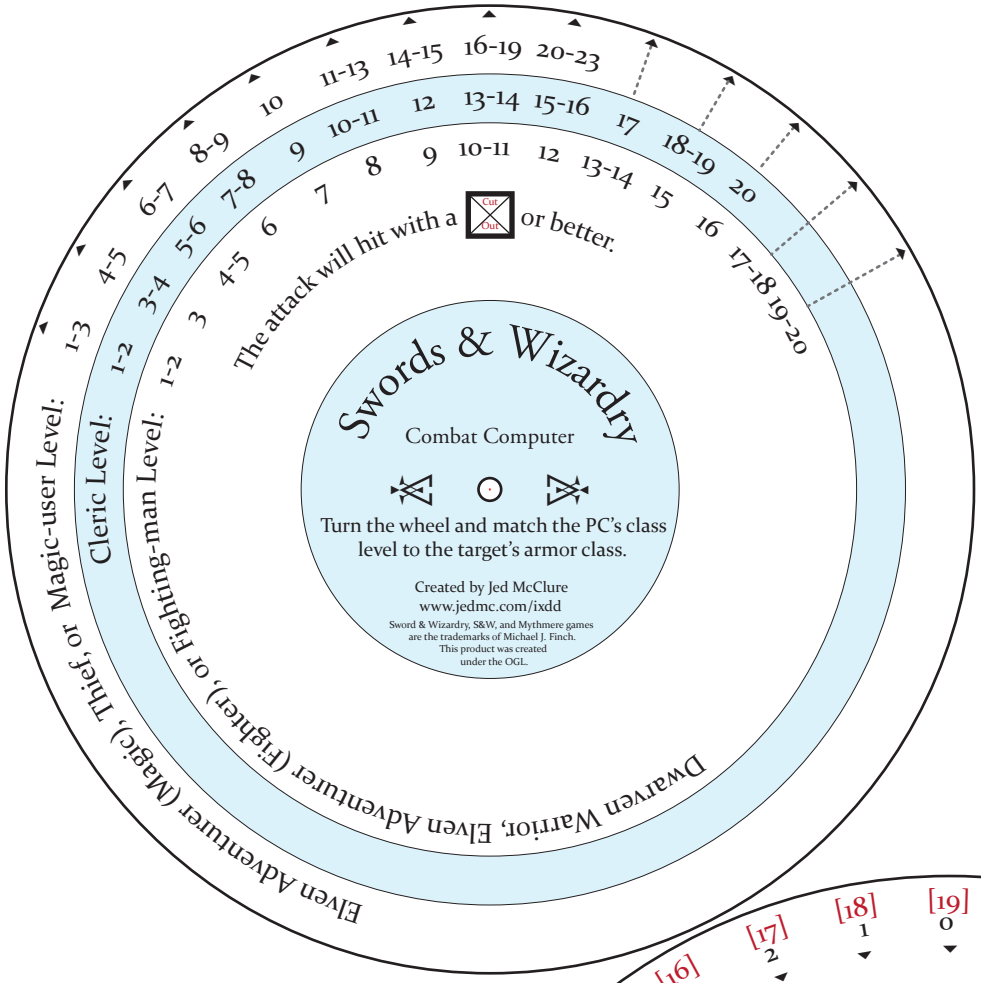

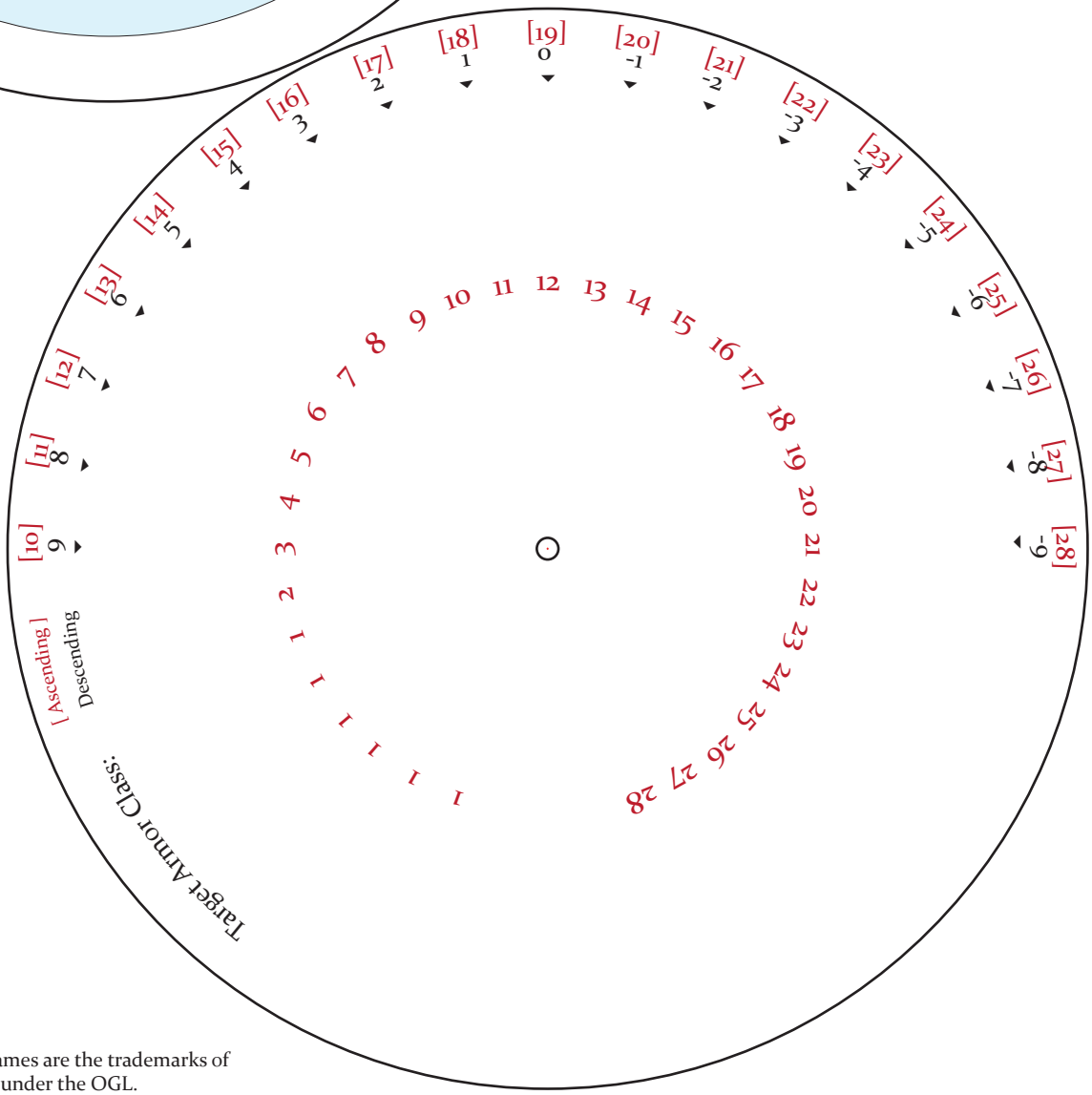

The Sword & Wizardry Combat Computer

This is a possibly useful wheel chart, (or volvelle) that can be used to find the value needed for the player's attack roll to be a success.

Just print out this page on stiff card stock, and cut out the two discs. Also cut out the small window on the smaller disc using a utility knife.

Attach the two discs together using a brad (split pin) from a craft store, or some other fastener. (Sticking them together on a corkboard with a thumbtack works in a pinch.)

Now you just line up the character's level by class and the target's AC to see what the required to hit number is for the attack roll.