



CAMPAIGN OVERVIEW

Level	Chapter	Villain	Content Warnings	Page 
1	The Ghostlight Express	The Ghostlight Locomotive	Corruption, train accidents	169
3	Wickermoor Village	—	Community conflict, harm to animals, medical trauma, religious conflict	191
3	The Crooked House	The Weasel Hag	Body horror, family trauma, harm to children, suicide	215
4	Fields of the Crow	The Harvest Terror	Adultery, demonic possession, family trauma, harm to animals	239
5	The Crimson Monastery	The Crimson Abbot	Burning alive, devil worship, execution, kidnapping, religious conflict	261
6	The Drowned Crossroads	The Grinning Sinner	Curses, firearms, hedonism, gambling	283
7	Skitterdeep Mine	The Centipede Hag	Body horror, claustrophobia, disease, insects	305
7	Memory's Rest	The Weeping Widow	Body horror, hospitals, illness, kidnapping, mutation, needles, surgery	317
8	Hartsblight Forest	The Beast of Blight	Disease, hallucinations, harm against animals, rot, wilderness	345
9	Maidenmist Cemetery	The Chained Reaper	Claustrophobia, corruption, graves, harm against animals	367
10	The Roving Rookery	The Pigeon Hag	Body horror, community conflict, corruption, mass hysteria	391
10	Fool's Day	The Lord of Fools	Clowns, hallucinations, hedonism, subjugation	401
11	The Crooked Nightmare	The Vermintoll Abomination	Burning alive, child endangerment, family trauma, kidnapping, self-harm	417
12	Wicker's Vigil	The Wicker Man	Burning alive, community violence, religious conflict, ritual sacrifice	433
13	The Crooked Tree	The Horned King	Apocalypse, corruption, devil imagery, harm against animals, wilderness	445