



The Character Card

The Character Card saves and stores the basic information a player needs to know about his character. A player should have a character card for each character in play.

Human Char Card

CHARACTER CARD				UPP		Str	Dex	End	Int	Edu	Soc
Name											
Breathes		Gender		Birthdate		Birthworld					
Service Experience						Homeworld					
Career Experience				Personal Equipment		Term01					
						Term02					
						Term03					
Characteristics (GP)		Senses		Skills		Term04					
SDEIES		VHST				Term05					
C1 Str		Energy				Term06					
Str 2D		Vision				Term06					
C2 Dex Agi Gra		Vibration				Term07					
Dex 2D		Hearing				Term08					
C3 End Sta Vig		Volatiles				Term09					
End 2D		Smell									
C4 Int		Contact									
Int 2D		Touch									
C5 Edu Tra Ins		Fields									
Edu 2D		Aware									
C6 Soc Cha Cas		Auras									
Soc 2D		Percept									

Human **Card NN**

CHARACTER CARD (BACK)				D NA=		C1	C2	C3	C4	C5	C6
Sophont Descriptor											
Education or Training		Physical Aging		Mental Aging							
		Overview		Symmetry							
		HBS-T-AN-LN-N		Bilateral							
		Head		Head-Brain-Senses		San					
Sound		Certifications		Torso		Light					
G				Torso		D					
F				Limbgrou1		U					
E				Arms with Hands		S					
D				Limbgrou2		P					
C				none		B >					
B				Limbgrou3		G >					
A				Legs		R >					
< 9				Limbgrou4		C					
< 8				none		A					
< 7				Tail		N					
6				none		I					
5				Skeleton		F					
4				Bony Interior		X					
				Skin		Fluids		Racial Scent			
				Skin		Blood		HUM -			
								Organic			
								Int=		Ext=	

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