



Morrow Project Character Sheet

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Name				Rank		Rad. Class	
Specialty				Team		Rad Level	
Age		Sex					

Value	Bonus	Location	Hit on D20	Total Bp/Sp	Current Bp/Sp
Str		Head 6%	1		
Con		Right Arm 9%	2, 3		
Dex		Left Arm 9%	4, 5		
Int		Torso 38%	6, 7, 8, 9, 10, 11, 12, 13, 14		
Chr		Right Leg 19%	15, 16, 17		
Luck		Left Leg 19%	18, 19, 20		

Encumbrance	Action Points
Str x 3.5	Max
Str x 4	Max - 1
Str x 4.5	Max - 2
Str x 5	Max - 3
Str x 5.5	Max - 4
Str x 6	Max - 5

Grenade Ranges			
A (Str x 4)	B (Str x 3.5)	C (Str x 3)	D (Str x 2.5)

Endurance	
Blood Type	

Blood Points	
Structure Points	

Skills

Combat skills	%	Stat		%	Stat
Armed Combat			Rifle		
Booby traps			Shotgun		
Crew Served Weapons			Sub Machine Gun		
Demolitions			Special weapons		
Hand-to-hand Combat			Grenade launcher		
Handgun			Flame-thrower		
Heavy Weapons			Shoulder Mounted Missiles		
Light Machine Gun			Throw grenade		
Heavy Machine Gun			Thrown weapon		
Mortar					
Laser					

Agility skills	%	Stat		%	Stat
Climb			Stealth		
Jump			Swim		
Lock picking					

Tech skills	%	Stat		%	Stat
Drive MPV			Pilot Propellers		
Drive Tracked			Pilot VTOL		
Heavy Vehicle Operation			Pilot Watercraft		
Pilot ACV			Repair Electrical		
Pilot Helicopter			Repair Mechanical		
Pilot Jet					

Knowledge Skills	%	Stat
Cartography		
Camouflage		
Communications		
First aid		
GPK		
Instruction		
Interrogation		
Laboratory Techniques		
Listen		
Reconnaissance		
Research Techniques		
Survival		
Oratory		
Tracking		
Treat Disease		
Treat Poisons		

Recovery Skills	%	Stat
Animal Husbandry		
Blacksmithing		
Carpentry		
Farming		
Masonry		
Tailoring		

Degrees	%	Stat		%	Stat		%	Stat
Agriculture			Forestry			Pathology		
Architecture			Geology			Pharmacy		
Biology			History			Physics		
Chemistry			Linguistics			Political Science		
Computer Science			Mathematics			Sociology		
Economics			Medicine			Veterinary Medicine		
Engineering			Nursing			Zoology		



Weapon and range modifiers					
Weapon	Point Blank	Short	Medium	Long	Extreme
Shotgun	+20	+10	+0	-10	-20
Machinegun*💧	+10	+10	+0	+0	+0
Submachine gun*	+15	+10	+5	-10	-15
Assault Rifle*	+10	+10	+0	+0	-5
Single Shot Rifle	+0	+0	+0	+0	+0
Pistol	+0	+0	+0	-15	-25
Telescopic Sight**	N/A	+0	+15	+15	+15
Automatic Shotgun*	+40	+20	+0	-15	-25
Guided Missile	N/A	-10	+30	+20	+10
Shoulder Launched Rocket	N/A	+10	+5	+0	-5

◆ This applies to Crew Served Machine Guns, LMG, HMG and Vehicle Mounted Machine Guns.

Weapons

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Standard Issue Equipment

Morrow Project Coveralls, Woodland (AC=7) Located in Coverall Pockets Morrow Project ID card Pocket Knife with 2 blades, screwdriver and a can and bottle opener Field Message Pad with cover and attached pen (x3) Disposable Lighter (x3) Gieger Counter M1 CBR Kit (x1)	
Morrow Project Kevlar Reconnaissance Vest , Black (AC=14) 4 Magazines pouches each will hold 2 magazines 6 Grenade Pouches each will hold 1 standard grenade. 1 Pouch containing a standard Morrow Project Medi-Kit Anitoxin *-*-*-*-* Antibiotic *-*-*-*-* Coagulant *-*-*-*-* Pain reliever *-*-*-*-* Sleep inducer *-*-*-*-* Stimulant *-*-*-*-* 1 Smoke grenade pouch containing a AN-M8 Smoke Grenade 2 Water canteen pouches each containing a 1 litre canteen with cup 1 Medium carry pouch in the lower rear Field Message Pad with cover and attached pen (x3) Disposable Lighter (x1) Map Case, Olive Drab (x1) Gieger Counter M1 CBR Kit (x1) Concentrated Dry Rations (x14 1 ration per day) Mess Kit (x1) 1 Large carry pouch on the rear middle back Field Cap, Ranger, Woodland (x1) Sweater, Olive Drab (x1) Gloves, Combat, Inner & Outer (x2) Toilet Kit, Basic (x1) Sun/ Wind/ Dust Goggles, OD Frame w/ Clear and Smoked Lenses (x1) 1 flashlight holder containing a standard small fusion cell powered crook-neck torch 1 knife holder containing a KCB-70 Bayonet/Knife 1 compass holder with compass 1 handheld radio carrier with AN/PRC-68 and compartment with spare fusion cell	



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Morrow Project Helmet, Woodland (AC=12)	
Morrow Project Boots, Black (AC=8) 1 knife holder containing a KCB-70 Bayonet/Knife	 Waterproof All Weather Boot
CFP-90 Field Pack, Large, with Internal Frame, Woodland. Ground Sheet, Woodland (x2) Poncho Liner, Thinsulate®, Woodland (x1) Sleeping Bag, w/ Outer, Inner, Hood & Liner, Olive Drab (x1) Bivouac, Sleeping Bag Cover, Gore-Tex®, Woodland (x1) Mosquito Net, Woodland (x1) Bedroll, Self Inflating, Olive Drab (x1) Morrow Project Coverall, Olive Drab (x1) Morrow Project Boots, Black (AC=8) (x1) Undershirt, Olive Drab (x4) Underwear, Olive Drab (x4) Wool Socks, Grey (x6) Sweater, Woodland (x1) Belt, Nylon, Green with Fastex® Buckle (x2) Long Johns, Olive Drab (x2) Rain suit, Gore-Tex®, Woodland (Jacket and Pants x1) 50m Nylon Rope with 50kg break weight <i>* When the field pack is worn the upper and lower Reconnaissance Vest pouches are attached to the top using both Velcro® and Fastex® straps. See illustration.</i>	