

Another boardgame player aid by

# Universal Head

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Game: <b>MAN O' WAR</b>	<b>v1</b> <b>Sept 2007</b>
Pub: <b>Games Workshop (1993)</b>	
<b>Shipcards series</b> <b>TZEENTCH</b>	
For best results, print on card, laminate and trim to size.	

TZEENTCH MAN O'WAR		MOVE	
GREAT WINGED TERROR		UP TO 6 DICE"	
CREW		1 DICE PER ENERGY COUNTER	
CHAOS WARRIORS			
FORECASTLE		SAIL	
5+		5+	
2 Further hits no criticals		3 Further hits no criticals	
AFTCASTLE		5+	
4 Further hits no criticals			
PROW		WINGS	
4+		4+	
5 Further hits no criticals		6 Further hits no criticals	
ENERGY TRACK		Each hit above reduces energy by 1	
HONOURS		6	
MOVEMENT			
COMBAT			
SPECIAL RULES		Special	