

ATTRIBUTES

ATTRIBUTES	
Strength	
Dexterity	
Stamina	
Charisma	
Manipulation	
Appearance	
Perception	
Intelligence	
Wits	

ABILITIES

○ Archery ○○○○○○○○

	Excels	Supernatural	Caste	Favored
Acrobatics				
Athletics				
Awareness				
Brawl				
Bureaucracy				
Dodge				
Integrity				
Investigation				
Larceny				
Linguistics				
Lore				
Medicine				
Melee				
Occult				
Performance				
Presence				
Resistance				
Ride				
Sail				
Socialize				
Stealth				
Survival				
Thrown				
War				

CATIA ABILITIES

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SPECIALTIES

VITAL INFO

Player	Caste	Name
Anima Banner		
Description		

CONFLICT

Natural Soak		Armored Soak		Total Soak	
Hardness		Base Parry		Evasion	
Resolve		Guile		Join Battle	
			ACC	DMG	DEF
<i>Unarmed</i>			4	7	0
					OVER
					1

Tags: *Bashing, Brawl, Grappling, Natural*

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags:

Weapon:

Tags: _____

Weapon:

Tags: _____

LANGUAGES

[illegible]

Merits/Flaws

Merit _____ ○○○○○

Description _____

Merit _____ ○○○○○

Description _____

Merit _____ ○○○○○

Description _____

Merit _____ ○○○○○

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Merit _____ ○○○○○

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Merit _____ ○○○○○

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Merit _____ ○○○○○

Description _____

Merit _____ ○○○○○

Description _____

Merit _____ ○○○○○

Description _____

Charms

[illegible]

Intimacies

The diagram shows a horizontal chain of eight light blue diamonds connected by black lines. To the right of the chain is a black sun-like symbol with eight triangular rays. Above the chain, a dark grey arrow points to the right and contains the word "Limit" in white. Below the chain, the word "Trigger" is written in black, followed by three horizontal lines for a response.

Anima Flare

- Dim
- Glowing
(-3 Stealth/Disguise)
- Burning
(Stealth N/A)
- Bonfire
(Iconic)

Essence

Personal

Peripheral

Base

(ESSx3)+10

(ESSx7)+26

[illegible]

Crafting	
Silver XP	
Gold XP	
White XP	

Health														
Base	Ox-Body									Temp Health (0)				
0	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-1	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-1	☐									☐	☐	☐	☐	☐
-2	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-2	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-4	☐									☐	☐	☐	☐	☐
1	☐									☐	☐	☐	☐	☐

Experience
Remaining (Normal)
Total (Normal)
Remaining (Solar)
Total (Solar)

Personal	Peripheral
• Self • Others • Relationships • Values • Beliefs • Attitudes • Emotions • Behaviors • Thoughts • Feelings • Opinions • Preferences • Interests • Hobbies • Skills • Abilities • Strengths • Weaknesses • Goals • Values • Beliefs • Attitudes • Emotions • Behaviors • Thoughts • Feelings • Opinions • Preferences • Interests • Hobbies • Skills • Abilities • Strengths • Weaknesses • Goals	• Self • Others • Relationships • Values • Beliefs • Attitudes • Emotions • Behaviors • Thoughts • Feelings • Opinions • Preferences • Interests • Hobbies • Skills • Abilities • Strengths • Weaknesses • Goals • Values • Beliefs • Attitudes • Emotions • Behaviors • Thoughts • Feelings • Opinions • Preferences • Interests • Hobbies • Skills • Abilities • Strengths • Weaknesses • Goals