

This is to verify that the Living City™ character

Obtained the following item in the event *Dark Maiden*

Elven Chain Mail

Elf-sized



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Authorized Signature _____

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Obtained the following item in the event *Dark Maiden*

Whip +2



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Obtained the following item in the event *Dark Maiden*

Ring of Arachnid Control

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This ring allows the wearer to control one giant or 10-40 normal-sized arachnids of any type. This includes beings which have magically assumed arachnid form, but not were-spiders. Arachnids are not allowed a saving throw unless they have an Intelligence of 3 or higher (polymorphed characters get the best class-related saving throw). The effects are identical to a *ring of mammal control*. The ring can be activated once per hour, and each use drains one charge. Each charge lasts for one hour. The arachnids must be within sight of the wearer, and may be controlled as long as the wearer concentrates on the arachnids to be controlled and does not engage in combats or spellcasting. If concentration is broken, the effect is lost and the ring cannot be activated for another hour.



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This is to verify that the Living City™ character

Obtained the following item in the event *Dark Maiden*

Blessing of Eilistraee



For aiding the priesthood of the Dark Maiden, the holder has received the following bonus proficiency (or +1 to existing proficiency):

___ Dancing

___ Singing

___ Hunting

___ Weaponsmithing

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