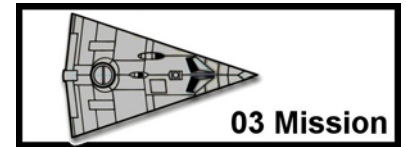


Starship Missions

Starships are designed to accomplish missions. This standard list of missions covers most of the reasonable uses for which starships are created. Select a mission for the ship (or select a mission after the ship is designed).



ADVENTURE CLASS SHIP TYPES

Anglic Code	Vilani Code	Description
A		Trader.
B		Bulk Carrier.
C		Cruiser (equal guns and armor)
D		Defender.
E		Escort.
F		Freighter.
G		Frigate (more guns than armor).
H		
I		
J		Prospector
K		Safari. Excursion. Expedition.
L		Laboratory
M		Liner
N		Scientific / Medical
O		
P		Corsair. Pirate. Raider.
Q		Small Craft (prefix)
R		Merchant.
S		Scout/Courier
T		Military Transport
U		
V		Corvette (fast Frigate)
W		Vehicle (prefix)
X		Express. Messenger. Courier.
Y		Yacht
Z		Unclassified

Anglic Code	Alternate Anglic	Vilani Code	Description
A2	AA		Far Trader
B2	BH		Enhanced Bulk Carrier
C2	CH		Enhanced Cruiser
D2	DH		Uparmored Defender (Turtle)
E2	EE		Enhanced Escort
F2	FH		Specialized Freighter
G2	GH		Upgunned Frigate
I2	II		
J2	JH		
K2	KH		Long Range Expedition
L2	LH		
M2	MM		Subsidized Liner
N2	MH		
O2	OO		
P2	PH		Enhanced Raider.
R2	RH		Enhanced Merchant
S2	SH		Enhanced Scout/Courier
T2	TH		Enhanced Transport
U2	UU		
V2	VV		Enhanced Corvette
W2	WW		
X2	XH		Alternate Courier
Y2	YY		Enhanced Yacht.
Z2	ZH		Alternate Unclassified

MISSION CODES

ACS Adventure Class Ships Mission Codes apply to ships with hulls from 100 to 2400 tons, and to small craft 10 to 100 tons.

Single letter codes reflect basic ship missions: for example, a Type A Free Trader.

Two letter codes reflect (various) concepts such as Enhanced, Alternate, Upgunned, Uparmored, or Specialized versions of the mission. For example, a Type R2 or RH Enhanced Merchant.

Q0		Pod. Gig. Lifepod.
Q1		Fighter.
Q2		Launch.
Q3		Ship's Boat.
Q4		Pinnacle.
Q5		Cutter.
Q6		LR Fighter
Q7		Picket.
Q8		Tanker
Q9		Shuttle.

QG	
QF	
QL	
QB	
QP	
QC	
QR	
QK	
QT	
QS	