

[illegible]

**Secondary**

\_\_\_\_\_

**STATS**

INT [ / ] REF [ / ] TECH [ / ]  
COOL [ / ] ATTR [ / ] LUCK [ / ]  
MA [ / ] BOD [ / ] EMP [ / ]  
Run [ / ] Leap [ / / ] Lift [ / ]

## REPUTATION

114

| SPECIAL ABILITY        | Earned IP | Skill Level |       |
|------------------------|-----------|-------------|-------|
| Adept                  |           |             |       |
| Animal Bond            |           |             |       |
| Allure                 |           |             |       |
| Authority              |           |             |       |
| Chameleon              |           |             |       |
| Charismatic Leadership |           |             |       |
| Combat Sense           |           |             |       |
| Conform                |           |             |       |
| Credibility            |           |             |       |
| Deduction              |           |             |       |
| Family                 |           |             |       |
| Grit                   |           |             |       |
| Interface              |           |             |       |
| Masterpiece            |           |             |       |
| Medical Tech           |           |             |       |
| Meta                   |           |             |       |
| Mold                   |           |             |       |
| Prowess                |           |             |       |
| Psi                    |           |             |       |
| Rampage                |           |             |       |
| Resources              |           |             |       |
| Sneak                  |           |             |       |
| Streetdeal             |           |             |       |
| Trace                  |           |             |       |
| Track                  |           |             |       |
| Vehicle Zen            |           |             |       |
| Wielding               |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
| ATTR                   | Earned IP | Skill Level | +Stat |
| Wardrobe & Style       |           |             |       |
| Personal Grooming      |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
| BODY                   | Earned IP | Skill Level | +Stat |
| Endurance              |           |             |       |
| Fitness/Body Building  |           |             |       |
| Rowing                 |           |             |       |
| Strength Feat          |           |             |       |
| Swimming               |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |

| COOL                   | Earned IP | Skill Level | +Stat |
|------------------------|-----------|-------------|-------|
| Interrogation          |           |             |       |
| Intimidate             |           |             |       |
| Leadership             |           |             |       |
| Oratory                |           |             |       |
| Resist Torture/Drugs   |           |             |       |
| Skydiving              |           |             |       |
| Streetwise             |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
| EMP                    | Earned IP | Skill Level | +Stat |
| Animal Handling        |           |             |       |
| Body Language          |           |             |       |
| Design                 |           |             |       |
| Human Perception       |           |             |       |
| Hypnotism/Brainwashing |           |             |       |
| Interview              |           |             |       |
| Lip Reading            |           |             |       |
| Massage                |           |             |       |
| Networking             |           |             |       |
| Parenting              |           |             |       |
| Perform                |           |             |       |
| Persuasion/Fast Talk   |           |             |       |
| Seduction              |           |             |       |
| Sing                   |           |             |       |
| Social                 |           |             |       |
| Storytelling           |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
|                        |           |             |       |
| INT                    | Earned IP | Skill Level | +Stat |
| Accounting             |           |             |       |
| Appraise               |           |             |       |
| Awareness/Notice       |           |             |       |
| Bureaucracy            |           |             |       |
| Business Sense         |           |             |       |
| Chemistry              |           |             |       |
| Composition            |           |             |       |
| Diagnose Illness       |           |             |       |
| Education/Gen. Know    |           |             |       |
| Expert-                |           |             |       |
| Expert-                |           |             |       |
| Expert-                |           |             |       |
| Expert-                |           |             |       |
| Expert-                |           |             |       |
| Expert-                |           |             |       |
| Gamble                 |           |             |       |

### Character Portrait

[illegible]

| TECH                   | Earn<br>IP | Skill<br>Level | +Sta |
|------------------------|------------|----------------|------|
| Calligraphy            |            |                |      |
| Cooking                |            |                |      |
| Cryotank Operation     |            |                |      |
| Demolitions            |            |                |      |
| Disguise               |            |                |      |
| Electronic Security    |            |                |      |
| Forgery                |            |                |      |
| Glass blowing          |            |                |      |
| Jeweler                |            |                |      |
| Jury Rig               |            |                |      |
| Makeup/Special effects |            |                |      |
| Med- First Aid         |            |                |      |
| Med- Pharmaceuticals   |            |                |      |
| Med- Surgery           |            |                |      |
| Paint or Draw          |            |                |      |
| Photography & Film     |            |                |      |
| Pick Lock              |            |                |      |
| Pick Pocket            |            |                |      |
| Play Instrument        |            |                |      |
| Origami                |            |                |      |
| Rope Use               |            |                |      |
| Sculpt                 |            |                |      |
| Sewing                 |            |                |      |
| Stage Magic            |            |                |      |
| Tattooing              |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Tech-                  |            |                |      |
| Typing                 |            |                |      |
| Traps and snares       |            |                |      |
| Video Manipulation     |            |                |      |
| Wetware                |            |                |      |
|                        |            |                |      |
|                        |            |                |      |
|                        |            |                |      |
|                        |            |                |      |

11/1/2010

# DATAFORTRESS

## 2.0.2.0

## LIFEPATH AND PERSONAL TOUCHES

## STYLE

|                     |  |
|---------------------|--|
| <b>D.O.B.</b>       |  |
| <b>Height</b>       |  |
| <b>Weight</b>       |  |
| <b>Eye Color</b>    |  |
| <b>Hair</b>         |  |
| <b>Clothes</b>      |  |
| <b>Affectations</b> |  |
| <b>Ethnicity</b>    |  |
| <b>Language</b>     |  |

## Family Background

[illegible]

|        |  |
|--------|--|
| Father |  |
| Mother |  |

## SIBLINGS

| Name | Age | M/F | Name | Age | M/F |
|------|-----|-----|------|-----|-----|
|      |     |     |      |     |     |
|      |     |     |      |     |     |
|      |     |     |      |     |     |

## MOTIVATIONS

|                          |  |
|--------------------------|--|
| <b>Traits</b>            |  |
| <b>Valued Person</b>     |  |
| <b>Value Most</b>        |  |
| <b>Feel About People</b> |  |
| <b>Valued Possession</b> |  |

## ROMANTIC ENTANGLEMENT

**Spouse**

## Lovers

| Name | Age | M/f | Name | Age | M/f |
|------|-----|-----|------|-----|-----|
|      |     |     |      |     |     |
|      |     |     |      |     |     |
|      |     |     |      |     |     |

## LIFEPATH

[illegible]

| Physical or Mental Conditions |  |
|-------------------------------|--|
|                               |  |

## Notes

[illegible]

## GEAR AND EQUIPMENT

Worn

[illegible]

Carried in  
Purse/Satchel/  
Briefcase

## Type Of Bag

## SP

[illegible]

**Carried in  
Large  
Pack**

## Type Of Bag

## SP

[illegible]

# Armor

[illegible]

## Residence

| Location | Type | Size | Monthly Cost |
|----------|------|------|--------------|
|----------|------|------|--------------|

## Notes

| Location | Type | Size | Monthly Cost |
|----------|------|------|--------------|
|----------|------|------|--------------|

## Notes

## Vehicle

Make:

Model:

**Top Speed:**

Acc/Decc

**Crew:**

Range:

### Passengers:

**Cargo:**

### Maneuver:

SDP:

SP:

Type:

**Mass:**

**Cost:**

## Notes

## NOTES

[illegible]**Assets:****Money Carried:**

# COMBAT PAGE

|                |  |                  |  |     |  |                       |  |                  |  |                  |  |
|----------------|--|------------------|--|-----|--|-----------------------|--|------------------|--|------------------|--|
| Throw Distance |  | STR Damage Bonus |  | BTM |  | Points Healed Per Day |  | Death Save (BOD) |  | Stun Save (Cool) |  |
|----------------|--|------------------|--|-----|--|-----------------------|--|------------------|--|------------------|--|

## Hand To Hand Combat

| Maneuver                   | Strike/Cast | Punch | Kick | Disarm | Sweep | Block | Dodge | Grapple | Throw | Hold | Choke | Escape | Ram |
|----------------------------|-------------|-------|------|--------|-------|-------|-------|---------|-------|------|-------|--------|-----|
| MA Bonus                   |             |       |      |        |       |       |       |         |       |      |       |        |     |
| Applicable Style And Level |             |       |      |        |       |       |       |         |       |      |       |        |     |
| Total To Hit               |             |       |      |        |       |       |       |         |       |      |       |        |     |
| Damage +                   |             |       |      |        |       |       |       |         |       |      |       |        |     |

Damage bonus is MA skill + Str Bonus + Die (Characters with Brawl/Melee do not add their skill level to Damage)

## WEAPONS

| Location | Name | Type | WA | Conc. | Avail. | Damage | #Shots | ROF | Reliability | Reloads Carried |
|----------|------|------|----|-------|--------|--------|--------|-----|-------------|-----------------|
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |
|          |      |      |    |       |        |        |        |     |             |                 |

INITIATIVE + COMBAT + Other Initiative - Reaction  
SENSE                      Modifiers                      Total (RT)

| COMBAT SKILLS      |             |      |       | COMBAT ACTIONS |               |                 |               |
|--------------------|-------------|------|-------|----------------|---------------|-----------------|---------------|
| Combat Skill       | Skill Level | Mods | + REF | Skill + RT     | Quick CA (÷5) | Normal CA (÷10) | Full CA (÷15) |
| Handgun            |             |      |       |                |               |                 |               |
| SMG                |             |      |       |                |               |                 |               |
| Rifle              |             |      |       |                |               |                 |               |
| Heavy Weapons      |             |      |       |                |               |                 |               |
| Archery            |             |      |       |                |               |                 |               |
| Brawl/Me /M. Art 1 |             |      |       |                |               |                 |               |
| M. Art 2           |             |      |       |                |               |                 |               |
| M. Art 3           |             |      |       |                |               |                 |               |
| M. Art 4           |             |      |       |                |               |                 |               |

Initiative Total

Awareness/ Notice Total

| LIGHT    | SERIOUS | CRITICAL | MORTAL0  | MORTAL1  |
|----------|---------|----------|----------|----------|
| □□□□     | □□□□    | □□□□     | □□□□     | □□□□     |
| Stun= 0  | Stun= 1 | Stun= 2  | Stun= 3  | Stun= 4  |
| MORTAL 2 | MORTAL3 | MORTAL4  | MORTAL 5 | MORTAL 6 |
| □□□□     | □□□□    | □□□□     | □□□□     | □□□□     |
| Stun= 5  | Stun= 6 | Stun= 7  | Stun= 8  | Stun= 9  |

Combat Notes:

## BASIC LOCATION CHART 1D10

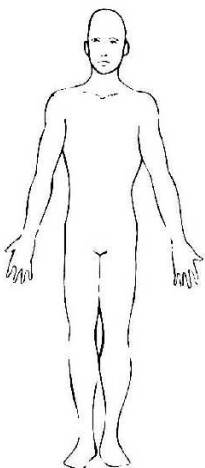
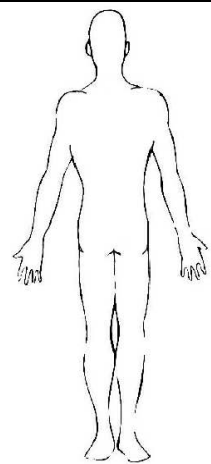
| Loc. | Head | Torso | R.Arm | L.Arm | R.Leg | L.leg |
|------|------|-------|-------|-------|-------|-------|
| D10  | 1    | 2-4   | 5     | 6     | 7-8   | 9-0   |

## EXPANDED LOCATION TABLE 1D6

| 1      | Skull                  | Neckline         | Shoulder  | Shoulder  | Hip        | Hip        |
|--------|------------------------|------------------|-----------|-----------|------------|------------|
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |
| 2      | R/L Cheek/ B. of Skull | Chest/ U. Back   | Upper Arm | Upper Arm | Thigh      | Thigh      |
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |
| 3      | R/L Eye/ R/L Ear/      | Sternum/ Spine   | Elbow     | Elbow     | Knee       | Knee       |
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |
| 4      | Nose/ B. Of Skull      | Ribs             | Forearm   | Forearm   | Calf/ Shin | Calf/ Shin |
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |
| 5      | Mouth/ B. Skull        | Stomach/ L. Back | Wrist     | Wrist     | Ankle      | Ankle      |
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |
| 6      | Neck                   | Groin/ Rear      | Hand      | Hand      | Foot       | Foot       |
| WOUNDS |                        |                  |           |           |            |            |
| SP/SDP |                        |                  |           |           |            |            |

# INTERLOCK UNLIMITED

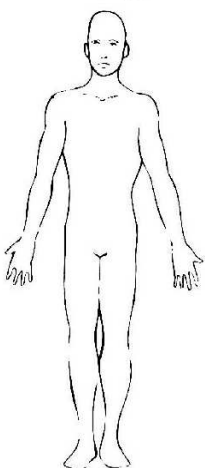
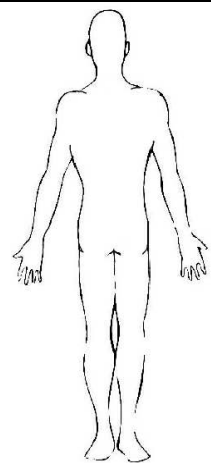
## DISPOSABLE COMBAT SHEET



| LIGHT            |  | BASIC LOCATION CHART 1D10 |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
|------------------|--|---------------------------|--|---------------------------|--|---------------------|--|--------------|--|-----------|--|---------------|--|---------------|--|
| Location         |  | Head                      |  | Torso                     |  | R.Arm               |  | L.Arm        |  | R.LEG     |  | L.Leg         |  |               |  |
| D10              |  | 1                         |  | 2-4                       |  | 5                   |  | 6            |  | 7-8       |  | 9-0           |  |               |  |
| SERIOUS STUN -1  |  | 1                         |  | Skull                     |  | Neckline            |  | Shoulder     |  | Shoulder  |  | Hip           |  | Hip           |  |
| 0000             |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| CRITICAL STUN -2 |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | 2                         |  | R/L Cheek/<br>B. of Skull |  | Chest/<br>U. Back   |  | Upper<br>Arm |  | Upper Arm |  | Thigh         |  | Thigh         |  |
| MORTAL 0 STUN -3 |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| MORTAL 1 STUN -4 |  | 3                         |  | R/L Eye/<br>B. of Skull   |  | Sternum/<br>Spine   |  | Elbow        |  | Elbow     |  | Knee          |  | Knee          |  |
| 0000             |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| MORTAL 2 STUN -5 |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | 4                         |  | Nose/<br>R/L Ear/         |  | Ribs                |  | Forearm      |  | Forearm   |  | Calf/<br>Shin |  | Calf/<br>Shin |  |
| MORTAL 3 STUN -6 |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| MORTAL 4 STUN -7 |  | 5                         |  | Mouth/<br>B. Skull        |  | Stomach/<br>L. Back |  | Wrist        |  | Wrist     |  | Ankle         |  | Ankle         |  |
| 0000             |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| MORTAL 5 STUN -8 |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | 6                         |  | Neck                      |  | Groin/<br>Rear      |  | Hand         |  | Hand      |  | Foot          |  | Foot          |  |
| MORTAL 6 STUN -9 |  | WOUNDS                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |
| 0000             |  | SP/SDP                    |  |                           |  |                     |  |              |  |           |  |               |  |               |  |

# INTERLOCK UNLIMITED

## DISPOSABLE COMBAT SHEET



| LIGHT            |          | BASIC LOCATION CHART 1D10 |                     |  |           |  |           |  |               |  |               |  |
|------------------|----------|---------------------------|---------------------|--|-----------|--|-----------|--|---------------|--|---------------|--|
|                  | Location | Head                      | Torso               |  | R.Arm     |  | L.Arm     |  | R.LEG         |  | L.Leg         |  |
| 0000             | D10      | 1                         | 2-4                 |  | 5         |  | 6         |  | 7-8           |  | 9-0           |  |
| SERIOUS STUN -1  | 1        | Skull                     | Neckline            |  | Shoulder  |  | Shoulder  |  | Hip           |  | Hip           |  |
| 0000             | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| CRITICAL STUN -2 | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | 2        | R/L Cheek/<br>B. of Skull | Chest/<br>U. Back   |  | Upper Arm |  | Upper Arm |  | Thigh         |  | Thigh         |  |
| MORTAL 0 STUN -3 | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |
| MORTAL 1 STUN -4 | 3        | R/L Eye/<br>R/L Ear/      | Sternum/<br>Spine   |  | Elbow     |  | Elbow     |  | Knee          |  | Knee          |  |
| 0000             | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| MORTAL 2 STUN -5 | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | 4        | Nose/<br>B. Of Skull      | Ribs                |  | Forearm   |  | Forearm   |  | Calf/<br>Shin |  | Calf/<br>Shin |  |
| MORTAL 3 STUN -6 | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |
| MORTAL 4 STUN -7 | 5        | Mouth/<br>B. Skull        | Stomach/<br>L. Back |  | Wrist     |  | Wrist     |  | Ankle         |  | Ankle         |  |
| 0000             | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| MORTAL 5 STUN -8 | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | 6        | Neck                      | Groin/<br>Rear      |  | Hand      |  | Hand      |  | Foot          |  | Foot          |  |
| MORTAL 6 STUN -9 | WOUNDS   |                           |                     |  |           |  |           |  |               |  |               |  |
| 0000             | SP/SDP   |                           |                     |  |           |  |           |  |               |  |               |  |

# INTERLOCK UNLIMITED

## CONTACTS

Character Name:

Total Contact Points:

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

| Contact Name                          | Profession             | Title/Rank | Organization |
|---------------------------------------|------------------------|------------|--------------|
|                                       |                        |            |              |
| Contact Stats:                        | Level:                 | CP Spent:  |              |
| Capability                            |                        |            |              |
| Reliability                           |                        |            |              |
| Availability                          |                        |            |              |
| Access                                |                        |            |              |
| TOTAL CONTACT POINTS SPENT            |                        |            |              |
| Contact Reimbursement:                |                        |            |              |
| Information                           | TCP/Minimum 10         |            |              |
| Goods                                 | Cost of Goods +10% TCP |            |              |
| Services                              | TCP x2 /Minimum 20     |            |              |
| Contact Relationship and Description: |                        |            |              |
| Notes:                                |                        |            |              |

Character Name:

| Cover Name      | Profession | Title/Rank | Organization |
|-----------------|------------|------------|--------------|
|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

| Cover Name      | Profession | Title/Rank | Organization |
|-----------------|------------|------------|--------------|
|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

| Cover Name      | Profession | Title/Rank | Organization |
|-----------------|------------|------------|--------------|
|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

| Cover Name      | Profession | Title/Rank | Organization |
|-----------------|------------|------------|--------------|
|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

| Cover Name      | Profession | Title/Rank | Organization |
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|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

| Cover Name      | Profession | Title/Rank | Organization |
|-----------------|------------|------------|--------------|
|                 |            |            |              |
| Nationality     |            |            |              |
| Ethnicity       |            |            |              |
| Native Language |            |            |              |
| I.D. Papers     |            |            |              |
| Age             |            |            |              |
| Cover Story:    |            |            |              |
| Notes:          |            |            |              |

|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|------------|-------------|---------|---|-------|---------|----------|---------|---------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|--------|--------|--------|--------|--------|
| Name                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Role(s)     |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| INT                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | REF        |             | TECH    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| ATTR                                                                                                                                                                                                                                                                                                                                                                                                             |                                     | LUCK       |             | MA      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| EMP                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | RUN        |             | LEAP    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun Save                                                                                                                                                                                                                                                                                                                                                                                                        |                                     | Death Save |             | BTM     |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| <table border="1"> <tr> <td>LIGHT</td> <td>SERIOUS</td> <td>CRITICAL</td> <td>MORTAL0</td> <td>MORTAL1</td> </tr> <tr> <td>Stun-0</td> <td>Stun-1</td> <td>Stun-2</td> <td>Stun-3</td> <td>Stun-4</td> </tr> <tr> <td>MORTAL2</td> <td>MORTAL3</td> <td>MORTAL4</td> <td>MORTAL5</td> <td>MORTAL6</td> </tr> <tr> <td>Stun-5</td> <td>Stun-6</td> <td>Stun-7</td> <td>Stun-8</td> <td>Stun-9</td> </tr> </table> |                                     |            |             |         |   | LIGHT | SERIOUS | CRITICAL | MORTAL0 | MORTAL1 | Stun-0 | Stun-1 | Stun-2 | Stun-3 | Stun-4 | MORTAL2 | MORTAL3 | MORTAL4 | MORTAL5 | MORTAL6 | Stun-5 | Stun-6 | Stun-7 | Stun-8 | Stun-9 |
| LIGHT                                                                                                                                                                                                                                                                                                                                                                                                            | SERIOUS                             | CRITICAL   | MORTAL0     | MORTAL1 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-0                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-1                              | Stun-2     | Stun-3      | Stun-4  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| MORTAL2                                                                                                                                                                                                                                                                                                                                                                                                          | MORTAL3                             | MORTAL4    | MORTAL5     | MORTAL6 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-5                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-6                              | Stun-7     | Stun-8      | Stun-9  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Hit Loc                                                                                                                                                                                                                                                                                                                                                                                                          | Roll                                | SP         | Wounds      |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Head                                                                                                                                                                                                                                                                                                                                                                                                             | 1                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Torso                                                                                                                                                                                                                                                                                                                                                                                                            | 2-4                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 5                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 6                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 7-8                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 9-10                                |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Skills                                                                                                                                                                                                                                                                                                                                                                                                           | Level / Combat Actions Quick/Normal |            |             | RT      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Brawl/Mel. / M. Art                                                                                                                                                                                                                                                                                                                                                                                              |                                     | /          | SMG         |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Handgun                                                                                                                                                                                                                                                                                                                                                                                                          |                                     | /          | Hvy. Wpn.   |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Rifle                                                                                                                                                                                                                                                                                                                                                                                                            |                                     | /          | Archery     |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Gear                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Cybernetics |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Notes:                                                                                                                                                                                                                                                                                                                                                                                                           |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Money Carried                                                                                                                                                                                                                                                                                                                                                                                                    |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |

|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|------------|-------------|---------|---|-------|---------|----------|---------|---------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|--------|--------|--------|--------|--------|
| Name                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Role(s)     |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| INT                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | REF        |             | TECH    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| ATTR                                                                                                                                                                                                                                                                                                                                                                                                             |                                     | LUCK       |             | MA      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| EMP                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | RUN        |             | LEAP    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun Save                                                                                                                                                                                                                                                                                                                                                                                                        |                                     | Death Save |             | BTM     |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| <table border="1"> <tr> <td>LIGHT</td> <td>SERIOUS</td> <td>CRITICAL</td> <td>MORTAL0</td> <td>MORTAL1</td> </tr> <tr> <td>Stun-0</td> <td>Stun-1</td> <td>Stun-2</td> <td>Stun-3</td> <td>Stun-4</td> </tr> <tr> <td>MORTAL2</td> <td>MORTAL3</td> <td>MORTAL4</td> <td>MORTAL5</td> <td>MORTAL6</td> </tr> <tr> <td>Stun-5</td> <td>Stun-6</td> <td>Stun-7</td> <td>Stun-8</td> <td>Stun-9</td> </tr> </table> |                                     |            |             |         |   | LIGHT | SERIOUS | CRITICAL | MORTAL0 | MORTAL1 | Stun-0 | Stun-1 | Stun-2 | Stun-3 | Stun-4 | MORTAL2 | MORTAL3 | MORTAL4 | MORTAL5 | MORTAL6 | Stun-5 | Stun-6 | Stun-7 | Stun-8 | Stun-9 |
| LIGHT                                                                                                                                                                                                                                                                                                                                                                                                            | SERIOUS                             | CRITICAL   | MORTAL0     | MORTAL1 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-0                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-1                              | Stun-2     | Stun-3      | Stun-4  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| MORTAL2                                                                                                                                                                                                                                                                                                                                                                                                          | MORTAL3                             | MORTAL4    | MORTAL5     | MORTAL6 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-5                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-6                              | Stun-7     | Stun-8      | Stun-9  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Hit Loc                                                                                                                                                                                                                                                                                                                                                                                                          | Roll                                | SP         | Wounds      |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Head                                                                                                                                                                                                                                                                                                                                                                                                             | 1                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Torso                                                                                                                                                                                                                                                                                                                                                                                                            | 2-4                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 5                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 6                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 7-8                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 9-10                                |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Skills                                                                                                                                                                                                                                                                                                                                                                                                           | Level / Combat Actions Quick/Normal |            |             | RT      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Brawl/Mel. / M. Art                                                                                                                                                                                                                                                                                                                                                                                              |                                     | /          | SMG         |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Handgun                                                                                                                                                                                                                                                                                                                                                                                                          |                                     | /          | Hvy. Wpn.   |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Rifle                                                                                                                                                                                                                                                                                                                                                                                                            |                                     | /          | Archery     |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Gear                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Cybernetics |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Notes:                                                                                                                                                                                                                                                                                                                                                                                                           |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Money Carried                                                                                                                                                                                                                                                                                                                                                                                                    |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |

|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|------------|-------------|---------|---|-------|---------|----------|---------|---------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|--------|--------|--------|--------|--------|
| Name                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Role(s)     |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| INT                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | REF        |             | TECH    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| ATTR                                                                                                                                                                                                                                                                                                                                                                                                             |                                     | LUCK       |             | MA      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| EMP                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | RUN        |             | LEAP    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun Save                                                                                                                                                                                                                                                                                                                                                                                                        |                                     | Death Save |             | BTM     |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| <table border="1"> <tr> <td>LIGHT</td> <td>SERIOUS</td> <td>CRITICAL</td> <td>MORTAL0</td> <td>MORTAL1</td> </tr> <tr> <td>Stun-0</td> <td>Stun-1</td> <td>Stun-2</td> <td>Stun-3</td> <td>Stun-4</td> </tr> <tr> <td>MORTAL2</td> <td>MORTAL3</td> <td>MORTAL4</td> <td>MORTAL5</td> <td>MORTAL6</td> </tr> <tr> <td>Stun-5</td> <td>Stun-6</td> <td>Stun-7</td> <td>Stun-8</td> <td>Stun-9</td> </tr> </table> |                                     |            |             |         |   | LIGHT | SERIOUS | CRITICAL | MORTAL0 | MORTAL1 | Stun-0 | Stun-1 | Stun-2 | Stun-3 | Stun-4 | MORTAL2 | MORTAL3 | MORTAL4 | MORTAL5 | MORTAL6 | Stun-5 | Stun-6 | Stun-7 | Stun-8 | Stun-9 |
| LIGHT                                                                                                                                                                                                                                                                                                                                                                                                            | SERIOUS                             | CRITICAL   | MORTAL0     | MORTAL1 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-0                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-1                              | Stun-2     | Stun-3      | Stun-4  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| MORTAL2                                                                                                                                                                                                                                                                                                                                                                                                          | MORTAL3                             | MORTAL4    | MORTAL5     | MORTAL6 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-5                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-6                              | Stun-7     | Stun-8      | Stun-9  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Hit Loc                                                                                                                                                                                                                                                                                                                                                                                                          | Roll                                | SP         | Wounds      |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Head                                                                                                                                                                                                                                                                                                                                                                                                             | 1                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Torso                                                                                                                                                                                                                                                                                                                                                                                                            | 2-4                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 5                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 6                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 7-8                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 9-10                                |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Skills                                                                                                                                                                                                                                                                                                                                                                                                           | Level / Combat Actions Quick/Normal |            |             | RT      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Brawl/Mel. / M. Art                                                                                                                                                                                                                                                                                                                                                                                              |                                     | /          | SMG         |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Handgun                                                                                                                                                                                                                                                                                                                                                                                                          |                                     | /          | Hvy. Wpn.   |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Rifle                                                                                                                                                                                                                                                                                                                                                                                                            |                                     | /          | Archery     |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Gear                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Cybernetics |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Notes:                                                                                                                                                                                                                                                                                                                                                                                                           |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Money Carried                                                                                                                                                                                                                                                                                                                                                                                                    |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |

|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|------------|-------------|---------|---|-------|---------|----------|---------|---------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|--------|--------|--------|--------|--------|
| Name                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Role(s)     |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| INT                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | REF        |             | TECH    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| ATTR                                                                                                                                                                                                                                                                                                                                                                                                             |                                     | LUCK       |             | MA      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| EMP                                                                                                                                                                                                                                                                                                                                                                                                              |                                     | RUN        |             | LEAP    |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun Save                                                                                                                                                                                                                                                                                                                                                                                                        |                                     | Death Save |             | BTM     |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| <table border="1"> <tr> <td>LIGHT</td> <td>SERIOUS</td> <td>CRITICAL</td> <td>MORTAL0</td> <td>MORTAL1</td> </tr> <tr> <td>Stun-0</td> <td>Stun-1</td> <td>Stun-2</td> <td>Stun-3</td> <td>Stun-4</td> </tr> <tr> <td>MORTAL2</td> <td>MORTAL3</td> <td>MORTAL4</td> <td>MORTAL5</td> <td>MORTAL6</td> </tr> <tr> <td>Stun-5</td> <td>Stun-6</td> <td>Stun-7</td> <td>Stun-8</td> <td>Stun-9</td> </tr> </table> |                                     |            |             |         |   | LIGHT | SERIOUS | CRITICAL | MORTAL0 | MORTAL1 | Stun-0 | Stun-1 | Stun-2 | Stun-3 | Stun-4 | MORTAL2 | MORTAL3 | MORTAL4 | MORTAL5 | MORTAL6 | Stun-5 | Stun-6 | Stun-7 | Stun-8 | Stun-9 |
| LIGHT                                                                                                                                                                                                                                                                                                                                                                                                            | SERIOUS                             | CRITICAL   | MORTAL0     | MORTAL1 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-0                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-1                              | Stun-2     | Stun-3      | Stun-4  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| MORTAL2                                                                                                                                                                                                                                                                                                                                                                                                          | MORTAL3                             | MORTAL4    | MORTAL5     | MORTAL6 |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Stun-5                                                                                                                                                                                                                                                                                                                                                                                                           | Stun-6                              | Stun-7     | Stun-8      | Stun-9  |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Hit Loc                                                                                                                                                                                                                                                                                                                                                                                                          | Roll                                | SP         | Wounds      |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Head                                                                                                                                                                                                                                                                                                                                                                                                             | 1                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Torso                                                                                                                                                                                                                                                                                                                                                                                                            | 2-4                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 5                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Arm                                                                                                                                                                                                                                                                                                                                                                                                           | 6                                   |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| R. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 7-8                                 |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| L. Leg                                                                                                                                                                                                                                                                                                                                                                                                           | 9-10                                |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Skills                                                                                                                                                                                                                                                                                                                                                                                                           | Level / Combat Actions Quick/Normal |            |             | RT      |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Brawl/Mel. / M. Art                                                                                                                                                                                                                                                                                                                                                                                              |                                     | /          | SMG         |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Handgun                                                                                                                                                                                                                                                                                                                                                                                                          |                                     | /          | Hvy. Wpn.   |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Rifle                                                                                                                                                                                                                                                                                                                                                                                                            |                                     | /          | Archery     |         | / |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Gear                                                                                                                                                                                                                                                                                                                                                                                                             |                                     |            | Cybernetics |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
|                                                                                                                                                                                                                                                                                                                                                                                                                  |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Notes:                                                                                                                                                                                                                                                                                                                                                                                                           |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |
| Money Carried                                                                                                                                                                                                                                                                                                                                                                                                    |                                     |            |             |         |   |       |         |          |         |         |        |        |        |        |        |         |         |         |         |         |        |        |        |        |        |

Vehicle Image

| Vehicle     | Make: | Model:   |
|-------------|-------|----------|
| Top Speed:  |       | Acc/Decc |
| Crew:       |       | Range:   |
| Passengers: |       | Cargo:   |
| Maneuver:   |       | SDP:     |
| SP:         |       | Type:    |
| Mass:       |       | Cost:    |

Notes

Vehicle Image

| Vehicle     | Make: | Model:   |
|-------------|-------|----------|
| Top Speed:  |       | Acc/Decc |
| Crew:       |       | Range:   |
| Passengers: |       | Cargo:   |
| Maneuver:   |       | SDP:     |
| SP:         |       | Type:    |
| Mass:       |       | Cost:    |

Notes

Vehicle Image

| Vehicle     | Make: | Model:   |
|-------------|-------|----------|
| Top Speed:  |       | Acc/Decc |
| Crew:       |       | Range:   |
| Passengers: |       | Cargo:   |
| Maneuver:   |       | SDP:     |
| SP:         |       | Type:    |
| Mass:       |       | Cost:    |

Notes

Vehicle Image

| Vehicle     | Make: | Model:   |
|-------------|-------|----------|
| Top Speed:  |       | Acc/Decc |
| Crew:       |       | Range:   |
| Passengers: |       | Cargo:   |
| Maneuver:   |       | SDP:     |
| SP:         |       | Type:    |
| Mass:       |       | Cost:    |

Notes

Property Image or Floor plan

Property

Commercial ☐ Residential ☐

Location

Type

Size

Monthly Cost

Notes

Property Image or Floor plan

Property

Commercial ☐ Residential ☐

Location

Type

Size

Monthly Cost

Notes

|                |                                     |  |                           |  |  |
|----------------|-------------------------------------|--|---------------------------|--|--|
| Computer Name: |                                     |  | Manufacturer:             |  |  |
| Type:          | Workstation 0 Laptop 0 Cybermodem 0 |  |                           |  |  |
| Base Cost:     |                                     |  | Speed:                    |  |  |
| CPU:           |                                     |  | Datawalls:                |  |  |
| Memory Units:  |                                     |  | Program Spaces (MU x IO): |  |  |
| Program list:  |                                     |  | Notes:                    |  |  |
|                |                                     |  |                           |  |  |

## HACKING/Computer Combat (+IDIO):

User INT:  + Programming Skill:  + Interface:  + Comp Speed:  Total:

## Computers Defense (In computer combat +IDIO):

Comp Speed:  + CPU:  + Datawalls (x3):  Total:

## DETECTING HACKER (+IDIO):

User INT:  + Awareness/Notice:  + Interface:  Total:

## Avoiding Detection (+IDIO):

User INT:  + System Knowledge:  + Interface:  Total:

|                |                                     |  |                           |  |  |
|----------------|-------------------------------------|--|---------------------------|--|--|
| Computer Name: |                                     |  | Manufacturer:             |  |  |
| Type:          | Workstation 0 Laptop 0 Cybermodem 0 |  |                           |  |  |
| Base Cost:     |                                     |  | Speed:                    |  |  |
| CPU:           |                                     |  | Datawalls:                |  |  |
| Memory Units:  |                                     |  | Program Spaces (MU x IO): |  |  |
| Program list:  |                                     |  | Notes:                    |  |  |
|                |                                     |  |                           |  |  |

## HACKING/Computer Combat (+IDIO):

User INT:  + Programming Skill:  + Interface:  + Comp Speed:  Total:

## Computers Defense (In computer combat +IDIO):

Comp Speed:  + CPU:  + Datawalls (x3):  Total:

## DETECTING HACKER (+IDIO):

User INT:  + Awareness/Notice:  + Interface:  Total:

## Avoiding Detection (+IDIO):

User INT:  + System Knowledge:  + Interface:  Total:

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

|                                |  |                        |  |                   |  |
|--------------------------------|--|------------------------|--|-------------------|--|
| Meta-Power Name:               |  | Tier:                  |  | Power Point Cost: |  |
| Range:                         |  | Area Of Effect:        |  | Maximum Damage:   |  |
| Duration:                      |  | Skill Mod:             |  | Save Mod:         |  |
| Power Description and effects: |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
|                                |  |                        |  |                   |  |
| Power Specific Weakness:       |  | Power Point Reduction: |  |                   |  |

| SPECIAL ABILITY      | Earned IP | Skill Level         |       |
|----------------------|-----------|---------------------|-------|
| PSI                  |           |                     |       |
| INT                  | Earned IP | Skill Level         | +Stat |
| Astral Projection    |           |                     |       |
| Emotional Domination |           |                     |       |
| Mental Defense       |           |                     |       |
| Precognition         |           |                     |       |
| Psychic Blast        |           |                     |       |
| Psychic Healing      |           |                     |       |
| Psychic Invasion     |           |                     |       |
| Psychic Shield       |           |                     |       |
| Psychometry          |           |                     |       |
| Telelocation         |           |                     |       |
| Telepathy            |           |                     |       |
| Teledominance        |           |                     |       |
| Telekinesis          |           |                     |       |
|                      |           |                     |       |
|                      |           |                     |       |
| Total PPP:           |           | PPP Regen Per Hour: |       |

| SPECIAL ABILITY      | Earned IP | Skill Level         |       |
|----------------------|-----------|---------------------|-------|
| PSI                  |           |                     |       |
| INT                  | Earned IP | Skill Level         | +Stat |
| Astral Projection    |           |                     |       |
| Emotional Domination |           |                     |       |
| Mental Defense       |           |                     |       |
| Precognition         |           |                     |       |
| Psychic Blast        |           |                     |       |
| Psychic Healing      |           |                     |       |
| Psychic Invasion     |           |                     |       |
| Psychic Shield       |           |                     |       |
| Psychometry          |           |                     |       |
| Telelocation         |           |                     |       |
| Telepathy            |           |                     |       |
| Teledominance        |           |                     |       |
| Telekinesis          |           |                     |       |
|                      |           |                     |       |
|                      |           |                     |       |
| Total PPP:           |           | PPP Regen Per Hour: |       |

| SPECIAL ABILITY      | Earned IP | Skill Level         |       |
|----------------------|-----------|---------------------|-------|
| PSI                  |           |                     |       |
| INT                  | Earned IP | Skill Level         | +Stat |
| Astral Projection    |           |                     |       |
| Emotional Domination |           |                     |       |
| Mental Defense       |           |                     |       |
| Precognition         |           |                     |       |
| Psychic Blast        |           |                     |       |
| Psychic Healing      |           |                     |       |
| Psychic Invasion     |           |                     |       |
| Psychic Shield       |           |                     |       |
| Psychometry          |           |                     |       |
| Telelocation         |           |                     |       |
| Telepathy            |           |                     |       |
| Teledominance        |           |                     |       |
| Telekinesis          |           |                     |       |
|                      |           |                     |       |
|                      |           |                     |       |
| Total PPP:           |           | PPP Regen Per Hour: |       |

| SPECIAL ABILITY      | Earned IP | Skill Level         |       |
|----------------------|-----------|---------------------|-------|
| PSI                  |           |                     |       |
| INT                  | Earned IP | Skill Level         | +Stat |
| Astral Projection    |           |                     |       |
| Emotional Domination |           |                     |       |
| Mental Defense       |           |                     |       |
| Precognition         |           |                     |       |
| Psychic Blast        |           |                     |       |
| Psychic Healing      |           |                     |       |
| Psychic Invasion     |           |                     |       |
| Psychic Shield       |           |                     |       |
| Psychometry          |           |                     |       |
| Telelocation         |           |                     |       |
| Telepathy            |           |                     |       |
| Teledominance        |           |                     |       |
| Telekinesis          |           |                     |       |
|                      |           |                     |       |
|                      |           |                     |       |
| Total PPP:           |           | PPP Regen Per Hour: |       |

|      |  |            |  |                    |  |                                            |  |
|------|--|------------|--|--------------------|--|--------------------------------------------|--|
| COOL |  | + WIELDING |  | = ELDRITCH RESERVE |  | RESIST CHECK (COOL + RESIST TORTURE/DRUGS) |  |
|------|--|------------|--|--------------------|--|--------------------------------------------|--|

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

| SPELL NAME | EARNED IP | SPELL LEVEL | + COOL | RESIST | DURATION | RANGE | DAMAGE |
|------------|-----------|-------------|--------|--------|----------|-------|--------|
|            |           |             |        |        |          |       |        |

NOTES:

## CUSTOMIZED LOADOUT SHEET

[illegible]

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[illegible][illegible]

| Item | Item |
|------|------|
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|      |      |
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|             |  |          |  |
|-------------|--|----------|--|
| Top Speed:  |  | Acc/Decc |  |
| Crew:       |  | Range:   |  |
| Passengers: |  | Cargo:   |  |
| Maneuver:   |  | SDP:     |  |
| SP:         |  | Type:    |  |
| Mass:       |  | Cost:    |  |

| BASIC LOCATION CHART 1D10   |                           |  |                     |  |              |  |           |  |               |       |
|-----------------------------|---------------------------|--|---------------------|--|--------------|--|-----------|--|---------------|-------|
| Loc.                        | Head                      |  | Torso               |  | R.Arm        |  | L.Arm     |  | R.Leg         | L.leg |
| D10                         | 1                         |  | 2-4                 |  | 5            |  | 6         |  | 7-8           |       |
| EXPANDED LOCATION TABLE 1D6 |                           |  |                     |  |              |  |           |  |               |       |
| 1                           | Skull                     |  | Neck                |  | Shoulder     |  | Shoulder  |  | Hip           |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |
| 2                           | R/L Cheek/<br>B. of Skull |  | Chest/<br>U. Back   |  | Upper<br>Arm |  | Upper Arm |  | Thigh         |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |
| 3                           | R/L Eye/<br>B. of Skull   |  | Sternum/<br>Spine   |  | Elbow        |  | Elbow     |  | Knee          |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |
| 4                           | Nose/<br>B. Of Skull      |  | Ribs                |  | Forearm      |  | Forearm   |  | Calf/<br>Shin |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |
| 5                           | Mouth/<br>B. Skull        |  | Stomach/<br>L. Back |  | Wrist        |  | Wrist     |  | Ankle         |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |
| 6                           | R/L Ear/<br>B. Skull      |  | Groin/<br>Rear      |  | Hand         |  | Hand      |  | Foot          |       |
| WOUNDS                      |                           |  |                     |  |              |  |           |  |               |       |
| SP/SDP                      |                           |  |                     |  |              |  |           |  |               |       |

NAME

CAMPAIGN

INTERLOCK UNLIMITED

ROLES

Primary

Secondary

STATS

INT [ / ] REF [ / ] TECH [ / ] COOL [ / ] ATTR [ / ]  
 LUCK [ / ] MA [ / ] BOD [ / ] EMP [ / ]  
 Run [ / ] Leap [ / / ] Lift [ / ]

HUMANITY

CHARACTER POINTS

REPUTATION

GENERAL IP

SPECIAL ABILITY

Earned Skill  
IP Level

SKILLS

Earned Skill  
IP Level

+Stat

Name

Type

WA

Conc.

Avail.

Damage

#Shots

ROF

Rel.

Throw  
Dist.STR  
Damage  
Bonus

BTM

Points  
Healed Per  
DayDeath  
Save  
(BOD)Stun  
Save  
(Cool)

INITIATIVE + COMBAT + Other Initiative = Reaction  
 SENSE Modifiers Total (RT)

Notes:

COMBAT SKILLS

COMBAT ACTIONS

Combat  
SkillSkill  
Level

Mod

+  
REFSkill  
+ RTQuick  
CA (+5)Normal  
CA (+10)Full CA  
(+15)

Handgun

SMG

Rifle

Heavy  
Weapons

Archery

Brawl/Mel  
/M. Art 1

M. Art 2

M. Art 3

M. Art 4

Initiative Total

Awareness/ Notice Total

LIGHT

SERIOUS

CRITICAL

MORTAL0

MORTAL1

Stun=0

Stun=1

Stun=2

Stun=3

Stun=4

MORTAL2

MORTAL3

MORTAL4

MORTAL5

MORTAL6

Stun=5

Stun=6

Stun=7

Stun=8

Stun=9

BASIC LOCATION CHART 1D10

Loc.

Head

Torso

R.Arm

L.Arm

R.Leg

L.Leg

D10

1

2-4

5

6

7-8

9-0

WOUNDS

SP/SDP

Gear:

DATAFORTRESS  
2.0.2.0