



## PRIMAL ORIGIN

*Foundation*

SPELLCAST TRAIT: INSTINCT

**Manipulate Magic:** Your primal origin allows you to modify the essence of magic itself. After you cast a spell or make an attack using a weapon that deals magic damage, you can **mark a Stress** to do one of the following:

- Extend the spell or attack's reach by one range
- Gain a +2 bonus to the action roll's result
- Double a damage die of your choice
- Hit an additional target within range

