP:	8	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	56	3.5

	Internal Structure	Armor Value
Head	3	6
Center Torso	10	8
Center Torso (rear)		4
R/L Torso	7	6
R/L Torso (rear)		2
R/L Arm	5	5
R/L Leg	7	6

Weapons and Ammo	Location	Critical	Tonnage
Medium Laser	CT	1	1
Medium Laser	CT	1	1
Jump Jets	RT	4	2
Jump Jets	LT	4	2

QKG-4D Quickdraw

Tonnage: 60

Equipment		Mass
Internal Structure:		6
Engine:	300	19
Walking MP:	5	
Running MP:	8	
Jumping MP:	5	
Heat Sinks:	13	3
Gyro:		3
Cockpit:		3
Armor Factor:	128	8

	Internal Structure	Armor Value
Head	3	9
Center Torso	20	17
Center Torso (rear)		8
R/L Torso	14	14
R/L Torso (rear)		7
R/L Arm	10	11
R/L Leg	14	15

Weapons and Ammo	Location	Critical	Tonnage
LRM 10	LT	2	5
Ammo (LRM) 12	LT	1	1
SRM 4	CT	1	2
Ammo (SRM) 25	RT	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1
Medium Laser	RT (R)	1	1
Medium Laser	RT (R)	1	1
Jump Jet	CT	1	1
Jump Jets	RT	2	2
Jump Jets	LT	2	2

TBT-5N Trebuchet

Tonnage: 50

Equipment		Mass
Internal Structure:		5
Engine:	250	12.5
Walking MP:	5	
Running MP:	8	
Jumping MP:	0	
Heat Sinks:	10	0
Gyro:		3
Cockpit:		3
Armor Factor:	120	7.5

	Internal Structure	Armor Value
Head	3	9
Center Torso	16	22
Center Torso (rear)		7
R/L Torso	12	11
R/L Torso (rear)		5
R/L Arm	8	10
R/L Leg	12	15

Weapons and Ammo	Location	Critical	Tonnage
LRM 15	RT	3	7
Ammo (LRM) 8	RT	1	1
LRM 15	LA	3	7
Ammo (LRM) 8	LT	1	1
Medium Laser	RA	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1

VND-1R Vindicator

Tonnage: 45

Equipment		Mass
Internal Structure:		4.5
Engine:	180	7
Walking MP:	4	
Running MP:	6	
Jumping MP:	4	
Heat Sinks:	16	6
Gyro:		2
Cockpit:		3
Armor Factor:	144	9

	Internal Structure	Armor Value
Head	3	9
Center Torso	14	18
Center Torso (rear)		9
R/L Torso	11	16
R/L Torso (rear)		6
R/L Arm	7	14
R/L Leg	11	18

Weapons and Ammo	Location	Critical	Tonnage
LRM 5	LT	1	2
Ammo (LRM) 24	LT	1	1
PPC	RA	3	7
Medium Laser	H	1	1
Small Laser	LA	1	.5
Jump Jets	CT	2	1
Jump Jet	LL	1	.5
Jump Jet	RL	1	.5

WHT-1 Whitworth

Tonnage: 40

Equipment		Mass
Internal Structure:		4
Engine:	160	6
Walking MP:	4	
Running MP:	6	
Jumping MP:	4	
Heat Sinks:	10	0
Gyro:		2
Cockpit:		3
Armor Factor:	128	8

	Internal Structure	Armor Value
Head	3	9
Center Torso	12	16
Center Torso (rear)		7
R/L Torso	10	12
R/L Torso (rear)		6
R/L Arm	6	12
R/L Leg	10	18

Weapons and Ammo	Location	Critical	Tonnage
LRM 10	RT	2	5
Ammo (LRM) 12	RT	1	1
LRM 10	LT	2	5
Ammo (LRM) 12	LT	1	1
Medium Laser	H	1	1
Medium Laser	RA	1	1
Medium Laser	LA	1	1
Jump Jets	RL	2	1
Jump Jets	LL	2	1

ZEU-6S Zeus

Tonnage: 80

Equipment		Mass
Internal Structure:		8
Engine:	320	22.5
Walking MP:	4	
Running MP:	6	
Jumping MP:	0	
Heat Sinks:	17	7
Gyro:		4
Cockpit:		3
Armor Factor:	184	11.5

	Internal Structure	Armor Value
Head	3	9
Center Torso	25	26
Center Torso (rear)		9
R/L Torso	17	18
R/L Torso (rear)		6
R/L Arm	13	22
R/L Leg	17	24

Weapons and Ammo	Location	Critical	Tonnage
Large Laser	LT	2	5
LRM 15	RA	3	7
Ammo (LRM) 8	RT	1	1
Medium Laser	LT (R)	1	1
Medium Laser	CT	1	1
AC/5	LA	4	8
Ammo (AC) 20	LA	1	1