

This is to verify that the Living City™ character

Obtained the following item in the event *Quattlebar*

Long Sword +2



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Obtained the following item in the event *Quattlebar*

Powder of Coagulation

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Ring of Protection +1



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Vial of Euphoria Gas



Generates a five-foot diameter cloud of invisible gas. All inside the cloud must save vs. poison or wander aimlessly for 3d4 rounds during which he cannot attack and AC is at -2. If victims make an INT check, they can keep in mind the situation at hand; otherwise, they completely lose interest in matters at hand for the duration of the effect. Cloud dissipates in one round.

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Gnomish Tool Kit



Gives +5% to open locks & remove traps, +1 to locksmith skill. It only grants these bonuses if the user has the proficiencies.

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Scroll of Protection vs Plants



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Curse of the Brown Thumb



Anyone stealing a yellow lady slipper from the shrine in Dark Hollow receives this curse. Victim suffers from the inability to grow plants of any type. All agriculture and herbalism rolls suffer a -6 penalty. Woodland creatures & druids and priests of any woodland or agricultural deity treat the victim with suspicion. Druids and priests of Chauntea recognize the curse for what it is and avoid the victim. Priests of Chauntea, Silvanus, and Mielikki cannot receive spells over 2nd level while the curse is in effect and suffer a 50% exp. Pt. Penalty (though the lost XP has to be tracked towards retirement). The curse can only be lifted by an *atonement* spell cast at a temple of Chauntea, Silvanus, or Mielikki followed by a *remove curse* spell.

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