

Another boardgame player aid by

# Universal Head


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Game: <b>MAN O' WAR</b> Pub: <b>Games Workshop (1993)</b>	<b>v1</b>  <b>Sept 2007</b>
<b>Shipcards series</b> <b>ELF</b>	
For best results, print on card, laminate and trim to size.	

DRAGONSHIP										ELF MAN O' WAR	MOVIE								
<div> <div>  <div> <div>CREW</div> <div> <div></div> <div></div> <div></div> <div></div> </div> </div> </div> </div>										<div> <div>MOVIE-ATTACK-MOVIE</div> <div>or MOVIE2-ATTACK</div> <div>each Brant Phase</div> </div>									
RIGHT MAST			5+		LEFT MAST			5+		TOWERS		4+							
<div> <div>4</div> <div></div> <div></div> </div> <div>No effect</div>			5		<div> <div>6</div> <div></div> <div></div> </div> <div>1 eye Claw test</div>			4											
<div> <div>Heat destroyed</div> <div>Speed reduced by 3"</div> </div>			3"		<div> <div>Heat destroyed</div> <div>Speed reduced by 3"</div> </div>			3"											
Further hits no criticals					Further hits no criticals														
BRIDGE												4+		AFTCASTLE		4+			
<div> <div>2</div> <div></div> <div></div> </div> <div>1 eye Eagle Claw test</div>			4+		<div> <div>3</div> <div></div> <div></div> </div> <div>1 eye Claw test</div>			4+											
BOWS			4+		MIDSHIPS			4+		STERN			4+						
<div> <div>4</div> <div></div> <div></div> </div> <div>1 hit no effect. 2nd hits with Dragons both Dragonsides</div>			5		<div> <div>6</div> <div></div> <div></div> </div> <div>Broadside Eagle Claws test</div>			6											
BELOW WATERLINE												4+							
<div> <div></div> <div></div> <div></div> </div>												4+							
WEAPONS												4+							
<div> <div>Eagle Claws, 2 firing ahead, 1 broadside, range 12", no save modeler for range, may not repel boards.</div> <div>Dragonbrades: no ramming, move required, counts as part of movement. If BW save failed, 46 BW damage. Ship sunk. Dragonship continuing moving. If not, impaired on ship and deliver moves until it is sunk. Can move through wreckage.</div> </div>												4+							
<div> <div>1</div> <div></div> <div></div> </div>												2		1		1			
<div> <div></div> <div></div> <div></div> </div>												8		1		1			

The diagram illustrates the layout of the EagleShip board, which is a rectangular board divided into several sections. The top section is labeled "EAGLESHIP" and contains a "CREW" section with four empty slots. Below this is the "SAIL" section, which is divided into four quadrants. The top-left quadrant is labeled "SAIL" and contains a "4,5" slot, a "Each hit reduces speed by 2" text, and a "Further hits no criticals" text. The top-right quadrant is labeled "BATTLE TOWERS" and contains a "6" slot. The bottom-left quadrant is labeled "BRIDGE" and contains a "3" slot. The bottom-right quadrant is labeled "5+" and contains a "5+" slot. The left side of the board is divided into four horizontal sections: "BOWS" (containing a "4+" slot), "MIDSHIPS" (containing a "5" slot), "OUTRIGGER" (containing a "6" slot), and "HONOURS" (containing a "6" slot). The right side of the board is divided into four horizontal sections: "EAGLE CLAW BOLT THROWERS" (containing a "3" slot), "EAGLE CLAW" (containing a "3" slot), "EAGLE CLAW" (containing a "3" slot), and "EAGLE CLAW" (containing a "3" slot). The bottom section is labeled "BELOW WATERLINE" and contains a "4+" slot. The bottom-most section is labeled "EAGLE CLAW BOLT THROWERS" and contains a "3" slot. The bottom-most section is labeled "EAGLE CLAW BOLT THROWERS" and contains a "3" slot.

**EAGLESHIP**

**CREW**

**SAIL**

**4,5**

Each hit reduces speed by 2

Further hits no criticals

**BATTLE TOWERS**

**6**

**BRIDGE**

**3**

**5+**

**BOWS**

**4+**

**MIDSHIPS**

**5**

**OUTRIGGER**

**6**

**HONOURS**

**6**

**BELOW WATERLINE**

**4+**

**EAGLE CLAW BOLT THROWERS**

**3**

**EAGLE CLAW**

**3**

**EAGLE CLAW**

**3**

**EAGLE CLAW**

**3**

EL SHIP OF THE LINE		MOVE	
<h1>HAWKSHIP</h1>		<h1>SAIL 6" (x2)</h1>	
<div>CREW</div> <div> <div></div> <div></div> </div>		MOVE > ATTACK > MOVE or MOVE > ATTACK each Battle Phase	
<b>MAST</b> <div>6</div>		<b>6</b>	
<div>3</div> No effect			
<div>Most destroyed</div> Cannot move			
Further hits no criticals			
<b>FORE CASTLE 5+</b>		<b>MIDSHIPS 4+</b>	
<div>4</div> 1 fore Eagle Claw lost		<div>5</div> 1 fore Eagle Claw lost	
<b>BELOW WATERLINE</b>		<b>6</b>	
<div>4+</div>		<b>AFT CASTLE 5</b>	
<div>4</div>		<div>6</div>	
<b>WEAPONS</b>		<b>HONOUR</b>	
<b>Eagle Claw Bolt Throwers:</b> 2 firing ahead, range 12" no save modifier for range, may not repeat boards.		<div>2</div>	
<b>SPECIAL RULES</b>		<div>2</div>	
<b>Highly Manoeuvrable:</b> Use special 90° turn template.		<div>2</div>	