

This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Oil of Missile Weapon Enchantment



This yellow oil will grant a +1 bonus to any mundane missile weapon normally allowed in the Living City Campaign. The entire bottle of Oil must be used regardless of the size of the weapon chosen. The oil will not work on magical items or Items of Quality. This oil will not work with Bows of Strength, but the +1 bonus is counted for both To Hit and Damage totals. Note: if used with a Hurling Weapon, such as a hand axe or Spear, the +1 bonus only counts towards missile attacks

The chosen weapon should be written in this space: _____.

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Convention _____

DM RPGA# _____
Date _____

This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Scrimshaw Scimitar +1



This expertly carved whalebone is covered in scrimshaw images of arctic creatures of all kinds. This weapon is used with the scimitar proficiency.

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This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Diving Helmet



This non-magical helmet is ornately carved copper and has the beginnings of a lovely patina. The helmet offers no special underwater abilities but it will keep water out of the character's eyes, nose and mouth.

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This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Oil of Melee Weapon Enchantment



This black polish will grant a +1 bonus to any mundane melee weapon normally allowed in the Living City Campaign. The entire bottle of Oil must be used regardless of the size of the weapon chosen. The oil will not work on magical items or Items of Quality.

The chosen weapon should be written in this space: _____.

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This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Iridescent Spindle Ioun Stone



This stone : sustains its user without air

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This is to verify that the Living City™ character

Obtained the following item in the event *Cuckolds and Mussels*

Driftwood Spear



This ornately carved piece of driftwood has a removable copper spear point allowing the weapon to be used as either a spear or quarterstaff.

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