

## Israeli Packages – 4

### Police and Intelligence

| Police             |    | Forensics                                                                                                                                                                                                                                                                                                                       | 10  |
|--------------------|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Law                | 15 | Diplomacy                                                                                                                                                                                                                                                                                                                       | 15  |
| Criminal           | 5  | Persuasion                                                                                                                                                                                                                                                                                                                      | 5   |
| Military Science   | 15 |                                                                                                                                                                                                                                                                                                                                 |     |
| Infantry Tactics   | 5  | Total Value                                                                                                                                                                                                                                                                                                                     | 260 |
| Police Science     | 25 | Package Cost                                                                                                                                                                                                                                                                                                                    | 235 |
| Tactics            | 10 | Because of the domestic situation, Israel has a very paramilitary police force. Until recently the primary focus has been Palestinian based crime, but with the massive influx of Eastern European Jews, Jew on Jew crime is becoming a major concern. Major reforms to detective and organized crime units has been initiated. |     |
| Medicine           | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Emergency Medicine | 5  |                                                                                                                                                                                                                                                                                                                                 |     |
| Aim                | 25 |                                                                                                                                                                                                                                                                                                                                 |     |
| Longarm            | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Smallarm           | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Survival           | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Armed HTH          | 20 |                                                                                                                                                                                                                                                                                                                                 |     |
| Swing              | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Unarmed HTH        | 20 |                                                                                                                                                                                                                                                                                                                                 |     |
| Combat Throw       | 5  |                                                                                                                                                                                                                                                                                                                                 |     |
| Grapple            | 10 |                                                                                                                                                                                                                                                                                                                                 |     |
| Drive              | 15 |                                                                                                                                                                                                                                                                                                                                 |     |
| Automobile         | 5  |                                                                                                                                                                                                                                                                                                                                 |     |

| Unit Gideon      |    | Diplomacy                                                                                                                                                                 | 10  |
|------------------|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Anthropology     | 20 | Coercion                                                                                                                                                                  | 5   |
| Arab             | 10 | Lying                                                                                                                                                                     | 10  |
| LG / L – Arabic  | 20 |                                                                                                                                                                           |     |
| Military Science | 5  | Total Value                                                                                                                                                               | 255 |
| Infantry Tactics | 5  | Package Cost                                                                                                                                                              | 230 |
| Police Science   | 10 | This undercover operates in Arab areas gathering intelligence and making arrests. They often train with Sayeret Duvedevan and Unit Yamas. Requires <b>Police</b> package. |     |
| Tactics          | 5  |                                                                                                                                                                           |     |
| Aim              | 10 |                                                                                                                                                                           |     |
| Autofire         | 5  |                                                                                                                                                                           |     |
| Smallarm         | 5  |                                                                                                                                                                           |     |
| Hiding           | 30 |                                                                                                                                                                           |     |
| Creeping         | 10 |                                                                                                                                                                           |     |
| Shadowing        | 15 |                                                                                                                                                                           |     |
| Unarmed HTH      | 15 |                                                                                                                                                                           |     |
| Combat Throw     | 10 |                                                                                                                                                                           |     |
| Grapple          | 5  |                                                                                                                                                                           |     |
| Punch            | 10 |                                                                                                                                                                           |     |
| Acting           | 30 |                                                                                                                                                                           |     |

| Police Demolition Team     |    | Military                                                                                                                                                                                          | 10  |
|----------------------------|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Electrics                  | 30 |                                                                                                                                                                                                   |     |
| Wiring                     | 15 |                                                                                                                                                                                                   |     |
| General Mechanics          | 30 | Total Value                                                                                                                                                                                       | 245 |
| Internal Combustion Engine | 5  | Package Cost                                                                                                                                                                                      | 225 |
| Mechanical Systems         | 15 | One of the best trained and most active bomb units in the world, the PDT not only conducts bomb disposal missions, but also does breaching for CT/HRT operations. Requires <b>Police</b> package. |     |
| Miniature Mechanics        | 20 |                                                                                                                                                                                                   |     |
| RC Operations              | 30 |                                                                                                                                                                                                   |     |
| Demolitions                | 40 |                                                                                                                                                                                                   |     |
| EOD                        | 20 |                                                                                                                                                                                                   |     |

| Viper Squad                |    | Total Value                                                                                                                                                                                                                                                                                                                                  | 155 |
|----------------------------|----|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Police Science             | 10 | Package Cost                                                                                                                                                                                                                                                                                                                                 | 140 |
| Tactics                    | 5  | The viper squads are the elite quick response units of the Israeli police. Characterized by their black Japanese motorcycles and head to toe black leathers, these squads usually operate in ten man five bike units. The motorcycle passenger carries a Mini-Uzi and is well trained at firing on the move. Requires <b>Police</b> package. |     |
| General Mechanics          | 20 |                                                                                                                                                                                                                                                                                                                                              |     |
| Internal Combustion Engine | 10 |                                                                                                                                                                                                                                                                                                                                              |     |
| Aim                        | 20 |                                                                                                                                                                                                                                                                                                                                              |     |
| Autofire                   | 10 |                                                                                                                                                                                                                                                                                                                                              |     |
| Longarm                    | 5  |                                                                                                                                                                                                                                                                                                                                              |     |
| Cycle                      | 40 |                                                                                                                                                                                                                                                                                                                                              |     |
| Motorcycle                 | 20 |                                                                                                                                                                                                                                                                                                                                              |     |

| Prison Service   |    | Drive                                                                                                                                                                                                                                                                            | 5   |
|------------------|----|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Law              | 10 | Diplomacy                                                                                                                                                                                                                                                                        | 10  |
| Military Science | 10 | Persuasion                                                                                                                                                                                                                                                                       | 5   |
| Police Science   | 20 |                                                                                                                                                                                                                                                                                  |     |
| Tactics          | 10 | Total Value                                                                                                                                                                                                                                                                      | 255 |
| Medicine         | 10 | Package Cost                                                                                                                                                                                                                                                                     | 230 |
| Aim              | 20 | The prison service is one of the more forward thinking in the world, stressing rehabilitation and training over simple long term incarceration. It should be noted that this applies to Israeli prisoners only and that Arab prisoners can expect a long and uncomfortable stay. |     |
| Longarm          | 5  |                                                                                                                                                                                                                                                                                  |     |
| Smallarm         | 10 |                                                                                                                                                                                                                                                                                  |     |
| Survival         | 10 |                                                                                                                                                                                                                                                                                  |     |
| Armed HTH        | 30 |                                                                                                                                                                                                                                                                                  |     |
| Block            | 10 |                                                                                                                                                                                                                                                                                  |     |
| Swing            | 15 |                                                                                                                                                                                                                                                                                  |     |
| Unarmed HTH      | 30 |                                                                                                                                                                                                                                                                                  |     |
| Block            | 15 |                                                                                                                                                                                                                                                                                  |     |
| Combat Throw     | 5  |                                                                                                                                                                                                                                                                                  |     |
| Grapple          | 10 |                                                                                                                                                                                                                                                                                  |     |
| Punch            | 5  |                                                                                                                                                                                                                                                                                  |     |

| Unit Nachshon      |    |
|--------------------|----|
| Military Science   | 35 |
| Hardware           | 10 |
| Infantry Tactics   | 15 |
| Police Science     | 10 |
| Tactics            | 5  |
| Electrics          | 10 |
| General Mechanics  | 20 |
| Medicine           | 10 |
| Emergency Medicine | 10 |
| Aim                | 35 |
| Autofire           | 10 |
| Longarm            | 10 |
| Smallarm           | 10 |
| Demolitions        | 20 |
| Military           | 10 |
| Hiding             | 25 |
| Concealment        | 5  |
| Creeping           | 10 |
| Survival           | 10 |
| Armed HTH          | 20 |
| Block              | 5  |
| Swing              | 5  |
| Thrust             | 10 |

|              |    |
|--------------|----|
| Climbing     | 25 |
| Rappelling   | 10 |
| Unarmed HTH  | 10 |
| Combat Throw | 10 |
| Grapple      | 5  |
| Punch        | 5  |
| Drive        | 10 |
| Automobile   | 5  |
| Engineering  | 20 |

#### Total Value

#### Package Cost

The elite of the prison service, this unit deals with riots, prison CT/HRT mission. All personnel are previous military special operations. All personnel are ex-special operations and this package takes that into consideration. Requires **Prison Service** package.

| Border Police      |    |
|--------------------|----|
| Geography / Israel | 10 |
| Military Science   | 25 |
| Infantry Tactics   | 10 |
| Police Science     | 10 |
| General Mechanics  | 10 |
| Medicine           | 15 |
| Aim                | 30 |
| Autofire           | 10 |
| Smallarm           | 10 |
| Hiding             | 10 |
| Navigation         | 15 |
| Land               | 5  |
| Survival           | 10 |
| Armed HTH          | 15 |
| Swing              | 5  |

|              |    |
|--------------|----|
| Unarmed HTH  | 20 |
| Combat Throw | 5  |
| Grapple      | 10 |
| Drive        | 15 |
| Automobile   | 5  |
| Diplomacy    | 10 |

Total Value 260

Package Cost 235

The IBP is a very paramilitary force that provides security along Israeli borders and around the occupied territories. Though a “police force”, they receive very little in the way of classic western law enforcement training.

| Unit Yamas                  |     |
|-----------------------------|-----|
| Anthropology                | 20  |
| Arab                        | 10  |
| LG / L – Arabic             | 20  |
| Military Science / Hardware | 5   |
| Police Science              | 15  |
| Tactics                     | 10  |
| Aim / Smallarm              | 15  |
| Hiding                      | 15  |
| Creeping                    | 10  |
| Shadowing                   | 10  |
| Armed HTH                   | 5   |
| Block                       | 5   |
| Swing                       | 5   |
| Unarmed HTH                 | 5   |
| Block                       | 5   |
| Grapple                     | 5   |
| Punch                       | 5   |
| Forensics                   | 10  |
| Acting                      | 30  |
| Diplomacy                   | 25  |
| Coercion                    | 15  |
| Lying                       | 10  |
| Persuasion                  | 5   |
| Total Value                 | 265 |
| Package Cost                | 240 |

This is a undercover unit that works in the border Arab communities, primarily against smugglers and terrorist infiltration networks. Require **Border Police** package.

| Unit Matilan                  |    |
|-------------------------------|----|
| Military Science              | 10 |
| Hardware                      | 5  |
| Infantry Tactics              | 5  |
| Medicine / Emergency Medicine | 5  |
| Aim / Longarm                 | 5  |
| Smallarm                      | 5  |
| Hiding                        | 10 |
| Concealment                   | 10 |
| Navigation                    | 10 |
| Land                          | 5  |
| Survival                      | 5  |
| Tracking                      | 25 |

|              |     |
|--------------|-----|
| Total Value  | 100 |
| Package Cost | 90  |

Matilan is a anti-infiltration unit that primarily works along the borders of the occupied territories. When they have identified a smuggling route or tracked down infiltrators they are just as likely to set up an ambush as attempt an arrest. Require **Border Police** package.

| Unit Yamam         |    |                                                                                                                                                                                                                                                                                                  |     |
|--------------------|----|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Military Science   | 30 | Survival                                                                                                                                                                                                                                                                                         | 10  |
| Hardware           | 5  | Armed HTH                                                                                                                                                                                                                                                                                        | 5   |
| Infantry Tactics   | 10 | Thrust                                                                                                                                                                                                                                                                                           | 10  |
| Police Science     | 25 | Climbing                                                                                                                                                                                                                                                                                         | 30  |
| Tactics            | 15 | Rappelling                                                                                                                                                                                                                                                                                       | 15  |
| Electrics          | 10 | Unarmed HTH                                                                                                                                                                                                                                                                                      | 25  |
| Medicine           | 10 | Combat Throw                                                                                                                                                                                                                                                                                     | 5   |
| Emergency Medicine | 10 | Grapple                                                                                                                                                                                                                                                                                          | 5   |
| Aim                | 50 | Punch                                                                                                                                                                                                                                                                                            | 10  |
| Longarm            | 15 | Parachute                                                                                                                                                                                                                                                                                        | 30  |
| Smallarm           | 20 |                                                                                                                                                                                                                                                                                                  |     |
| Demolitions        | 25 | Total Value                                                                                                                                                                                                                                                                                      | 500 |
| Military           | 10 | Package Cost                                                                                                                                                                                                                                                                                     | 450 |
| Hiding             | 25 | Israeli's dedicated domestic CT/HRT unit, Yamam has access to the best personnel, equipment and whatever money they need. They are considered to have the best snipers in Israel. All personnel are ex-special operations which this packages represents. Requires <b>Border Police</b> package. |     |
| Concealment        | 10 |                                                                                                                                                                                                                                                                                                  |     |
| Creeping           | 15 |                                                                                                                                                                                                                                                                                                  |     |
| Shadowing          | 5  |                                                                                                                                                                                                                                                                                                  |     |
| Navigation         | 10 |                                                                                                                                                                                                                                                                                                  |     |
| Land               | 5  |                                                                                                                                                                                                                                                                                                  |     |

| Mossad                  |    |                                                                                                                                                                                                                                                         |     |
|-------------------------|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Law                     | 20 | Punch                                                                                                                                                                                                                                                   | 5   |
| <i>Specific Country</i> | 10 | Drive                                                                                                                                                                                                                                                   | 15  |
| Military Science        | 20 | Automobile                                                                                                                                                                                                                                              | 5   |
| Hardware                | 10 | Computer Science                                                                                                                                                                                                                                        | 15  |
| Police Science          | 15 | Networking                                                                                                                                                                                                                                              | 5   |
| Procedure               | 5  | Security                                                                                                                                                                                                                                                | 10  |
| Research                | 25 | Forensics                                                                                                                                                                                                                                               | 25  |
| Photography             | 30 | Psychology                                                                                                                                                                                                                                              | 20  |
| Electrics               | 20 | Acting                                                                                                                                                                                                                                                  | 30  |
| Electronics             | 10 | Diplomacy                                                                                                                                                                                                                                               | 25  |
| Medicine                | 10 | Coercion                                                                                                                                                                                                                                                | 5   |
| Aim                     | 20 | Lying                                                                                                                                                                                                                                                   | 10  |
| Smallarm                | 10 | Persuasion                                                                                                                                                                                                                                              | 10  |
| Hiding                  | 20 |                                                                                                                                                                                                                                                         |     |
| Creeping                | 5  | Total Value                                                                                                                                                                                                                                             | 505 |
| Shadowing               | 10 | Package Cost                                                                                                                                                                                                                                            | 455 |
| Navigation              | 10 | The ha-Mossad le-Mdiin ule-Tafkidim Meyuhadim (Institute for Intelligence and Special Tasks) or simply Mossad is Israel's foreign oriented intelligence service. This package represents a field agent or case officer from the Collections Department. |     |
| Survival                | 20 |                                                                                                                                                                                                                                                         |     |
| Armed HTH               | 10 |                                                                                                                                                                                                                                                         |     |
| Unarmed HTH             | 20 |                                                                                                                                                                                                                                                         |     |
| Block                   | 5  |                                                                                                                                                                                                                                                         |     |
| Grapple                 | 10 |                                                                                                                                                                                                                                                         |     |

| Metsada             |     |
|---------------------|-----|
| Military Science    | 25  |
| Hardware            | 5   |
| Infantry Tactics    | 15  |
| Police Science      | 20  |
| Tactics             | 15  |
| Electrics           | 15  |
| Electronics         | 15  |
| Wiring              | 5   |
| General Mechanics   | 20  |
| Mechanical Systems  | 10  |
| Miniature Mechanics | 10  |
| Medicine            | 15  |
| Emergency Medicine  | 10  |
| Aim                 | 35  |
| Autofire            | 10  |
| Longarm             | 20  |
| Smallarm            | 10  |
| Demolitions         | 30  |
| Military            | 15  |
| Hiding              | 25  |
| Concealment         | 15  |
| Creeping            | 10  |
| Navigation          | 25  |
| Land                | 15  |
| Survival            | 5   |
| Armed HTH           | 25  |
| Swing               | 10  |
| Thrust              | 15  |
| Climbing            | 30  |
| Assisted            | 15  |
| Unarmed HTH         | 15  |
| Combat Throw        | 10  |
| Grapple             | 5   |
| Punch               | 10  |
| Drive               | 20  |
| Automobile          | 5   |
| Parachuting         | 40  |
| High Altitude       | 20  |
| Total Value         | 650 |
| Package Cost        | 590 |

The Special Operations Department of the Mossad conducts highly sensitive assassination, sabotage, paramilitary, and psychological warfare projects. All personnel come from IDF special operations units. Requires Army **Sayeret** package and not Mossad package to best represent individual skills.

| General Security Service |    | Punch                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | 5   |
|--------------------------|----|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| LG / L – Arabic          | 15 | Drive                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | 15  |
| Law                      | 20 | Automobile                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | 5   |
| Criminal                 | 10 | Forensics                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | 30  |
| Military Science         | 15 | Psychology                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | 25  |
| Hardware                 | 5  | Acting                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | 25  |
| Infantry Tactics         | 5  | Diplomacy                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | 30  |
| Police Science           | 20 | Coercion                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | 15  |
| Procedure                | 10 | Lying                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | 10  |
| Research                 | 15 | Persuasion                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | 10  |
| Sociology                | 20 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Medicine                 | 10 | Total Value                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | 480 |
| Aim                      | 25 | Package Cost                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | 435 |
| Autofire                 | 5  | The Sherut ha-Bitachon ha-Klali or Shin Bet (in Israel often referred to as Shabach) is responsible for internal security and counter-intelligence. This package represents an agent of the Arab Affairs Department which focuses primarily on Hamas and the PLO. The Non-Arab Affairs Department is concerned with foreign government and business operations within Israel, and the Jewish Department is tasked with the problem of extremist groups and immigrant originated organized crime. |     |
| Smallarm                 | 10 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Hiding                   | 25 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Creeping                 | 10 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Shadowing                | 10 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Survival                 | 15 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Armed HTH                | 15 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Swing                    | 5  |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Unarmed HTH              | 20 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Combat Throw             | 5  |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |
| Grapple                  | 10 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |     |

| Protective Service Department |    | Block                                                                                                                                                                                                                                                                                                 | 10  |
|-------------------------------|----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| Military Science              | 10 | Combat Throw                                                                                                                                                                                                                                                                                          | 10  |
| Hardware                      | 5  | Grapple                                                                                                                                                                                                                                                                                               | 5   |
| Infantry Tactics              | 5  | Punch                                                                                                                                                                                                                                                                                                 | 5   |
| Police Science                | 35 | Drive                                                                                                                                                                                                                                                                                                 | 20  |
| Tactics                       | 20 | Automobile                                                                                                                                                                                                                                                                                            | 5   |
| Medicine                      | 25 | Psychology                                                                                                                                                                                                                                                                                            | 10  |
| Emergency Medicine            | 15 |                                                                                                                                                                                                                                                                                                       |     |
| Aim                           | 35 | Total Value                                                                                                                                                                                                                                                                                           | 315 |
| Autofire                      | 15 | Package Cost                                                                                                                                                                                                                                                                                          | 285 |
| Longarm                       | 10 | The PSD is responsible for protecting Israeli government buildings and embassies, El Al flights, and overseeing security of defense industries. They also provide bodyguards for senior government officials along the lines of the Secret Service. Requires <b>General Security Service</b> package. |     |
| Smallarm                      | 10 |                                                                                                                                                                                                                                                                                                       |     |
| Survival                      | 5  |                                                                                                                                                                                                                                                                                                       |     |
| Armed HTH                     | 10 |                                                                                                                                                                                                                                                                                                       |     |
| Block                         | 5  |                                                                                                                                                                                                                                                                                                       |     |
| Swing                         | 5  |                                                                                                                                                                                                                                                                                                       |     |
| Thrust                        | 5  |                                                                                                                                                                                                                                                                                                       |     |
| Unarmed HTH                   | 15 |                                                                                                                                                                                                                                                                                                       |     |