

This certificate is to verify that the LIVING CITY™ Character

Value: 4,000 gp
Size: N/A
Tradeable: YES
Rarity: Unusual

obtained the following in the event *Revenge of the Cult (HPL 7)*

Zwann's Watering Can

Invented by the noted botanist Salerno Zwann, this otherwise ordinary watering can is activated when the user fills it with two gallons of water and lets it stand undisturbed for 30 days. At the end of that period the user may sprinkle the water from Zwann's watering can over a patch of tilled soil no larger than a 25-foot square. Seeds subsequently planted in this treated soil grow normally, but are permanently immune to disease, depredations by insects, damage from bad weather (excepting hurricane-strength weather and worse) and all other forms of nonmagical trauma. At the end of the growing period planter can then harvest the plants normally.

Water from Zwann's watering can has no effect on already maturing plants. It cannot revive withered, diseased, or insect-infested plants.



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Value: 2,250 gp
Size: N/A
Tradeable: YES
Rarity: Common

obtained the following in the event *Revenge of the Cult (HPL 7)*

Bead of Magic Disruption

This small blue and white bead of some unknown material is a device that creates a disruption in the weave. When hurled against a hard surface it explodes causing a blue and white wave of energy to wash over a twenty-foot radius area of effect. This causes a disruption of the weave that dispels all magic in that area, as if a *dispel magic* spell had been cast by a 15th level caster.



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Value: 30,000 gp
Size: N/A
Tradeable: YES
Rarity: Common

obtained the following in the event *Revenge of the Cult (HPL 7)*

Ring of Draconic Spell Storing (razorfang x2)

These draconic spells are not usable by non-dragons, so this ring is not usable by player characters. However, it is worth 30,000 gold pieces to the right buyer (i.e., a dragon).



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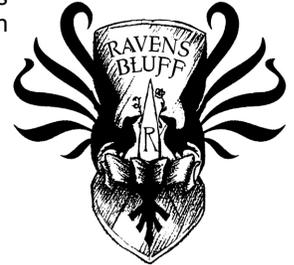
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Value: 8,300 gp
Size: Medium
Tradeable: YES
Rarity: Unusual

obtained the following in the event *Revenge of the Cult (HPL 7)*

Serpent Blade +3

This magical long sword has additional powers that only work for evil followers of Tiamat. To all others it is simply a *long sword* +3. Followers of Tiamat seeing someone wielding this blade will do whatever they can to get it back.



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Value: 100,000 gp
Size: Medium
Tradeable: YES
Rarity: Unusual

obtained the following in the event *Revenge of the Cult (HPL 7)*

Gold Dragonhide Armor

This armor is made from the hide of a good-aligned dragon. As such, any good aligned dragons view the wearer in the worst possible light causing a -8 penalty to all reaction checks. Unless the wearer totally abases him or herself, begging to be heard, it is very likely that any good-aligned dragon will attack first and ask questions later. The armor is also enchanted with a permanent protection from good spell. No further enchantments may be placed on this armor. No further alterations may be made to this armor. It grants a +10 natural armor bonus to the wearer, which cannot be stacked with other deflection or armor bonuses. (2nd ed: AC 0, does not combine with magical protection items or other armor pieces, shields grant no additional AC).



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Value: 5,000 gp as jewelry
Size: N/A
Tradeable: YES
Rarity: Common

obtained the following in the event *Revenge of the Cult (HPL 7)*

Serpent Ring

This brass ring is shaped to resemble a snake biting its own tail. Most servants of the Dragon Queen wear these rings. They function as pass tokens for wards in Tiamat's temples and bears a minor enchantment identifying their wearers to serpent blades, which do not attack the wearer of such a ring under any circumstance.



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Value: 10,000 gp as jewelry
Size: N/A
Tradeable: YES
Rarity: Common

obtained the following in the event *Revenge of the Cult (HPL 7)*

Amulet of the Dragon

This amulet is not usable by Player Characters and does not yield any results to an identify spell. Legend Lore will reveal that it is used to control dracoliches, and that only evil-aligned beings may use it. Any player character wearing this item suffers a -4 reaction penalty. Note that NO player character in the Living City campaign can activate the powers of this device.



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This certificate is to verify that the LIVING CITY™ Character

Value: 25,000 gp
Size: N/A
Tradeable: YES
Rarity: Unusual

obtained the following in the event *Revenge of the Cult (HPL 7)*

Bracers of the Academy

These bracers only work for wizards, granting an armor bonus of +1 for every 2 caster levels of the wearer to a maximum of +5 (2nd ed: *bracers of defense AC 10 to 5*).



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Value: 25 gp per charge
Size: N/A
Tradeable: YES
Rarity: Common

obtained the following in the event *Revenge of the Cult (HPL 7)*

Wand of Detect Magic

[[[] [] [] [] [] [] [] [] [] []]]
[[] [] [] [] [] [] [] [] [] []]

Cast as 1st level sorcerer



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_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Potion of Bull's Strength

(2nd ed: acts as *potion of hill giant strength*)

Value: 300 gp
Size: N/A
Tradeable: YES
Rarity: Common

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_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Potion of Cure Serious Wounds

2nd ed: works as spell cure serious wounds.

Value: 750 gp
Size: N/A
Tradeable: YES
Rarity: Common

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Rarity: Common

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Value: 900 gp
Size: N/A
Tradeable: YES
Rarity: Common

_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Potion of Fire Breath

(2nd ed: *potion of fiery breath*)



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Value: 750 gp
Size: N/A
Tradeable: YES
Rarity: Common

_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Potion of Neutralize Poison

(2nd ed: works as if neutralize poison spell were cast on drinker by 7th level caster)



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Value: 800 gp per dose
Size: N/A
Tradeable: YES
Rarity: Common

_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Keoghtum's Ointment

[] [] [] [] []



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Value: 0
Size: N/A
Tradeable: NO
Rarity: Unusual

obtained the following in the event *Revenge of the Cult (HPL 7)*

Favor of Lithuriel the Planetar

__ a) This can be used to do one of the following effects: *neutralize poison, cure critical wounds, cure disease* (even Lycanthropy and Mummy Rot), *abjure*, or *remove curse*. Choice is made at time of use. These effects take place at 14th level and are unaffected by current plane.

OR

__ b) Lithuriel uses her influence in Sigil to get the character cleared of charges. The character is no longer restricted from entering the City of Doors. This favor may be saved and used with greater effect with other favors granted from this faction in the future.



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Rarity: Unusual

_____ obtained the following in the event *Revenge of the Cult (HPL 7)*

Favor of the Silver Mask

___ a) The Silver Mask will remove one effect granted from the Great Machine. If there is a beneficial and detrimental effect from the same exposure to the Great Machine both are lost.

OR

___ b) The character can consult the Silver Mask on any matter. Treat this as a *contact other plane* - Astral with the following percentages: Insanity: 30% Knowledge: 90% Veracity: 100%. Three questions may be asked.

OR

___ c) The Silver Mask uses its influence in Sigil to get the character cleared of charges. The character is no longer restricted from entering the City of Doors. This favor may be saved and used with greater effect with other favors granted from this faction in the future.



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