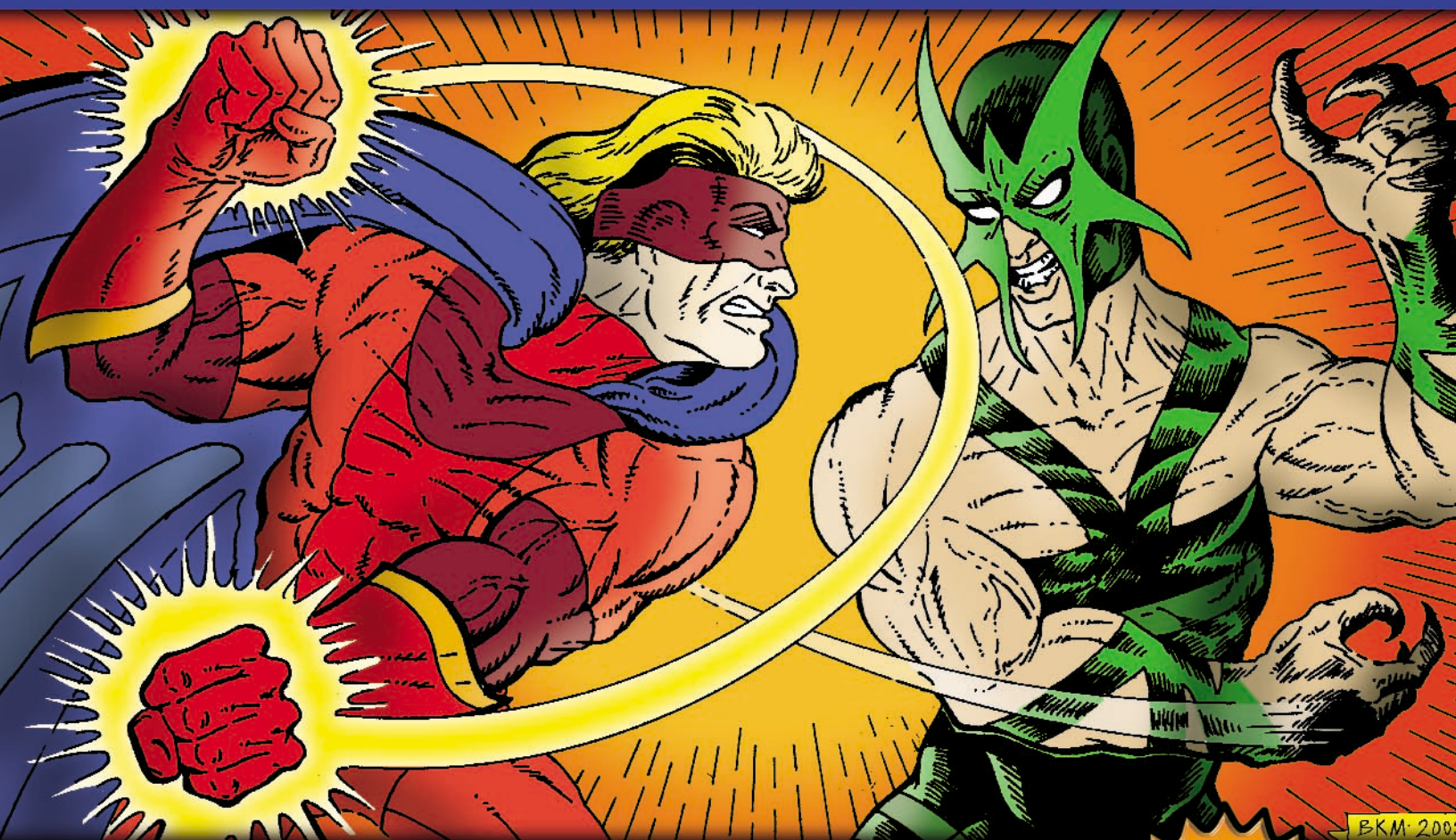


REQUIRES THE MUTANTS & MASTERMINDS RPG, SECOND EDITION, FOR USE

# SUPERLINE CAMPAIGN PLANNER



BY PHILIP REED AND MICHAEL HAMMES



**M&M**  
SUPERLINK

REVISED  
AND  
EXPANDED!

# SUPERLINE CAMPAIGN PLANNER

by Philip Reed  
and Michael Hammes

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Bradley K. McDevitt

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Special thanks  
to the users of  
[www.atomicthinktank.com](http://www.atomicthinktank.com)  
for their assistance  
and suggestions.

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# INTRODUCTION

Welcome to the revised 2nd edition of **Superline: Campaign Planner** for use with **2nd Edition M&M Superlink**. As with the 1st edition, the purpose of this product is to provide you, the Gamemaster, with handy forms to better organize your M&M campaign.

Our suggestion is to print out the forms you need, hole-punch them, and put them in a three-ring binder for easy reference.

Although the forms are largely self-explanatory, we have included a small user guide as an overview.

## Campaign Overview (p. 3)

This sheet should only be needed once for any campaign and is designed to assist in the design of the framework of the campaign.

## Published Adventure Used (p. 4)

This sheet is used to track any published adventures included in the campaign. If you find yourself in need of adventures, Ronin Arts' **Superline** series presents new adventures each issue.

## Approved Sourcebook (p. 5)

This sheet tracks any additional sourcebooks (and material out of those sourcebooks) other than the basic rules used in the campaign; it is meant as the "official" sourcebook list.

## City Information (p. 6-8)

A series of three sheets designed for the GM to reference basic information about the heroes' city and the NPCs that the heroes are most likely to encounter.

## Location/Building (p. 9-10)

These sheets serve both as a means of further detailing important locations in the campaign (i.e. to expand on the locations listed in the City Information sheets), and as a location-specific adventure planner.

## Organization/Secret Society (p. 11-12)

These sheets can be used to flesh out and track any organization, from the heroes' own to government agencies to villainous cartels.

## Villain Datafile (p. 13-15)

These three sheets are designed for major campaign or adventure villains (i.e. those listed in the City Information and Organization/Secret Society sheets).

The initial two sheets need to be filled out only if the villain is to be a recurring element in the campaign; the third sheet can be used as the statistic sheet for both recurring villains and those designed for a single adventure.

## Minion/Supporting Cast (p. 16)

A simplified sheet for tracking minions and members of the supporting cast (i.e. reporters, muggers, etc., including those from the City, Location/Building, and Organization/Secret Society Information sheets); this sheet can also be used for major single adventure villains.

## NPC/Organization Memorable Encounters (p. 17)

This is a continuation sheet for the Memorable Encounters In The Campaign sections found in the Organization/Secret Society, Villain Datafile, and Minion/Supporting Cast, and Plot Device sheets.

## Headquarters/Hideout (p. 18)

This sheet can be used for both the heroes' headquarters as well as villain hideouts (i.e. those reference in the Villain Datafile). It can also be used for any other buildings that can make use of the Headquarters features (i.e. private mansions with security systems, government offices, etc.).

## Powers And The Law (p. 19)

This sheet focuses attention on any specific laws regarding the use of superpowers in the campaign.

## Powers And Society (p. 20)

This sheet focuses attention on how the "normal" population feels about super-powered beings in the world.

## Custom Powers (p. 21)

Use this sheet to track any powers included in the campaign beyond those found in the sourcebooks, to track changes to powers from the sourcebooks, or simply as a handy reference guide if your campaign only allows a limited selection of powers.

## Archetypes In The Campaign (p. 22)

Keep track of archetypes beyond those found in the sourcebooks, use it as a handy reference for sourcebook archetypes allowed in your campaign, or even as a character sheet for player heroes based on archetypes.

## Custom Drawback (p. 23)

This sheet can be used to keep track of hero and NPC drawbacks, both unique and from the sourcebooks.

## Drawback Tracker (p. 24)

This sheet is meant as an aid for the GM to keep track of the heroes' individual drawbacks from adventure to adventure.

## Complications Tracker (p. 25)

Complications mean hero points. This sheet is designed to allow the GM to track individual heroes' complications on an adventure-to-adventure basis to ensure that all the heroes have an opportunity to face complications.

## Plot Device (p.26)

This sheet is designed for creating and tracking any über-powerful gadgets and agents of the campaign.

## Global Hot Spots (p.27)

This sheet is designed to serve as a guide for possible adventure locations.

## Adventure Outline (p.28)

Use this sheet to create the framework of an entire scene-based (event-based) adventure.

## Scene (p.29)

This sheet is used to flesh out the scenes listed in the Adventure Outline.

## Rumor/Adventure Lead (p.30)

Rumors are a great way to introduce upcoming adventures to heroes; this sheet tracks them.

## Future Adventure Idea (p. 31)

When inspiration for an adventure strikes, write down the pertinent information here and then create the adventure using the Adventure Outline and Scene sheets.

## Session History (p. 32)

Consider this sheet the diary of the campaign; complete it after every session to keep a chronological history for future reference, to return to for adventure ideas, and to reminisce.

## Unresolved Issue/Leads (p. 33)

When things are left hanging by the heroes during a session, this sheet allows the GM to track them for inclusion in future adventures.

## Adventure/Gamemaster Review (p. 34)

This sheet should be handed out and collected by the Gamemaster at the end of each game session/adventure; a few minutes spent giving honest feedback makes the game more enjoyable for everybody.

## Notes (p. 35)

If it can't be put, or won't fit, on an existing form, keep track of it here.

|                                                    |                                                          |                           |  |
|----------------------------------------------------|----------------------------------------------------------|---------------------------|--|
| <b>CAMPAIGN TITLE</b>                              |                                                          |                           |  |
| <b>GAMEMASTER</b>                                  |                                                          |                           |  |
| <b>PUBLISHED SETTING</b>                           | <input type="checkbox"/> Yes <input type="checkbox"/> No | <b>NAME AND PUBLISHER</b> |  |
| <b>CAMPAIGN ROSTER OF HEROES/PLAYER CHARACTERS</b> |                                                          |                           |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |
| <b>HERO NAME</b>                                   |                                                          | <b>PLAYER NAME</b>        |  |

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| <b>CAMPAIGN START DATE</b> |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | <b>CURRENT DATE</b> |  |
| <b>CAMPAIGN SETTING</b>    | <input type="checkbox"/> Modern <input type="checkbox"/> Historical <input type="checkbox"/> Futuristic <input type="checkbox"/> Otherworldly <input type="checkbox"/> Other:                                                                                                                                                                                                                                                                                                                                                                                            |                     |  |
| <b>CAMPAIGN STYLE</b>      | <input type="checkbox"/> Four-Color <input type="checkbox"/> Grim and Gritty <input type="checkbox"/> Somewhere in Between<br><b>LETHALITY</b> <input type="checkbox"/> High <input type="checkbox"/> Low <b>REALISM</b> <input type="checkbox"/> High <input type="checkbox"/> Low                                                                                                                                                                                                                                                                                      |                     |  |
| <b>CAMPAIGN GENRE</b>      | <input type="checkbox"/> Golden Age <input type="checkbox"/> Silver Age <input type="checkbox"/> Bronze Age <input type="checkbox"/> Iron Age <input type="checkbox"/> Modern Age<br><input type="checkbox"/> Other:                                                                                                                                                                                                                                                                                                                                                     |                     |  |
| <b>POWER ORIGIN</b>        | <b>SUBGENRE</b> <input type="checkbox"/> None <input type="checkbox"/> Pulp Heroes <input type="checkbox"/> World War II <input type="checkbox"/> Lighthearted <input type="checkbox"/> Cold War<br><input type="checkbox"/> Social Issues <input type="checkbox"/> Lone Wolves <input type="checkbox"/> Other:<br><input type="checkbox"/> Aliens <input type="checkbox"/> Gods <input type="checkbox"/> Magic & Mysticism <input type="checkbox"/> Mutations <input type="checkbox"/> Psionic <input type="checkbox"/> Super-Science <input type="checkbox"/> Training |                     |  |

| <b>CAMPAIGN BACKGROUND</b> |  |
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| <b>ROLE OF HEROES</b> |  |
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| <b>CAMPAIGN GOALS/OBJECTIVES</b> |  |
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| PUBLISHED ADVENTURE USED     |  |              |                                                                                          |
|------------------------------|--|--------------|------------------------------------------------------------------------------------------|
| ADVENTURE TITLE<br>PUBLISHER |  | SOURCE TITLE |                                                                                          |
|                              |  | SOURCE TYPE  | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
| MEMORABLE EVENTS             |  |              |                                                                                          |
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| ADVENTURE OUTCOME            |  |              |                                                                                          |
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| PUBLISHED ADVENTURE USED     |  |              |                                                                                          |
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| ADVENTURE TITLE<br>PUBLISHER |  | SOURCE TITLE |                                                                                          |
|                              |  | SOURCE TYPE  | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
| MEMORABLE EVENTS             |  |              |                                                                                          |
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| ADVENTURE OUTCOME            |  |              |                                                                                          |
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| APPROVED SOURCEBOOK           |  |               |                                                                                          |
|-------------------------------|--|---------------|------------------------------------------------------------------------------------------|
| SOURCEBOOK TITLE<br>PUBLISHER |  | SOURCE TYPE   | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
|                               |  | PLAYER ACCESS | <input type="checkbox"/> Yes <input type="checkbox"/> No                                 |
| SECTIONS/RULES USED           |  |               |                                                                                          |
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| APPROVED SOURCEBOOK           |  |               |                                                                                          |
|-------------------------------|--|---------------|------------------------------------------------------------------------------------------|
| SOURCEBOOK TITLE<br>PUBLISHER |  | SOURCE TYPE   | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
|                               |  | PLAYER ACCESS | <input type="checkbox"/> Yes <input type="checkbox"/> No                                 |
| SECTIONS/RULES USED           |  |               |                                                                                          |
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| APPROVED SOURCEBOOK           |  |               |                                                                                          |
|-------------------------------|--|---------------|------------------------------------------------------------------------------------------|
| SOURCEBOOK TITLE<br>PUBLISHER |  | SOURCE TYPE   | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
|                               |  | PLAYER ACCESS | <input type="checkbox"/> Yes <input type="checkbox"/> No                                 |
| SECTIONS/RULES USED           |  |               |                                                                                          |
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| APPROVED SOURCEBOOK           |  |               |                                                                                          |
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| SOURCEBOOK TITLE<br>PUBLISHER |  | SOURCE TYPE   | <input type="checkbox"/> Print <input type="checkbox"/> PDF <input type="checkbox"/> Web |
|                               |  | PLAYER ACCESS | <input type="checkbox"/> Yes <input type="checkbox"/> No                                 |
| SECTIONS/RULES USED           |  |               |                                                                                          |
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## CITY INFORMATION 1 OF 3

CITY NAME

LOCATION

CITY MAP

## CITY DISTRICTS/NEIGHBORHOODS

| DISTRICT | TYPE | <input type="checkbox"/> Residential <input type="checkbox"/> Commercial <input type="checkbox"/> Business <input type="checkbox"/> Industrial |
|----------|------|------------------------------------------------------------------------------------------------------------------------------------------------|
|          |      |                                                                                                                                                |
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## IMPORTANT BUILDINGS/LANDMARKS

| LOCATION | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|----------|-------|----------------------------------------------------------|
|          |       |                                                          |
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## CITY INFORMATION 2 OF 3

CITY NAME

## NPC HEROES KNOWN TO REGULARLY OPERATE IN THE CITY

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## VILLAINS KNOWN TO REGULARLY OPERATE IN THE CITY

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## IMPORTANT NPCS OF THE COMMUNITY (POLITICAL LEADERS, CELEBRITIES, ETC.)

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## ORGANIZATIONS (VILLAINOUS/HEROIC) KNOWN TO OPERATE IN THE CITY

|              |  |       |                                                          |
|--------------|--|-------|----------------------------------------------------------|
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## CITY INFORMATION 3 OF 3

CITY NAME

## CITY POLICE DEPARTMENT INFORMATION AND IMPORTANT NPCS

MAIN BUILDING AT

|              |  |       |                                                          |
|--------------|--|-------|----------------------------------------------------------|
| COMMISSIONER |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| CAPTAIN      |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| LIEUTENANT   |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT      |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT      |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT      |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT      |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## CITY FIRE DEPARTMENT INFORMATION AND IMPORTANT NPCS

MAIN BUILDING AT

|         |  |       |                                                          |
|---------|--|-------|----------------------------------------------------------|
| CHIEF   |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SUPPORT |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## CITY MEDIA PERSONALITIES

|     |  |           |  |       |                                                          |
|-----|--|-----------|--|-------|----------------------------------------------------------|
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## OTHER EMERGENCY/CITY WORKERS THAT MAY BE MET ON A REGULAR BASIS

|     |  |           |  |       |                                                          |
|-----|--|-----------|--|-------|----------------------------------------------------------|
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | WORKS FOR |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## OTHER NOTES/IMPORTANT CITY-RELATED INFORMATION

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## LOCATION/BUILDING 1 OF 2

NAME

ADDRESS

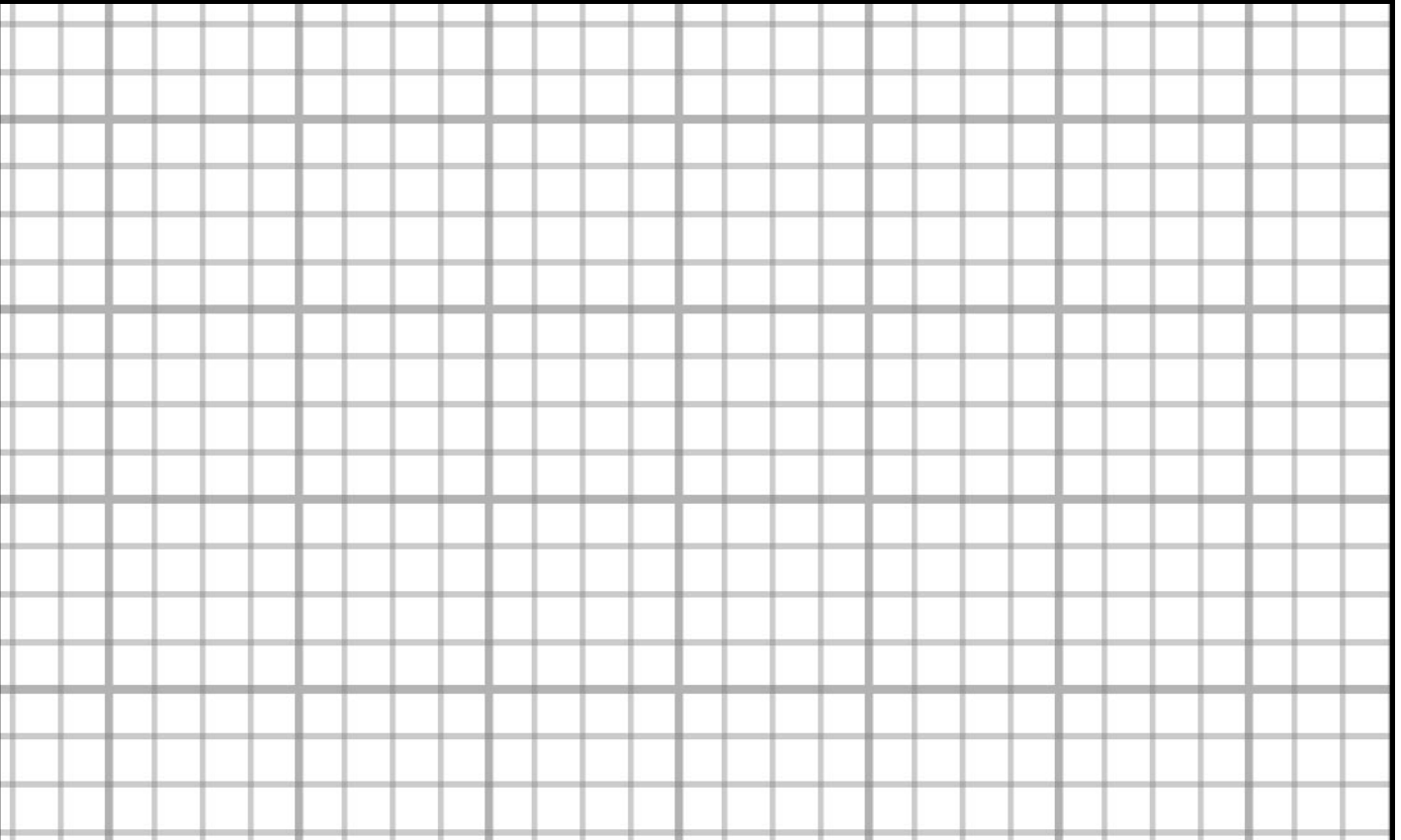
COMMON KNOWLEDGE – DC 10 KNOWLEDGE (GM-DETERMINED SPECIALTY) CHECK REQUIRED

BASIC KNOWLEDGE – DC 15 KNOWLEDGE (GM-DETERMINED SPECIALTY) CHECK REQUIRED

DETAILED KNOWLEDGE – DC 20 KNOWLEDGE (GM-DETERMINED SPECIALTY) CHECK REQUIRED

OBSCURE KNOWLEDGE – DC 30 KNOWLEDGE (GM-DETERMINED SPECIALTY) CHECK REQUIRED

## LOCATION/BUILDING MAP



[illegible]

[illegible]

## ORGANIZATION/SECRET SOCIETY (PAGE 2 OF 2)

ORGANIZATION

## SUPPORTERS

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
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| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## DETRACTORS

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
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| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## ALLIED ORGANIZATIONS

|              |  |       |                                                          |
|--------------|--|-------|----------------------------------------------------------|
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## ENEMY ORGANIZATIONS

|              |  |       |                                                          |
|--------------|--|-------|----------------------------------------------------------|
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## MISCELLANEOUS INFORMATION

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## FIRST ENCOUNTERED BY HEROES/FIRST INTRODUCED IN CAMPAIGN

|               |  |              |  |
|---------------|--|--------------|--|
| CAMPAIGN DATE |  | SESSION DATE |  |
|---------------|--|--------------|--|

## EVENT/ENCOUNTER SPECIFICS

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## MEMORABLE ENCOUNTERS IN THE CAMPAIGN

|               |  |              |  |
|---------------|--|--------------|--|
| CAMPAIGN DATE |  | SESSION DATE |  |
|---------------|--|--------------|--|

## EVENT/ENCOUNTER SPECIFICS

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| VILLAIN DATAFILE (PAGE 1 OF 3)                                                                                                                                                                                                                                                                                                         |                                     |                    |                                                          |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|--------------------|----------------------------------------------------------|
| <b>ALIAS/VILLAIN NAME</b><br><b>AKA</b>                                                                                                                                                                                                                                                                                                |                                     |                    | <b>POWER LEVEL</b>                                       |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    | <b>VILLAIN POINTS</b>                                    |
|                                                                                                                                                                                                                                                                                                                                        | <b>PERSONALITY/DESCRIPTION</b>      |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
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|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        | <b>BACKGROUND</b>                   |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        | <b>REAL NAME</b>                    | <b>NATIONALITY</b> |                                                          |
| <b>CHARACTER SKETCH</b>                                                                                                                                                                                                                                                                                                                |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
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|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        | <b>CATCH PHRASES AND MANNERISMS</b> |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
| <b>VILLAIN'S MOTIVATION</b>                                                                                                                                                                                                                                                                                                            |                                     |                    |                                                          |
| <input type="checkbox"/> Conquest <input type="checkbox"/> Destruction <input type="checkbox"/> Greed <input type="checkbox"/> Madness <input type="checkbox"/> Peace <input type="checkbox"/> Power <input type="checkbox"/> Revenge <input type="checkbox"/> Sadism <input type="checkbox"/> Thrills <input type="checkbox"/> Other: |                                     |                    |                                                          |
| <b>GOALS/OBJECTIVES</b>                                                                                                                                                                                                                                                                                                                |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
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|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
| <b>RESOURCES</b>                                                                                                                                                                                                                                                                                                                       |                                     |                    |                                                          |
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|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
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|                                                                                                                                                                                                                                                                                                                                        |                                     |                    |                                                          |
| <b>HEADQUARTERS AND HIDEOUTS</b>                                                                                                                                                                                                                                                                                                       |                                     |                    |                                                          |
| <b>LOCATION</b>                                                                                                                                                                                                                                                                                                                        |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>LOCATION</b>                                                                                                                                                                                                                                                                                                                        |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>LOCATION</b>                                                                                                                                                                                                                                                                                                                        |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>MINIONS</b>                                                                                                                                                                                                                                                                                                                         |                                     |                    |                                                          |
| <b>NPC</b>                                                                                                                                                                                                                                                                                                                             |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>NPC</b>                                                                                                                                                                                                                                                                                                                             |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>NPC</b>                                                                                                                                                                                                                                                                                                                             |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| <b>NPC</b>                                                                                                                                                                                                                                                                                                                             |                                     | <b>SHEET</b>       | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## VILLAIN DATAFILE (PAGE 2 OF 3)

ALIAS/VILLAIN NAME

## ACCOMPLICES

|     |  |       |                                                          |
|-----|--|-------|----------------------------------------------------------|
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## ORGANIZATIONS

|              |  |       |                                                          |
|--------------|--|-------|----------------------------------------------------------|
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| ORGANIZATION |  | SHEET | <input type="checkbox"/> Yes <input type="checkbox"/> No |

## CRIMINAL HISTORY

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## NOTES

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LAST KNOWN LOCATION

STATUS

☐ Active ☐ Deceased ☐ Incarcerated ☐ Retired

## FIRST ENCOUNTERED BY HEROES/FIRST INTRODUCED IN CAMPAIGN

|               |  |              |  |
|---------------|--|--------------|--|
| CAMPAIGN DATE |  | SESSION DATE |  |
|---------------|--|--------------|--|

## EVENT/ENCOUNTER SPECIFICS

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## MEMORABLE ENCOUNTERS IN THE CAMPAIGN

|               |  |              |  |
|---------------|--|--------------|--|
| CAMPAIGN DATE |  | SESSION DATE |  |
|---------------|--|--------------|--|

## EVENT/ENCOUNTER SPECIFICS

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## VILLAIN DATAFILE (PAGE 3 OF 3)

ALIAS/VILLAIN NAME

## ABILITIES

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

MODIFIER

MODIFIER

MODIFIER

MODIFIER

MODIFIER

MODIFIER

## SAVES

TOUGHNESS

FORTITUDE

REFLEX

WILL

## COMBAT

INITIATIVE

ATTACK

DAMAGE

DEFENSE

## SKILLS

## FEATS

## POWERS

## DRAWBACKS

| MINION/SUPPORTING CAST                                   |                                                                                                                                          |             |              |  |  |
|----------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------|-------------|--------------|--|--|
| ALIAS                                                    |                                                                                                                                          | POWER LEVEL |              |  |  |
| REAL NAME                                                |                                                                                                                                          |             |              |  |  |
| DESCRIPTION                                              | ABILITIES/SAVES/COMBAT                                                                                                                   |             |              |  |  |
|                                                          | STRENGTH                                                                                                                                 |             | INITIATIVE   |  |  |
|                                                          | DEXTERITY                                                                                                                                |             | ATTACK       |  |  |
|                                                          | CONSTITUTION                                                                                                                             |             | DAMAGE       |  |  |
|                                                          | INTELLIGENCE                                                                                                                             |             | DEFENSE      |  |  |
|                                                          | WISDOM                                                                                                                                   |             | FORTITUDE    |  |  |
|                                                          | CHARISMA                                                                                                                                 |             | REFLEX       |  |  |
|                                                          |                                                                                                                                          |             | WILL         |  |  |
| QUIRKS, PERSONALITY, MANNERISMS                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
| HISTORY                                                  |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
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|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
| NOTABLE SKILLS, FEATS, POWERS, ETC.                      |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
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|                                                          |                                                                                                                                          |             |              |  |  |
| LAST KNOWN LOCATION                                      |                                                                                                                                          |             |              |  |  |
| STATUS                                                   | <input type="checkbox"/> Active <input type="checkbox"/> Deceased <input type="checkbox"/> Incarcerated <input type="checkbox"/> Retired |             |              |  |  |
| FIRST ENCOUNTERED BY HEROES/FIRST INTRODUCED IN CAMPAIGN |                                                                                                                                          |             |              |  |  |
| CAMPAIGN DATE                                            |                                                                                                                                          |             | SESSION DATE |  |  |
| EVENT/ENCOUNTER SPECIFICS                                |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
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|                                                          |                                                                                                                                          |             |              |  |  |
| MEMORABLE ENCOUNTERS IN THE CAMPAIGN                     |                                                                                                                                          |             |              |  |  |
| CAMPAIGN DATE                                            |                                                                                                                                          |             | SESSION DATE |  |  |
| EVENT/ENCOUNTER SPECIFICS                                |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |
|                                                          |                                                                                                                                          |             |              |  |  |

## NPC/ORGANIZATION MEMORABLE ENCOUNTERS IN THE CAMPAIGN

NPC/ORGANIZATION

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

SESSION DATE

EVENT/ENCOUNTER SPECIFICS

CAMPAIGN DATE

EVENT/ENCOUNTER SPECIFICS

[illegible]

|                                           |                                                                                                                                                                    |              |
|-------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------|
| REGISTRATION<br>LEGALITY<br>PRISON SYSTEM | POWERS AND THE LAW                                                                                                                                                 |              |
|                                           | <input type="checkbox"/> Required by Law <input type="checkbox"/> Voluntary <input type="checkbox"/> No registration/no central database of powered citizens       |              |
|                                           | <input type="checkbox"/> Public use of powers is a crime <input type="checkbox"/> Unlicensed public use of powers is a crime <input type="checkbox"/> No laws      |              |
|                                           | <input type="checkbox"/> Specialized prisons exist <input type="checkbox"/> Some prisons have specialized wings <input type="checkbox"/> No specialized facilities |              |
| EXISTING LAWS REGARDING SUPERPOWERS       |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |
| LAW                                       |                                                                                                                                                                    | DATE ENACTED |
| SUMMARY                                   |                                                                                                                                                                    |              |

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| NOTES |
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| CUSTOM POWER            |      |
|-------------------------|------|
| POWER NAME              | COST |
| EFFECT                  |      |
| ACTION                  |      |
| RANGE                   |      |
| DURATION                |      |
| SAVING THROW            |      |
| DESCRIPTION             |      |
|                         |      |
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| POWER FEATS             |      |
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| EXTRAS                  |      |
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| FLAWS                   |      |
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|                         |      |
| NOTES/POWER IS BASED ON |      |
|                         |      |
|                         |      |
|                         |      |

ARCHETYPE NAME

POWER LEVEL

## ABILITIES

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

MODIFIER

MODIFIER

MODIFIER

MODIFIER

MODIFIER

MODIFIER

## SAVES

TOUGHNESS

FORTITUDE

REFLEX

WILL

## SKILLS

## FEATS

## POWERS

## COMBAT

ATTACK

INITIATIVE

DAMAGE

DEFENSE

## DRAWBACKS

## NOTES

| CUSTOM DRAWBACK      |                                                                                                                       |       |
|----------------------|-----------------------------------------------------------------------------------------------------------------------|-------|
| DRAWBACK NAME        |                                                                                                                       | VALUE |
| FREQUENCY            | <input type="checkbox"/> Uncommon (+1) <input type="checkbox"/> Common (+2) <input type="checkbox"/> Very Common (+3) |       |
| INTENSITY            | <input type="checkbox"/> Minor (0) <input type="checkbox"/> Moderate (+1) <input type="checkbox"/> Major (+2)         |       |
| DRAWBACK DESCRIPTION |                                                                                                                       |       |
|                      |                                                                                                                       |       |
|                      |                                                                                                                       |       |
|                      |                                                                                                                       |       |
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| CUSTOM DRAWBACK      |                                                                                                                       |       |
|----------------------|-----------------------------------------------------------------------------------------------------------------------|-------|
| DRAWBACK NAME        |                                                                                                                       | VALUE |
| FREQUENCY            | <input type="checkbox"/> Uncommon (+1) <input type="checkbox"/> Common (+2) <input type="checkbox"/> Very Common (+3) |       |
| INTENSITY            | <input type="checkbox"/> Minor (0) <input type="checkbox"/> Moderate (+1) <input type="checkbox"/> Major (+2)         |       |
| DRAWBACK DESCRIPTION |                                                                                                                       |       |
|                      |                                                                                                                       |       |
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| CUSTOM DRAWBACK      |                                                                                                                       |       |
|----------------------|-----------------------------------------------------------------------------------------------------------------------|-------|
| DRAWBACK NAME        |                                                                                                                       | VALUE |
| FREQUENCY            | <input type="checkbox"/> Uncommon (+1) <input type="checkbox"/> Common (+2) <input type="checkbox"/> Very Common (+3) |       |
| INTENSITY            | <input type="checkbox"/> Minor (0) <input type="checkbox"/> Moderate (+1) <input type="checkbox"/> Major (+2)         |       |
| DRAWBACK DESCRIPTION |                                                                                                                       |       |
|                      |                                                                                                                       |       |
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| CUSTOM DRAWBACK      |                                                                                                                       |       |
|----------------------|-----------------------------------------------------------------------------------------------------------------------|-------|
| DRAWBACK NAME        |                                                                                                                       | VALUE |
| FREQUENCY            | <input type="checkbox"/> Uncommon (+1) <input type="checkbox"/> Common (+2) <input type="checkbox"/> Very Common (+3) |       |
| INTENSITY            | <input type="checkbox"/> Minor (0) <input type="checkbox"/> Moderate (+1) <input type="checkbox"/> Major (+2)         |       |
| DRAWBACK DESCRIPTION |                                                                                                                       |       |
|                      |                                                                                                                       |       |
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| DRAWBACK TRACKER |                                                                                                        |                     |        |
|------------------|--------------------------------------------------------------------------------------------------------|---------------------|--------|
| HERO NAME        |                                                                                                        |                     | PLAYER |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| SESSION NOTES    |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
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| DRAWBACK TRACKER |                                                                                                        |                     |        |
|------------------|--------------------------------------------------------------------------------------------------------|---------------------|--------|
| HERO NAME        |                                                                                                        |                     | PLAYER |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| DRAWBACK         |                                                                                                        |                     |        |
| FREQUENCY        | <input type="checkbox"/> Uncommon <input type="checkbox"/> Common <input type="checkbox"/> Very Common | LAST CAME INTO PLAY |        |
| INTENSITY        | <input type="checkbox"/> Minor <input type="checkbox"/> Moderate <input type="checkbox"/> Major        |                     |        |
| SESSION NOTES    |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |
|                  |                                                                                                        |                     |        |

| COMPLICATIONS TRACKER |               |                   |                                                          |
|-----------------------|---------------|-------------------|----------------------------------------------------------|
| HERO NAME             | PLAYER        |                   |                                                          |
| DATE                  | CAMPAIGN DATE | SESSION DATE      |                                                          |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NOTES                 |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |

| COMPLICATIONS TRACKER |               |                   |                                                          |
|-----------------------|---------------|-------------------|----------------------------------------------------------|
| HERO NAME             | PLAYER        |                   |                                                          |
| DATE                  | CAMPAIGN DATE | SESSION DATE      |                                                          |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NOTES                 |               |                   |                                                          |
|                       |               |                   |                                                          |
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|                       |               |                   |                                                          |

| COMPLICATIONS TRACKER |               |                   |                                                          |
|-----------------------|---------------|-------------------|----------------------------------------------------------|
| HERO NAME             | PLAYER        |                   |                                                          |
| DATE                  | CAMPAIGN DATE | SESSION DATE      |                                                          |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NOTES                 |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |

| COMPLICATIONS TRACKER |               |                   |                                                          |
|-----------------------|---------------|-------------------|----------------------------------------------------------|
| HERO NAME             | PLAYER        |                   |                                                          |
| DATE                  | CAMPAIGN DATE | SESSION DATE      |                                                          |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| COMPLICATION          |               | BROUGHT INTO PLAY | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NOTES                 |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |
|                       |               |                   |                                                          |

| PLOT DEVICE                                              |  |              |                                                                  |
|----------------------------------------------------------|--|--------------|------------------------------------------------------------------|
| PLOT DEVICE NAME                                         |  | UNIQUE       | <input type="checkbox"/> Yes <input type="checkbox"/> No         |
| DEVICE ORIGIN                                            |  | TYPE         | <input type="checkbox"/> Item <input type="checkbox"/> Character |
| FIRST APPEARANCE                                         |  |              |                                                                  |
| CURRENT LOCATION                                         |  |              |                                                                  |
| APPEARANCE/DESCRIPTION                                   |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
| HISTORY/CREATION STORY                                   |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
| DEVICE ABILITIES/STRENGTHS/FLAWS                         |  |              | DEVICE SKETCH                                                    |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
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|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
| FIRST ENCOUNTERED BY HEROES/FIRST INTRODUCED IN CAMPAIGN |  |              |                                                                  |
| CAMPAIGN DATE                                            |  | SESSION DATE |                                                                  |
| EVENT/ENCOUNTER SPECIFICS                                |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |
| MEMORABLE ENCOUNTERS IN THE CAMPAIGN                     |  |              |                                                                  |
| CAMPAIGN DATE                                            |  | SESSION DATE |                                                                  |
| EVENT/ENCOUNTER SPECIFICS                                |  |              |                                                                  |
|                                                          |  |              |                                                                  |
|                                                          |  |              |                                                                  |

GLOBAL HOT SPOTS



|    |  |                   |                                                          |
|----|--|-------------------|----------------------------------------------------------|
| 1  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 2  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 3  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 4  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 5  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 6  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 7  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 8  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 9  |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |
| 10 |  | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|    |  |                   |                                                          |

| NOTES |  |
|-------|--|
|       |  |
|       |  |

| ADVENTURE OUTLINE                         |  |                 |                                                          |
|-------------------------------------------|--|-----------------|----------------------------------------------------------|
| ISSUE #                                   |  | ADVENTURE TITLE |                                                          |
| LOCATION/SETTING                          |  |                 |                                                          |
| ADVENTURE HOOK                            |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
| ADVENTURE SYNOPSIS                        |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
| KEY VILLAINS/MINIONS/SUPPORTING CAST      |  |                 |                                                          |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                       |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| PLANNED SCENES                            |  |                 |                                                          |
| SCENE #1                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #2                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #3                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #4                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #5                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #6                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #7                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SCENE #8                                  |  | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| PREFERRED OUTCOME                         |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
| ACTUAL OUTCOME/POSSIBLE FUTURE ADVENTURES |  |                 |                                                          |
|                                           |  |                 |                                                          |
|                                           |  |                 |                                                          |
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|                                                |                                                                      |                 |                                                          |
|------------------------------------------------|----------------------------------------------------------------------|-----------------|----------------------------------------------------------|
| SCENE #                                        |                                                                      | SCENE           |                                                          |
|                                                |                                                                      | SCENE TITLE     |                                                          |
| ISSUE #                                        |                                                                      | ADVENTURE TITLE |                                                          |
| LOCATION/SETTING                               |                                                                      |                 |                                                          |
| SCENE TYPE                                     | <input type="checkbox"/> Roleplaying <input type="checkbox"/> Combat |                 |                                                          |
| READ ALOUD TEXT                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
| IMPORTANT GM INFORMATION                       |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
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|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
| VILLAINS/SUPPORTING CAST INVOLVED IN THE SCENE |                                                                      |                 |                                                          |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                                            |                                                                      | SHEET           | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| TIMELINE OF SCENE EVENTS                       |                                                                      |                 |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| TIME                                           |                                                                      | EVENT           |                                                          |
| PREFERRED OUTCOME                              |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
| ACTUAL OUTCOME/POSSIBLE FUTURE ADVENTURES      |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |
|                                                |                                                                      |                 |                                                          |

| RUMOR/ADVENTURE LEAD          |                                                          |                   |                                                          |
|-------------------------------|----------------------------------------------------------|-------------------|----------------------------------------------------------|
| RUMOR SOURCE                  |                                                          | SHEET             | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR SUMMARY/READ ALOUD TEXT |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
| RUMOR TRUE                    | <input type="checkbox"/> Yes <input type="checkbox"/> No | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR USED                    | <input type="checkbox"/> Yes <input type="checkbox"/> No |                   |                                                          |

| RUMOR/ADVENTURE LEAD          |                                                          |                   |                                                          |
|-------------------------------|----------------------------------------------------------|-------------------|----------------------------------------------------------|
| RUMOR SOURCE                  |                                                          | SHEET             | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR SUMMARY/READ ALOUD TEXT |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
| RUMOR TRUE                    | <input type="checkbox"/> Yes <input type="checkbox"/> No | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR USED                    | <input type="checkbox"/> Yes <input type="checkbox"/> No |                   |                                                          |

| RUMOR/ADVENTURE LEAD          |                                                          |                   |                                                          |
|-------------------------------|----------------------------------------------------------|-------------------|----------------------------------------------------------|
| RUMOR SOURCE                  |                                                          | SHEET             | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR SUMMARY/READ ALOUD TEXT |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
| RUMOR TRUE                    | <input type="checkbox"/> Yes <input type="checkbox"/> No | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR USED                    | <input type="checkbox"/> Yes <input type="checkbox"/> No |                   |                                                          |

| RUMOR/ADVENTURE LEAD          |                                                          |                   |                                                          |
|-------------------------------|----------------------------------------------------------|-------------------|----------------------------------------------------------|
| RUMOR SOURCE                  |                                                          | SHEET             | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR SUMMARY/READ ALOUD TEXT |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
|                               |                                                          |                   |                                                          |
| RUMOR TRUE                    | <input type="checkbox"/> Yes <input type="checkbox"/> No | ADVENTURE OUTLINE | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| RUMOR USED                    | <input type="checkbox"/> Yes <input type="checkbox"/> No |                   |                                                          |

| FUTURE ADVENTURE IDEA             |  |           |                                                          |
|-----------------------------------|--|-----------|----------------------------------------------------------|
| LOCATION<br>IDEA INSPIRED BY      |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|                                   |  | IDEA USED | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SYNOPSIS/ROUGH IDEA               |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
| CHARACTERS THAT WOULD BE INVOLVED |  |           |                                                          |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| HOOKS/TRIGGERS                    |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
| PREFERRED OUTCOME                 |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |

| FUTURE ADVENTURE IDEA             |  |           |                                                          |
|-----------------------------------|--|-----------|----------------------------------------------------------|
| LOCATION<br>IDEA INSPIRED BY      |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
|                                   |  | IDEA USED | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| SYNOPSIS/ROUGH IDEA               |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
| CHARACTERS THAT WOULD BE INVOLVED |  |           |                                                          |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| NPC                               |  | SHEET     | <input type="checkbox"/> Yes <input type="checkbox"/> No |
| HOOKS/TRIGGERS                    |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
| PREFERRED OUTCOME                 |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |
|                                   |  |           |                                                          |

[illegible]

## UNRESOLVED ISSUE/LEADS

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

|                      |               |  |              |                                                                   |
|----------------------|---------------|--|--------------|-------------------------------------------------------------------|
| DATE FIRST MENTIONED | CAMPAIGN DATE |  | SESSION DATE |                                                                   |
| ISSUE/LEAD DETAILS   |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              |                                                                   |
|                      |               |  |              | RESOLVED <input type="checkbox"/> Yes <input type="checkbox"/> No |

| ADVENTURE/GAMEMASTER REVIEW                                                                    |              |
|------------------------------------------------------------------------------------------------|--------------|
| PLAYER                                                                                         | SESSION DATE |
| <b>WHAT DID YOU LIKE ABOUT THE SESSION?</b>                                                    |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
| <b>WHAT DID YOU DISLIKE ABOUT THE SESSION?</b>                                                 |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
| <b>WHAT DID THE GAMEMASTER DO RIGHT?</b>                                                       |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
| <b>WHAT CAN THE GAMEMASTER IMPROVE?</b>                                                        |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
| <b>WHAT PLOT OR STORY IDEAS WOULD YOU LIKE TO SEE IMPLEMENTED/EXPANDED IN FUTURE SESSIONS?</b> |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
|                                                                                                |              |
| <b>OTHER NOTES/FEEDBACK</b>                                                                    |              |
|                                                                                                |              |
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[illegible]

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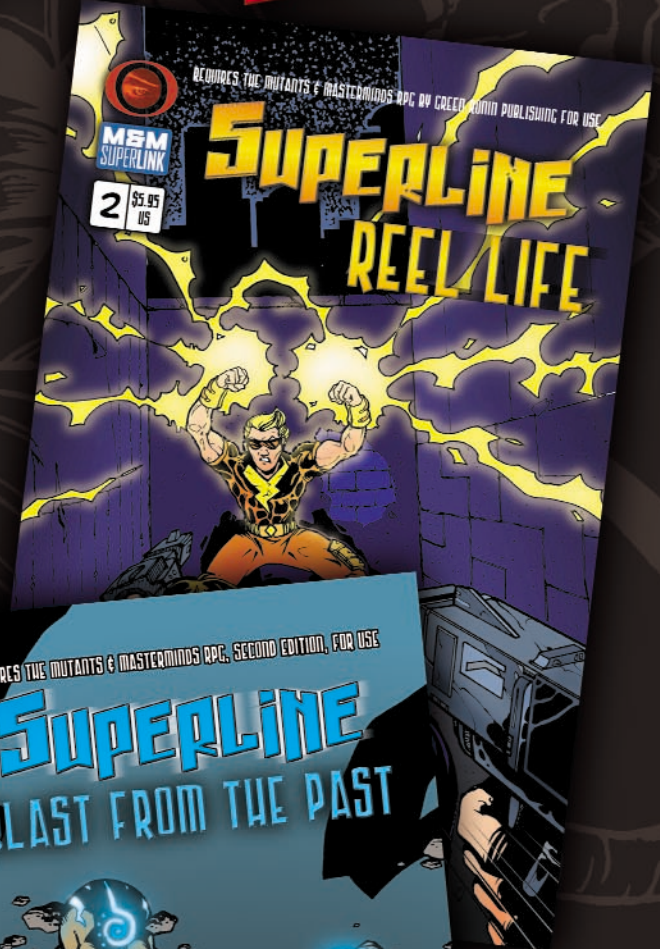
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