



NAME:
PLAYER:
CHRONICLE:

VIRTUE:
VICE:
CONCEPT:

INCARNATION:
AGENDA:
CATALYST:

ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

MENTAL

(3 unskilled)

- ☐ Academics 00000
- ☐ Computer 00000
- ☐ Crafts 00000
- ☐ Investigation 00000
- ☐ Medicine 00000
- ☐ Occult 00000
- ☐ Politics 00000
- ☐ Science 00000

PHYSICAL

(1 unskilled)

- ☐ Athletics 00000
- ☐ Brawl 00000
- ☐ Drive 00000
- ☐ Firearms 00000
- ☐ Larceny 00000
- ☐ Stealth 00000
- ☐ Survival 00000
- ☐ Weaponry 00000

SOCIAL

(1 unskilled)

- ☐ Animal Ken 00000
- ☐ Empathy 00000
- ☐ Expression 00000
- ☐ Intimidation 00000
- ☐ Persuasion 00000
- ☐ Socialize 00000
- ☐ Streetwise 00000
- ☐ Subterfuge 00000

OTHER TRAITS

MERITS

- ☐ _____ 00000
- ☐ _____ 00000
- ☐ _____ 00000
- ☐ _____ 00000
- ☐ _____ 00000
- ☐ _____ 00000
- ☐ _____ 00000

CONDITIONS

ASPIRATIONS

HEALTH

00000000000000
□□□□□□□□□□

WILLPOWER

000000000000
□□□□□□□□□□

COVER

000000000000

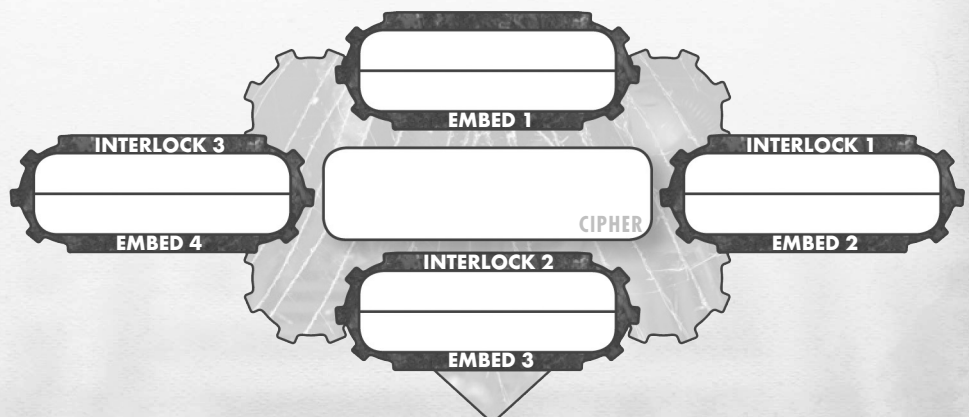
PRIMUM

000000000000

AETHER

□□□□□□□□□□
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Size: _____ Speed: _____
Defense: _____ Armor: _____
Initiative Mod: _____
Beats: □ □ □ □ □
Experiences: _____
Cover Beats: □ □ □ □ □
Cover Experiences: _____



Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) •
Merits 10 • Health = Stamina + Size •
Willpower = Resolve + Composure •
Size = 5 for adult humans • Starting Cover = 7 •
Defense = Lower of Dexterity or Wits + Athletics •
Initiative Mod = Dexterity + Composure •
Speed = Strength + Dexterity +5

FINAL TRUTH



OTHER MERTS

☐	_____	00000	☐	_____	00000	☐	_____	00000
☐	_____	00000	☐	_____	00000	☐	_____	00000
☐	_____	00000	☐	_____	00000	☐	_____	00000
☐	_____	00000	☐	_____	00000	☐	_____	00000

DEMONIC FORM

EMBEDS

EXPLOITS

_____	_____
_____	_____
_____	_____
_____	_____

INTERLOCKS

Interlock 1: _____ Dice Pool: _____ Cost: _____
Description: _____

Interlock 2: _____ Dice Pool: _____ Cost: _____
Description: _____

Interlock 3: _____ Dice Pool: _____ Cost: _____
Description: _____

COMBAT

Weapon/Attack	Damage	Range	Clip	Init.	Strength	Size

Armor

Rating: _____
Strength: _____
Defense: _____
Speed: _____
Description: _____



PACTS

EQUIPMENT

BOLTHOLE

LOCATION

DESCRIPTION



COVERS

Name: _____

Age: _____

Appearance: _____

COVER RATING

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MERITS

☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000

Notes: _____

Name: _____

Age: _____

Appearance: _____

COVER RATING

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MERITS

☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000

Notes: _____

Name: _____

Age: _____

Appearance: _____

COVER RATING

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MERITS

☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
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☐	_____	00000
☐	_____	00000
☐	_____	00000

Notes: _____

Name: _____

Age: _____

Appearance: _____

COVER RATING

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MERITS

☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
☐	_____	00000
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☐	_____	00000
☐	_____	00000

Notes: _____
