



Random Trade Goods

Most Trade Goods can be created using this chart based on the Trade Classifications of the world.

Random Trade Goods 4

TRADE GOODS DETAIL

As	[]
Ba	Gathered
De	Mineral
Di	Artifact
Fl	Unusual
Ga	Premium
Hi	Processed*
Ic	Cryo
Lo	[]
Ni	Unprocessed
Po	Obscure
Ri	Quality
Va	Exotic **

* Omit for Industrial
** Omit for Asteroid

Ri

1

Raws

1	Bulk Foodstuffs
2	Bulk Protein
3	Bulk Carbs
4	Bulk Fats
5	Exotic Flora
6	Exotic Fauna

2

Rares

1	Delicacies
2	Spices
3	Tisanes
4	Nectars
5	Pelts
6	Seedstock

3

Consumables

1	Branded Foods
2	Branded Drinks
3	Branded Clothes
4	Flavored Drinks
5	Flowers
6	Music

4

Novelties

1	Echostones
2	Self-Defenders
3	Attractants
4	Sophont Cuisine
5	Sophont Hats
6	Variable Tattoos

5

Uniques

1	Antique Art
2	Masterpieces
3	Artifacts
4	Incomprehensibles
5	Meson Barriers
6	Famous Wafers

6

Entertainments

1	Art
2	Recordings
3	Writings
4	Tactiles
5	Osmancies
6	Wafers

Va

1

Raws

1	Bulk Dusts
2	Bulk Minerals
3	Bulk Metals
4	Radioactive Ores
5	Bulk Particulates
6	Ephemerals

2

Rares

1	Vacc Gems
2	Unusual Dusts
3	Insulants
4	Crafted Devices
5	Rare Minerals
6	Catalysts

3

Consumables

1	Branded Oxygen
2	Vacc Suit Scents
3	Vacc Suit Patches
4	Branded Tools
5	Holo-Companions
6	Flavored Air

4

Novelties

1	Branded Vacc Suits
2	Awareness Pinger
3	Strange Seeds
4	Musical Instruments
5	Unusual Minerals
6	Exotic Crystals

5

Samples

1	Archeologicals
2	Fauna
3	Flora
4	Minerals
5	Ephemerals
6	Polymers

6

Scrap / Waste

1	Obsoletes
2	Used Goods
3	Reparables
4	Radioactives
5	Metals
6	Sludges

Cp

1

Valuta

1	Coinage
2	Currency
3	Money Cards
4	Gold
5	Silver
6	Platinum

2

Rares

1	Monumental Art
2	Holo Sculpture
3	Collectible Books
4	Jewelry
5	Museum Items
6	Wines

3

Consumables

1	Branded Clothes
2	Branded Devices
3	Flavored Drinks
4	Flavorings
5	Decorations
6	Group Symbols

4

Novelties

1	Incenses
2	Contemplatives
3	Cold Welders
4	Polymer Sheets
5	Hats
6	Skin Tones

5

Data

1	Software
2	Expert Systems
3	Databases
4	Upgrades
5	Backups
6	Raw Sensings

6

Red Tape

1	Regulations
2	Synchronizations
3	Expert Systems
4	Educationals
5	Mandates
6	Accountings