

WARHAMMER THE OLD WORLD ROLEPLAYING GAME

NAME _____
ORIGIN _____
CAREER _____

FATE		XP	SPEED
MAXIMUM	REMAINING		

APPEARANCE

WS WEAPON SKILL <input type="checkbox"/>	Melee
BS BALLISTIC SKILL <input type="checkbox"/>	Defence
S STRENGTH <input type="checkbox"/>	Shooting
T TOUGHNESS <input type="checkbox"/>	Throwing
I INITIATIVE <input type="checkbox"/>	Brawn
Ag AGILITY <input type="checkbox"/>	Toil
Re REASON <input type="checkbox"/>	Survival
Fel FELLOWSHIP <input type="checkbox"/>	Endurance
	Awareness
	Dexterity
	Athletics
	Stealth
	Willpower
	Recall
	Leadership
	Charm

FAVoured: ☐

DOWNTIME IMPROVEMENT

SKILL NAME

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SKILL NAME

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SKILL NAME

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SKILL NAME

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

MARK FAILURES: ☐

LORE

TALENTS

COIN

Status _____

BRASS ☐ ☐ ☐ ☐ ☐

SILVER ☐ ☐ ☐ ☐ ☐

GOLD ☐ ☐ ☐ ☐ ☐

UNSPENT: ☐ SPENT: ☒

Reset to 3 Coin of your Status at start of adventure.

WEAPONS

Name Rng Dice Pool Dam lh/2h Traits

RESILIENCE

PROTECTION

TRAPPINGS

CONTACTS

TOUGHNESS + ARMOUR

WOUNDS

Treated

☐

☐

☐

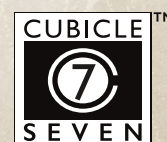
☐

CONDITIONS

☐ Staggered

ASSETS

Name Relationship



OFFICIALLY
LICENSED

MAGIC

WIZARD LEVEL

CASTING TEST DICE POOL

MISCAPT POOL

MISCAPT EFFECTS

OTHER CHARACTERS

SPELLS						
CV	Target	Range	Duration	Formalised	Memorised	Effect
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	
				<input type="checkbox"/>	<input type="checkbox"/>	

NOTES

GRIM PORTENT

EXACTING TEST PROGRESS

CLUES & INSIGHTS

FAVOURS OWED

