

This is to verify that the Living City™ character

Obtained the following item in the event *A Man for the Ages*

# Sheaf Arrows +2

[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]



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Obtained the following item in the event *A Man for the Ages*

# Indestructible Footman's Mace +1

This is a nondescript mace, with the holy symbol of Tyr engraved on the handle. This weapon functions in all respects as a mace +1. It is unharmed by all magical effects which might destroy it except *spheres of annihilation* and disenchantment and disjunction spells and effects. It cannot be broken through normal use. It retains its +1 magical bonus on all planes. It never rusts, even when subjected to the attacks of rust monsters. It functions normally within a wild-magic or anti-magic zone, but not within a dead-magic zone.



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Obtained the following item in the event *A Man for the Ages*

# Ring of False Detection

[ ] [ ] [ ] [ ] [ ] [ ]

*Ring of false detection* This ring appears to be a plain brass band. It is charged, and each charge can produce one of the following effects: *nondetection* (as the spell), alter user's alignment aura (user selects what aura he wishes to project), dampen the magical emanations from all items the user is wearing or carrying and any spells active on the user. Additionally, without spending any charges, the user can make a Wisdom check to cause a statement made by himself to register as untrue to a *detect lie* spell. All abilities last for 4 hours per charge, except the last one, which must be activated per statement. Once all charges are used, the ring becomes non-magical. It can be recharged.



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