

Vehicle Creation Checklist

Use this checklist to create individual vehicles.



Prepare a blank Vehicle Fillform. This form is the documentation for the Vehicle's capabilities.
Prepare a blank Vehicle HitForm. This form locates and records damage to a Vehicle.

VEHICLE DESIGN CHECKLIST

1. Vehicle Category.

Type-Mission-Motive Chart

2. Type.
3. Mission.
4. Motive.

Vehicle Enhancers Chart

5. Bulk
6. Stage.
7. Environ.
8. Options.
9. Endurance.

Additional Steps

10. Create weapons for Vehicle Weapons Mounts (using Weapons Creation).
11. If desired, install an On-Board Brain (using Vehicle Operations).
12. Calculate Range (using Speed and Endurance).
13. Calculate Vehicle Occupants (using Speed and Endurance).

Vehicle Hitform Data

14. Create the Vehicle Identification (Model. Bulk-Mission-Motive-Type) and transfer it to the Vehicle Hitform.
15. Create the Vehicle Extension and transfer it to the Vehicle Hitform.
16. Transfer Weapon information to the Vehicle Hitform.
17. Record Armor/ Protection on the Vehicle Hitform.