



# FIRBOLG

ANCESTRY

*Firbolgs are bovine humanoids typically recognized by their broad noses and long, drooping ears.*

**Charge:** When you succeed on an Agility Roll to move from Far or Very Far range into Melee range with one or more targets, you can **mark a Stress** to deal **1d12** physical damage to all targets within Melee range.

**Unshakable:** When you would mark a Stress, roll a **d6**. On a result of 6, don't mark it.

