

PERSONALITY TYPES

Architect

You've decided the only worthwhile goal is to build something that will outlast your lifetime. This can be a physical, spiritual or intellectual achievement, but it has to be important and enduring. Your work is constructive, and you deal well with people so that they'll remember and help you.

Killer

You've always had to fight and kill for what you need, and you realize that in this corporate world only the ruthless will profit. Other people are just things - either accidents waiting to happen or enemies to be efficiently disposed of.

Vigilante

The world has gone to hell and you intend to fix things and bring justice to the people. The corps and government stooges will get a taste of the common man's wrath, with you as his instrument. If things are unfair or unvirtuous, you'll make it right again, by whatever means.

Helper

You want to improve people's lives and ease the suffering. You know the cause of the disease, and its the [corps/mafia/govt/policeclub]. You are engaged in volunteer work and use your covert actions to promote your cause. You never refuse to assist those in need, but your anger can be terrible when provoked.

Manipulator

You prefer not to engage yourself in problems. Let other people sort things out for you, and if they can do it without realizing they're pawns, so much the better. Subterfuge and plots are your bread and butter. Tangle up your enemies in tricks and traps so devious they'll never know what happened. You love cloak-and-dagger, but fear being exposed and punished for your trickery.

Cynic

You had some dreams, but those were broken and forgotten long ago. Now all you care about is some excitement to break up the terrible boredom and depressions that regularly afflict you. That and the fat credsticks you get for your illegal activities.

Liberator

You've witnessed terrible oppression first hand, and have decided to fight it everywhere no matter the cost. You perform sabotage and subversion in the name of freedom and individual rights, knowing that your ideals are true and will eventually bring down the tyrants the oppress you.

Never refuse a fair challenge. Code of honour.

Wanderer

You've seen the sights and done the scenes, and now you're exploring the ultimate forbidden place: the underworld of shadowrunning. Rootless and restless, you're always itching to do something, go somewhere. You live for the moment, never worrying about the future or the past, relying on your cleverness and luck to live another day.

Ruler

You have a natural aura of command about you, and you always know what to do in a given situation. You make quick decisions and expect others to obey your judgment. You may lead through charisma, strength or fear, but you secretly fear that your friends/followers may turn on you. Be confident and never hesitate.

Sage

You are the advisor, the wise one, the teacher and confidante. You know many things and are always willing to provide your unique insight. You seek wisdom and answers to difficult questions, but you need others to do things for you. You prefer the company of books to that of people, but can get very chatty with close friends.

Outlaw

You owe society nothing and it owes you everything, but you usually have to take it by force. You hate rules and social customs, and consider yourself a hero of freedom, a rebel for the cause of individualism and self-expression. You enjoy shaking up the status quo and find the daily grinding routine intolerable. You are self-sufficient and don't consider friends very important.

Rogue

You prefer to let other people work for you, so that you can enjoy the many pleasures of life. You have charisma and style, and love to brag about your exploits and adventures. Lying comes easily and smoothly to you, and it's incredible what a little social engineering

can accomplish. You're very concerned with your appearance and status.

Wretch

You consider yourself a pathetic failure, unworthy of any kindness. Any temporary luck is bound to be two-edged. It's hardly worth trying, and you feel constant pity for yourself. You secretly love getting pity from other people, and never admit to success.

Survivor

The end justifies the means, and you've done a lot of justification to explain your sometimes despicable actions. You have no sense of honour, and often betray people to further your own ends. Making friends is important, because friends protect you from your enemies. Never allow moral qualms, greed, or emotions to affect your instinct for self-preservation.

Peacock

You are the most beautiful/intelligent/powerful person in the world, and your craving for attention knows no bounds. You'll do anything to gain admirers and you're happiest when at the centre of attention. You never admit mistakes and most of your actions are calculated to impress others. You become angry when people insult or make fun of you, and can be quite cruel.

Hermit

You're secretive, lonely and reclusive by nature, and only exceptional circumstances will make you come out of your shell. You think deep thoughts but often don't do anything about them. You're cautious and slow to act, preferring to examine everything in detail. You only have a few close friends and value loyalty above all else.

Romantic

The majesty, the poetry and wonder of life fascinate you. You see beauty in all things and all people. You believe in higher ideals (truth, courage, romance) and strong emotions govern you. You have a philosophy (humanism, scientology, religion, etc.) which guides your actions. You are sensitive and passionate, but also easily manipulated.

Sensate

Filled with curiosity and desires, you're always searching for the next pleasure, the next high. You crave new experiences, whether sexual, magical, intellectual, physical or spiritual. Nothing holds your fancy for long, but your creativity and good taste always bring

something new. You crave expensive luxury goods such as gourmet foods and perfumes, and love being pampered.

Plebeian

You're very practical and down-to-earth, preferring common sense and hard work to fakery and over-analysis. You're friendly and co-operative. You love tackling concrete problems and pointing out straight-forward solutions. You get frustrated in complex or confusing situations and avoid subterfuge/politics. Honesty is your favourite trait.

Joker

You make fun of any person or situation, knowing that humour can be a powerful driving force. Nothing is sacred, and all things are ultimately jokes, even death. Your humour comes from a secret sadness which you never show. Hide your pain behind your cutting wit. You want to make other people happy and care-free, and you really enjoy the company of friends.

Traditionalist

Things were better in the old days. You feel a deep sense of nostalgia for the Golden Age of your childhood (or another century), and consider modern society to be corrupt and degenerate. Always point out today's flaws, and try to reconstruct the past as best you can. You hate change and new things, preferring the old 'tried-test-and-true' methods of your forebears. You're cautious and somewhat paranoid.

Stoic

Your soul is scarred with the trauma of painful events. You may have lost a beloved sibling, spouse or child, and now your life is nothing but sorrow. Your adventures and enduring demeanour mask your pain, which you secretly need and cherish. Never show any emotions except sadness. Act gruff and stone-skinned.

Bully

You're a tough guy and self-appointed leader of whatever wolf pack you can find. You don't hesitate to beat obedience into anyone, but prefer to avoid killing. At heart you're a coward but you never show your fear. Face is important to you, and when provoked, always resort to violence. Treachery is acceptable. Always stay in control.

Dreamer

Nothing is impossible, no matter how strange or kooky. Your head is filled with ideas, improbable plans and exotic inventions. You despair when your hare-brained schemes fail, but sometimes you amaze other people when they work despite the odds. Your creativity leads you to wild speculation and endangers your life, and

you have trouble focusing on reality and concentrating on practical everyday matters. You're easily distracted.

taste' and little tolerance for fools. Hierarchy and social standing are terribly important

Fanatic

You've found an idea that has so enthralled you that you'll do anything in pursuit of it. The idea could be political (neo-anarchy), spiritual (religion) or wacky (FTL travel) - it doesn't really matter. What matters is that everything you do revolves around this idea, and all people are just aids in realizing your dream.

Enigma

Everything you do is inscrutable, mysterious and confusing. People don't know what to make of you. Your accent is exotic, your manners strange, and your motivations unfathomable. You say cryptic things and smile knowingly. This might or might not be an act. Never reveal anything about yourself or your goals. Stay aloof and cloud the minds of your opponents.

Trickster

You love fooling people, suckering them into bad real-estate deals or shady transactions, bluffing your way past stupid guards and idiot bureaucrats. People are like puppets; all you do is pull the right strings. You do this not out of a need for power but simply for amusement and profit. You devise intricate deceptions and traps for your enemies, but remain true to your friends. Loves pranks.

Conformist

Things are just fine. There's no need to whine about some imagined grievances or supposed loss of rights. The corp/mafia/clan/polclub takes care of you, and those who try to live outside of civilized society get what they deserve. Your loyalty to your organization is profound, and you rationalize all its evil actions. You quote obscure statistics in the face of facts and prefer to turn a blind eye to society's ills. Nevertheless, the seeds of doubt are secretly starting to grow.

Thrill-Seeker

You love danger and smashing head-first into unexplored territory. You're foolishly brave and overeager, and generally unconcerned about safety and other people's opinions. You resolve problems by tackling them from a new angle. Avoid anything mundane or boring at all costs.

Aristocrat

You're intelligent and sophisticated and gifted with a certain something that places you above the common crowd. Your manners are refined and you will try to resolve a situation by talking. You try to be calm and witty, showing a good example. You have 'good