

NAME

ANCESTRY

LEVEL PRONOUNS

COMMUNITY

EVASION

ARMOR

AGILITY

STRENGTH

FINESSE

INSTINCT

PRESENCE

KNOWLEDGE

CLASS & SUBCLASS

EVASION progress bar

ARMOR progress bar

AGILITY progress bar

STRENGTH progress bar

FINESSE progress bar

INSTINCT progress bar

PRESENCE progress bar

KNOWLEDGE progress bar

CLASS & SUBCLASS input

DOMAINS

DOMAINS input

ARMOR SLOTS progress bar

HEALTH & STRESS

HOPE progress bar

ADD CURRENT LEVEL TO THRESHOLDS

MINOR

MAJOR

SEVERE

MARK 1 HP

MARK 2 HP

MARK 3 HP

HIT POINTS progress bar

STRESS progress bar

FEATURE

WEAPONS & ARMOR

PROFICIENCY

PRIMARY WEAPON

PRIMARY WEAPON table with columns: TRAIT & RANGE, DAMAGE DICE & TYPE, BURDEN

FEATURE

SECONDARY WEAPON

SECONDARY WEAPON table with columns: TRAIT & RANGE, DAMAGE DICE & TYPE, BURDEN

FEATURE

ACTIVE ARMOR

ACTIVE ARMOR table with columns: BASE THRESHOLDS, BASE SCORE

FEATURE

EXPERIENCES

EXPERIENCES list with 6 horizontal lines and circles

ANCESTRY & COMMUNITY FEATURES

BACKGROUND & CONNECTIONS



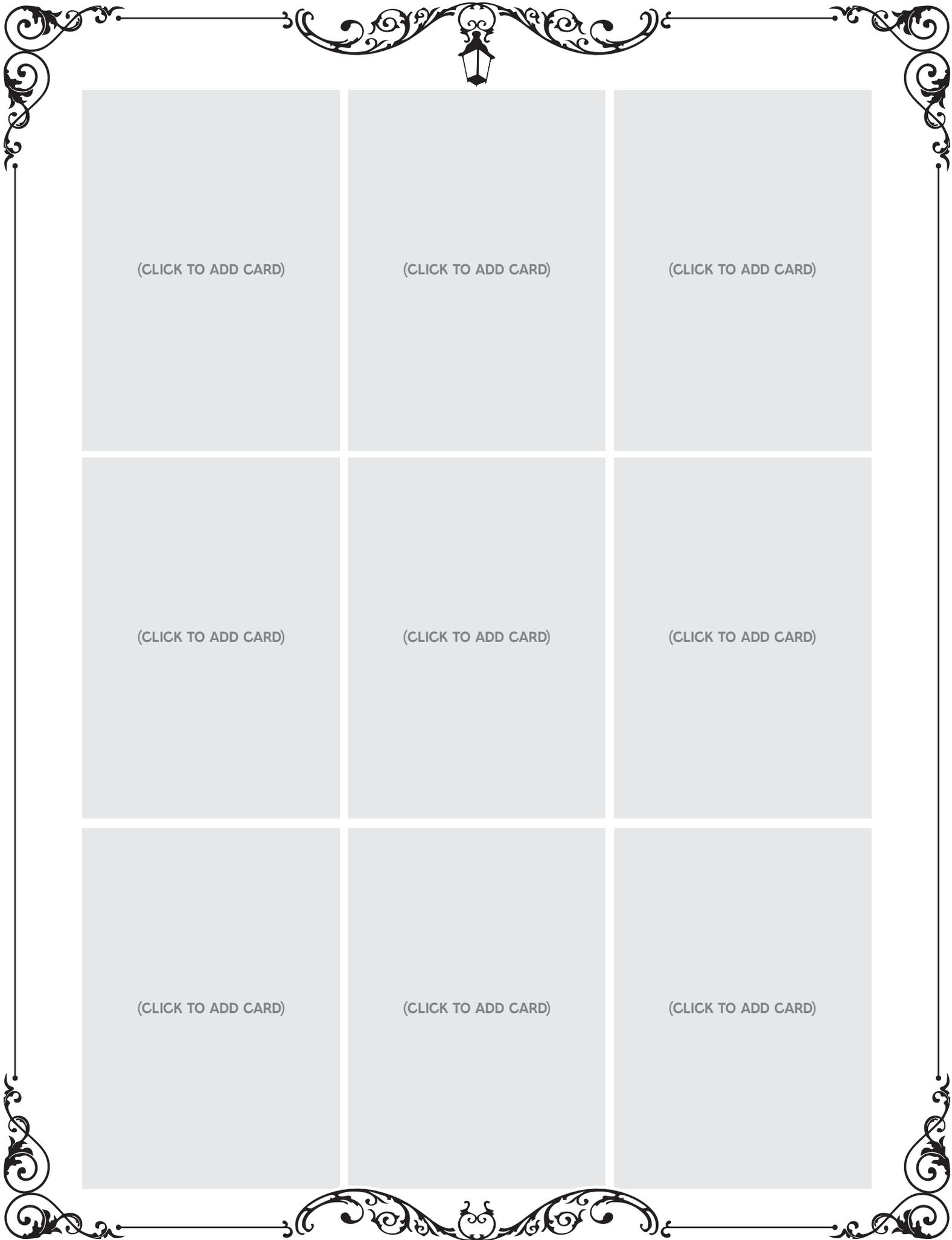
CLASS FEATURES

ACTIVE LOADOUT

NO IMAGES? WRITE DETAILS BELOW

(CLICK TO ADD CARD)





(CLICK TO ADD CARD)

