



Weapon Details

Weapons are further described by burden (size or bulk), stage (technological sophistication), user (human or other), and portability.

Weapons 5

WEAPONS BURDEN AND STAGE

	Code	Descriptor	TL	Range	Mass	qreBs	Misc	D	Comment	Cr
Burden		(blank)	0	0	x1.0	0		0		x 1.0
	aD	Anti-Designator	3	1	x3.0	+3		1	Not Pistols. Shotguns.	x 3.0
	B	Body	2	*1	x0.5	-4		-1	Only Pistols.	x 3.0
	D	Disposable	3	0	x0.9	-1	Q= -2	0		x 0.5
	H	Heavy	0	1	x1.3	+3		1		x 2.0
	Lt	Light	0	-1	x0.7	-1		-1		x 1.1
	M	Magnum	1	1	x1.1	+1		1	Only Pistols.	x 1.1
	M	Medium	0	0	x1.0	0		0	Not Pistols.	x 1.0
	R	Recoilless	1	-1	x1.2	0		1		x 3.0
	Sn	Snub	1	* 2	x0.7	-3		1		x 1.5
	Vh	Vheavy	0	* 5	x4.0	+4		5		x 5.0
	VI	Vlight	1	-2	x0.6	-2		-1		x 2.0
	Vrf	VRF	2	0	x14.0	+5		1	Only Guns and Mgs	x 9.0

	Code	Descriptor	TL	Range	Mass	qreBs	Misc	D	Comment	Cr
Stage		(blank)	0	0	x1.0	0		0		x 1.0
	A	Advanced	3	0	x0.8	-2		2		x 2.0
	Alt	Alternate	1	1	x1.1	0		2		x 1.1
	B	Basic	0	0	x1.3	0		0		x 0.7
	E	Early	-1	-1	x1.7	+1		0	EOU - 2	x 1.2
	X	Experimental	-2	-1	x2.0	+3	R=- 2	0		x 4.0
	Im	Improved	1	0	x1.0	0	R=+2	1	EOU + 2	x 1.1
	Mod	Modified	2	0	x0.9	0		1		x 1.2
	Pr	Precision	6	3	x4.0	+2		0	Only Designators.	x 5.0
	P	Prototype	-1	-1	x1.9	+2		0		x 3.0
	R	Remote	1	0	x1.0	0		0	Not Pistols.	x 7.0
	Sn	Sniper	1	1	x1.1	+1	Q= +2	0	Only Rifles.	X 2.0
	St	Standard	1	0	x1.0	0		1		x 1.0
	T	Target	0	0	x1.1	+1	Q= +2	0	Only Rifles and Pistols.	x 1.5
	UI	Ultimate	4	0	x0.7	-2	R= +2	2		x 1.4

	Code	Descriptor	TL	Range	Mass	qreBs	qrEbs	Comment
Users		(blank)	0	0	x1.0	0	0	
	M	Man	0	0	x1.0	0	0	
	V	Vagr	0	0	x1.0	0	-1	
	A	Aslan	0	0	x1.0	0	-2	
	K	K'kree	0	0	x1.3	+2	0	
	<S>	Sophont		(insert appropriate information)				
	H	Grasper	0		x1.0	0	-1	Includes Hivers.
	P	Paw	0		x1.0	0	-1	Includes Aslan.
	G	Gripper	0		x1.0	0	-2	
	T	Tentacle	0		x1.0	0	-2	Includes Vegans.
	S	Socket	0		x1.0	0	-2	
	U	Universal	0		x1.1	+1	-1	Usable by ANY manipulator.

						Calculate Portability		
	Code	Descriptor	TL	Range	Mass	qreBs	Min Mass	Max Mass
Portability		(blank)	0	0	x1.0	0		20
	C	Crewed	0	0	x1.0	+1	Hi Recoil and < 40	P Portable
	F	Fixed	0	+1	x1.0	+4	20	200 C Crewed *
	P	Portable	0	1	x1.0	-2	200	500 T Turret
	V	Vehicle Mount	0	+1	x1.0	0	500	1000 V Vehicle Mount
	T	Turret	1	0	x1.0	0	1,000	100,000 F Fixed
						* or Semi-Portable		

