

**ATTRIBUTES**

FIGHTING	
AGILITY	
STRENGTH	
ENDURANCE	
REASON	
INTUITION	
PSYCHE	

CODENAME**CONCEPT****PT.POOL****HEALTH**

<input type="checkbox"/> STUNNED (-1D/RND)	<input type="checkbox"/> SEV. WOUNDED (-2D)	<input type="checkbox"/> MORTALLY WOUNDED (-4D)
<input type="checkbox"/> WOUNDED (-1D)	<input type="checkbox"/> INCAPACITATED (-3D)	<input type="checkbox"/> DEAD

SKILLS**ATT.**

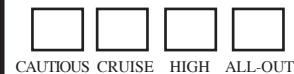
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DICE**SKILLS****ATT.**

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DICE**RESISTANCE****STRENGTH****ARMOR(E/P)****SPECIAL**

STUN LIMIT (=STR):

TECHNICAL DATA**MOVEMENT**

CAUTIOUS CRUISE HIGH ALL-OUT

CHARACTER POINTS**KARMA**

KARMA PTS.

BAD KARMA

POPULARITY

FAME



INFAMY



AMMUNITION

TYPE/#: _____

TYPE/#:

RESOURCES

RATING #1

RATING #2

HISTORY OR NOTES

CHARACTER QUOTE

SUPER POWERS

TOTAL POINTS

POWER _____ COST _____ RANKS _____ TIME _____ DURATION _____
EFFECT _____

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