DELTA GREEN

PERSONAL DATA

1. LAST NAME, FIRST NAME (AND ALIAS OR CODE NAME IF APPLICABLE)	2. PROFESSION (RANK IF APPLICABLE) Nurse or Paramedic
3. EMPLOYER	4. NATIONALITY

5. SEX ☐ F ☐ M ☐ _____	6. AGE AND D.O.B.	7. EDUCATION AND OCCUPATIONAL HISTORY

STATISTICAL DATA

8. STATISTICS	SCORE	×5	DISTINGUISHING FEATURES
Strength (STR)	10	50	
Constitution (CON)	10	50	
Dexterity (DEX)	12	60	
Intelligence (INT)	14	70	
Power (POW)	13	65	
Charisma (CHA)	13	65	

9. DERIVED ATTRIBUTES	MAXIMUM	CURRENT
Hit Points (HP)	10	
Willpower Points (WP)	13	
Sanity Points (SAN)	99	65
Breaking Point (BP)		52

10. PHYSICAL DESCRIPTION

PSYCHOLOGICAL DATA

11. BONDS	SCORE
	13
	13
	13

12. MOTIVATIONS AND MENTAL DISORDERS

13. INCIDENTS OF SAN LOSS WITHOUT GOING INSANE

Violence ☐ ☐ ☐ *adapted* Helplessness ☐ ☐ ☐ *adapted*

APPLICABLE SKILL SETS

☐ Accounting (10%)		☐ First Aid (10%)	60	☐ Ride (10%)	
☐ Alertness (20%)	40	☐ Forensics (0%)		☐ Science (0%): Biology	40
☐ Anthropology (0%)		☐ Heavy Machinery (10%)			
☐ Archeology (0%)		☐ Heavy Weapons (0%)		☐ Search (20%)	
☐ Art (0%):		☐ History (10%)		☐ SIGINT (0%)	
		☐ HUMINT (10%)	40	☐ Stealth (10%)	
☐ Artillery (0%)		☐ Law (0%)		☐ Surgery (0%)	
☐ Athletics (30%)		☐ Medicine (0%)	40	☐ Survival (10%)	
☐ Bureaucracy (10%)	40	☐ Melee Weapons (30%)		☐ Swim (20%)	
☐ Computer Science (0%)		☐ Military Science (0%):		☐ Unarmed Combat (40%)	
☐ Craft (0%):				Unnatural (0%)	
		☐ Navigate (10%)		Foreign Languages and Other Skills:	
☐ Criminology (10%)		☐ Occult (10%)		☐	
☐ Demolitions (0%)		☐ Persuade (20%)	40	☐	
☐ Disguise (10%)		☐ Pharmacy (0%)	40	☐	
☐ Dodge (30%)		☐ Pilot (0%):		☐	
☐ Drive (20%)				☐	
☐ Firearms (20%)		☐ Psychotherapy (10%)		☐	

Check a box when you attempt to use a skill and fail. After the session, add 1 to each checked skill and erase all checks.

RESTRICTED
TOP SECRET//ORCON/SPECIAL ACCESS
REQUIRED
DELTA GREEN
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INJURIES

14. WOUNDS AND AILMENTS

Has First Aid been attempted since the last injury? ☐ yes: only Medicine, Surgery, or long-term rest can help further

EQUIPMENT

15. ARMOR AND GEAR

Body armor reduces the damage of all attacks except Called Shots and successful Lethality rolls.

16. WEAPONS	SKILL %	BASE RANGE	DAMAGE	ARMOR PIERCING	LETHALITY %	KILL RADIUS	AMMO
(a) Unarmed	40		1d4-1				
(b)							
(c)							
(d)							
(e)							
(f)							
(g)							

REMARKS

17. PERSONAL DETAILS AND NOTES

Medical professionals are on the front line when awful things happen. Is that what brought you to the group's attention?

Choose two from the following skills:
» Drive 60%
» Forensics 40%
» Navigate 50%
» Psychotherapy 50%
» Search 60%

Bonus skill points: Add +20% each to any eight skills (up to a maximum of 80%).

18. DEVELOPMENTS WHICH AFFECT HOME AND FAMILY

19. SPECIAL TRAINING	SKILL OR STAT USED

Please indicate why this agent was recruited and why the agent agreed to be recruited.

20. AUTHORIZING OFFICER

21. AGENT SIGNATURE

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