



Random Trade Goods

Most Trade Goods can be created using this chart based on the Trade Classifications of the world.

Random Trade Goods

3

TRADE GOODS DETAIL

As	[]
Ba	Gathered
De	Mineral
Di	Artifact
Fl	Unusual
Ga	Premium
Hi	Processed*
Ic	Cryo
Lo	[]
Ni	Unprocessed
Po	Obscure
Ri	Quality
Va	Exotic **

* Omit for Industrial
** Omit for Asteroid

Na

1

Raws

1	Bulk Abrasives
2	Bulk Gases
3	Bulk Minerals
4	Bulk Precipitates
5	Exotic Fauna
6	Exotic Flora

2

Rares

1	Hummingbird
2	Masterpieces
3	Fine Carpets
4	Isotopes
5	Pelts
6	Seedstocks

3

Novelties

1	Branded Tools
2	Drinkable Lymphs
3	Dupe Masterpieces
4	Pattern Creators
5	Pigments
6	Warm Leather

4

Samples

1	Archeologicals
2	Fauna
3	Flora
4	Minerals
5	Ephemerals
6	Polymers

5

Uniques

1	Masterpieces
2	Unusual Rocks
3	Artifacts
4	Fine Art
5	Replicating Clays
6	ANIFX Emitter

6

Imbalances

1	Ag
2	Ri
3	In
4	Ni
5	De
6	Ga

In

1

Manufactureds

1	Electronics
2	Photonics
3	Magnetics
4	Fluidics
5	Polymeric
6	Gravitics

2

Manufactureds

1	Biologics
2	Mechanicals
3	Textiles
4	Weapons
5	Armor
6	Robots

3

Scrap / Waste

1	Obsoletes
2	Used Goods
3	Reparables
4	Radioactives
5	Metals
6	Sludges

4

Pharma

1	Nostrums
2	Restoratives
3	Palliatives
4	Suppressants
5	Antibiotics
6	Antiseptics

5

Data

1	Software
2	Databases
3	Expert Systems
4	Upgrades
5	Backups
6	Raw Sensings

6

Consumables

1	Disposables
2	Branded Drinks
3	Branded Foods
4	Branded Clothes
5	Parts
6	Improvements

Po

1

Raws

1	Bulk Nutrients
2	Bulk Fibers
3	Bulk Organics
4	Bulk Minerals
5	Bulk Textiles
6	Exotic Flora

2

Rares

1	Gemstones
2	Antiques
3	Collectibles
4	Allotropes
5	Spices
6	Seedstocks

3

Novelties

1	Strange Crystals
2	Strange Seeds
3	Dupe Masterpieces
4	Emotion Lighting
5	Silanes
6	Flora

4

Uniques

1	Masterpieces
2	Incomprehensibles
3	Antiques
4	Exotic Flora
5	Fossils
6	VHDUS Emitter

5

Entertainments

1	Art
2	Recordings
3	Writings
4	Tactiles
5	Osmancies
6	Wafers

6

Imbalances

1	In
2	Ri
3	Fl
4	Ic
5	Ni
6	He