

|       |                                                               |
|-------|---------------------------------------------------------------|
| Model | LongName ( Bulk - Motive - Mission - Type -User - <u>TL</u> ) |
|-------|---------------------------------------------------------------|

Vx: VEHICLE EXTENSION

|                                                        |        |       |       |         |           |       |         |
|--------------------------------------------------------|--------|-------|-------|---------|-----------|-------|---------|
| Tons                                                   | Speed  | Load  | Stage | Environ | Endurance | QREBS | Options |
| Vx: Tons=                                              | Speed= | Load= |       |         |           |       |         |
| The basic information required to <u>use</u> a weapon. |        |       |       |         |           |       |         |

Wx: WEAPON EXTENSION

|                                                        |      |      |       |         |
|--------------------------------------------------------|------|------|-------|---------|
| Range                                                  | Cost | Mass | QREBS | Effects |
| Wx: R=                                                 | Cr   | kg   |       |         |
| The basic information required to <u>use</u> a weapon. |      |      |       |         |

HIT LOCATIONS

|              |    |
|--------------|----|
| Comms        | 2  |
| Cargo        | 3  |
| Sensors      | 4  |
| Protections  | 5  |
| Life Support | 6  |
| Body Panel   | 7  |
| Power Source | 8  |
| Locomotion   | 9  |
| Weaponry     | 10 |
| Navigation   | 11 |
| Computer     | 12 |



|  |  |  |  |  |  |
|--|--|--|--|--|--|
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |

Paste any **Traveller** vehicle image here.

Include a human figure for scale.

ARMOR / PROTECTION

|            |  |
|------------|--|
| Armor      |  |
| Cage       |  |
| FlashProof |  |
| RadProof   |  |
| SoundProof |  |
| PsiShield  |  |
| Insulated  |  |
| Sealed     |  |

COMMENTS