

This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked*
Book from Crothers Library

(Mark one only)

___ *The Denizens of the Netherworld* by E. Hunter: This book will, with the expenditure of 8 time units, allow the reader to gain the Necrology NWP. Once read, the book cannot be used by anyone other than the PC named on the cert, as it must be kept as a reference. GP value 0.

OR

___ *A Revised Look at the Artifice of The Plane of Madness, With Expanded Consideration Given to the Particulars of the Creation of Non-Living Entities*, by Stanton Crothers: This book can be used as a reference by the PC to determine the powers and weaknesses of any golem. This requires two full rounds of reviewing the book when a new type of golem (one not previously encountered since obtaining the book). Once a type of golem has been encountered it can be noted on the back of this certificate along with the adventure name and the signature of the judge. From then on information can be referenced about that golem type after one full round of research. If this book is ever traded, lost or given away, the knowledge gained is lost. The contents of the book may not be copied by any means. GP Value 0.



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Convention _____

DM RPGA# _____
Date _____

This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked*
Billy Club +1

Size S, Type B, Dmg d3+2/d2+2 (including magical bonus), wielded with the club proficiency



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This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked (tiers 5 and 6 only)*
Cloak of Protection +2

This mottled gray cloak looks like most standard *cloaks of protection*, with one exception. When held up against a bright light source, an outline of the holy symbol of Garagos is visible in the weave. The item itself is not evil, although followers of Tempus and the Red Knight will be uncomfortable around anyone wearing this cloak.



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This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked (tiers 5 and 6 only)*

Ring of Concentration



Activation of this ring must be declared before initiative dice are rolled for the round in which the ring is used and the ring must be worn by the caster on the round before the action is declared. The ring allows a spellcaster (wizard, bard, or priest) to concentrate on a single spell so completely that he or she possibly can avoid being disrupted unless hit with a *dispel magic* spell, knocked unconscious, or killed. Weapon attacks and spells which do not kill or render the PC unconscious will not disrupt the casting of the spell, provided the necessary components (verbal, somatic, material) can still be completed and the spell caster makes a completely unmodifiable save vs. spells. The spell will go off at the end of the round, after all other PCs and NPCs have acted if the save is successful. If the save fails then the spell is disrupted. In any case the caster will suffer any negative effects of the attack regardless of the success or failure of the ring of concentration. Further, the wearer loses any Dexterity bonuses to Armor Class or saving throws for the round. The ring can only be used once per adventure. **The power of this ring expires on August 1st, 2001.**
GP Value 13,50

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Obtained the following item in the event *The Overlooked*

Endless Diary



This ornate diary is bound in dragon-hide, and has been specially enchanted to never be filled, no matter how much text is in it. It cannot be used as a spellbook. It saves as hard metal, because of its binding, and has an additional +5 bonus to any item save vs. the effects of any breath weapon. Attempting to tear pages from the diary requires a save vs. Crushing Blow, with failure resulting in the destruction of the enchantment on the diary. Succeeding in the save means that the page is not successfully removed.

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This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked*

Potion of Flying

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This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked*
Potion of Invulnerability

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This is to verify that the Living City™ character

Obtained the following item in the event *The Overlooked*
Wizard Scroll

This scroll contains the spells *metamorphose liquids*, *wind wall*, *thunderlance*, all written at 12th level of ability.



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