

# Body Armour

| MetalGear III Modular Combat Armour                                                                  |                                              |                  |                      |          |
|------------------------------------------------------------------------------------------------------|----------------------------------------------|------------------|----------------------|----------|
| MetalGear Arms                                                                                       | SP:25 Arms (7-8)                             | EV: 0.5          | Combat Armour        | 100 eb   |
| MetalGear Shoulder Pads                                                                              | SP:25 Shoulders (9)                          | EV: 0.5          | Combat Armour        | 75 eb    |
| MetalGear BreastPlate                                                                                | SP:25 Chest, Abdomen, Vitals (10-13)         | EV: 0.5          | Combat Armour        | 150 eb   |
| MetalGear Thighs                                                                                     | SP:25 Thighs & Upper Leg (14-15)             | EV: 0.5          | Combat Armour        | 75 eb    |
| MetalGear Boots                                                                                      | SP:25 Lower Leg & Foot (16-18)               | EV: 0            | Combat Armour        | 100 eb   |
| MetalGear Gloves                                                                                     | SP:25 Hands (6)                              | EV: 0 (-2 WA)    | Combat Armour        | 50 eb    |
| MetalGear Full Helmet                                                                                | SP:25 Head (3-5)                             | EV: 0 (-4 Aware) | Combat Armour        | 75 eb    |
| Gibson Form-Fitting Body Armour                                                                      |                                              |                  |                      |          |
| Level 1 Vest                                                                                         | SP:10 Torso (10-12)                          | EV: 0            | Light Armour         | 200 eb   |
| Level 1 Body Armour                                                                                  | SP:10 Full Body (7-16)                       | EV: 0            | Light Armour         | 700 eb   |
| Level 2 Vest                                                                                         | SP:14 Torso (10-12)                          | EV: 0            | Medium Armour        | 400 eb   |
| Level 2 Body Armour                                                                                  | SP:14 Torso, SP:10 Full Body                 | EV: 0            | Medium Armour        | 1,000 eb |
| Level 3 Vest                                                                                         | SP:18 Torso                                  | EV: 0            | Medium Armour        | 700 eb   |
| Level 3 Body Armour                                                                                  | SP:18 Torso, SP:12 Full Body                 | EV: 1            | Medium Armour        | 1,500 eb |
| Kelmar Security Armour                                                                               |                                              |                  |                      |          |
| Class 8 Security Armour                                                                              | SP:16 Torso, Vitals, Legs, SP:10 Arms        | EV: 0            | Heavy Armour         | 800 eb   |
| Class 14 Security Armour                                                                             | SP:20 Torso, Vitals, Legs, SP:14 Arms        | EV: 1            | Combat Armour        | 1,000 eb |
| Class 17 Security Armour                                                                             | SP:26 Torso, SP:24 Legs, SP: 20 Arms         | EV: 2            | Combat Armour        | 1,350 eb |
| Kelmar Security Helmet w/ Visor                                                                      | SP:24 Head                                   | EV: 0 (-3 Aware) | Combat Armour        | 350 eb   |
| BAMA Police Armour                                                                                   |                                              |                  |                      |          |
| Standard Field Armour                                                                                | SP:14 Full Body (7-18)                       | EV: 0            | Heavy Armour         | 1,000 eb |
| Field Armour with Plate Inserts                                                                      | SP:20 Body, SP:14 Feet                       | EV: 1            | Combat Armour        | 1,200 eb |
| Assault Armour                                                                                       | SP:28 Body, SP:14 Feet & Hands               | EV: 2            | Combat Armour        | 2,500 eb |
| Standard Helmet                                                                                      | SP:20 Head                                   | EV: 0 (-2 Aware) | Combat Armour        | 150 eb   |
| Epoxide FacePlate                                                                                    | SP:20 Face                                   | EV: 0 (-1 Aware) | Combat Armour        | 100 eb   |
| Militech M-78 Series Armour (all grades are AP-proof)                                                |                                              |                  |                      |          |
| M-78 T-Shirt                                                                                         | SP: 7 Chest & Abdomen (10-12)                | EV: 0            | Light Armour         | 130 eb   |
| M-78 Jacket                                                                                          | SP:14 Torso & Arms (7-12)                    | EV: 1            | Medium Armour        | 300 eb   |
| M-78 Vest                                                                                            | SP:18 Torso & Abdomen (10-12)                | EV: 2            | Heavy Armour         | 300 eb   |
| Plate Insert Body Armour                                                                             |                                              |                  |                      |          |
| Plate Insert Vest                                                                                    | SP:10 Chest & Abdomen (10-12)                | EV: 0            | Medium Armour        | 140 eb   |
| Plate Insert Vest w/ Trauma Plates                                                                   | SP:20 Chest & Abdomen (10-12)                | EV: 1            | Combat Armour        | 200 eb   |
| Plate Insert Pants                                                                                   | SP:10 Thighs, Vitals & Legs (13-16)          | EV: 0            | Medium Armour        | 140 eb   |
| Plate Insert Pants w/ Trauma Plates                                                                  | SP:20 Thighs, Vitals & Legs (13-16)          | EV: 1            | Combat Armour        | 200 eb   |
| Plate Insert Jacket                                                                                  | SP:10 Torso & Arms (7-12)                    | EV: 0            | Medium Armour        | 250 eb   |
| Plate Insert Jacket w/ Trauma Plates                                                                 | SP:20 Chest & Abdomen, SP:10 Rest            | EV: 1            | Combat Armour        | 300 eb   |
| Plate Insert Long Coat                                                                               | SP:10 Arms to Thighs (7-14)                  | EV: 0            | Medium Armour        | 350 eb   |
| Plate Insert Long Coat w/ Trauma Plates                                                              | SP:20 all but arms                           | EV: 2            | Combat Armour        | 450 eb   |
| SecureTech Armoured Clothing (urban flash, above average quality - can be businesswear for 50% more) |                                              |                  |                      |          |
| SecureTech Jacket                                                                                    | SP:12 Arms & Torso (7-12)                    | EV: 0            | Medium Armour        | 350 eb   |
| SecureTech Vest                                                                                      | SP:8 Chest & Abdomen (10-12)                 | EV: 0            | Light Armour         | 250 eb   |
| SecureTech Ultra-Vest                                                                                | SP:12 Chest & Abdomen (10-12)                | EV: 0            | Light Armour         | 300 eb   |
| SecureTech Long Coat                                                                                 | SP:14 Arms to Thighs (7-14)                  | EV: 0            | Medium Armour        | 650 eb   |
| SecureTech Trench Coat                                                                               | SP:14 Arms to Legs (7-16)                    | EV: 0            | Medium Armour        | 1,300 eb |
| External Add Ons                                                                                     |                                              |                  |                      |          |
| Forearm Guards                                                                                       | SP:10 Arms, +1 Parry, +1 Punch damage        | EV: 0            | Heavy Armour         | 250 eb   |
| E-Z Glide KneePads                                                                                   | SP:6 Legs, +2 Athletics for slides (2x jump) | EV: 0            | Heavy Armour         | 100 eb   |
| Ballistech Exo-Plasts                                                                                | SP:0, Becomes SP:10 after first hit          | EV: 0            | None / Medium Armour | 150 eb   |
| PolyChromate Shields (Arm or Leg)                                                                    | SP:6, +1 Parry, +2 Punch or Kick             | EV: 0.5          | Heavy Armour         | 250 eb   |
| Quake Technologies                                                                                   |                                              |                  |                      |          |
| Quake Tech Armour Jack                                                                               | SP:16 Chest, Abdomen & Shoulders (9-12)      | EV: 0            | Combat Armour        | 300 eb   |
| Quake Tech Combat Suit                                                                               | Armour Jack w/ SP:12 Arms & Legs             | EV: 1            | Combat Armour        | 500 eb   |
| Quake Tech Full Body Armour                                                                          | SP:25 full body & head                       | EV: 2 (-4 Aware) | Combat Armour        | 700 eb   |

| Smart Armours (require interface plugs & machine or ACPA linkup) |                                  |       |                      |          |
|------------------------------------------------------------------|----------------------------------|-------|----------------------|----------|
| MetalGear IV Full Suit (without helmet)                          | SP:25 full body except head      | EV: 1 | Combat Armour        | 1,200 eb |
| MetalGear V Full Suit (without helmet)                           | SP:25 full body except head      | EV: 0 | Combat Armour        | 2,500 eb |
| Smart Medium Armour Jacket                                       | SP:18 Arms to Abdomen            | EV: 0 | Medium Armour        | 800 eb   |
| Smart Heavy Armour Jacket                                        | SP:20 Arms to Abdomen            | EV: 1 | Heavy Armour         | 1,000 eb |
| Smart Composite Suit                                             | SP:28 Torso, SP:10 Arms and Legs | EV: 0 | Heavy / Light Armour | 1,500 eb |

| Generic Epoxide & Kevlar Armours |                                |                  |               |          |
|----------------------------------|--------------------------------|------------------|---------------|----------|
| Kevlar Vest                      | SP:10 Torso                    | EV: 0            | Light Armour  | 100 eb   |
| Heavy Kevlar Vest                | SP:18 Torso                    | EV: 0            | Heavy Armour  | 175 eb   |
| Light Armour Jacket              | SP:14 Arms to Abdomen          | EV: 0            | Medium Armour | 150 eb   |
| Medium Armour Jacket             | SP:18 Arms to Abdomen          | EV: 1            | Medium Armour | 200 eb   |
| Heavy Armour Jacket              | SP:20 Arms to Abdomen          | EV: 2            | Heavy Armour  | 250 eb   |
| Light Armour Pants               | SP: 10 Vitals, Thighs, Legs    | EV: 0            | Medium Armour | 100 eb   |
| Epoxide Pants                    | SP:18 Vitals, Thighs, Legs     | EV: 0            | Heavy Armour  | 300 eb   |
| Composite Armour Jacket          | SP:28 Torso, SP:10 Arms        | EV: 1            | Heavy Armour  | 350 eb   |
| Composite Flack Jacket           | SP:35 Torso, SP:25 Arms        | EV: 3            | Combat Armour | 600 eb   |
| Door Gunner's Vest               | SP:25 Torso, Vitals, Thighs    | EV: 3            | Combat Armour | 250 eb   |
| Kevlar Hood                      | SP:5 Head                      | EV: 0            | Light Armour  | 75 eb    |
| Kevlar Helmet Insert             | SP:4 Head                      | EV: 0            | Light Armour  | 50 eb    |
| Epoxide Helmet                   | SP:20 Head                     | EV: 0 (-2 Aware) | Combat Armour | 150 eb   |
| Epoxide FacePlate                | SP:20 Face                     | EV: 0 (-1 Aware) | Combat Armour | 100 eb   |
| Steel Helmet                     | SP:14 Head                     | EV: 0 (-1 Aware) | Combat Armour | 75 eb    |
| C/Ballistic Mesh                 | SP:15 Full Body (7-16)         | EV: 0            | Light Armour  | 700 eb   |
| Ballistech Skintight III         | Absorbs 1/3 Of Damage (max 40) | EV:0             | Light Armour  | 1,500 eb |

| Armoured Clothing |           |                |        |                          |          |
|-------------------|-----------|----------------|--------|--------------------------|----------|
| Light Armour      |           | Medium Armour  |        | Heavy Armour             |          |
| T-Shirt           | 10 eb     | Leather Tunic  | 75 eb  | Leather Jacket           | 70 eb    |
| Shirt             | 20 eb     | Pants / Jeans  | 20 eb  | Leather Coat             | 110 eb   |
| Blouse            | 15 eb     | Heavy Skirt    | 55 eb  | Heavy Long Coat          | 55 eb    |
| Tank Top          | 10 eb     | Jacket         | 35 eb  | Hard Boots               | 50 eb    |
| Tunic             | 25 eb     | Long Jacket    | 40 eb  | Chaps                    | 60 eb    |
| Sweater           | 20 eb     | Trench Coat    | 125 eb | Medium Armor w/ Hardcase | " +50% " |
| Jumpsuit          | 50 eb     | Cloak          | 50 eb  |                          |          |
| Dress             | 50 eb     | Long Cape      | 90 eb  |                          |          |
| Miniskirt         | 30 eb     | Shoes          | 15 eb  | Greaves                  | 80 eb    |
| Long Skirt        | 55 eb     | Soft Boots     | 25 eb  | Plate Insert Gear        | 60 eb    |
| Shorts            | 10 eb     | Soft Kneeboots | 40 eb  | HardCase Armour          | 40 eb    |
| Gloves            | 20 eb     |                |        |                          |          |
| Long Gloves       | 30 eb     |                |        |                          |          |
| Tie               | 20 eb     |                |        |                          |          |
| Scarf             | 15 eb     |                |        |                          |          |
| Shades            | 5 - 50 eb |                |        |                          |          |
| Hat               | 5 - 25 eb |                |        |                          |          |
| Toboggan Hood     | 10 eb     |                |        |                          |          |
| Ski Mask          | 15 eb     |                |        |                          |          |
| Short Cape        | 75 eb     |                |        |                          |          |
| Stockings         | 20 eb     |                |        |                          |          |
| Vest              | 25 eb     |                |        |                          |          |

| Armoured Clothing (cont) |       |    |        |    |       |    |        |    |
|--------------------------|-------|----|--------|----|-------|----|--------|----|
|                          | Light |    | Medium |    | Heavy |    | Combat |    |
| SP                       | Cost  | EV | Cost   | EV | Cost  | EV | Cost   | EV |
| 4                        | x 3   |    | x 2.5  |    | x 1.5 |    |        |    |
| 6                        | x 3.5 |    | x 3    |    | x 2   |    |        |    |
| 8                        | x 4   |    | x 3.5  |    | x 2.5 |    |        |    |
| 10                       | x 4.5 |    | x 4    |    | x 3   |    | x 2    |    |
| 12                       | x 5   |    | x 4.5  |    | x 3.5 |    | x 2.25 |    |
| 14                       | x 6   | -1 | x 5    |    | x 4   |    | x 2.5  |    |
| 16                       | x 7   | -2 | x 5.5  |    | x 4.5 |    | x 2.75 |    |
| 18                       | x 8   | -3 | x 6    | -1 | x 5   |    | x 3    |    |
| 20                       |       |    | x 7    | -2 | x 5.5 | -1 | x 3.5  |    |
| 22                       |       |    | x 8    | -3 | x 6   | -2 | x 4    |    |
| 24                       |       |    |        |    | x 7   | -3 | x 4.5  |    |
| 25                       |       |    |        |    |       |    | x 4.75 | -1 |
| 26                       |       |    |        |    |       |    | x 5    | -1 |
| 28                       |       |    |        |    |       |    | x 5.5  | -1 |
| 30                       |       |    |        |    |       |    | x 6    | -2 |

|                          |                                                                                                                                            |      |
|--------------------------|--------------------------------------------------------------------------------------------------------------------------------------------|------|
| Generic Chic             | Plain clothes, cheap in appearance, if armoured then the armour is clearly visible and is often marked with "ArmorPlast" or similar logos. | 100% |
| LeisureWear              | As found at Zellers and K-Marts world-wide. Includes sportswear, gymnastic clothes and general middle class utilitarian clothes.           | 200% |
| Urban Flash              | Whatever is cool this month. Often black, sometimes with glow panels and extra pockets or zippers or whatever                              | 200% |
| BusinessWear             | Zaibatsu Chic. Business suits from the Tragic 100 eb JCPenny suit to the best Armani and Takana Exec.                                      | 300% |
| EdgeRunner               | Slightly more utilitarian version of urban flash, with some extra padding, armour, and pockets to hide stuff.                              | 300% |
| High Fashion             | From the runways of Paris, New York, Milan and Tokyo, straight to your wardrobe!                                                           | 400% |
| Sub-Average Quality      | Cheaply made of inferior fabrics. Tend to tear easily, best used for clothes that you will throw away instead of washing...                | 50%  |
| Average Quality          | Cheaply made, but not incredibly so. Not up to major abuse, and not styling or distinctive yet...                                          | 100% |
| Good Quality             | What we expect from clothes. Can survive the laundromat repeatedly, and almost looks good too!                                             | 150% |
| Very Good Quality        | Quality materials and workmanship. Available from higher-class outlets and chains. Gives +1 Wardrobe & Style                               | 200% |
| Designer Quality         | Some of the best, from the brand name designers. Often the best of a line like Gibson Battlegear. Gives +2 Wardrobe & Style                | 400% |
| SuperChic                | Designed just for you or bought in the most outrageous boutiques... +3 Wardrobe & Style                                                    | 700% |
| PolyLog                  | Holds up to 4 different colour schemes. Can malfunction under combat conditions...                                                         | 300% |
| ReactiMesh               | Memory Plastic panels that allow breathing. Reduces the SP rating by 2/3 and the armour becomes Light Armour when activated.               | 200% |
| PolyChromatic            | Constantly Shifting version of Polylog clothing, with the same chances of malfunction in adverse conditions.                               | 500% |
| FireProof                | Gives the clothing SP:20 vs flames                                                                                                         | 250% |
| AP Proof                 | Memory plastics under an electrical current make the armour immune to AP effects.                                                          | 300% |
| Signal Retardant         | 10SP and +4 to stun saves vs seizure, static, volt and EMP weapons.                                                                        | 200% |
| Acid/Alkali Resistant    | Rubberized coating provides 4 SP vs acids and bases                                                                                        | 150% |
| Acid/Alkali Resistant II | Rubberized coating provides 6 SP vs acids and bases                                                                                        | 300% |

| Stealth Armours                                 |                                                                                                                                                               |        |               |           |  |
|-------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------|--------|---------------|-----------|--|
| Militech M96 "GhostSuit" Chameleon Clothing     | SP: 10 Full Body<br>-4 Aware, -2 if moving, -1/10 m distance                                                                                                  | EV: 1  | Light Armour  | 5,300 eb  |  |
| Militech M96 "GhostSuit" Chameleon Helmet       | SP: 16 Head, -3 Aware                                                                                                                                         | EV: 0  | Combat Armour | 600 eb    |  |
| Gibson BattleGear "Sneak Suit"                  | SP: 10 Full Body & Head<br>-4 Aware in low lite, -1/10 m distance. Melts in the sun                                                                           | EV: 0  | Light Armour  | 560 eb    |  |
| Gibson BattleGear "Sneak Suit" Vest             | SP: 16 Chest & Abdomen                                                                                                                                        | EV: 1  | Heavy Armour  | 375 eb    |  |
| Gibson BattleGear "Sneak Suit" Helmet           | SP: 18 Head, -3 Aware                                                                                                                                         | EV: 0  | Combat Armour | 185 eb    |  |
| Gibson / Mitsubishi Light Maneuver "Sneak Suit" | SP: 8 Full Body with 40 minute air supply                                                                                                                     | EV: 2  | Combat Armour | 2,500 eb  |  |
| Gibson / HydroSubsidium Deep "Sneak Suit"       | SP: 10 Full Body with 120 minute air supply                                                                                                                   | EV: 2  | Combat Armour | 3,500 eb  |  |
| Militech M73 "Mirage Gear"                      | SP: 12 Full Body and Head<br>-2 Aware, -1 if moving, -1/10 m distance                                                                                         | EV: 1  | Medium Armour | 1,050 eb  |  |
| Militech M73 "Mirage Gear" Helmet               | SP: 24 Head and Visor (-3 Aware)                                                                                                                              | EV: 0  | Combat Armour | 140 eb    |  |
| Militech M73 "Mirage Gear" Flak Vest            | SP: 18 Chest and Abdomen                                                                                                                                      | EV: 1  | Heavy Armour  | 275 eb    |  |
| Arasaka "BlackJack" Stealth Armour              | SP: 16 Full Body, +3 Audio Stealth, 4 hour life support, radar invisibility, low lite, anti-dazzle, targeting scope, times square, -4 Aware, -1/10 m distance | EV: 2  | Heavy Armour  | 10,000 eb |  |
| Smart Armour                                    | Same as above suits, but requires interface plugs                                                                                                             | EV: -1 |               | x3 cost   |  |