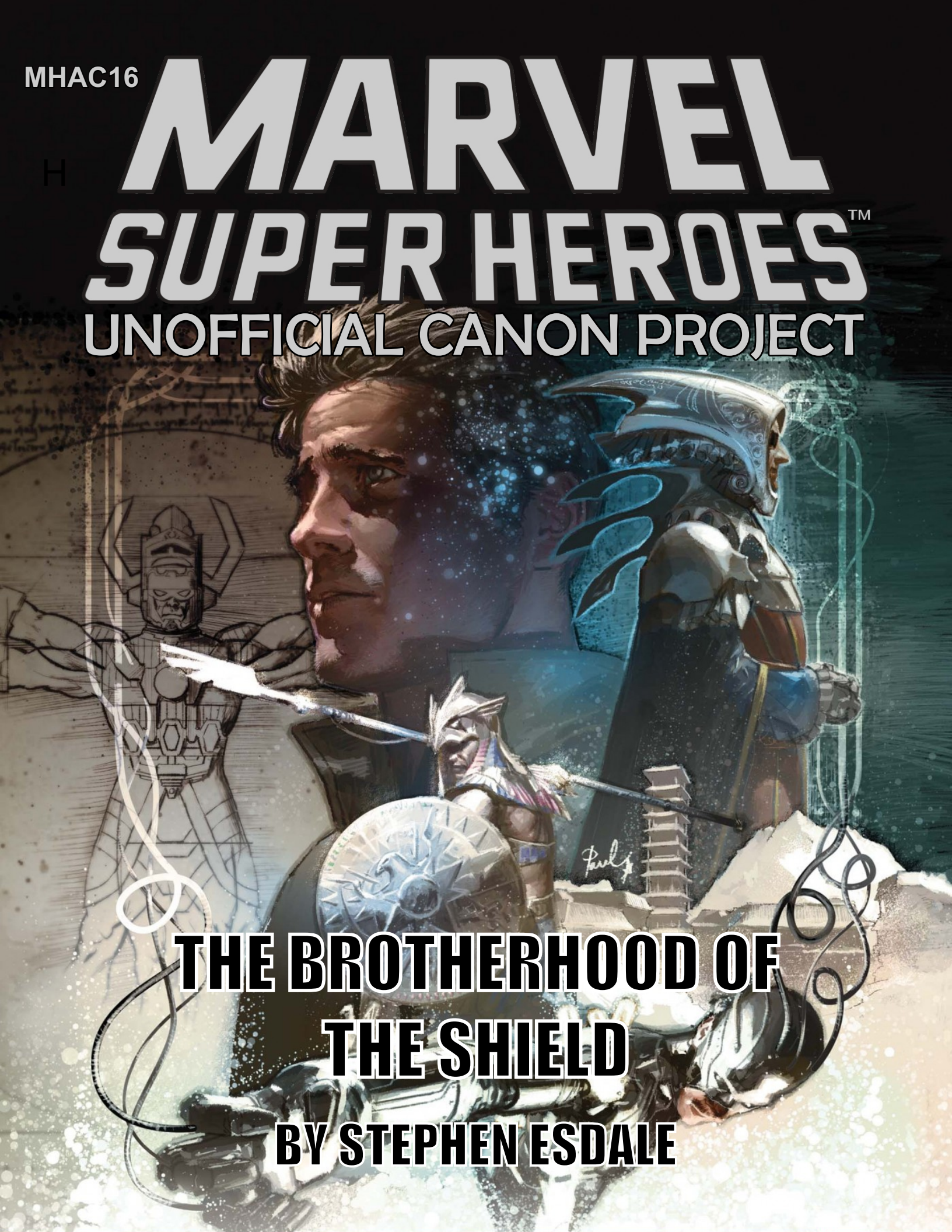


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MARVEL SUPERHEROES™

UNOFFICIAL CANON PROJECT



THE BROTHERHOOD OF THE SHIELD

BY STEPHEN ESDALE

May 24, 2018. Version 1.0

Credits:

Stats and layout: Stephen Esdale

Histories: Marvel Comics and internet Websites.

Artwork: Marvel Comics.

Dedications:

To my wife and daughter, for making my life worth living

To Chris, Jon-Mark, and Robin; for keeping me believing in heroes.

To the Marvel Super Heroes fan community, for keeping the faith.

To Johnathan Hickman, for twisting my comics expectations

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SECTION ONE
THE BROTHERHOOD

The Brotherhood of the Shield

*"This is not how the world ends"
- Brotherhood motto -*

History: It was the year 2620 B.C.E. A Brood Invasion had cost the life of the Pharaoh, ended the Second Great Dynasty of Egypt, and threatened the then known-world with destruction. In the wake of such an impending disaster, Imhotep gathered a group of heroes including the mutant En Sabah Nur and one of the original incarnations of the Moon Knight, in order to defeat the aliens and save the planet. Afterwards, Imhotep would found two great organizations – The Brotherhood of the Spear in the East and the Brotherhood of the Shield in the West.

Taking their name from the famed shield of Imhotep, the Brotherhood of the Shield pledged to keep the planet safe from all threats. From their hidden city underneath Rome, the Shield defended the Earth from such threats as the Kree and Galactus. While most of its agents would remain anonymous, many of the well known individuals of the Renaissance, such as Galileo, Michelangelo, and Leonardo Da Vinci were members of the Shield. In more modern times, the Brotherhood also counted the fathers of Tony Stark and Reed Richards as agents.

The turning point for the Brotherhood came from its longest and arguably greatest leader, Sir Isaac Newton. Newton had joined the organization and had been mentored by Galileo. He had spent his life gathering the greatest knowledge in the known world, the Five Fold Understandings – The Greater Science, the Hidden Arts, the The Secret Alchemy, the Quiet Math, and the Silent Truth. These Understandings would lead him to the conclusion that the world would end in 2060.

Murdering anyone that stood in his way, Newton rose first to the Ranks of the High Council and then to the position of Grandmaster. Securing the loyalty through the promise of immortality, Newton changed the goals of the Shield from simply protecting humanity. From that point onward, its



agents endeavored to allow what they termed the orderly demise of the world.

In mid-20th Century, the Shield would become embroiled in an internal conflict. Da Vinci, the famed renaissance arts traveller, travelled forward in time to oppose Newton's nihilistic view of history. Eventually, their ideological battle escalated into an all-out civil war, their battles helped destroy the Immortal City and ultimately ended with the dissolution of the Brotherhood.

A fragment of the organization still endures in the modern day. Known as the Ancient Order of the Shield, this monastic organization continues recruiting agents, such as Red She-Hulk and the Night Machine, in order to safeguard the world. Much of their efforts surround the Terranometer, also known as the World Computer. Residing in extra-dimensional space and powered by the rotation of the Earth, the World Computer is a device which predicts future history.

It is generally alluded to that the Brotherhood eventually inspires the formation of the modern spy agency

known as S.H.I.E.L.D. How this happens has not been officially revealed, though the Great Wheel of the Zodiac has been hinted as responsible. Created by Da Vinci at some point after the Brotherhood Civil War, the Great Wheel was an organization containing some of the greatest spies in World War 2. Including notables as Jake Fury, Nick Fury, John Garrett, Dum Dum Dugan, Daniel Whitehall, and Wolfgang von Strucker, the Wheel did missions for Da Vinci until betrayal amongst its members tore them apart. This indirectly caused the formation of S.H.I.E.L.D. and the modern incarnation of HYDRA, among others. As Da Vinci has been shown to be a member of at least one incarnation of S.H.I.E.L.D., it is right to wonder if he had a more direct role in its formation.

Today few people are aware of the Brotherhood and its role in the history of the Marvel Universe. Yet its members continue to have an influence in modern events. Da Vinci continued to involve himself in the affairs of modern heroes, and the ruins of the Immortal City have been used as

a hideout for the Illuminati on at least one occasion.

Organization

The undisputed leader of the Brotherhood is the Grandmaster, who alone guides the activities of the order with the assistance of the High Council. The Council is made up of the greatest immortals in Brotherhood.

The order utilizes a number of Agents who conduct the business of the order. They are drawn from the brightest and the accomplished individuals throughout history and as a result, some of the greatest scientists, warriors, and leaders in human history have counted themselves members of the Brotherhood of the Shield.

Those successful agents who were loyal to Grandmaster Newton were rewarded with the Elixir of Life, which guaranteed them virtual immortality. This was a way for Newton to maintain power, but cultivating a following of powerful individuals who were dependant on his Elixir.

Within the order also exists thousands of military soldiers and support personnel that keep the Immortal City and the rest of the Brotherhood running smoothly. While no one knows how many people work for the Shield, the number could be in the tens of thousands as evidenced by the population of the Immortal City alone.

The Immortal City



Beneath the city of Rome, under layers of ruins, lies the Urbis Immortalis or the Immortal City. Conceived and constructed by Leonardo Da Vinci, the Immortal City is the headquarters and

spiritual center of the order. Its architecture is inspired by many historical eras, while amazing constructs dot the landscape and fantastic islands float above.

During the Civil War between Da Vinci and Isaac Newton, the city suffered significant damage. This was compounded when the Star Child, the growing Celestial that Da Vinci rescued from the Sun, went insane and rampaged through the city before time-travelling away. Most of the city was left in ruins which still exist under Rome and have been utilized by the Illuminati as a hideout when they were being pursued by S.H.I.E.L.D.

Beyond the untold number of individuals who lived in the city and support the operations of the order, the Shield also has a formidable City Guard, which polices the city and defends it from attack.



TYPICAL CITY GUARDSMAN

FIGHTING: GOOD (10)
AGILITY: GOOD (10)
STRENGTH: TYPICAL (6)
ENDURANCE: GOOD (10)
REASON: TYPICAL (6)
INTUITION: TYPICAL (6)
PSYCHE: TYPICAL (6)

HEALTH: 26
KARMA: 18
RESOURCES: GOOD (10)
POPULARITY: 0

TALENTS: Law Enforcement, Marksman, Military

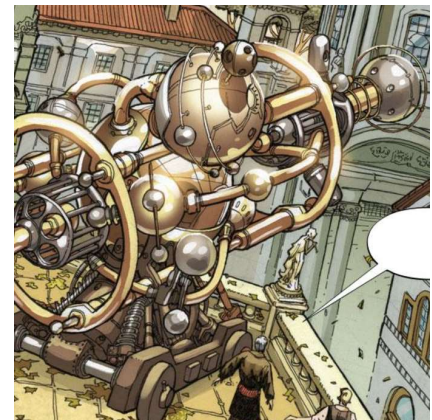
EQUIPMENT

- Armor Breastplate:** Excellent resistance to Physical and Energy damage

- Energy Blaster:** Excellent energy damage, 30 areas range.

Note: that this is a typical guardsman load-out. The guard have access to an array of esoteric and high-tech equipment that has been developed by the Brotherhood.

The Creation Engine



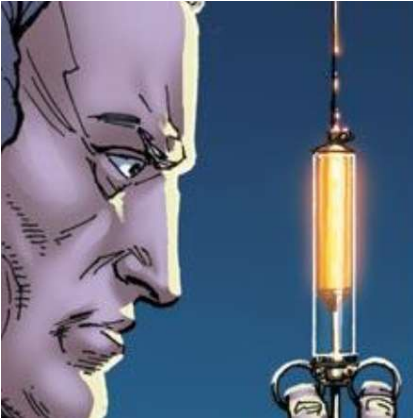
When Galactus and his herald came to earth in 1582, only the brilliance of Galileo and Michelangelo stood between the Destroyer of Worlds and its next meal.

With the aid of Michelangelo, Galileo constructed a great device known as the Creation Engine to stop Galactus. Powered by the energies of the Forever Man himself, the Engine created another completely new Earth for Galactus to consume. Thus the world was saved from destruction, with only the reconstruction of Rome and the creation of the Gregorian calendar necessary to conceal the Brotherhood's actions that day.

The Creation Engine disappeared soon after its first use in 1582. The device and all its plans were secreted away, presumably by an individual or group for safe keeping. Its current whereabouts are unknown.

Only one truth can be known in the centuries since its disappearance – that it has been used seven times.

The Elixirs of Immortality



Using the knowledge granted by the Five-Fold Understanding, particularly the Secret Alchemy, Newton developed a concoction which he called the Elixir of Immortality.

Initially created to prolong his own life, Newton discovered the Elixir was a powerful tool in rewarding loyalty. Because the users required periodic doses of the drug in order to maintain the effects, the Grandmaster was able to solidify his hold on the Brotherhood's most senior members.

The Elixir is classified by its potency, with three known variations.

At its most diluted, the substance is known as the Infinity Formula. Presumably the same substance that Dr. Sternberg claimed to have invented, the formula slows the aging process by half, but otherwise does not protect the user from physical or mental deprivation.

The next level of concentration, the Forever Compound, slows the aging process to a fraction of normal, allowing the user to live over twenty times his or her normal lifespan. Like the Infinity Formula, this does not protect against physical or mental degradation, such as suffered by Nostradamus

In its purest form, the Elixir of Life completely halts the aging processes. Based on the comments of Sir Isaac Newton, it also appears that the Elixir also sustains the user, allowing him to maintain his physical and mental state regardless of the conditions around him.

The Human Machine

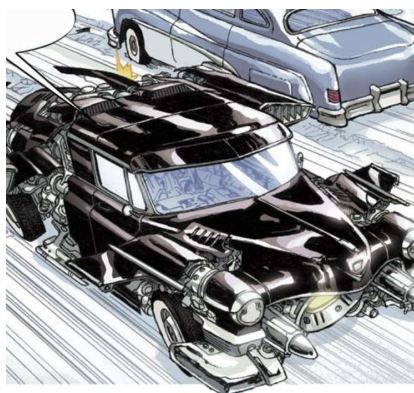


The Human Machine is device that Michelangelo gave to Da Vinci, claiming it would save the world. It is a small spherical device that can grow from a few inches to twenty-feet in diameter. In order to operate it require specific people who operate under code-names – The Forever Man (The Engine), Leonid (The Source), the trio individuals from of “the Last Caliphate” (The Navigator), Night Machine (The Conduit), Howard Stark (The Mechanism), Nostradamus (The Path), Da Vinci (the Anchor).

Though the full capabilities of the Human Machine have not been revealed, the device does seemingly harness the Forever Man's abilities, granting CL5000 Time Travel to the Sphere and its occupants.

The device was used to travel to 2060 and stop both Newton and the Star Child in their plans to ensure the worlds destruction. Its current status and whereabouts are unknown

Shield Flying Car

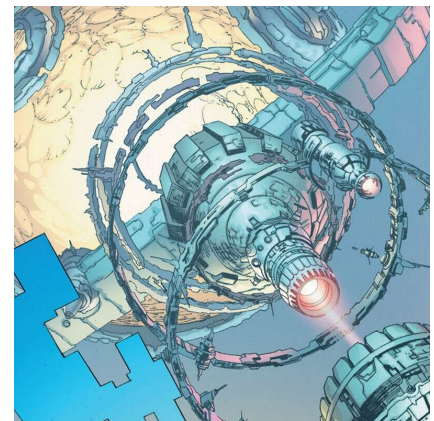


Cntr	Speed	Body	Prot
Rm	In	Ex	Gd

The Flying Car operated by agents of the Brotherhood of the Shield resembles a more primitive version of the one that would be utilized by S.H.I.E.L.D. It resembles a 50's sedan but can transform into a flight mode for aerial movement.

Its fully capabilities are unknown but it is assumed to have similar features to its more modern equivalent.

The Terranometer



The Terranometer is a massive technological device located in a different plane of existence. Named the “World Computer” by Nicola Tesla, it was apparently constructed millennia before the idea of computers were conceived and is powered by the Earth's rotation. It is designed to precisely predict the world's future history. The Brotherhood had taken upon itself the task of maintaining the machine, which has been continued by its successors, the Ancient Order of the Shield.

Though its builders have not been revealed, mankind has been placing advanced technological devices called power pyramids, inside locations and famous landmarks around the world in order to allow the World Computer to be more precise. The device also can form connections to living beings, so that history-makers often help the Terranometer prognosticate.

A particular human connection is required for the Order to received the terrasystem data. Until recently this

was a young girl named Eleanor Bennett who could reveal the World Computer's predictions psychically through touch. After helping Red She-Hulk prevent a disaster, it was revealed that Eleanor's usefulness would decrease and a new interface would have to be found. That new interface has not yet been found.

Roleplaying Notes

A Brotherhood of the Shield game can be a challenging one, as it requires a good knowledge of both the history of the real-world and that of the Marvel Universe. Brotherhood adventures can span from Ancient Egypt all the way to the mid-20th Century, so knowing when and where your campaign is set is important.

After determining the time and place, a Gamemaster should determine who are the important people in this time-frame, as agents of the Brotherhood rub shoulders with the greatest men and women of history. Indeed, many of these individuals could be members of the order, or perhaps were their rivals and enemies. Whereas many modern Marvel Superhero Games tend to use fictional characters in their stories, a Brotherhood of the Shield game tends to lean towards real historical figures, sprinkled with a few iconic Marvel characters.

Because of this, a Gamemaster should allow players to make their characters based historical characters from history, if they so wish. While Hickman has already used some of the greatest minds of history, there are plenty of seemingly-mundane scientists, heroes, politicians, and mystics who could have led double-lives as members of the Brotherhood. Just like Da Vinci, Newton, and Michelangelo, these individuals could have powers and skills that greatly exceed their historical record. A politician could have been a part time adventurer; a mathematician could have developed a form of sorcery; a chemist could have developed a wide-variety of offensive and defensive concoctions; and an early expert in radiation could have used it for experimental weaponry or unlock their genetic potential to gain special abilities. With access to the various versions of the Elixir of Life, these characters from history can still be walking around in the modern age!

The tone of a Brotherhood is one of history, conspiracy, and espionage; protecting the world from the shadows. In many ways, the campaign would fit in well with the super-spy stories of the modern Marvel Universe. In modern times, prior to their fall in 1960, one could almost mistake them for their S.H.I.E.L.D. descendants – They employed secret agents, flying cars,

and strange high-tech gadgets. The further back in history you go, the more strange and arcane these adventures feel – Strange alchemy, clockwork and steampunk constructions would dominate the adventures, not to mention supernatural or alien artifacts. Yet, the principles behind the adventures remain the same.

For those seeking to hold games in during the present day, one could create individuals that are a part of the Ancient Order of the Shield. Because of the events of the S.H.I.E.L.D. comic, the Marvel-Phile assumes this organization is not the same as the Brotherhood but almost certainly descended from it.

The Ancient Order of the Shield is similar to the Brotherhood in regards to its goals but very different in regards to its organization structure. The Order is more monastic or fraternal than the Brotherhood, making use of robes and vestments rather than ceremonial armor. Their headquarters lies in a stone temple in secluded location and much of their energy goes into tending to the World Computer, an extra-dimensional device which can predict the future. However, like the Brotherhood, the Order does recruit the most capable individuals to be its agents. In this case, many of the agents are Superheroes like Red She-Hulk in addition to notable figures such as Nicola Tesla.

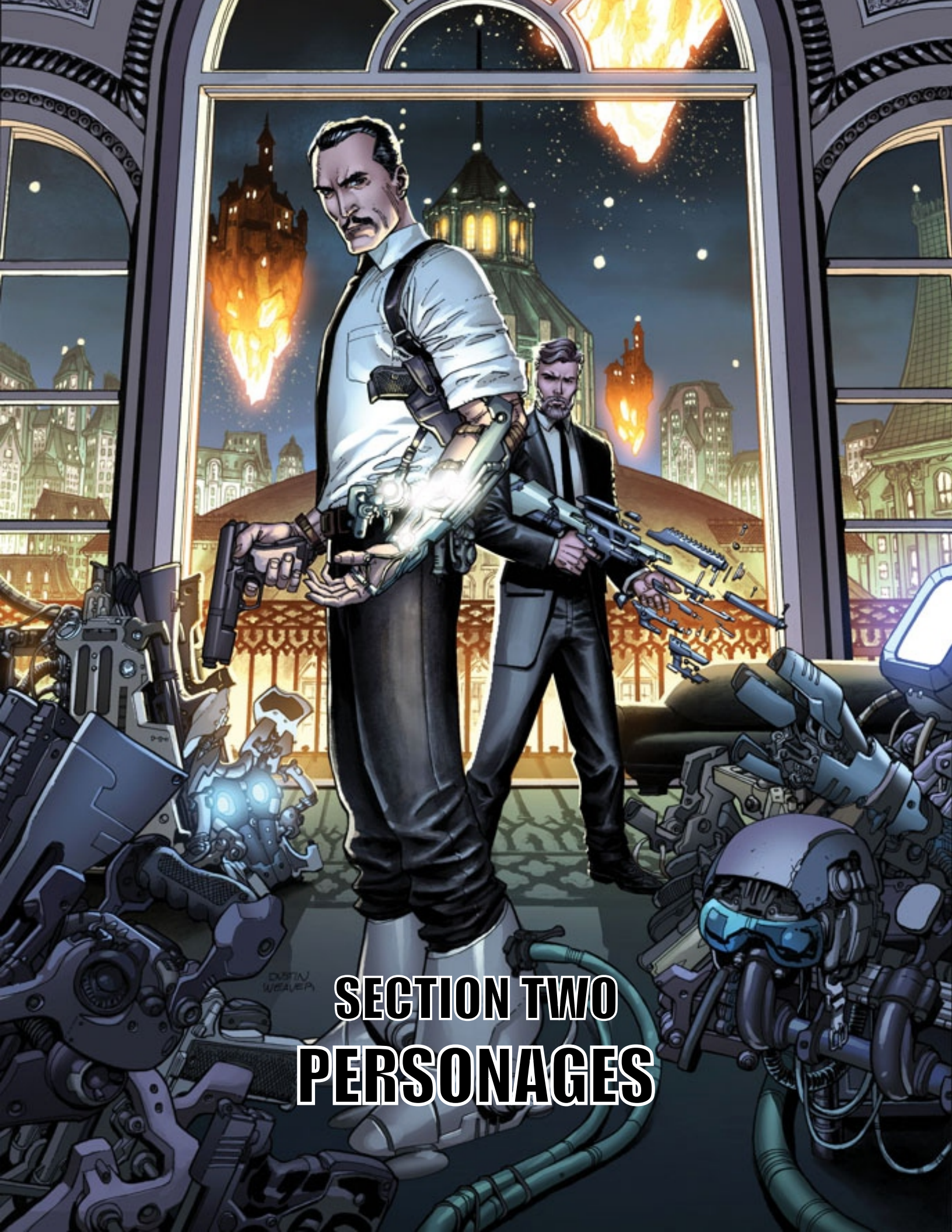
Continuity

Most of the history listed in this was part of Hickman's run on *S.H.I.E.L.D.*, *Secret Warriors*, and the various *Avengers* comics. Since then, the entire Marvel Universe went through the *Secret Wars* and *Secret Empire* events which both had some consequences on the time-stream. Characters utilized by Hickman, like Isaac Newton and Nicola Tesla, have appeared in other comics, but with histories that don't always reference the Brotherhood or at least the history that Hickman established

Similarly, the history of the Brotherhood of the Spear is in doubt. While it was not specifically stated, the Spear seems to be intended by Hickman to be the precursor to HYDRA, just as the Shield was intended to be a precursor to

S.H.I.E.L.D. This was further confirmed in *Secret Empire*, when it was revealed that Isaac Newton, in the role as "The Father" had reorganized the Spear into HYDRA sometime prior to World War II. This revelation is problematic, however, because history at that time had been rewritten by the cosmic-cube empowered Kobik in her attempt to turn Steve Rogers into a HYDRA agent. As her alterations have been undone, its not been established if Newton was ever involved with the Spear in current Marvel history.

Ultimately it is unknown how much of Hickman's original run of *S.H.I.E.L.D.* remains in continuity – this Marvel-Phile will include some of the modern history of the characters, ignoring material that directly contradicts the material of this comic.



SECTION TWO
PERSONAGES

LEONARDO DA VINCI

STATISTICS

F GD (10)
A GD (10)
S GD (10)
E GD (10)
R AM (50)
I RM (30)
P RM (30)

Health: 30

Karma: 110

Resources: Am

Popularity: 10

BACKGROUND

Real Name: Leonardo di ser Piero da Vinci

Occupation: Former Artist and Grandmaster, S.H.I.E.L.D. Advisor

Legal Status: Former citizen of the Republic of Florence

Identity: No dual identity

Other Known Aliases: Aries, The Anchor

Place of Birth: Vinci, Republic of Florence

Marital Status: Single

Known Relatives: Piero Fruosino di Antonio da Vinci (Father, Deceased), Caterina (Mother, Deceased)

Base of Operations: Mobile

Past Group Affiliations: Brotherhood of the Shield

Present Group Affiliation: S.H.I.E.L.D.

KNOWN POWERS

Longevity: Da Vinci has been around for many centuries looking as if he had not aged a year. While some of this is due to time-travel, its clear that he has slowed or halted his aging process. As the last Grandmaster of the Brotherhood in 1960 he may have found Newton's formula for the Elixir of Life, or he may have been a recipient of a gift of immortality from the Forever Man.

EQUIPMENT

Armored Suit: Leonardo normally wears a suit of ceremonial-appearing armor which he constructed at some point after meeting with the Forever Man. Despite appearing to be of Renaissance-period materials and construction, the suit possesses advanced technologies which allow it to do the following.

- **Armored Breastplate:** Provides Remarkable protection from directed Physical and Energy At-



tacks

- **Energy Blaster:** The Left gauntlet possesses an energy weapon capable of vaporizing enemies. Does Remarkable damage within a range of 20 areas.
- **Environmental Shielding:** The Armor possesses some means to shield the wearer from the environmental effects of space travel including heat and radiation to an CL1000 level. Da Vinci was able to survive in space and reach the Sun itself without ill effects. This does not seem to protect him from directed attacks, such energy blasts, as he still suffered injury during the Brotherhood Civil War.
- **Flight Systems:** On the back of the suit are a set of clockwork wings which allow him to fly at CL1000 speeds with no visible means of propulsion. The source of the power appears to gravity-based, allowing him to

negate the effects of both the Earth and Sun's gravity.

- **Time Travel:** Through an unknown process, the armor possesses the capability to move forwards or backwards in time at an Amazing level. With it Da Vinci was able to travel from his time to the 1950's.

Shieldtech Arsenal: The main tool of the Brotherhood are small bits of machinery which can be assembled to form a variety of weapons and equipment. Reacting to unspoken, possibly mental commands, the pieces float from their places of storage and then assemble themselves to the desired device. There is no limit or size of the devices that can be built with Arsenal material, but the most noted weapons created have been:

- **Energy Pistol:** Good energy damage, 15 areas range.
- **Energy Rifle:** Excellent energy damage, 30 areas range.

LEONARDO DA VINCI

- Energy Grenade: Remarkable energy damage to all in a 5 area diameter.
- Sword: Good physical damage
- Sensors: Handheld devices to detect various forms of energy, up to 1 mile away.

TALENTS: During his mundane life, Leonardo Da Vinci was a polymath with talents in Artist, Botany, Engineering, Geology, Mathematics, Medicine, Physics, and History. His knowledge was at a 15th Century level until he came into contact with the Forever Man, who bestowed upon him technical knowledge far beyond his time period.

CONTACTS: In his early career, he was the patron of various individuals in Italy. He then became the Patriarch (or Grandmaster) of the Brotherhood of the Shield – a secret society of Monstrous resources – a position he held on two occasions until its dissolution in 1960. In modern times he created the Great Wheel of the Zodiac which led the creation of S.H.I.E.L.D., HYDRA, Leviathan, and the Zodiac. He has been associated with S.H.I.E.L.D. in at least one of its incarnations.

HISTORY

Leonardo di ser Piero da Vinci was one of the most gifted minds of the Renaissance, proficient in many fields of artistry, science, and engineering. Recruited by the Brotherhood of the Shield, his talents did not go unnoticed, leading him to become the Grandmaster of the order sometime before 1502, when he attempted to recruit Michelangelo Simoni. Instead, Leonard discovered Michelangelo's true nature as the Forever Man, who proceeded to instruct Leonard in the things he must do to save the world – build the Immortal City; protect Leonid the Dynamo; rescue the Celestial “god” growing in the Sun; use the Human Machine.

After completing his responsibilities for the Brotherhood, Da Vinci then used his newly-enhanced knowledge to construct the a Decoy, a design that would be reverse-engineered centuries later to create the Live Model Decoys used by S.H.I.E.L.D. today. This decoy was made in Da Vinci's image and was designed to live out the rest his mortal life-span. De-

veloping the means of time-travel, he constructed an ornate armor for himself and traveled to the 20th Century, where he met Leonid, the son of Isaac Newton, in the Forever City.

Leonardo presented himself to the High Council of the Brotherhood of the Shield, where Grandmaster Isaac Newton tested him to confirm his identity. After rescuing the Celestial Star Child gestating in the Sun, he executed a plan to wrest control of the Brotherhood from Newton by turning the membership over to his side. Over the next few months, his followers grew while those following the Grandmaster dwindled.

Eventually Newton became threatened by the influence of Da Vinci and sought to destroy him. This sparked the Brotherhood Civil War, which led to the destruction of the Immortal City. During a lull in the fighting caused by the return of the Night Machine, Da Vinci and Newton were put on trial by Leonid and the rest of the High Council of the Shield, where a device lay bare all their ambitions. Though Leonid disagreed with both of their beliefs, he chose Da Vinci to be the Grandmaster of the Brotherhood. Newton stole Leonardo's armor and time-jumped into the future to escape execution.

Da Vinci and his allies then used the Human Machine to pursue Newton. He formed the Anchor in the Human Machine remaining behind so that the others could travel to 2060.

Some after the destruction of the Immortal City, Da Vinci gathered Jake Fury (Scorpio), Cornelius van Lunt (Taurus), Thomas Davidson (Virgo), Shoji Soma (Pisces), Nick Fury (Gemini), John Garrett (Aquarius), Dum Dum Dugan (Libra), Daniel Whitehall (Leo), Wolfgang von Strucker (Sagittarius), Vasili Dassaiev (Capricorn), and Viktor Uvarov (Cancer). Da Vinci, acting as Ares, promised patronage, resources and the ability to win their shadow wars to those that accomplished missions for him. While the group eventually disbanded due to the betrayal by Dassaiev and Uvarov, the Wheel eventually led to the founding of S.H.I.E.L.D., HYDRA, Leviathan, and the Zodiac.

He was last seen in the background of assembled agents of a reconstructed S.H.I.E.L.D., after Nick Fury had orches-

trated the downfall of both Leviathan and the then-current incarnation of HYDRA.

THE FOREVER MAN

STATISTICS

F TY (6)
A GD (10)
S TY (6)
E GD (10)
R MN (75)
I MN (75)
P UN (100)

Health: 32
Karma: 250
Resources: Rm
Popularity: 10

BACKGROUND

Real Name: Michelangelo di Lodovico Buonarroti Simoni
Occupation: Former Artist
Legal Status: Former citizen of Italy
Identity: Secret
Other Known Aliases: The Engine
Place of Birth: Tuscany, Italy
Marital Status: Single
Known Relatives: Ludovico di Leonardo di Buonarrotto Simoni (Father, Deceased), Francesca di Neri del Miniato di Siena (Mother, Deceased)
Base of Operations: Rome, Italy
Past Group Affiliations: None
Present Group Affiliation: None

KNOWN POWERS

Touched by Infinity: Michelangelo claims that after "infinity washed over him" he began to exist in all times from the beginning or mankind to the end of the world. The true nature and the origins of this powers have not been revealed. He can utilize this ability for a number of effects, including the following:

- **Knowledge Transference:** The Forever Man is able to touch an individual and impart knowledge, allowing Michelangelo to permanently grant someone any Talent that he himself possesses. Da Vinci was touched in this way, allowing him to understand scientific principles far more advanced than his time period..
- **Temporal Awareness:** Because the Forever Man exists in all time periods simultaneously, he has a form of Cosmic Awareness that is specifically limited to Earth and its history. He has a CL5000 ability to sense events in the time-stream, specifically pivotal events which will change



the course of history. This also includes temporal manipulation and historical alternation caused by time-travellers or cosmic beings. Unlike mortals possessing Cosmic Awareness, Forever Man's mind is capable of handling the strain and therefore no chance of insanity.

- **Temporal Duplication:** Though having no claims of omnipresence, the Forever Man has shown the ability to replicate himself in multiple locations. The new bodies are semi-independent and possesses the ability of independent action, but are not separate creatures, being all part of the Forever Man's consciousness. There is seemingly no limit to how many duplicates that Michelangelo can create.
- **Teleportation:** Michelangelo has been shown to have the instantly move to and from different locations almost instantly. He has Excellent level of teleportation, allowing to reach any point on

the Earth's surface. He can also teleport into dimensions strongly associated with temporal energy such as the extra-dimensional region known as "Bendy Time"

- **Time-Travel:** The Forever man has the CL5000 ability to travel in time, allowing him to go 5 million years in the past and up to 500,000 years in the future.

TALENTS: During his mundane life, Michaelangelo was accomplished in several fields, granting him the Artist and Engineering Talents. Since becoming the Forever Man, he has also shown to have the Talents of Electronics, History, and Medicine. His knowledge has grown far beyond the 14th Century, as he was able to help Galileo create his device to battle Galactus, and saved the life of the Forever Man through the use of cybernetic augmentation.

CONTACTS: As an artists, Michelangelo has contact with many members of the Roman Catholic Church. Although never officially a member of the Brotherhood of

THE FOREVER MAN

the Shield, the Forever Man interacted with many of its most notable agents.

ton's plan. His current status and whereabouts are unknown.

HISTORY

When Isaac Newton sought out the Hidden Arts in the Deviant city Ashomia, he was captured and brought before its leader. Seeing a unique genetic structure in Newton, he was paired with the Deviant Morda who later gave birth to a son. When Newton stole the Hidden Arts, a Deviant mob attempted to break into Morda's home to kill both her and her human-looking child. While Morda herself was slain, the Forever Man was able to rescue Leonid.

Taken to a dimension known as "Bendy Time", he was given be raised by the creature known as Mina. She was joined later by the Night Machine and they both raised Leonid as their own son. Much of the history of Leonid childhood and adolescence is unknown and when we are next introduced to Leonid, he is already a young man.

Recruited into the Brotherhood of the Shield by Agents Stark and Richards and taken to the Immortal City and trained by Newton himself. Three years later, his adopted father Night Machine came to the Immortal City seeking to destroy it. During the conflict Leonid was given a key by Tesla and instructed to open a secret door known as "Iter". There, on a hovering platform over the city of Rome, he encountered the great Leonardo Da Vinci.

Leonid became embroiled in Da Vinci's ideological struggles with Grandmaster Isaac Newton, which finally expanded into all-out Civil War. He tried to keep the two factions from fighting but was unsuccessful and the battle only ceased when his adopted father Night Machine returned from the far future. With proof from Tesla that civilization persisted after 2060, The High Council called a tribunal to determine the who would lead the Brotherhood. Both men were hooked up to a machine which revealed their hidden motives. Tasked with making the final decision, Leonid chose Da Vinci, despite believing both of them were wrong. Newton then escaped to 2060 in order to escape execution.

Serving as the Source, he joined with the other heroes in the Human Machine, travelling to the end of the world to stop New-

STATISTICS

F GD (10)
A GD (10)
S TY (6)
E GD (10)
R TY (6)
I GD (10)
P GD (10)

Health: 36
Karma: 26
Resources: Ty
Popularity: 0

BACKGROUND

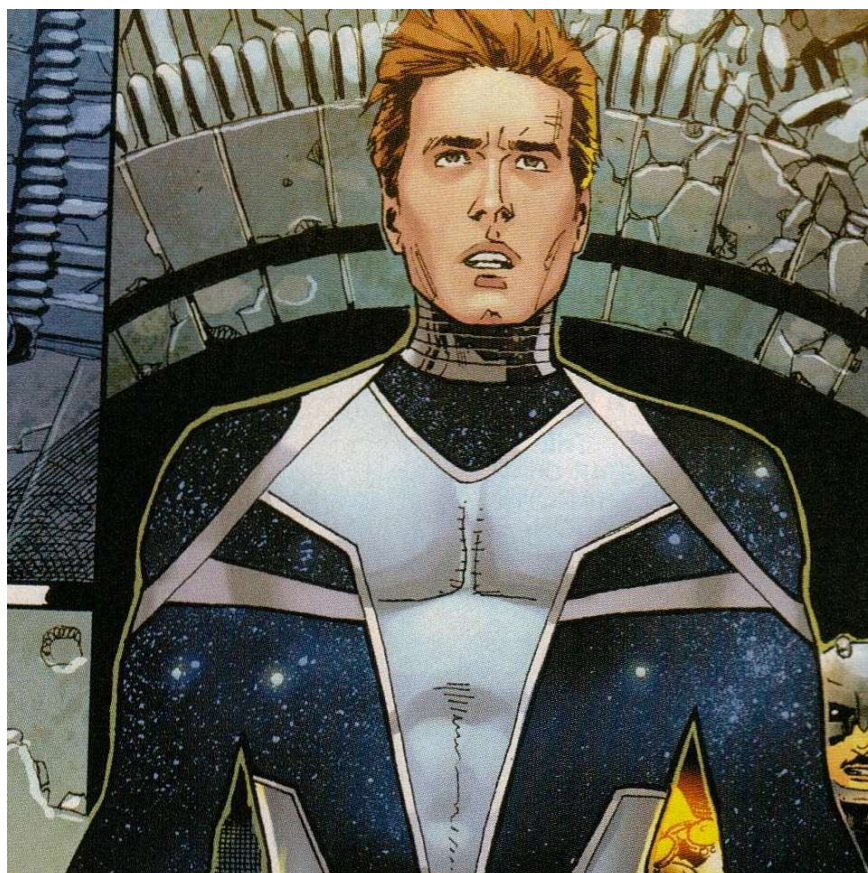
Real Name: Leonid
Occupation: Agent
Legal Status: Citizen of the United States
Identity: No dual identity
Other Known Aliases: Leonid Tesla, Leonid Newton, The Source
Place of Birth: Ashomia, Japan
Marital Status: Single
Known Relatives: Isaac Newton (Father), Morda (Mother), Nikola Tesla (Adoptive Father), Mina (Adoptive Mother)
Base of Operations: Immortal City, Rome
Past Group Affiliations: None
Present Group Affiliation: Brotherhood of the Shield

KNOWN POWERS

Longevity: Leonid was born in 17th Century but only appears as a young adult in 1956. Whether he has a slowed aging process due to his Human-Deviant heritage, or possesses true immortality like the Eternals is not known.

Energy Manipulation: At the child of a human and a Deviant, Leonid has developed the ability to tap into an unknown form of energy. Parts of his body often glow with a pattern reminiscent of a star-field, making him at times appear similar to the being known as Eternity. While the full range of his abilities are not known, he demonstrated the following powers:

- **Energy Blasts:** Leonid can fire blasts of energy from his hands, causing Monstrous energy damage
- **Flight:** By creating a ball of energy around himself and up to a dozen individuals, Leonid can levitate and transport people at speeds of up to 150 mph



- **Force-Field:** He can generate Monstrous rank solid walls of energy. The limits of his power have not been explored, but he has been able to construct a wall long and high enough to keep two opposing armies from attacking each other. The field has also proven to have a weakness – if an attack can match its frequency, it can penetrate the wall.

TALENTS: Very little is known about Leonid's upbringing or education, and he has yet shown none of the skills possessed by either Tesla or Newton.

CONTACTS: Leonid has been recruited as an agent of the Brotherhood of the Shield, an organization of Monstrous resources. He is the adopted son of Nikola Tesla and the real son of Sir Isaac Newton.

HISTORY

HISTORY: When Isaac Newton sought out the Hidden Arts in the Deviant city

Ashomia, he was captured and brought before its leader. Seeing a unique genetic structure in Newton, he was paired with the Deviant Morda who later gave birth to a son. When Newton stole the Hidden Arts, a Deviant mob attempted to break into Morda's home to kill both her and her human-looking child. While Morda herself was slain, the Forever Man was able to rescue Leonid.

Taken to a temporally-fluid dimension known as "Bendy Time", he was given to a creature known as Mina. She was joined later by the Night Machine and they both raised Leonid as their own son. Much of the history of Leonid childhood and adolescence is unknown – when we are next introduced to Leonid, he is already a young man.

Recruited into the Brotherhood of the Shield by Agents Stark and Richards and taken to the Immortal City, he was by Newton himself. Three years later, his adopted father Night Machine came to the Immortal City seeking to destroy it. During the conflict Leonid was given a key by Tesla and instructed to open a secret door known as "Iter". There, on a hover-

ing platform over the city of Rome, he encountered the great Leonardo Da Vinci.

Leonid became embroiled in Da Vinci's ideological struggles with Grandmaster Isaac Newton, which finally expanded into all-out Civil War. He tried to keep the two factions from fighting but was unsuccessful and the battle only ceased when his adopted father Night Machine returned from the far future. With proof from Tesla that civilization persisted after 2060, The High Council called a tribunal to determine the who would lead the Brotherhood. Both men were hooked up to a machine which revealed their hidden motives. Tasked with making the final decision, Leonid chose Da Vinci, despite believing both of them were wrong. Newton then escaped to 2060 in order to escape execution.

Serving as the Source, he joined with the other heroes in the Human Machine, travelling to the end of the world to stop Newton's plan. His current status and whereabouts are unknown.

STATISTICS

F TY (6)
A TY (6)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 24
Karma: 18
Resources: Fe
Popularity: 0

BACKGROUND

Real Name: Mina
Occupation: None
Legal Status: None
Identity: No dual identity
Other Known Aliases: None
Place of Birth: Bendy Time
Marital Status: Married
Known Relatives: Nikola Tesla (Companion), Leonid (Adopted Son)
Base of Operations: Mobile
Past Group Affiliations: None
Present Group Affiliation: None

KNOWN POWERS

Avian Transformation: Mina has the ability to transform from a human-like being to a dove-like creature at will. Whether this was an innate ability she possessed or something granted to her by Leonid is not certain. As a Dove, she can fly at 4 areas per round.

TALENTS: None Known

CONTACTS: Mina is the adopted mother of Leonid and the constant companion of the Night Machine

HISTORY

Mina was a dove-like creature dwelling in an extra-dimensional space known as "Bendy Time". When Michaelangelo took the baby Leonid to Bendy Time, the child touched the dove and she became a human-like creature. Tasked with taking care of Leonid, she was later joined by the Night Machine and they both raised Leonid as their own child.

She has remained a constant companion of Night Machine, mostly remaining in her bird form. Her current whereabouts are unknown.



SIR ISAAC NEWTON

STATISTICS

F GD (10)
A TY (6)
S TY (6)
E GD (10)
R AM (50)
I IN (40)
P MN (75)

Health: 32

Karma: 165

Resources: Mn

Popularity: 10

BACKGROUND

Real Name: Isaac Newton

Occupation: Former Patriarch of the Brotherhood of the Shield, Warden of the Royal Mint, Member of Parliament, Professor, Mathematician, and Sorcerer Supreme

Legal Status: Former citizen of England

Identity: No dual identity

Other Known Aliases: None

Place of Birth: Lincolnshire, England

Marital Status: Single

Known Relatives: Isaac Newton (Father, Deceased), Hanna Newton (Mother, Deceased), Barnabas Smith (Stepfather, Deceased), Leonid (son)[2]

Base of Operations: Cambridge, England

Past Group Affiliations: Brotherhood of the Shield

Present Group Affiliation: None

KNOWN POWERS

Immortality: Utilizing the Secret Alchemy, Newton was able to develop a concoction known the Elixir of Life. Unlike its diluted brethren, the Forever Compound and the Infinity Formula, the Elixir provides true immortality. Newton has not aged a year since the 17th Century, but requires regular injections of the Elixir to maintain the effect.

Sorcery: Through his use of the Quiet Math, Newton discovered and mastered a form of sorcery. The exact nature and full capabilities of his magical ability have not been revealed but he was considered enough to be Sorcerer Supreme for a time. He has used the following abilities:

- Astral Projection:** As per the power at Unearthly rank ability. Newton was able to travel in the Astral Plane with the same skill as Dr. Strange.



- Conjuration:** A specialized teleport of Amazing ability that brings an item or being to the caster. Newton was able to summon a Mindless One (his "Mindful One") and bind it to his service.
- Eldritch Blasts:** Using two horse-shoe shaped wands, Newton cast a spell made his body appear as a starfield from which he could fire beams of energy doing Monstrous damage.
- Telekinesis:** Newton has been shown to have moved people and objects with his magic. Amazing rank ability.

Ceremonial Armor: This full suit of ornate plate armor is worn only by the Grandmaster and the other members of the Brotherhood High Council. Based on the actions of Newton, the armor appears to be very lightweight, perhaps due to the unique metals or alchemical treatments used in its construction. It provides Excellent resistance to Physical and Energy damage.

Scepter: The large oval jewel atop the scepter can fire Remarkable rank energy blasts, as well as construct a Remarkable Rank hemispherical force-shield to cover a half-dozen individuals. The shaft is composed of the same technology as the Shieldtech Arsenal, allowing scepter to convert to a short spear (Good rank physical damage) and presumably other configurations.

TALENTS: In his mundane career, he was a noted for his talents in Astronomy, Mathematics, and Physics. Since joining the Brotherhood and discovering the Five-Fold Understandings, he also developed the Talents of Chemistry and Occult Lore.

CONTACTS: During his mundane career Newton was extensive contacts with British academia during the 17th and 18th centuries. He was also a member of British Parliament and served as the Warden of the Royal Mint. Newton was also Grandmaster of the Brotherhood of the Shield, a secret society of Monstrous resources, from the 17th Century until mid-20th Century.

HISTORY

Sir Isaac Newton was one of the key members of the scientific revolution, and was known for his work in the fields of mathematics, physics, and astronomy. Recruited into the Brotherhood of the Shield under the mentor-ship of then-grandmaster Galileo Galilei, he spent much of his early career in the Brotherhood seeking out the Five-Fold Understanding.

Learning the Greater Science from Galileo, he then travelled to the Deviant city of Ashomia to steal the book containing the Hidden Arts. He then discovered the Secret Alchemy and the Quiet Math, and through them the Silent Truth. The Silent Truth was that the world would end in 2060.

Murdering his rivals and superiors, he rose to the position of Grandmaster of the Brotherhood. Using his Secret Alchemy to develop the Elixir of Life, he maintained his position by rewarding his supporters with virtual immortality. Knowing that the world would end in the mid-21st Century, the goal of the Brotherhood of the Shield was altered to maintain the status quo and ensure the orderly demise of the world.

Despite publicly accepting the Silent Truth, Newton continued to seek calculations that would free him from the prison of inevitability. Through these calculations he learned sorcery, becoming skilled enough to become the Sorcerer Supreme when the Ancient One was missing and believed dead. It was during this time launched an unsuccessful attempt to secure the Word of God, a mystic tome that could rewrite reality in his image.

In 1960, his position of Grandmaster of the Brotherhood was challenged by former-Grandmaster Leonardo Da Vinci, which ultimately sparked a devastating Civil War that destroyed the Immortal City. When his position as leader was stripped away by a Brotherhood Tribunal, he stole Da Vinci's armor and used it to escape execution by traveling to 2060. His final fate has not been revealed.

THE NIGHT MACHINE

STATISTICS

F GD (10)
A EX (20)
S AM (50)
E AM (50)
R AM (50)
I IN (40)
P EX (20)

Health: 130

Karma: 110

Resources: In

Popularity: 0

BACKGROUND

Real Name: Nikola Tesla

Occupation: Former electrical engineer and inventor

Legal Status: Former citizen of the United States and Serbia

Identity: Secret

Other Known Aliases: Dark Man, The Conduit

Place of Birth: Smiljan, Austrian Empire

Marital Status: Single

Known Relatives: Milutin Tesla (Father, Deceased), Djuka Tesla (Mother, Deceased), Leonid (Adopted Son), Various Siblings (Deceased)

Base of Operations: Mobile

Past Group Affiliations: None

Present Group Affiliation: Ancient Order of the Shield

KNOWN POWERS

Cyborg Reconstruction: The Night Machine was once a normal human wearing a specialized suit that gave him his powers. He was gravely injured by Nathaniel Richards and would have died if not for the intervention of Michelangelo. The Forever man rebuilt him as a quantum-powered cyborg, incorporating his suit into the design. While the full capabilities of the Night Machine are unknown, the following powers have been shown.

- **Lightning Generation:** Night Machine can generate great amounts of electricity which can be hurled at his opponents. His blasts due Excellent level of electricity damage to all within a cone 5 areas long and 2 areas wide.
- **Longevity:** Night Machine no longer seems to age, and looks the same as he did in the 1950's. Although he is well over 150 years old, he looks no older than 50.



- **Stealth Systems:** Tesla can bend light around himself to either obscure his features, and presumably to become completely invisible at Excellent rank level. He blurred his figure in order to disguise himself from Machine Man, and was able to sneak into the Immortal City without be noticed.
- **Teleportation:** Night Machine has been shown to have an Excellent rank level of teleportation, allowing to reach any point on the Earth's surface. He can also teleport to and from the extra-dimensional realm which the Teranometer resides.

TALENTS: Tesla was a renowned futurist known for his Talents in Engineering, Electronics, and Physics.

CONTACTS: In his regular life, he had contacts with Thomas Edison and various individuals in early 20th Century industry and academia. As Night Machine, he has had contact with Michelangelo and Le-

onid, and an adversarial relationship with the Brotherhood of the Shield. He is a current member of the Brotherhood's successor, the Ancient Order of the Shield.

HISTORY

Nicola Tesla was a Croatian born electrical and mechanical engineer, who was the father of modern alternating current (AC) and polyphase systems. He designed many devices, many of which used unconventional science, gaining him the reputation of being a mad scientist. He disappeared in 1943 with some of his most dangerous creations, the regular world believing him dead from a blood clot.

He was approached by the Forever Man, who led him to the extra-dimensional realm of "Bendy Time" and asked him to raise the young boy Leonid. When he returned to Earth, he continued his research but was approached by Agents Richards and Stark of the Brotherhood of the Shield. While they came to confiscate his technology, which was considered a global threat, they had also been tasked

THE NIGHT MACHINE

by Newton with finding Leonid. During the confrontation, Tesla was shot and mortally wounded by Nathaniel Richards and would have died if not for the intervention of the Forever Man. Michelangelo saved his life and rebuilt him as a cyborg.

Years later, Night Machine would travel to the Immortal City to reunite with his adopted son and also tear the city to its foundations. He once again encountered Agents Richards and Stark and in the battle, his quantum power-source was damaged. The explosion seemed to have killed all three men and Mina, but the Quantum energies had instead interfaced with Richard's latent time-travel abilities and propelled them 600,000 years into the future.

Mortally wounded again, he was saved by Richards and Stark, who rebuilt his Quantum core with their shieldtech arsenal. They then called a momentary truce to create another device which could tap into Nathaniel's powers and transport them back to 1960. Upon their return they revealed that Newton was wrong and civilization continues past 2060 and into the far future. This caused the High Council to call for a tribunal which stripped Newton of his position of Grandmaster. Night Machine then travelled to 2060 using the Human Machine, serving as the Conduit.

In the modern day, the Night Machine has joined the successor to the Brotherhood, the Ancient Order of the Shield. He helps maintain the Terranometer and serves as one of its agents. He was responsible for the recruitment of Betty Ross, the Red She-Hulk, into the Order.

NOSTRADAMUS

STATISTICS

F FE (2)
A PR (4)
S TY (6)
E PR (4)
R EX (20)
I EX (20)
P AM (50)

Health: 16
Karma: 90
Resources: Pr
Popularity: 10

BACKGROUND

Real Name: Michel de Nostredame
Occupation: Former Apothecary, Author, and Astrologer
Legal Status: Former citizen of the France
Identity: No dual identity
Other Known Aliases: The Architect of Revelation, The Catalyst
Place of Birth: Provence, France
Marital Status: Widowed
Known Relatives: Jaume (Mother, Deceased), Reynière (Father, Deceased), Delphine (sister, deceased), Anne Ponsarde (wife, deceased), Various Siblings and Offspring (Deceased)
Base of Operations: Mobile
Past Group Affiliations: None
Present Group Affiliation: Brotherhood of the

KNOWN POWERS

Immortality: For the last 500 years, Nostradamus was kept alive by regular injections of the Forever Compound, which slowed his aging but did nothing to protect him from the ravages of imprisonment. In 1960, in exchange for a prophecy, he was granted the full Elixir of Life, which has completely halted his aging, but will require consistent injections to maintain the effect.

Prophecy: Through mutation or possibly an interface with the Terranometer, Nostradamus has the ability to predict the future. In order to utilize this power, Nostradamus remains still, his tattoos and eyes glow with a bright yellow light, and a third-eye "glyph" appears on his forehead. These prophecies are completely accurate, but often deal with the larger scope of history – for instance they would predict battles of World War 2 but not necessarily the actions of individual soldiers. The prophecies are spoken in the rhyming verse known as a quatrain, in much the same way as his publication *Les*



Propheties. Whether this is the preference of the seer or a natural result of the power is unknown.

TALENTS: As a skilled apothecary and healer, Nostradamus has the Medicine Talent, but much of his knowledge is rooted in the 16th Century.

CONTACTS: Nostradamus has been a prisoner of the Brotherhood of the Shield, but his main points of contact have been Isaac Newton and Leonid. He has also been approached multiple times by Michelangelo.

HISTORY

Michel de Nostredame, better known to the modern world as Nostradamus was a 16th Century apothecary and seer, known for his prophetic Quatrains contained in the book *Les Propheties*. He supposedly died in 1566 of gout but instead he went underground, living in secret with a group of his most loyal supporters.

Nostradamus was approached by the Forever Man in 1652 and was instructed not to give Newton a prophecy until an appropriate time even though it would cause him great suffering. Though Nostradamus rejected Michelangelo at first, he eventually agreed to his terms. Later that year, as predicted, Nostradamus was imprisoned by then-agent of the Brotherhood Isaac Newton who demanded a prophecy. When he refused, Newton injected him with the life-prolonging Forever Compound and tortured him in prison for 500 years.

In 1960, at the appointed time, Nostradamus agreed to give "a word" and was granted the Elixir of Life as a result. The prophecy predicted the return of Da Vinci and the eventual civil war in the Brotherhood. Some time later, Leonid discovered the holding cell and released Nostradamus in time to see the start of the Brotherhood Civil War. Nostradamus then was part of the Human Machine, serving as The Catalyst, allowing Da Vinci and his assembled heroes to travel to the future to stop Isaac Newton.

NATHANIEL RICHARDS

STATISTICS

F GD (10)
A GD (10)
S GD (10)
E GD (10)
R AM (50)
I EX (20)
P RM (30)

Health: 40
Karma: 100
Resources: Gd
Popularity: 0

BACKGROUND

Real Name: Nathaniel Richards
Occupation: Agent, Scientist
Legal Status: Citizen of the United States
Identity: No dual identity
Other Known Aliases: The Warlord, The Path
Place of Birth: Unrevealed
Marital Status: Married
Known Relatives: Major John Richards (Father), Ted Richards (Brother, Deceased); Reed Richards (son), Tara Richards (Daughter), Susan Richards (Daughter-in-Law), Franklin Richards (Grandson), Valeria Richards (Granddaughter); Kang the Conqueror (Descendant)
Base of Operations: Immortal City, Rome
Past Group Affiliations: None
Present Group Affiliation: Brotherhood of the Shield

KNOWN POWERS

Immortal: Since the accident that unlocked his Time-Travel ability, Nathaniel Richards has become immune to the ravages of time. He no longer ages and can effectively live forever.

Time-Travel: Nathaniel Richards has a latent ability to travel the time-stream. He cannot consciously use this power, requiring technological assistance. It appears that he can safely travel at Monstrous rank, but potentially able to boost that to beyond CL5000 in more dangerous situations, such as utilizing the energy from an exploding Quantum power source.

EQUIPMENT

Shieldtech Arsenal: The main tool of the Brotherhood are small bits of machinery which can be assembled to form a variety of weapons and equipment. Reacting to unspoken, possibly mental commands,



the pieces float from the places of storage and then assemble themselves to the desired device. There is no limit or size of the devices that can be built with Arsenal material, but the most noted weapons created have been:

- Energy Pistol: Good energy damage, 15 areas range.
- Energy Rifle: Excellent energy damage, 30 areas range.
- Energy Grenade: Remarkable energy damage to all in a 5 area diameter.
- Sword: Good physical damage
- Sensors: Handheld devices to detect various forms of energy, up to 1 mile away.

Shieldtech Boots: Brotherhood of the Shield agents utilize footwear composed of the same technology as the Shieldtech Arsenal. When assembled, they resemble over-sized boots and allow the user to walk on walls, hover in the air and fly at EXCELLENT speed.

Shortwave Communicators: Hand-held solar-powered communication device with a 50 mile range.

TALENTS: Nathaniel Richards is a brilliant scientist in many fields with Talents in Engineering, Electronics, Physics and Time-Travel. His training with the Brotherhood has included training in conventional and exotic firearms.

CONTACTS: He is an agent of good standing with the Brotherhood of the Shield and technically will have numerous contacts with individuals throughout history, which he will discover through his time-travel abilities.

HISTORY

Nathaniel Richards was a brilliant scientist who mastered a number of fields of study. His son was also a brilliant scientist and he attempted to encourage the boy's education and endeavours. When he was recruited by the Brotherhood of

NATHANIEL RICHARDS

the Shield, he couldn't bring himself to let his family know of his new occupation but refused to let them arrange an "accident" to officially take him out of their lives. This led him to take unexplained absences which caused great strain on his family.

On one of his missions for the Brotherhood, he and his partner Howard Stark, sought out Nicola Tesla to confiscate his "Forever Machines" and locate Newton's son Leonid that Tesla was raising. During their confrontation, Nathaniel Richards over-reacted and shot Tesla with an energy blast, apparently killing him.

Years later, Tesla, calling himself the Night Machine would travel to the Immortal City exact revenge against Richards and the entire Brotherhood by destroying the Immortal City. The battle cracked Night Machine's quantum core and seeming vaporized Tesla, Richards, Stark, and Mina. Instead, the energies from the explosion tapped Richard's previously-unknown time-travel powers and they were instead whisked 600,000 years into the future.

Richards and Stark would later save Night Machine's life by rebuilding his quantum power source. After a tense stand-out, the three of them agreed to a truce and built a device to utilize Richards powers and returned to 1960. They emerged in the middle of a civil war between forces loyal to Isaac Newton and Leonardo Da Vinci. Revealing that Newton was wrong about the destruction of the world in 2060, they forced the High Council to call a Tribunal, that ended with Newton being stripped of his title of Grandmaster.

Richards then joined the other members of the Human Machine when they travelled to 2060 to battle Newton. He would survive that conflict and construct various devices which would allow him to travel through time.

THE STAR CHILD

STATISTICS

F AM (50)
A MN (75)
S CL1000 (1000)
E CL1000 (1000)
R UN (100)
I UN (100)
P UN (100)

Health: 2100
Karma: 300
Resources: Pr
Popularity: 0

BACKGROUND

Real Name: Unrevealed
Occupation: Former Artist and Grandmaster, S.H.I.E.L.D. Advisor
Legal Status: None
Identity: No dual identity
Other Known Aliases: None
Place of Birth: The Sun, Sol System
Marital Status: Single
Known Relatives: Celestial Madonna (Mother, Deceased)
Base of Operations: Mobile
Past Group Affiliations: None
Present Group Affiliation: Brotherhood of the Shield

KNOWN POWERS

Energy Emission: Was capable of firing Shift-Y rank blasts of energy from his hands or eye.

Immortality: If his Celestial heritage remains the same, the Star Child cannot be slain. When reduced to 0 Health or Endurance a component can be removed from the Celestial's armor that will force it into suspended animation.

Invulnerability: CL1000 rank protection against physical or energy attacks, allowing it to walk through the most powerful of the Brotherhood's weapons with minimal damage.

Time-Travel: The Star Child was capable of executing time-travel, following Newton from 1960 to 2060. The full capabilities of his ability are not known, but its ability a minimum of Good rank.

TALENTS: None Known. While the Star Child understands all languages, it only speaks Arthimatica, the mathematically-based language.

CONTACTS: The Star Child has few contacts with the outside world. He has



had contact with several individuals in the Brotherhood of the Shield, including Leonardo Da Vinci, Nostradamus, and Sir Isaac Newton. He has bonded closely with Newton in particular and considers him an ally.

HISTORY

The Star Child is a unique – while most Celestials were birthed in the core of habitual planets, the Star Child was conceived in a new and forbidden method by a Celestial known as the Celestial Madonna. Coming to China in 114 C.E., the Celestial Madonna encountered the leader of the Brotherhood of the Spear, Zhang Heng. The Madonna gave Zhang Heng the choice of having the child birthed on Earth, causing a quick cataclysm, or the Moon which would initiate a longer-term catastrophe. Instead, she was convinced to place her child in the Sun, which would give it the nourishment it needed.

It remained in the sun until 1956, when Leonardo Di Vinci retrieved the Star Child and returned it to the Immortal City.

Learning at an exponential rate, it sought out mathematical equations as its language was Arithmatica. During the Civil War, it was helping Nostradamus find the formula of the Elixir of Life in Newton's private study when it came across the Grandmasters private notes and the Quiet Math, one of the Five-Fold Understandings.

The knowledge of the Quiet Math, the mathematical answer to everything, drove the Star Child temporarily insane, causing it to rampage across the already-damaged Immortal City, reducing most of it to ruin. Despite the incredible weapons of the Brotherhood, nothing they could bring to bear was able to halt its attack. Only after a communication with Michelangelo did the Star Child stop its advance. It then initiated a time-jump and joined Newton's side in 2060 for the final confrontation with Leonardo Da Vinci and his allies

Its current status and whereabouts are unknown.

HOWARD STARK

STATISTICS

F GD (10)
A GD (10)
S GD (10)
E EX (20)
R GD (10)
I MN (75)
P RM (30)

Health: 50

Karma: 115

Resources: Am

Popularity: 0

BACKGROUND

Real Name: Howard Anthony Walter Stark

Occupation: Agent, Engineer, Industrialist

Legal Status: Citizen of the United States

Identity: No dual identity

Other Known Aliases: The Mechanism

Place of Birth: Richford, New York

Marital Status: Married

Known Relatives: Howard Stark, Sr. (Father, Deceased), Edward Stark (Brother, Deceased), Maria Stark (Wife, Deceased), Arno Stark (Son), Tony Stark (Foster Son)

Base of Operations: Immortal City, Rome

Past Group Affiliations: Manhattan Project, Stark Industries, V-Battalion

Present Group Affiliation: Brotherhood of the Shield

KNOWN POWERS

None

EQUIPMENT

Shieldtech Arsenal: The main tool of the Brotherhood are small bits of machinery which can be assembled to form a variety of weapons and equipment. Reacting to unspoken, possibly mental commands, the pieces float from the places of storage and then assemble themselves to the desired device. There is no limit or size of the devices that can be built with Arsenal material, but the most noted weapons created have been:

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- Energy Rifle: Excellent energy damage, 30 areas range.



- Energy Grenade: Remarkable energy damage to all in a 5 area diameter.
- Sword: Good physical damage
- Sensors: Handheld devices to detect various forms of energy, up to 1 mile away.

Shieldtech Boots: Brotherhood of the Shield agents utilize footwear composed of the same technology as the Shieldtech Arsenal. When assembled, they resemble over-sized boots and allow the user to walk on walls, hover in the air and fly at EXCELLENT speed.

Shortwave Communicators: Hand-held solar-powered communication device with a 50 mile range.

TALENTS: Howard Stark is a genius engineer and inventor possessing Talents in Engineering and Electronics. He also possesses extraordinary Business acumen, having grown his family's company to one of the biggest munition companies during the Second World War. Since joining the Brotherhood, Howard has learned

to handle conventional and exotic firearms.

CONTACTS: As the CEO of Stark Industries, Howard cultivated many contacts in the industry and the military. This extends well into the shadowy world of black projects, due to his involvement with the Manhattan and Arsenal Projects. Currently, he is an agent of good standing with the Brotherhood of the Shield.

HISTORY

Howard Stark was considered one of the greatest industrialists of the 20th Century, helping with the war effort, the Manhattan Project, the Arsenal robots, and other secret projects. He was the CEO for the original incarnation of Stark Industries, whose successor continues to be one of the world's foremost technological corporations.

After World War II he was recruited into the Brotherhood of the Shield, who arranged to have his family believe he was killed in a car accident to allow him to operate without complications. During his

HOWARD STARK

time in Brotherhood he has primarily served as an active agent, partnering with Nathaniel Richards. However, he has been known to support other individuals associated with the Brotherhood, such as the last remaining individuals in the anti-alien "Men on the Wall" initiative Woodrow McCord and Nick Fury. He also developed some potent inventions for the Brotherhood, such as Newton's energy scepter.

Howard Stark's activities with the Shield would embroil him in the Civil War between Grandmaster Newton and Leonardo Da Vinci. His return from being stranded in the far future brought proof that Newton's doomsday predictions were false, leading to his eventual removal as Grandmaster.

He would join the rest of the in the Human Machine, serving as the Mechanism. Howard Stark's current status and whereabouts are unknown.



DUSTIN WEAVER
THANKS, MAX ERNST

FIN